

Introduction to Linux Shell

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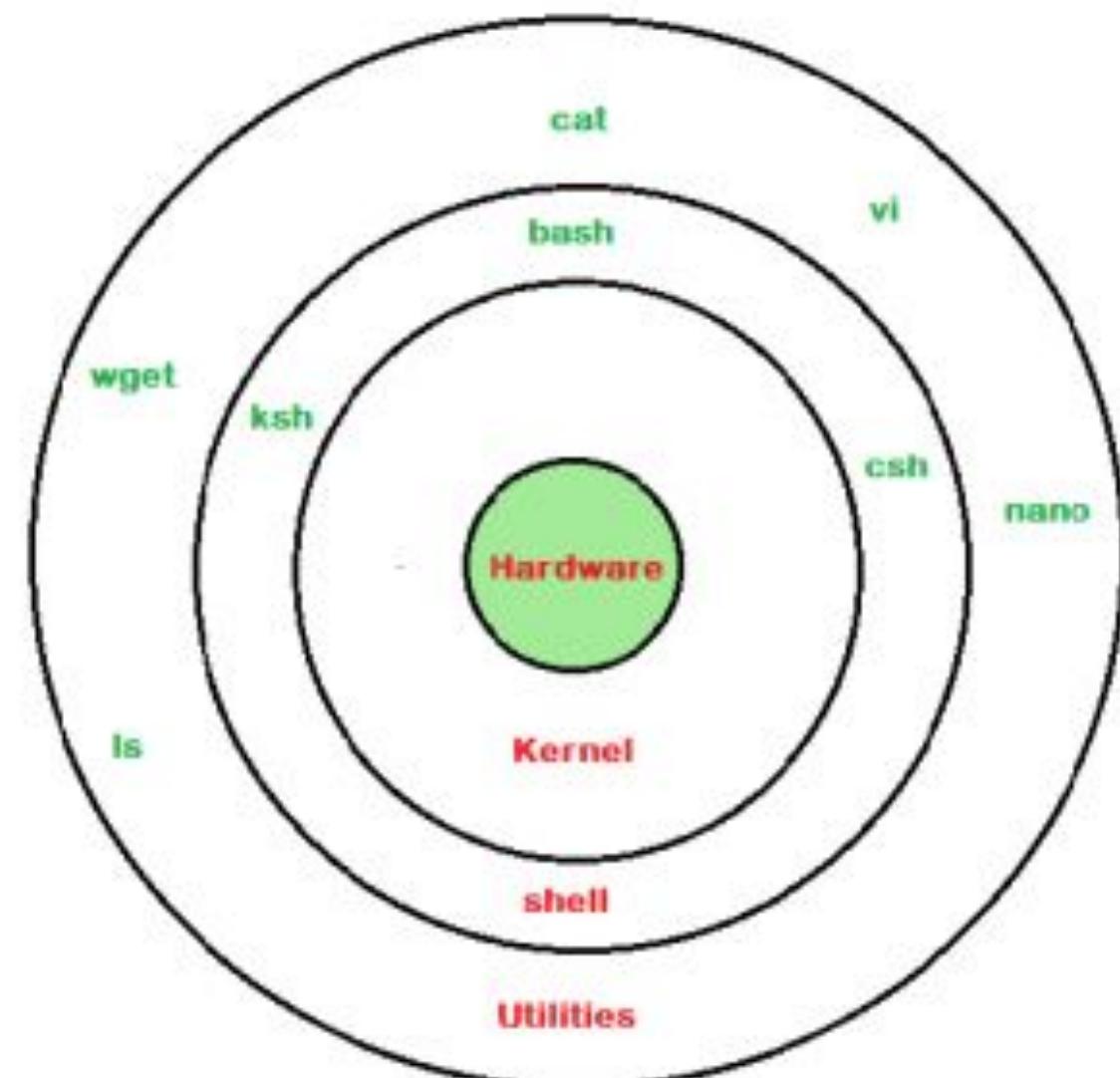
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<https://www.geeksforgeeks.org/introduction-linux-shell-shell-scripting/>

