



Nil Comasòlivas De La Torre

Profile

As a Game Design and Development student approaching the culmination of my studies at Universitat de Girona, I am eagerly seeking curricular internships to further enrich my skills and knowledge, not only on the game Industry but also on the computer science side. With a strong command of English and a commitment to continuous learning, I am prepared to work in an office environment or remotely from home. I am deeply passionate about start working and prove my level and skills

Contact



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Osona, Catalunya

Habilities

- Comfortable with *C*, *C++* and *C#*
- Knowledge of *Python*, *JS*, *HTML*, *SQL* and *PHP*
- Skills with *Unity*, *Godot*, *Unreal Engine* and *PhotoShop*

Languages

- Native *Catalan*
- Native *Spanish*
- Proficient *English* level
- Basic *French*

Experience

Casa Tarradelles

6/2021 - 08/2021
6/2022 - 08/2022
6/2023 - 09/2023

Summer worker at a meat factory

Education

Tecnological baccalaureate

09/2018 - 06/2020

Baccalaureate at Insitut de Taradell, with skills on technical drawing, physics, math and technology

Game Design and Development

09/2020 - 06/2024

Competence in programming with the most used Game Engines like Unity or Unreal, as well as modeling and animating using Blender. In addition, I possess knowledge programming in various languages like C, Python, SQL, PHP, HTML, and JS.