

Phase 4 - Usability Test Report

Series Tracker

Ergo

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d'Hötman de Villiers, Q u21513768

[Surname], [Initials] [student#]

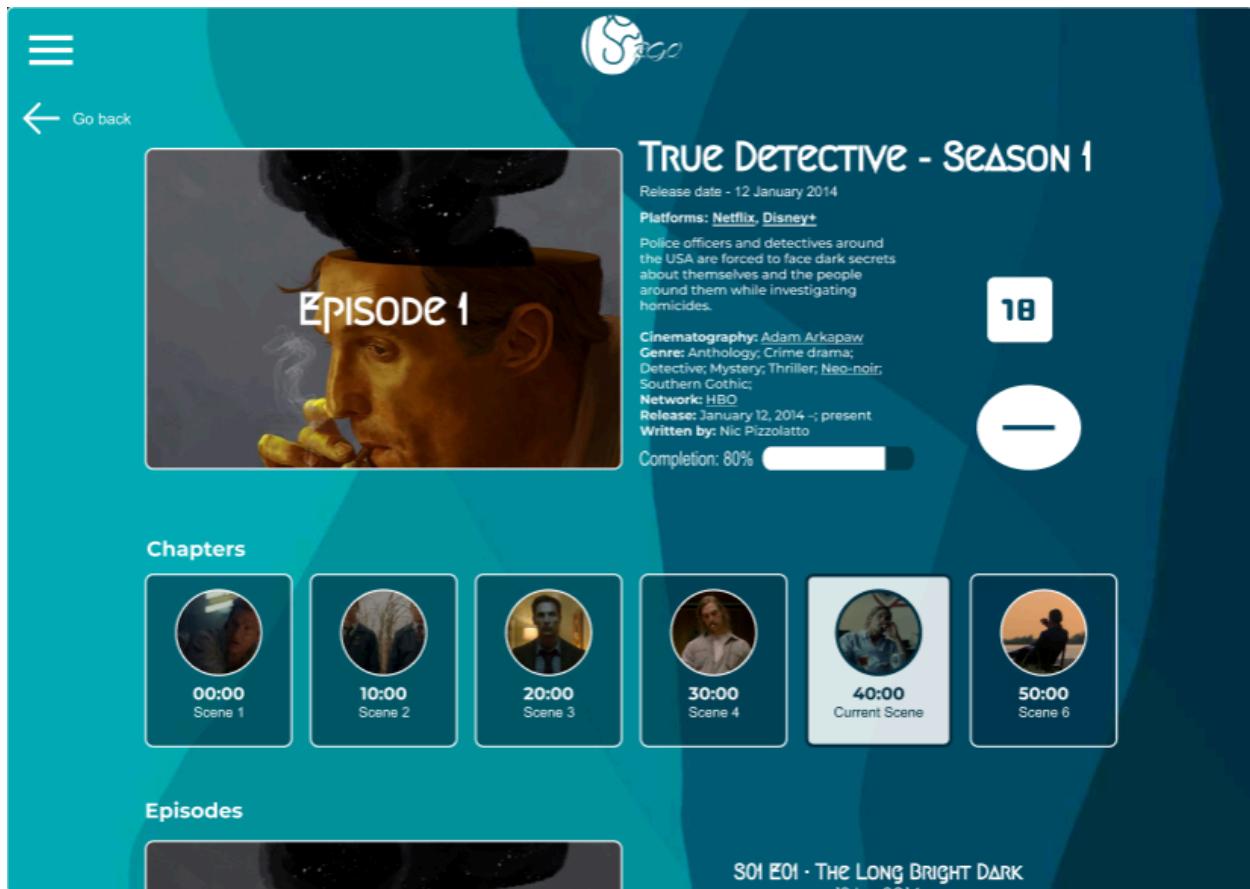
[Surname], [Initials] [student#]

Introduction (3)	Monitoring (5)	Data collection (13)	Session facilitation (15)	Time management (5)	Subtotal (35)			
Planning (7)	Process (5)	Tasks (5)	Debrief (5)	Evaluation (5)	Results (5)	Conclusions (5)	Appendices (3)	Subtotal (40)

Email address for feedback: u21434809@gmail.com

Phase 4

Usability Testing



Pre Test Planning:

User Base Selection

To ensure the usability test effectively reflected real-world use, We selected participants from our intended user population. Our target users are casual viewers who consume content in a relaxed manner, binge watchers who consume high levels of content at a time, and then sporadic viewers who have a low engagement with series and movies. We

recruited eight participants aged 20-60, with a mix of genders and tech-savviness, ensuring diversity. These users were chosen for their familiarity or lack thereof with movie/series tracking apps and their active engagement in watching and tracking movies.

