

# **FOUNDATIONS OF COMPUTER SCIENCE**

## **LECTURE 8: Chomsky hierarchy**

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## Beyond context-free languages

We proved that  $\{a^n b^n c^n \mid n \geq 0\}$  is not C.F.

→ how can we generate and/or recognize it?

Up-to now:

<i>Regular languages</i>	<i>DFA/NFA</i>	<i>Regular grammars</i>	<i>Regular expressions</i>
<i>CF languages</i>	<i>(non-det)PDA</i>	<i>CF grammars</i>	

In this class, we want to start completing this table for non-C.F. languages



# Context-sensitive and Type 0 Grammars

Recall that a grammar is in general defined as

## DEFINITION

A *grammar* is a 4-tuple  $(V, \Sigma, R, S)$ , where

1.  $V$  is a finite set called the *variables*,
2.  $\Sigma$  is a finite set, disjoint from  $V$ , called the *terminals*,
3.  $R$  is a finite set of *rules*, with  $R \subseteq (V \cup \Sigma)^+ \times (V \cup \Sigma)^*$
4.  $S \in V$  is the start variable.

Without any requirement on the productions (like in this definition), we have a *type 0 grammar*

If we require that, for every  $(\alpha, \beta) \in R$  we have that  $|\alpha| \leq |\beta|$ , the grammar is called *context-sensitive*

→ REMARK:  $\varepsilon$  cannot belong to any C.S. language!

the string can never shrink

This name originates from the fact that every C.S. grammar can be turned into an equivalent (in the sense that they generate the same language) grammar where all productions have the form  $(\alpha_1 A \alpha_2, \alpha_1 \beta \alpha_2)$  for  $A \in V$ ,  $\alpha_1, \alpha_2 \in (\Sigma \cup V)^*$  and  $\beta \in (\Sigma \cup V)^+$

In a CFG,  $\alpha_1 = \alpha_2 = \varepsilon$  and so  $A$  can always be replaced by  $\beta$ ; in a CSG, this is possible only within the context  $\alpha_1[-]\alpha_2$



## A first C.S. grammar (1)

Let us now provide a CSG for  $\{a^n b^n c^n \mid n \geq 1\}$

→ REMARK:  $\{a^n b^n c^n \mid n \geq 0\}$  is NOT a C.S. language because it includes  $\varepsilon$  !!

Consider

$S ::= abc \mid abSc$

$ba ::= ab$

Intuitively, for generating  $a^n b^n c^n$  :

- If  $n = 1$ , apply rule  $S ::= abc$
- Otherwise, apply  $n-1$  times rule  $S ::= abSc$  to produce  $(ab)^{n-1}Sc^{n-1}$
- Finally use rule  $S ::= abc$  to produce  $(ab)^{n-1}abc^n = (ab)^n c^n$
- We have now to rearrange the  $a$ 's and  $b$ 's
- all  $a$ 's must be moved at left (rule  $ba ::= ab$ )

For example, let's derive  $aaabbbccc$ :

$S \Rightarrow abSc \Rightarrow ababSc \Rightarrow abababccc \Rightarrow aabababccc \Rightarrow aaababccc \Rightarrow aaabbbccc$



## A first C.S. grammar (2)

Problem: the previous grammar also generates strings that are NOT in the language!

→ for example,  $S \Rightarrow^* abababccc \notin \{a^n b^n c^n \mid n > 1\}$  it can generate for example  $(ab)^n c^n$

So, consider

$S ::= abc \mid aBSc$

we need some new non-terminal symbols to accept only the correct strings

$Ba ::= aB$

$Bb ::= bb$

Now, for generating  $a^n b^n c^n$  ( $n > 1$ ):

- Apply  $n-1$  times rule  $S ::= aBSc$  to produce  $(aB)^{n-1}Sc^{n-1}$
- Then, use rule  $S ::= abc$  to produce  $(aB)^{n-1}abc^n$
- We have now to rearrange the  $a$ 's and  $B$ 's, and turn the  $B$ 's into  $b$ 's
  - Apply rule  $Ba ::= aB$  to the last occurrence of  $B$
  - Apply rule  $Bb ::= bb$  to the last occurrence of  $B$
  - Iterate this until no more  $B$  is around

