### MULTI-SCALE AERIAL VEHICLE OPERATIONS: MODELS AND TEST FACILITY AT PURDUE

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## Overview

- Motivation
- Innovation
- Formulation
- Purdue UAS Test Facility



### Motivation

- Large scale cargo operation
- Autonomous aerial vehicles integrations
- Hierarchical operation structure and heterogeneous vehicles management
- System level operation modelling
- Large scale optimization



### Innovation

#### Logistics Problems:

- Strategic: hierarchical transportation network generation
- Tactical: resource/vehicles allocation, fleet management
- Operational: task assignment, scheduling, routing

#### Key Characteristics:

- Multi-objective, multi-class, multi-player.
- Real time restriction modelling, data integrating.
- Problem decomposition for fast solution generation.
- Sensitivity analysis.
- Parameter tunning...



#### Noise Optimal Route Planning for Multi Aerial Vehicles

- Problem description:
  - Arrival route planning for aerial vehicles
  - Noise Optimal
  - Collision free
- Approach:
  - Noise Evaluation Model
  - MILP formulation for multi-AV route planning
  - LP formulation for fast solution time



#### Noise Optimal Route Planning for Multi Aerial Vehicles

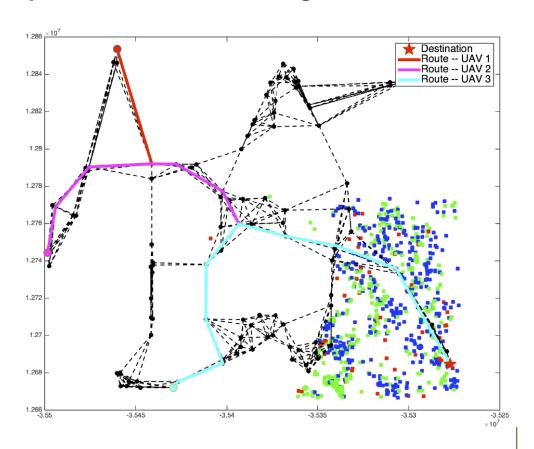
Optimization model:

$$\begin{aligned} & \underset{\{x_{i,j}^k(t)\}}{\min} & \sum_{t \in \mathcal{T}} \sum_{k \in \mathcal{K}} \sum_{i,j \in \mathcal{N}} c_{i,j} \cdot x_{i,j}^k(t). \\ & \text{s.t.} \sum_{j \notin \mathcal{N}_i} x_{i,j}^k(t) = 0, \quad \forall i \in \mathcal{N}, k \in \mathcal{K}, t \in \mathcal{T}, \\ & \sum_{j \in \mathcal{N}_i} x_{j,i}^k(t) = \sum_{s \in \mathcal{N}_i} x_{i,s}^k(t+1), \quad \forall i \in \mathcal{N}, \ k \in \mathcal{K}, \ t \in \mathcal{T} \setminus \{T\}, \\ & \sum_{j \in \mathcal{N}_{s_k}} x_{s_k,j}^k(0) = 1, \quad \forall k \in \mathcal{K}, \\ & \sum_{i \in \mathcal{N}_d} x_{i,d}^k(T) = 1, \quad \forall k \in \mathcal{K}; \\ & \sum_{i \in \mathcal{N}_d} x_{i,d}^k(t) = x_{d,d}^k(t+1), \quad \forall k \in \mathcal{K}, \ t \in \mathcal{T} \setminus \{T\}, \\ & \sum_{i \in \mathcal{N}_i} \sum_{j \in \mathcal{N}_i} x_{j,i}^k(t) \leq 1, \quad \forall i \in \mathcal{N}, \ t \in \mathcal{T} \end{aligned}$$

$$\blacksquare \quad \text{Noise model:} \quad c_{i,j} = \frac{1}{R} \cdot \sum_{n=1}^{N} r_n \cdot L_A(\mathbf{p}_i, \mathbf{p}_j; \mathbf{p}_n^{\text{obs}})$$



#### Noise Optimal Route Planning for Multi Aerial Vehicles





#### Trajectory planning in Uncertain Environment

- Problem description:
  - UAV trajectory planning
  - Probabilistic Geo-fence
  - Geo-fence avoidance
- Approach:
  - Chance constrained modelling of the probabilistic geofence
  - Sampling based solution method
  - Iterative optimization for less conservative solution



