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COS 301

DEPARTMENT OF COMPUTER SCIENCE

Architectural Requirements and Initial Architecture Design Functional Requirements

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IMPAKD LINK

For further references see [gitHub](#). May 24, 2016

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1 Vision

2 Background

3 Software Architecture

3.1 Architecture requirements

3.1.1 Architectural scope

3.1.2 Quality requirements

3.1.3 Integration and access channel requirements

- Integration

- Logging into the system is done over a HTTPS POST method.
- The user's login details are kept in an HTTP session so the user does not need to log in everytime he/she makes a request to the server.
- The HTTPS sessions are invalidated when the user terminates his/her session by logging out.
- Communication between the server (back-end) and the webpage (front-end) will be facilitated by the REST method which uses JSON objects and HTTPS methods to send requests and get responses.
- The "Create, Read, Update and Delete" or CRUD actions that will make changes to the database will be logged automatically. This will ensure auditability of the system.

- Human Access Channel

- End-users interact with the Web client to display the required information and do desired actions.

- System Access Channel

- The Web-based component of the system will be implemented in "Ember.js" which utilises JavaScript, HTML and "Handlebar.js".

3.1.4 Architectural constraints

3.2 Architectural patterns or styles

3.3 Architectural tactics or strategies

3.4 Use of reference architectures and frameworks

3.5 Access and integration channels

3.6 Technologies

4 Functional requirements and application design

4.1 Use case prioritization

4.2 Use case/Services contracts

4.3 Required functionality

4.4 Process specifications

4.5 Domain Model

5 Open Issues