Task Selection

We devised specific tasks that represent core functionalities of the movie/series tracker app, aiming to cover a range of typical user actions. Tasks included creating an account, adding a movie to the watchlist, searching for a specific movie, updating watchlist statuses and managing account settings and notification preferences. These tasks were chosen to reflect both essential and advanced features of the app, ensuring a comprehensive assessment of usability across different scenarios.

Interaction Plan

To foster an effective testing environment, we planned a structured yet flexible interaction approach. We planned to start with a friendly but professional introduction, explaining the study's purpose, the product, and what participants could expect. During the test, we planned to employ the think-aloud technique, encouraging participants to verbalize their thoughts, while trying to strictly avoid any guidance on how to use the app.

We wanted to monitor participants closely, taking detailed notes on their actions and verbal tone and recording the sessions to capture their interactions and behaviors. A satisfaction questionnaire would then follow each session to gather additional insights into user experiences and perceptions.

Process Followed:

We conducted the usability test in much the same way as we planned out. We used Google Meet to test the users one at a time as we were unable to test users as a team and thus, this was the easiest option in order to closely evaluate a given user.

They were presented with a consent form, the Figma prototype, as well as the satisfaction questionnaire in the form of links pasted in the message section of Google Meet. We started off by giving a brief introduction to the usability test, outlining the aims and objectives of the session as well as telling them that by participating in the study, they were giving their consent for the session to be recorded for evaluation, and that they could opt out at any point. Users were asked to complete the consent form, and then were asked to complete scenarios that were planned out in step 1, and they were recorded and assessed accordingly. Afterwards, the users were asked to complete the satisfaction survey to give helpful insight and feedback for later analysis.

There were minor differences in how we laid out the scenarios, some users were presented with more or less information, or the prompt was changed slightly in order to provide better clarity on how to approach the task. This was done to help aid in the understanding of what was required.

Tasks Performed By Users

- **Scenario 1: Setting Up and Tracking a Series**

- You have just heard about a new TV series from a friend and want to start tracking it using our app.
- - Register an account.
- - Search for the series "True Detective."
- - Add it to your watchlist.
- Context: You are a huge fan of TV series and like to keep track of what you watch. You decide to use this new tracker app to stay updated and organized.

- **Scenario 2: Discovering New Movies**

- You are looking for a new movie to watch this weekend.
- - Browse the "Discover" section.
- - Use filters to find an adventure movie.
- - Add the movie "Star wars Episode II" to your watchlist.
- Context: You enjoy watching movies during the weekends and often look for recommendations. This app helps you find movies based on your preferences.

- **Scenario 3: Updating Your Watchlist**

- You have just finished watching the first episode of a series you are tracking and want to update your watchlist.

-
- - Log in to your account.
 - - Browse the Series Page.
 - - Find "True Detectives".
 - - Mark the latest episode of "True Detectives" as watched.
-
- Context: Keeping your watchlist updated helps you track your progress and know what to watch next. The app should make it easy to manage your watchlist.
- **Scenario 4.1: Discovering New Releases**
 - You want to explore the latest horror movie releases and add one to your watchlist for future viewing.
-
- - Browse the horror genre on the home page.
 - - Browse through the list of horror movies.
 - - See the details of the movie "Nope".
 - - Add the movie "Nope" to your watchlist.
-
- **Scenario 4.2: Removing Item**
 - You then realize that you have already seen the movie and want to remove it from your watchlist.
-
- - Navigate to the watchlist.

-
- - Remove the movie "Nope" from your watchlist (unsave it).

 - Context: You enjoy staying updated on new movie releases. This scenario tests the app's ability to provide users with access to the latest releases, allowing them to explore and add titles to their watchlists seamlessly.