#### Trajectory planning in Uncertain Environment

Optimization Model:

$$\min_{\{\mathbf{u}(t)\}_{t \in \mathcal{T}}} \sum_{t=0}^{T-1} ||\mathbf{u}(t)||^2,$$

$$\mathrm{s.t.} \begin{bmatrix} \mathbf{x}(t+1) \\ \mathbf{v}(t+1) \end{bmatrix} = A \begin{bmatrix} \mathbf{x}(t) \\ \mathbf{v}(t) + B \end{bmatrix} \mathbf{u}(t), \ \forall t \in \mathcal{T},$$

$$\mathbf{x}(0) = \mathbf{x}^{orig}, \ \mathbf{x}(T) = \mathbf{x}^{dest}$$

$$\mathbf{x}(t) \in \mathcal{K}, \ \forall t \in \mathcal{T},$$

$$\mathbf{Pr} \Big( \mathbf{x}(t) \notin \mathcal{S}_i^{\mathbf{r}}, \forall i \in \mathcal{I} \Big) \geq \alpha, \forall t \in \mathcal{T},$$
where
$$\mathcal{S}_i := \left\{ \mathbf{x} \middle| \begin{bmatrix} \cos(\theta_i^k) \\ \sin(\theta_i^k) \end{bmatrix} (\mathbf{x} - \mathbf{p}_i) < r_i^k, \ \forall k \in \{1, 2, \dots, K_i\} \right\}$$

#### Trajectory planning in Uncertain Environment

#### Algorithm 1 Trajectory Planning via Iterative CC-MIQP

**Data**: Initialize the set of collision avoidance time-steps as  $T_s = \emptyset$ . Solve the CC-MIQP problem (23), and obtain the trajectory.

while the obtained trajectory is NOT collision-free do

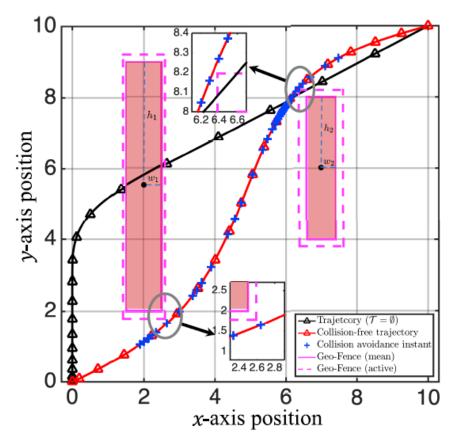
- (S.1) For each unsafe traverse i, compute traverse time interval  $[t_l^i, t_u^i]$ ;
- (S.2) Augment the basic CC-MIQP formulation by adding the new time-steps into  $T_s$ ,

$$\mathcal{T}_s \longleftarrow \mathcal{T}_s \bigcup \left\{ \frac{t_l^i + t_u^i}{2} \right\}, \ \forall i;$$
 (26)

- (S.3) Solve the augmented CC-MIQP problem by the sampling based solution method, and obtain the new trajectory;
- (S.4) Detect the unsafe traverses, and continue. end



#### Trajectory planning in Uncertain Environment



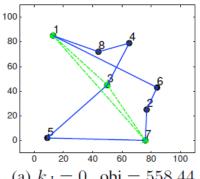


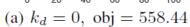
#### Cooperative Air-Ground Vehicle Routing

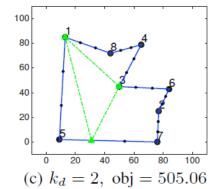
- Problem description:
  - UAV traverses all targets
  - UAV rendezvous with ground vehicle
  - Targets/rendezvous capacity constraints
  - Speed adjustment
  - Cost minimization for both vehicles
- Approach:
  - Chance constraint modelling for simultaneous arrival at rendezvous point
  - Relaxation on specification of rendezvous point.

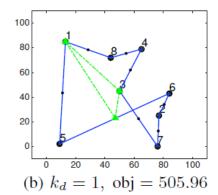


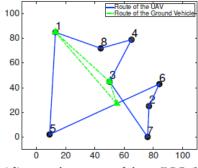
#### Cooperative Air-Ground Vehicle Routing