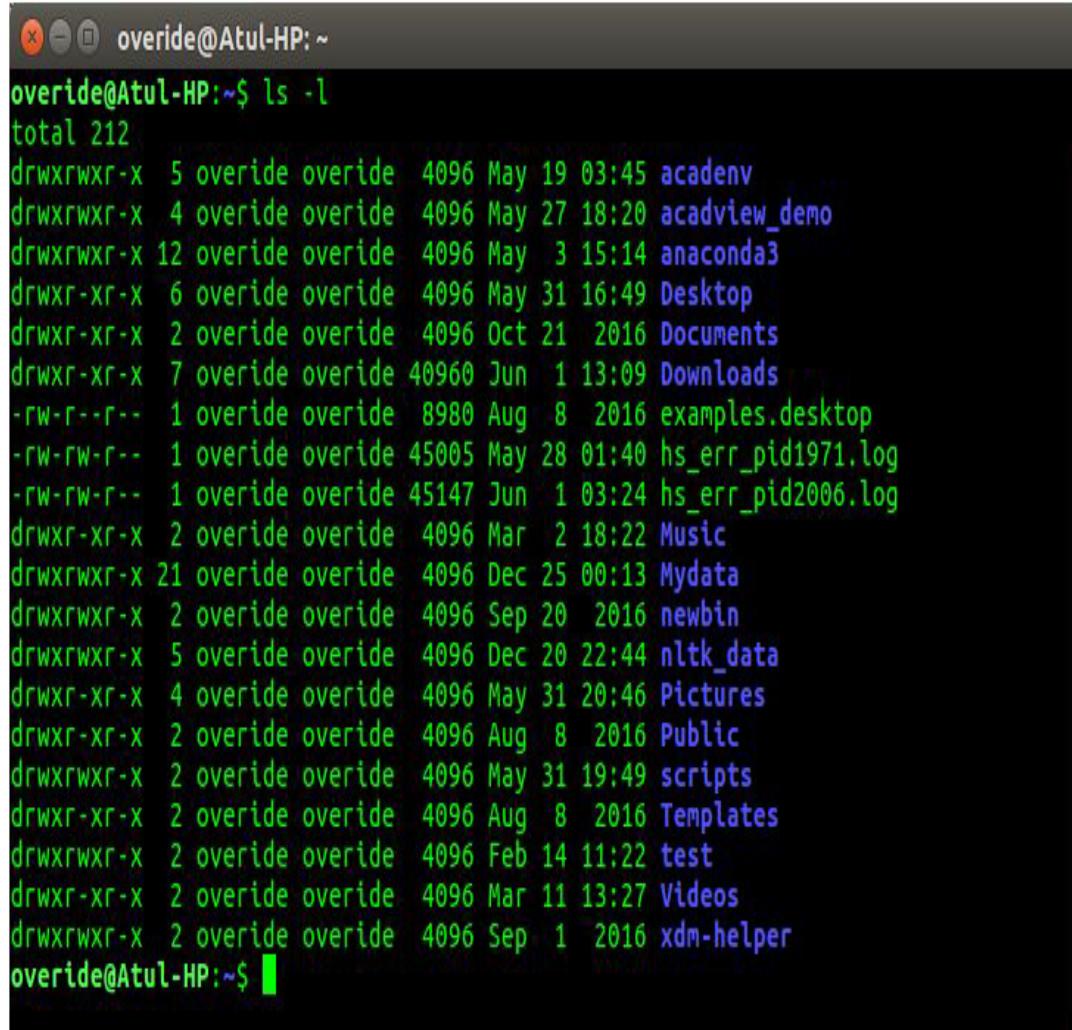
- In running Ubuntu, Linux Mint or any other Linux distribution, you are interacting to shell every time you use terminal.
- In a Linux system we have
 - Kernel
 - Shell
 - Terminal
- The **kernel** is a computer program that is the core of a computer's operating system, with complete control over everything in the system.
- It manages following resources of the Linux system –
 - File management
 - Process management
 - I/O management
 - Memory management
 - Device management etc.

