

COS 301

DEPARTMENT OF COMPUTER SCIENCE

Main Project Architectural Requirements and Initial Architecture Design Functional Requirements

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IMPAKD LINK

For further references see gitHub. May 24, 2016

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1 Vision

2 Background

3 Software Architecture

3.1 Architecture requirements

- 3.1.1 Architectural scope
- 3.1.2 Quality requirements
- 3.1.3 Integration and access channel requirements
- 3.1.4 Architectural constraints

3.2 Architectural patterns or styles

MVC (Model View Controller)

Allows the system's states to change and it encapsulates the interactions from the user and transforms these intercations into business logic.

REASON:

- Reduce presentation layers complexity and improves flexibility
 - separates responsibilities
 - * Provide view onto information View
 - * React to user events Controller
 - * Provide business services and data Model
 - allows each section to change independently
- Full decoupling
 - Model from both view and controller
- Simplification
- Reuse
- Maintainability
- Improved Testability
- 3.3 Architectural tactics or strategies
- 3.4 Use of reference architectures and frameworks
- 3.5 Access and integration channels
- 3.6 Technologies

4 Functional requirements and application design

4.1 Use case prioritization

Critical:

- calculateROI
- getDefaultValues
- \bullet setDeafultValues

important:

- Register
- Login
- logout
- \bullet addProperty
- updateProperty
- deleteProperty
- \bullet displayGraphs
- displayStatistics

Nice-to-have:

- updateProfile
- \bullet generateReport
- 4.2 Use case/Services contracts
- 4.3 Required functionality
- 4.4 Process specifications
- 4.5 Domain Model

5 Open Issues