- **Scenario 5: Viewing Account Statistics**

- You want to see the details pertaining to your watch habits.

- - Log in to your account.
- - Navigate to where you'd expect to find watch history and stats.
- - Log out of your account.

- Context: You want to see how you've consumed content using the app to evaluate your watch habits.

- **Scenario 6: Managing Account Settings**

- You need to update some personal preferences. You want to receive updates for recommendations as well as email and push notifications.

- - Log in to your account.
- - Go to settings.
- - Change your notification preferences to receive weekly updates as well as other options as necessary.
- - Log out of your account.

-
- Context: You want to have the application recommend the latest releases relating to your preferences or tell you about shows/movies that may interest you.

- **Scenario 7: Managing Profile Details**

- You need to update some personal information.
 - - Log in to your account.
 - - Go to account settings.
 - - Update your username.
 - - Update your email address.
 - - Log out of your account.
- Context: You may want to update your password as you feel your friend, of whom you've given your account details to, is abusing access to your account or perhaps some details may have changed, such as email, last name etc.

- **Scenario 8: Deleting Account**

- You want to delete your account.
 - - Log in to your account.
 - - Go to account settings.
 - - Update your username.
 - - Deactivate your account.

-
- Context: You have watched every series and movie in existence and can no longer find a use for our application.

All of these tasks were chosen as likely examples of how users may choose to engage with our app. We tried to make the prompts as natural as possible with steps for us to map on to how the users carried out the scenarios against the steps that we thought should likely follow.

Initial findings from debriefing

Users were failing to see Movies and series categories at the bottom of the screen, their focus being primarily at top of the screen. They often felt tested as opposed to being a tester of the prototype. When they finished a task, they would ask if it was correct. It was difficult at times to not answer questions or give a nudge in the right direction and

A lot of users demonstrated a quick grasp of the layout and UI after employing recognition of similar elements from other applications such as Netflix. They tended to implement recognition and our application seems to be well designed such that users were able to implement heuristics in order to figure out and complete tasks with relative ease.

Users tended to struggle initially with the use of Figma as it was an unfamiliar application and they weren't sure of what they could and couldn't do, we as the testers may not have made them feel comfortable enough to try to engage with and figure things out as they pleased.

There may also have been some bias in the way they filled out our surveys as a lot of users had close ties to the testers.

Evaluation methods

Difficulty :

We recorded how much the users struggled with completing a task, be it by continuously navigating to the wrong page, not knowing where to go or what to do, or potentially giving up in frustration. We evaluated this based on the time taken to perform a given task, as well as the vocal tones expressed by users as they tried to complete a task.

Time Per Task:

We recorded the time taken per task to evaluate where certain tasks took too long and where potential bottlenecks or failures arise in our system. This is essential to directly evaluate the performance and productivity in the system. We took the relative time in seconds and started recording as soon as an individual had a decent grasp of the task they needed to perform.

How they performed the tasks:

We evaluated how the users performed the tasks relative to the steps laid out in our scenarios. We evaluated how simple the tasks seemed to the users and if our logical flow for navigation was in line with the approach that users would take.

Familiarity of ui:

To assess the familiarity of the user interface, we took note of vocal and physical cues with regards to their actions in navigating the prototype. This method was chosen to gather direct feedback on how intuitive and recognizable the interface elements were, ensuring that users could navigate and perform tasks without extensive training or guidance.

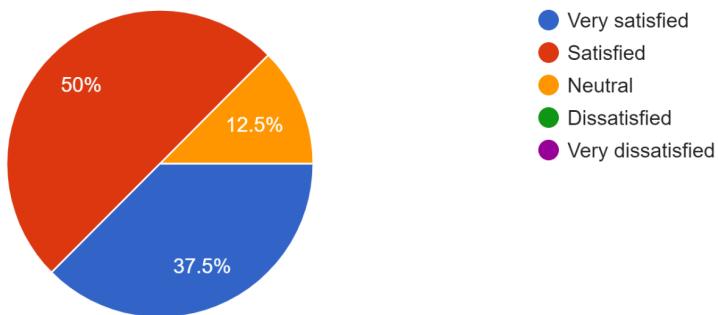
Failures of UI:

If a user took an approach that was not in line with our steps laid out in the scenarios, it was seen either as a failure on our part in designing the logical flow of the system, or a failure on the user to grasp the prompt, or even both. We evaluated this based on the thought process of the user relative to a given prompt.

