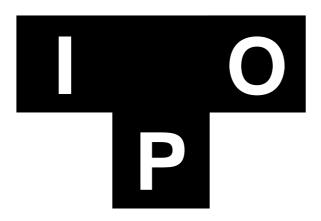
**COS341** 

Academic Year 2020

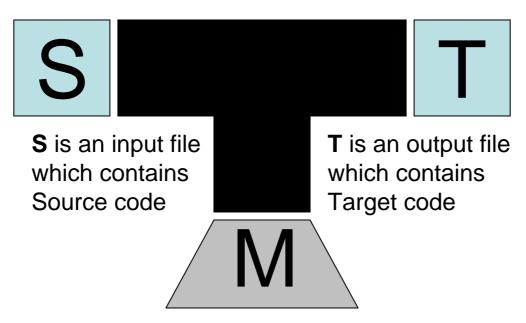
Compilers are Software Systems



In the well-known "T-Notation", the "T"-shape represents a compiler software system.



- I represents the Input language, for which the compiler shall generate output.
- O represents the Output language, which the compiler emits.
- **P** is the programming language, in which this compiler itself is implemented.

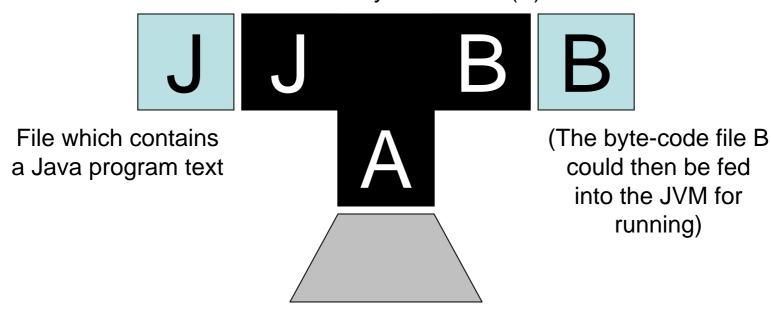


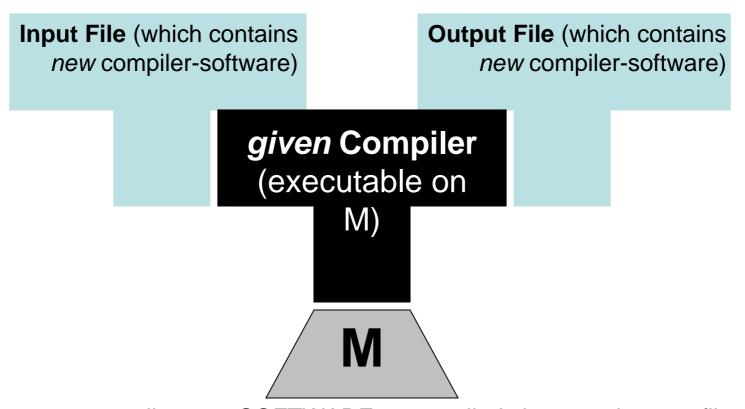
**M** is a machine (hardware) on which the compiler itself is "running"

#### **EXAMPLE:**

Compiler (in T-Notation),

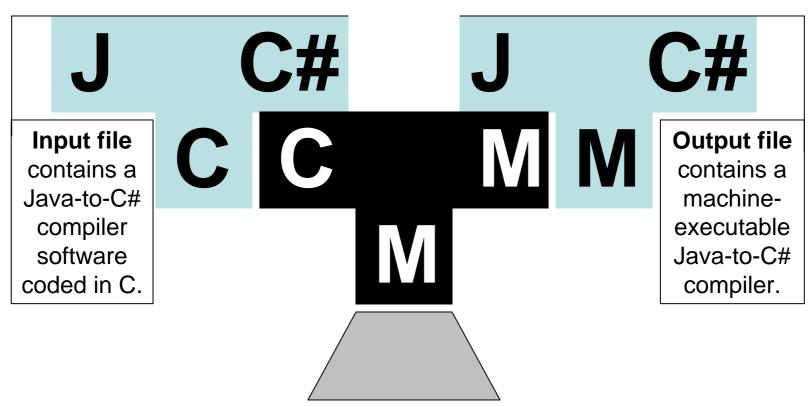
itself implemented in executable Assembler code (A), which "eats" a Java program file (J) and emits a Byte-code file (B)