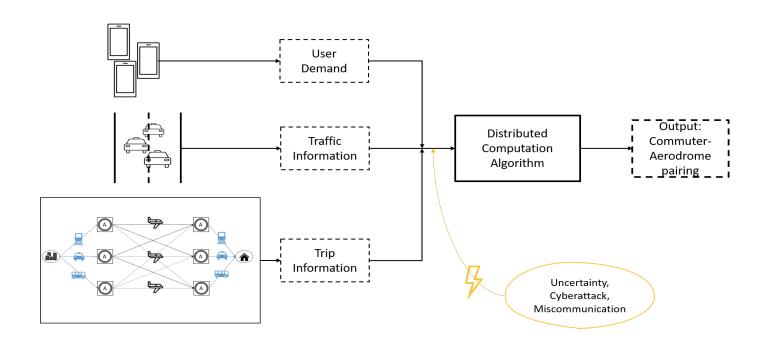


#### Autonomy-enabled Multi-mode Ride-sharing

- Problem description:
  - Trip recommendation system in multi-mode regional transportation
  - Commuter: ground air –ground
  - Service Provider: aerodrome shared UAM aerodrome
  - Least commute time based on real-time data
- Features:
  - Distributed computation framework
  - Robust optimization models
  - Resilient computation algorithms



#### Autonomy-enabled Multi-mode Ride-sharing



## Purdue UAS Testbed

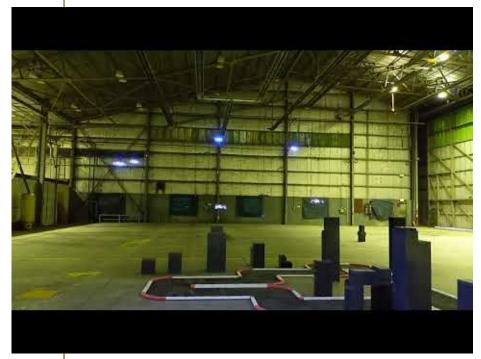
#### **Purdue UAS Testbed**

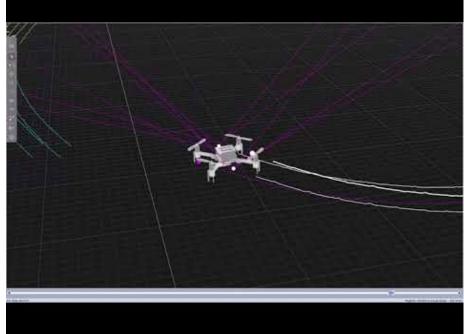
- World's Largest indoor motion capture facility, 20,000 sq ft. 30ft ceiling
  - Support for large and fast-moving vehicles such as fixed-wing aircraft
  - Reconfigurations of large environments
- Motion capture tracks rigid bodies with active or passive markers and enables:
  - Sensor-emulation, GPS, ultrasonic, ADS-B, LIDAR, camera,etc
  - Mixed-reality environments
  - Real-time feedback of position for closed loop control
  - Ground truth: Provides mm accurate position and 0.1 deg attitude for typical UAS



## Purdluk S Testbed

#### Provide Real-time Data for Closed Loop Control of Vehicles

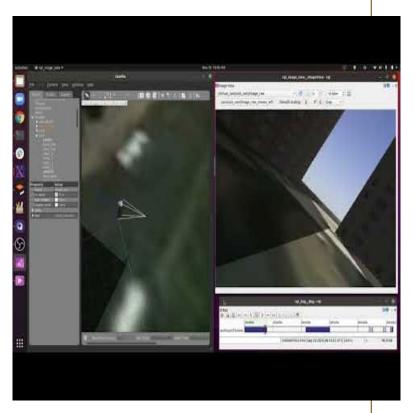




## PurdlutAS Testbed

#### Create Virtual/Augmented/Mixed Reality Environments

- Processing Steps:
  - Motion Capture Data is Fed to Simulator
  - Simulator Renders Camera Images and other Sensor Information
  - Sensor information is fed back to vehicle via WiFi

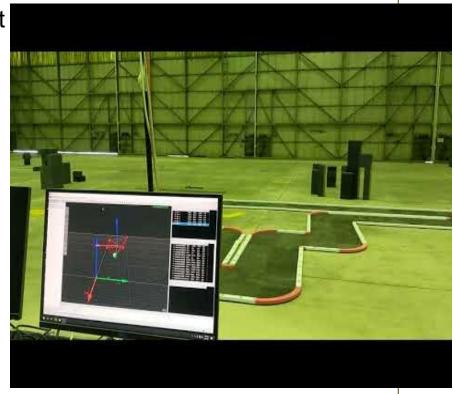




## Purdue UAS Testbed

#### Provide Ground Truth Data for Experiments

- This is this most useful, but least glamorous use case
  - Development of autonomy solutions using computer vision, machine-learning, all require a base-line for tuning and development of the algorithm





# THANK YOU