Results

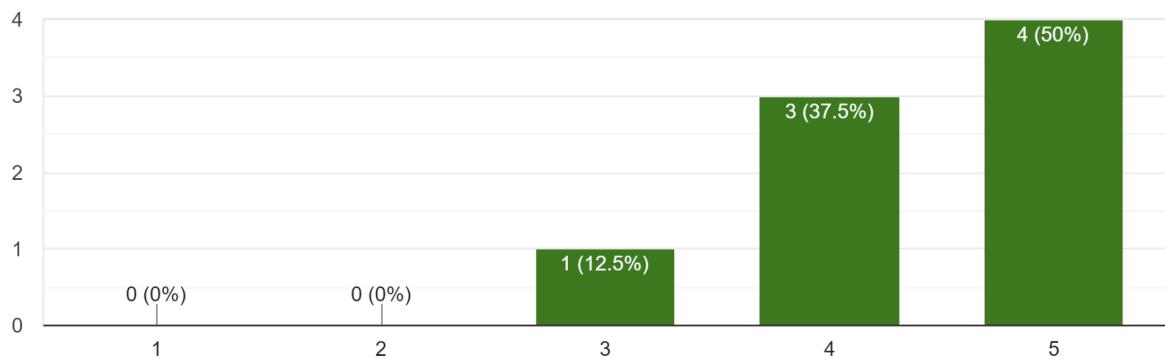
Overall, how satisfied are you with the usability of the movie/series tracker prototype?

8 responses



How useful is this application with regards to tracking movies/series?

8 responses

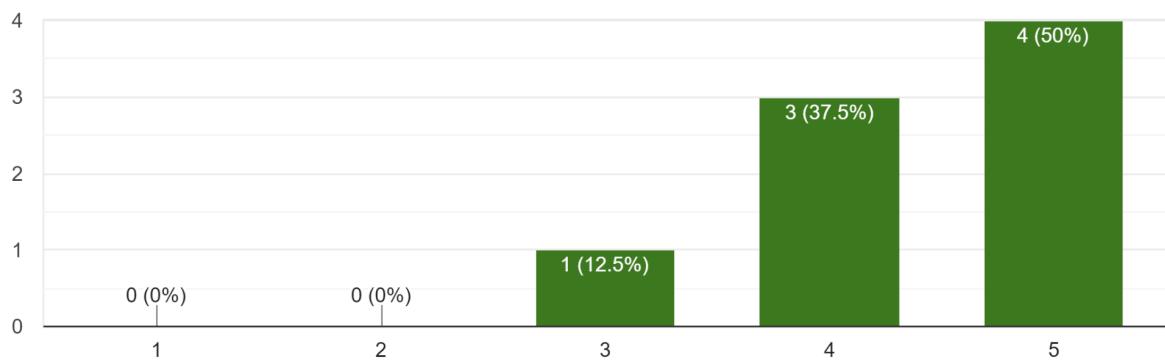


Difficulty and Time Taken (min)



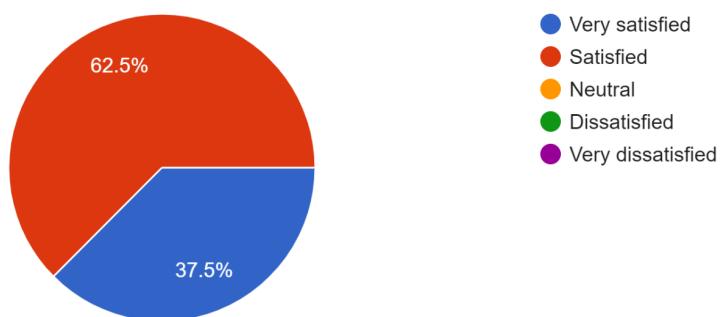
How easy was it to navigate through the app?

8 responses



Overall, how satisfied are you with the design of the movie/series tracker prototype?

8 responses



Conclusions

Based on the data gathered from user surveys, usability tests, and performance metrics, several key conclusions can be drawn that will significantly influence future versions of our product.