Shell

- A shell is special user program which provide an interface to user to use operating system services.
- Shell accept human readable commands from user and convert them into something which kernel can understand.
- It is a command language interpreter that execute commands read from input devices such as keyboards or from files. The shell gets started when the user logs in or start the terminal.



- Shell is broadly classified into two categories
 - Command Line Shell
 - Graphical shell
- **Command Line Shell**
- Shell can be accessed by user using a command line interface.
- A special program called Terminal in linux/macOS or Command Prompt in Windows OS is provided to type in the human readable commands such as “cat”, “ls” etc. and then it is being execute.
- The result is then displayed on the terminal to the user.
- A terminal in Ubuntu 16.4 system looks like this –

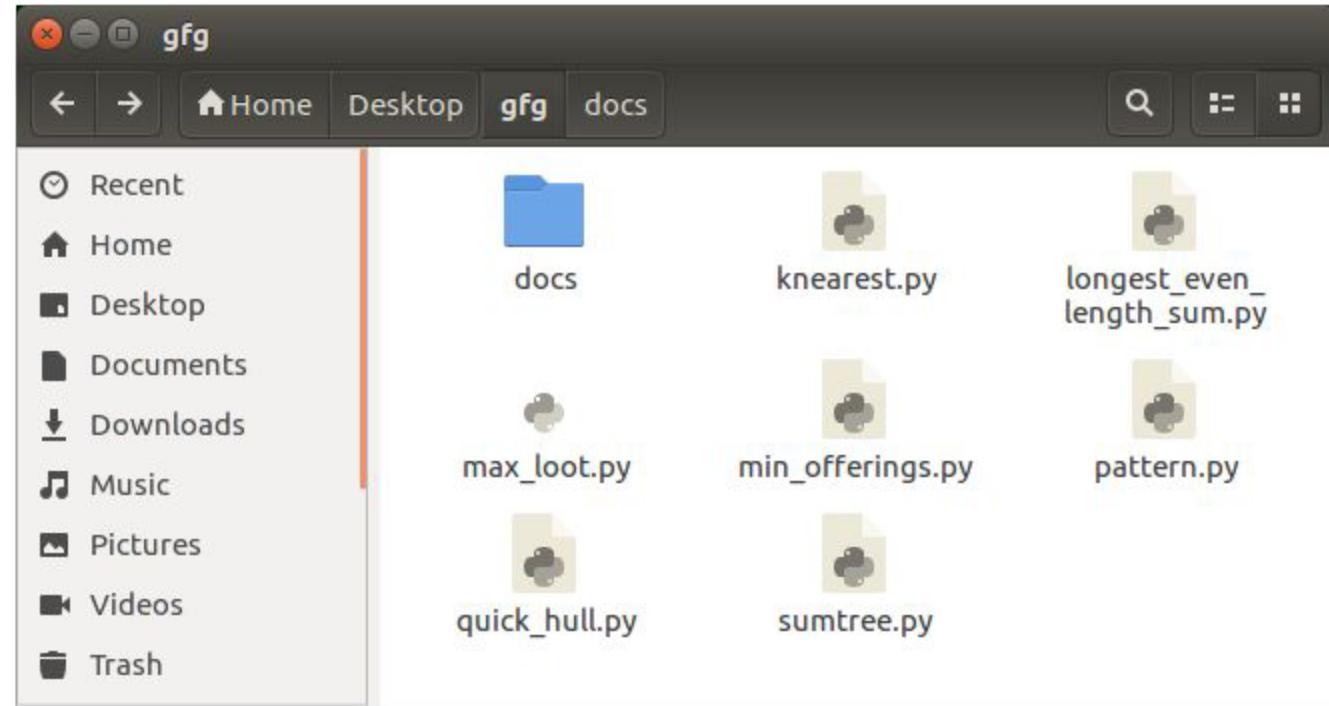


A screenshot of a terminal window titled "override@Atul-HP:~". The window displays the output of the command "ls -l", which lists the contents of the current directory in a long-form listing format. The listing includes columns for file type, permissions, number of links, owner, group, last modification date and time, and file name. The terminal window has a dark background with light-colored text. The cursor is visible at the bottom right of the window.

```
override@Atul-HP:~$ ls -l
total 212
drwxrwxr-x  5 override override 4096 May 19  03:45 acadenv
drwxrwxr-x  4 override override 4096 May 27 18:20 acadview_demo
drwxrwxr-x 12 override override 4096 May  3 15:14 anaconda3
drwxr-xr-x  6 override override 4096 May 31 16:49 Desktop
drwxr-xr-x  2 override override 4096 Oct 21 2016 Documents
drwxr-xr-x  7 override override 40960 Jun  1 13:09 Downloads
-rw-r--r--  1 override override 8980 Aug  8 2016 examples.desktop
-rw-rw-r--  1 override override 45005 May 28 01:40 hs_err_pid1971.log
-rw-rw-r--  1 override override 45147 Jun  1 03:24 hs_err_pid2006.log
drwxr-xr-x  2 override override 4096 Mar  2 18:22 Music
drwxrwxr-x 21 override override 4096 Dec 25 00:13 Mydata
drwxrwxr-x  2 override override 4096 Sep 20 2016 newbin
drwxrwxr-x  5 override override 4096 Dec 20 22:44 nltk_data
drwxr-xr-x  4 override override 4096 May 31 20:46 Pictures
drwxr-xr-x  2 override override 4096 Aug  8 2016 Public