Now, to derive  $aaabbbccc$  we proceed as follows:

$S \Rightarrow aBSc \Rightarrow aBaBSc \Rightarrow aBaBaBSc \Rightarrow aBaBaBbccc \Rightarrow aBaBabbccc \Rightarrow aBabbccc \Rightarrow aaBabbccc \Rightarrow aaabbbccc$



## A more involved C.S. grammar (1)

Let us now provide a CSG for  $\{ww \mid w \in \{a,b\}^+\}$

The problem is that there isn't any way to directly generate the two  $w$ 's in the correct order.

A first attempt:

- Start with rule  $S ::= WW$ , and then let  $W$  generate a string of  $a$ 's and  $b$ 's
- But this won't work, since we have no way to force the two  $W$ 's to produce the same string !!

A second attempt:

- Let's start with  $S ::= aSa$  and that we want  $b$  next
- We need  $Sa ::= bSab$ , since the new  $b$  has to come after the  $a$  already present
- Now we have  $abSab$  and let's say that we want  $a$  next
- Hence, we need  $Sab ::= aSaba$
- The problem is that, as the length of the string grows, so does the number of rules we'll need to cope with all the patterns we could have to replace
- No finite number of rules can deal with replacing  $S$  and adding a new character that is arbitrarily far away from  $S$  !!

The right way:

- First produce  $ww^R$  (we know how to do this, since this is a C.F. language)
- Then, reverse  $w^R$  without touching the initial  $w$ , so to obtain  $ww$



## A more involved C.S. grammar (2)

Idea:

- we generate  $wW^R$ , where  $W \in \{A, B\}^+$  (so it's a string of variables);
- from  $wW^R$ , we use "swapping" productions  $xX ::= Xx$  to reverse the variable part, where  $A$  and  $B$  are turned into  $a$  and  $b$ , respectively.

**Problem:** terminal symbols from the second half of the word should not be mixed with ones from the first half by the swapping productions!

**Solution:** a *marker*  $\$$  is usually added to the variables (to generate  $w\$W^R$ ) so that swapping happens just to the right of it

→ Such marker is eventually disposed with a  $\epsilon$ -rule

So, for now, we use a type 0 grammar (then turned into a C.S. one)

$S ::= aSA \mid bSB \mid \$$                        $aA ::= Aa$

$\$ ::= \epsilon$      $aB ::= Ba$

$\$A ::= \$a$      $bA ::= Ab$

$\$B ::= \$b$      $bB ::= Bb$

Let's derive  $abbabb$ :

$S \Rightarrow aSA \Rightarrow abSBA \Rightarrow abbSBBA \Rightarrow abb\$BBA \Rightarrow abb\$bBA \Rightarrow abb\$BbA \Rightarrow abb\$BAb \Rightarrow$   
 $\Rightarrow abb\$bAb \Rightarrow abb\$Aab \Rightarrow abb\$abb \Rightarrow abbabb$