First, the analysis of user feedback revealed that users often struggled with understanding certain functionalities and navigating through the application. This indicates a need for enhanced guidance and clearer information dissemination. To address this, we plan to implement information pop-ups. These pop-ups will provide users with concise, context-sensitive information about features and actions as they navigate the interface, thereby reducing confusion and improving the overall user experience.

Secondly, the information flow within the application was identified as an area requiring improvement. Users reported difficulties in locating specific information and completing tasks efficiently due to a non-linear and sometimes fragmented flow of information. To mitigate this, we will streamline the information architecture, ensuring that related information is grouped logically and presented in a coherent, easily accessible manner. This will facilitate smoother navigation and quicker task completion.

Additionally, the need for more supportive elements such as tooltips was highlighted. Users expressed a desire for immediate, on-demand help without needing to leave their current task or search through extensive documentation. By incorporating tooltips, we can provide users with instant access to brief explanations of icons, buttons, and other interface elements. This will empower users to understand and utilize features more effectively, enhancing their overall experience and satisfaction with the application.

In summary, the data-driven insights point to the necessity of adding information pop-ups, improving the information flow, incorporating tooltips, and optimizing performance in future versions of the product. These enhancements will address user pain points, making the interface more intuitive and user-friendly, thereby increasing user efficiency and satisfaction. Moving forward, these changes will be prioritized in our development roadmap to ensure a more seamless and engaging user experience.

Appendices

Introductory Script

"Hello, and welcome to our usability test session. Thank you for taking the time to participate. My name is **[Your Name]**, and I am part of the team developing a movie/series tracker application. Our goal today is to observe how you interact with our wireframe prototype and gather feedback on its usability.

During this session, you will be given a few scenarios to perform using the app. Please try to complete the tasks as naturally as you would in real life. We encourage you to think aloud and share your thoughts, questions, and any issues you encounter while using the app. Remember, you are not being tested; we are testing the design of our app.

We will be recording this session to review your interactions later, but your responses will remain confidential. You can stop at any time if you feel uncomfortable.

Do you have any questions before we begin? If not, let's get started."

Monitoring Plan

User Handling: Ensure participants understand their tasks without assisting them directly with the app's functionality. Provide a supportive and accommodating environment.

Error Handling: Allow participants to experience difficulties and observe how they resolve issues independently. Avoid intervening unless they ask for task clarifications.

Observations: Record body language, facial expressions, and any verbal comments or questions. Track task completion times and success rates for each task.

Note Taking: Use a notebook or digital document to note observations, including specific difficulties participants encounter and their strategies for overcoming them.

Screen Recording: Record the screen using a tool like Zoom, ensuring participants are aware and have consented to the recording.

Think Aloud Technique: Encourage participants to verbalize their thoughts as they navigate the app. Note any specific comments about usability issues or positive feedback.

Incentives

Each participant will receive a small token of appreciation for their time and effort.

- A digital voucher for a chocolate of their choice.



Time Management

Session Schedule: Allocate time slots for each participant, ensuring each session is 60 minutes, including setup and debriefing.

Punctuality: Ensure all team members and participants arrive on time. Have a contingency plan for late arrivals.

Task Timing: Monitor the time taken for each task and encourage participants to move on if they exceed the upper time limit for any task (e.g., 3 minutes per task).

Testing notes and Video Tests

[Link to Notes](#)

[Link to Video Tests](#)

[Link to Both](#)

[Link to Testing wireframe](#)

Consent Forms:

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Consent Form

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* Indicates required question

1. Email *

2. Please provide your name. *

3. Please read the following and check the box to indicate your consent: *

- I understand that my participation is voluntary.
- I can withdraw from the study at any time.
- My data will be kept confidential and used only for this study.
- I consent to the session being recorded.

Tick all that apply.

I agree to participate in this usability test.

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User Input:

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The respondent's email (kim.dhdv@gmail.com) was recorded on submission of this form.

Email *

kim.dhdv@gmail.com

Please provide your name. *

Kim d'Hotman de Villiers

Please read the following and check the box to indicate your consent: *

- I understand that my participation is voluntary.
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The respondent's email (jenna@etapath.com) was recorded on submission of this form.