drwxrwxr-x  2 override override 4096 May 31 19:49 scripts
drwxr-xr-x  2 override override 4096 Aug  8 2016 Templates
drwxrwxr-x  2 override override 4096 Feb 14 11:22 test
drwxr-xr-x  2 override override 4096 Mar 11 13:27 Videos
drwxrwxr-x  2 override override 4096 Sep  1 2016 xdm-helper
override@Atul-HP:~$ █
```

Graphical Shells

- Window OS or Ubuntu OS can be considered as good example which provide GUI to user for interacting with program. User do not need to type in command for every actions. A typical GUI in Ubuntu system –



- There are several shells available for Linux systems like –
- [BASH \(Bourne Again SHell\)](#) – It is most widely used shell in Linux systems. It is used as default login shell in Linux systems and in macOS. It can also be installed on Windows OS.
- [CSH \(C SHell\)](#) – The C shell's syntax and usage are very similar to the C programming language.
- [KSH \(Korn SHell\)](#) – The Korn Shell also was the base for the POSIX Shell standard specifications etc.
- Each shell does the same job but u

Shell Scripting

- Usually shells are interactive that mean, they accept command as input from users and execute them.
- However some time we want to execute a bunch of commands routinely, so we have type in all commands each time in terminal.
- As shell can also take commands as input from file we can write these commands in a file and can execute them in shell to avoid this repetitive work.
- These files are called **Shell Scripts** or **Shell Programs**.
- Shell scripts are similar to the batch file in MS-DOS.
- Each shell script is saved with **.sh** file extension eg. **myscript.sh**

- A shell script comprises following elements –
 - Shell Keywords – if, else, break etc.
 - Shell commands – cd, ls, echo, pwd, touch etc.
 - Functions
 - Control flow – if..then..else, case and shell loops etc.

Need of shell scripts

- To avoid repetitive work and automation.
- System admins use shell scripting for routine backups.
- System monitoring.
- Adding new functionality to the shell etc.

Advantages of shell scripts

- The command and syntax are exactly the same as those directly entered in command line, so programmer do not need to switch to entirely different syntax.
- Writing shell scripts are much quicker.
- Quick start.
- Interactive debugging etc.