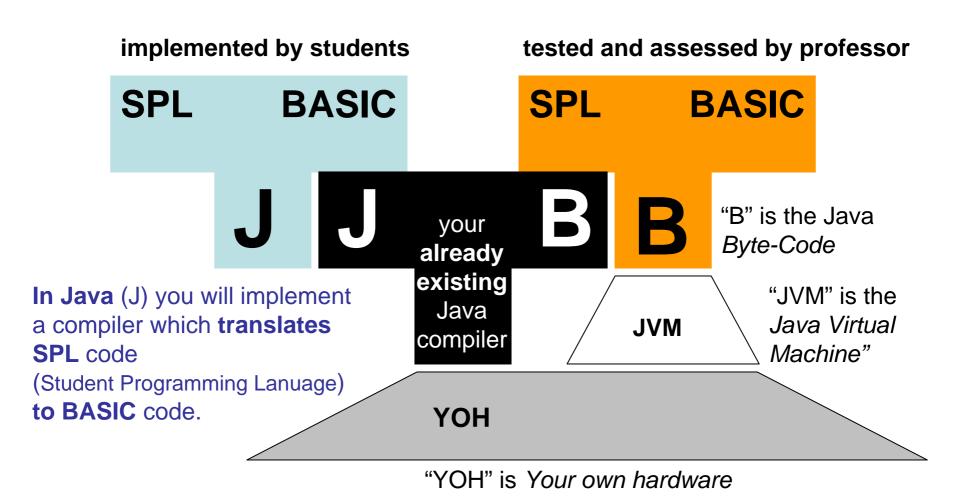
Because compilers are SOFTWARE, a compiler's input and output files can (of course) contain "code"-text which "implements" other compilers.

#### **EXAMPLE**

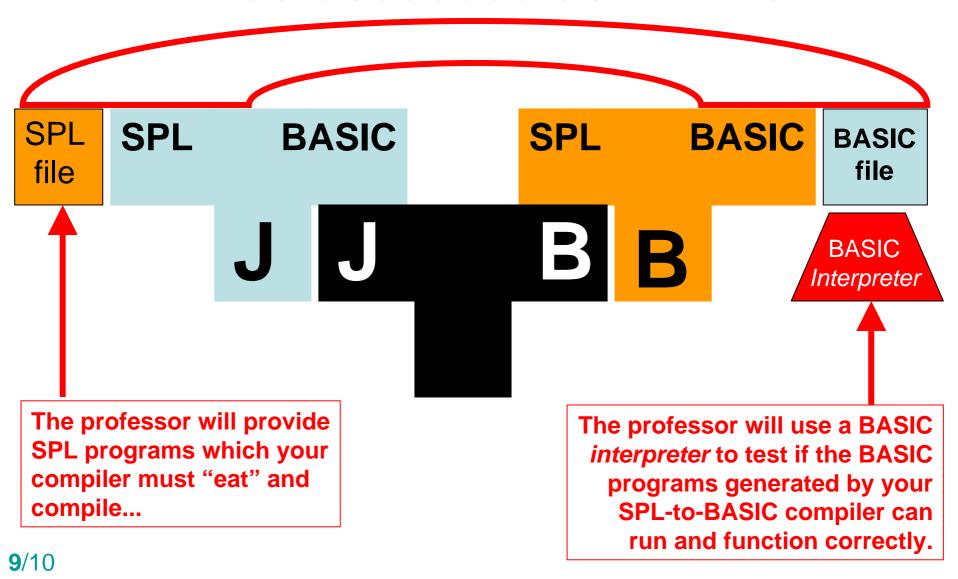


In this example, an **already existing** (machine-executable) "C"-compiler is used to create a machine-executable compiler that produces "C#" out of "Java"(J) code.

#### Your forthcoming **semester-project** will be structured as follows:



#### Your forthcoming **semester-project** will be *assessed* as follows:



#### Features of the semester-project will include:

#### FRONT END

- Lexical Analysis: RegExpr → NFA → DFA → MinDFA → Matching Strategy
- Syntax Analysis: Removing ambiguity from Grammar, and selecting an appropriate parsing strategy for this grammar's class
- Static Semantic Analysis: Type checking, identification of undefined or un-used variables, scoping analysis (which variable is in which scope), etc...

#### BACK END

- Generation of BASIC code
- Code Analysis to identify the minimum number of needed registers, as well as to identify possibilities of code optimisation
- Code Optimisation to produce "better" BASIC code from the initially generated "sub-optimal" BASIC code.