Email *

jenna@etapath.com

Please provide your name. *

Jenna de Beer

Please read the following and check the box to indicate your consent: *

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The respondent's email (**rwdwesthuizen007@gmail.com**) was recorded on submission of this form.

Email *

rwdwesthuizen007@gmail.com

Please provide your name. *

Retha

Please read the following and check the box to indicate your consent: *

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The respondent's email (kyarah25@gmail.com) was recorded on submission of this form.

Email *

kyarah25@gmail.com

Please provide your name. *

Kyarah

Please read the following and check the box to indicate your consent: *

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The respondent's email (**Holdendarius18@gmail.com**) was recorded on submission of this form.

Email *

Holdendarius18@gmail.com

Please provide your name. *

Darius

Please read the following and check the box to indicate your consent: *

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The respondent's email (justin.dhotman1@gmail.com) was recorded on submission of this form.

Email *

justin.dhotman1@gmail.com

Please provide your name. *

Justin d'Hotman de Villiers

Please read the following and check the box to indicate your consent: *

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The respondent's email (maxine.dhotman@gmail.com) was recorded on submission of this form.

Email *

maxine.dhotman@gmail.com

Please provide your name. *

Maxine

Please read the following and check the box to indicate your consent: *

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The respondent's email (arnaudd@discovery.co.za) was recorded on submission of this form.

Email *

arnaudd@discovery.co.za

Please provide your name. *

ARNAUD D'HOTMAN DE VILLIERS

Please read the following and check the box to indicate your consent: *

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Satisfaction Questionnaires

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Ergo Usability Test Questionnaire

Ergo Usability Test Questionnaire

This is a questionnaire to gather insight into user satisfaction with the prototype. By completing this questionnaire, you are giving your consent and understand that you can stop at any time. This data will not be shared with anyone outside of our team.

*Please note, some questions are required.

** Indicates required question*

1. Email *

2. How often do you watch movies/series? *

Mark only one oval.

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

3. Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

Mark only one oval.

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

4. How useful is this application with regards to tracking movies/series? *

Mark only one oval.

1 2 3 4 5

5. How easy was it to navigate through the app? *

Mark only one oval.

1 2 3 4 5

6. Did you encounter any issues while performing the tasks? If so, please describe them.

7. Overall, how satisfied are you with the design of the movie/series tracker prototype? *

Mark only one oval.

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

8. Did you encounter any issues with the design? If so, please describe them.

9. What did you like most about the app? *

10. What did you like least about the app? *

11. What could be added to improve this app?

12. How likely are you to use this app if it were fully developed? *

Mark only one oval.

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

13. How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

Mark only one oval.

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

14. Any additional comments or suggestions?

15. Your response will be recorded, however your data will not be shared. By ticking this box, you consent to the recording and use of your information. Please tick the box as an acknowledgement of consent. *

Tick all that apply.

- I acknowledge the terms

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User Input

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*Please note, some questions are required.

The respondent's email (maxine.dhotman@gmail.com) was recorded on submission of this form.

Email *

maxine.dhotman@gmail.com

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *



How easy was it to navigate through the app? *



Did you encounter any issues while performing the tasks? If so, please describe them.

Under My Profile, it gives the impression that you can change your Preferences but you actually need to go to Settings to do that and not Edit Profile.

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

No issues.

What did you like most about the app? *

It is simple and easy to navigate.

What did you like least about the app? *

There is no option to browse all on the main page, you can only browse horror or drama etc.

What could be added to improve this app?

When browsing all the movies/series in the search/discover tab, it would be great if they were maybe listed in alphabetical order or something like that.

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

No, everything is in order.

Your response will be recorded, however your data will not be shared. By ticking this box, you consent to the recording and use of your information. Please tick the box as an acknowledgement of consent. *

I acknowledge the terms

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*Please note, some questions are required.

The respondent's email (arnaudd@discovery.co.za) was recorded on submission of this form.

Email *

arnaudd@discovery.co.za

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *

- 1 2 3 4 5
- -
 -
 -
 -

How easy was it to navigate through the app? *

- 1 2 3 4 5
- -
 -
 -
 -

Did you encounter any issues while performing the tasks? If so, please describe them.

No

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

Cannot see series titles on search page results.

What did you like most about the app? *

To the point.

What did you like least about the app? *

Search page

What could be added to improve this app?