# Chomsky hierarchy



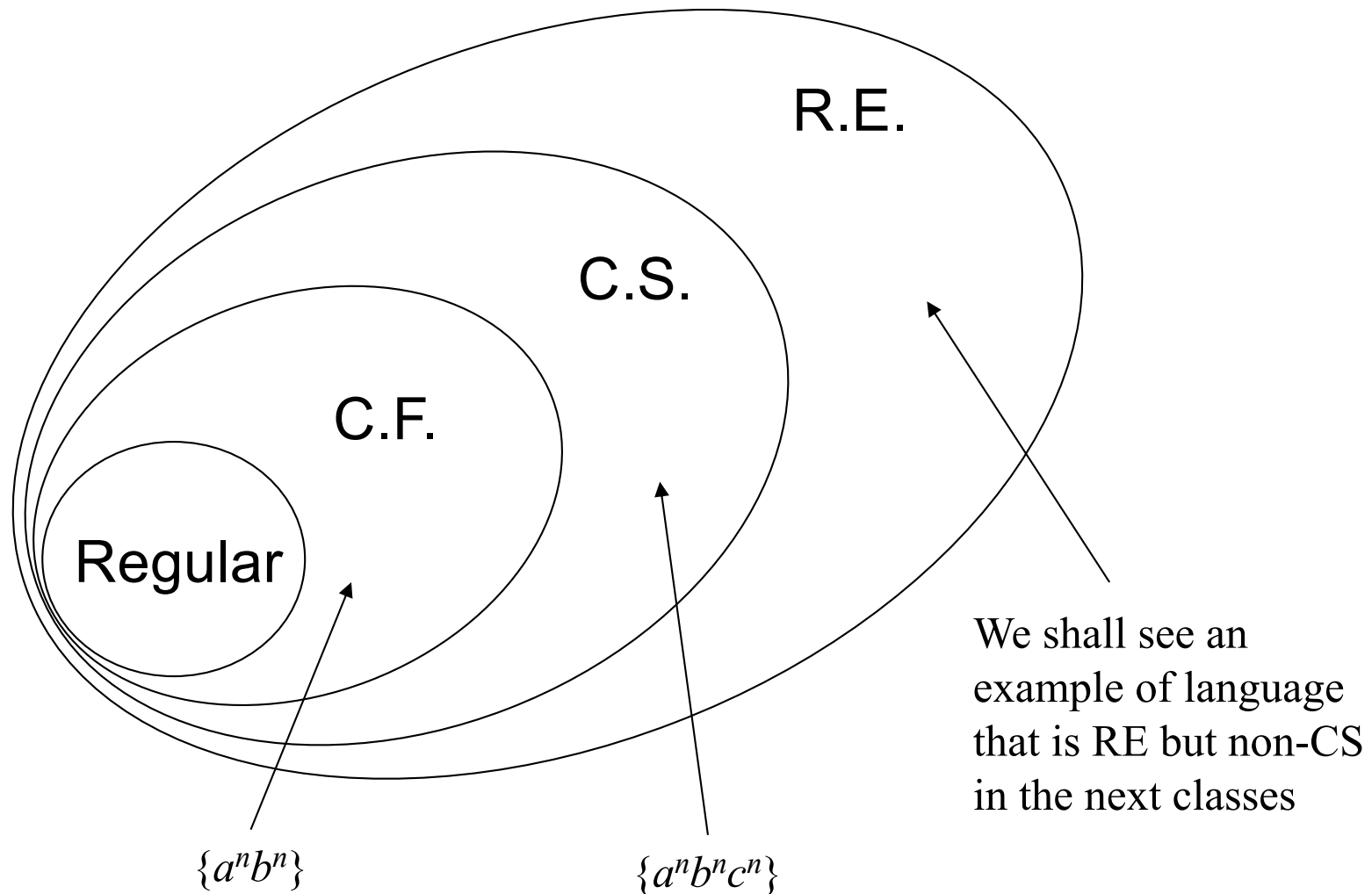
<b><i>Type of the grammar</i></b>	<b><i>Shape of the Rules</i></b>	<b><i>Language produced</i></b>	
Type 0	$\alpha ::= \beta$ for $\alpha \neq \varepsilon$	Recursively enumerable (or semi-decidable)	Turing Machine
Type 1	$\alpha ::= \beta$ for $0 <  \alpha  \leq  \beta $	Context-sensitive	Linear-bounded non-deterministic Turing machine
Type 2	$A ::= \beta$ for $A \in V, \beta \in (\Sigma \cup V)^*$	Context-free	Non-deterministic pushdown automaton
Type 3	$A ::= \beta$ for $A \in V, \beta \in (\Sigma^* \cup \Sigma^* V \cup V \Sigma^*)$	Regular	Finite state automaton

For languages that do not contain  $\varepsilon$ , we can easily see that every grammar of type  $i$  is also a grammar of type  $j$ , for every  $j < i$ .

# A hierarchy of ( $\varepsilon$ -free) languages



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## Refining the hierarchy

