

# KYLE LIEBENBERG

SOFTWARE ENGINEER

## PROFILE

I am a final year Computer Science student, and have been working with computers and programming for over 7 years. I enjoy mathematics and problem solving which has been my driving force to enter this field of study. Recently, my interest has expanded into the world of Artificial Intelligence, where I am excited to see where it can be applied. When I'm not working I'm probably at the gym, playing pool, losing in chess, but most likely dead asleep.

## EDUCATION

**Crawford College Sandton** (2017-2021)

97 Mathematics  
85 Information Technology  
80 Life Sciences  
78 Physical Science  
78 Afrikaans  
76 English  
71 Advanced Mathematics

**University of Pretoria** (2022-Present)

**BSc Computer Science**

## ELECTIVE MODULES

Artificial Intelligence

Databases

Statistics

Multimedia

Microbiology

## ACHIEVEMENTS

### Academic Achievements

Placed top 5 for Entelect's University Cup 2 Hackathon  
Reached final round for math Olympiad – high school  
Silver medal for mathematics – high school  
Chosen for national math competition – primary school

### Extra Curricular Achievements

A-team cricket – high school  
Gauteng colours for Equestrian Vaulting – primary school

## SKILLS & EXPERTISE

### Personal Skills

Tutoring

Team player

Creative

Sociable

Leader

Adaptable

Eager to help & listen

### Pro Skills

85

Data Structure  
& Algorithms

80

Databases

80

Machine  
Learning

75

Testing

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LinkedIn

GitHub

DOB: 30 December 2003

## CODING LANGUAGES/TOOLS

Java ☒ ☒ ☒ ☒ ☒  
C++ ☒ ☒ ☒ ☒ ☐

SQL ☒ ☒ ☒ ☒ ☒  
HTML/CSS ☒ ☒ ☒ ☒ ☐

Python ☒ ☒ ☒ ☒ ☐  
JavaScript ☒ ☒ ☒ ☐ ☐