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

Your response will be recorded, however your data will not be shared. By ticking this box, you consent to the recording and use of your information. Please tick the box as an acknowledgement of consent. *

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Ergo Usability Test Questionnaire

This is a questionnaire to gather insight into user satisfaction with the prototype. By completing this questionnaire, you are giving your consent and understand that you can stop at any time. This data will not be shared with anyone outside of our team.

*Please note, some questions are required.

The respondent's email (kim.dhdv@gmail.com) was recorded on submission of this form.

Email *

kim.dhdv@gmail.com

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *



How easy was it to navigate through the app? *



Did you encounter any issues while performing the tasks? If so, please describe them.

None

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

None

What did you like most about the app? *

Basic not too complicated

What did you like least about the app? *

Nothing at this stage

What could be added to improve this app?

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

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The respondent's email (jenna@etopath.com) was recorded on submission of this form.

Email *

jenna@etopath.com

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *



How easy was it to navigate through the app? *



Did you encounter any issues while performing the tasks? If so, please describe them.

No

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

No

What did you like most about the app? *

The intuitive design.

What did you like least about the app? *

n/a

What could be added to improve this app?

A rating system.

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

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The respondent's email (**rwdwesthuizen007@gmail.com**) was recorded on submission of this form.

Email *

rwdwesthuizen007@gmail.com

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *

- 1 2 3 4 5
- -
 -
 -
 -

How easy was it to navigate through the app? *

- 1 2 3 4 5
- -
 -
 -
 -

Did you encounter any issues while performing the tasks? If so, please describe them.

No

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

No

What did you like most about the app? *

Helpfull

What did you like least about the app? *

Did not enjoy the navigation

What could be added to improve this app?

More clear navigation

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

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The respondent's email (**Kyarah25@gmail.com**) was recorded on submission of this form.

Email *

Kyarah25@gmail.com

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *

- 1 2 3 4 5
- -
 -
 -
 -

How easy was it to navigate through the app? *

- 1 2 3 4 5
- -
 -
 -
 -

Did you encounter any issues while performing the tasks? If so, please describe them.

I struggled to change my username and email

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

no

What did you like most about the app? *

the statistics about the watch time and how far I watched the series

What did you like least about the app? *

It feels a bit stiff, dont know how to explain

What could be added to improve this app?

connect with friends and see how much of what they have wastched

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

no

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*Please note, some questions are required.

The respondent's email (**holdendarius18@gmail.com**) was recorded on submission of this form.

Email *

holdendarius18@gmail.com

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *



How easy was it to navigate through the app? *



Did you encounter any issues while performing the tasks? If so, please describe them.

None whatsoever, the application works well and I am happy with the way it works.

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

None.

What did you like most about the app? *

The ability it gives the user to track the series/movie, adding/removing from your watchlists, and the free will the user has to mark the episodes as watched for easier tracking.

What did you like least about the app? *

Nothing. The app is perfectly crafted and the user has more freedom than most applications in today's era.

What could be added to improve this app?

Auto tracking for watched episodes.

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

Nope.

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*Please note, some questions are required.

The respondent's email (justin.dhotman1@gmail.com) was recorded on submission of this form.

Email *

justin.dhotman1@gmail.com

How often do you watch movies/series? *

- Daily
- Several times a week
- Once a week
- A few times a month
- Rarely (once a month or less)
- I don't watch movies or series

Overall, how satisfied are you with the usability of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

How useful is this application with regards to tracking movies/series? *



How easy was it to navigate through the app? *



Did you encounter any issues while performing the tasks? If so, please describe them.

My own stupidity

Overall, how satisfied are you with the design of the movie/series tracker prototype? *

- Very satisfied
- Satisfied
- Neutral
- Dissatisfied
- Very dissatisfied

Did you encounter any issues with the design? If so, please describe them.

No

What did you like most about the app? *

The interface is aesthetically pleasing

What did you like least about the app? *

Nothing.

What could be added to improve this app?

I don't know.

How likely are you to use this app if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

How likely are you to recommend this app to people who enjoy movies/series if it were fully developed? *

- Very Likely
- Likely
- Neutral
- Unlikely
- Very Unlikely

Any additional comments or suggestions?

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