Disadvantages of shell scripts

- Prone to costly errors, a single mistake can change the command which might be harmful.
- Slow execution speed.
- Design flaws within the language syntax or implementation.
- Not well suited for large and complex task.
- Provide minimal data structure unlike other scripting languages.

Syntax

- A **Shell** provides you with an interface to the Unix system.
- We are using Bourne Again shell (bash)
- \$ character is the default prompt.
- Files are created as
 - gedit filename.sh
 - Eg:- gedit test.sh
 - Before you add anything else to your script, you need to alert the system that a shell script is being started.
 - This is done using the **shebang** construct.
 - For example #!/bin/sh
 - This is the first line of a shell program
 - Running the program
 - bash filename.sh

Variables

- Variable Names
- The name of a variable can contain only letters (a to z or A to Z), numbers (0 to 9) or the underscore character (_).
- By convention, Unix shell variables will have their names in UPPERCASE.
- The following examples are valid variable names :-
 - _ARUN
 - TOKEN_A
 - VAR_1
 - VAR_2
 - ITEM
 - N
- Read only variables- value can't be changed
 - readonly NAME
- Arrays
 - array_name[index]=value
 - E:- NAMES[0]= "HARI"
 - NAMES[1] = "ARUN"
 - echo \${NAMES[0]}

Input and Output statement

Input statement

read variable_name

Eg:- read PERSON

 read N

 read ITEM

Assignment statement

variable_name = variable_value

Eg:- N=2

 PERSON = rahul

Output statement

echo "message"

Eg:- echo "hello world"

echo \$variable_name

Printing

Develop a shell script to display a message "Hello World".

```
#!/bin/bash
```

```
echo "Hello World"
```

Arithmetic operators

- + Addition
- Subtraction
- Multiplication
- / Division
- % Modulus
- = Assignment
- ++ increment
- decrement

Relational operators

-eq equal to
-ne not equal to
-gt greater than
-lt less than
-ge greater than or equal to
-le less than or equal to

OR

== equal to
!= not equal to
> Greater than
>= greater than or equal to
< less than
<= less than or equal to

Logical operators

! logical negation
-o logical OR
-a logical AND

OR

! Logical negation
|| logical OR
&& logical AND

Computations

Develop a shell script to find the sum of two numbers.

```
#!/bin/bash  
echo "Enter first number"  
read n1  
echo "Enter second number"  
read n2  
s=$((n1 + n2))  
echo "Sum of $n1 and $n2 is $s"
```

Another method

```
#!/bin/bash  
echo "Enter first number"  
read n1  
echo "Enter second number"  
read n2  
s=`expr $n1 + $n2`  
echo "Sum of $n1 and $n2 is $s"
```

if else

- **if...fi statement**

```
if [ expression]
then
    statements
fi
```

- **if...else...fi statement**

```
if [ expression]
then
    statements
else
    statements
fi
```

Develop a shell script to check if a number is odd or even.

if...elif...else...fi statement

```
if [expression 1]
then
    Statements
elif[expression 2]
then
    statements
elif[expression 3]
then
    statements
else
    statements
fi
```

```
#!/bin/bash
echo "Enter a number"
read n
r=$((n%2))
if [ $r -eq 0 ]
then
echo "$n is even"
else
echo "$n is odd"
fi
```

```
#!/bin/bash
echo "Enter a number"
read n
r=`expr $n % 2`
if [ $r -eq 0 ]
then
echo "$n is even"
else
echo "$n is odd"
fi
```

else if ladder

Develop a shell script to find the largest among two numbers

```
#!/bin/bash
```

```
echo "Enter first number"
```

```
read n1
```

```
echo "Enter second number"
```

```
read n2
```

if [\$n1 -gt \$n2]

then

echo "\$n1 is largest"

elif [\$n1 -lt \$n2]

then

echo "\$n2 is largest"

else

echo "Both numbers are equal"

fi

if elif elif else ladder

```
#!/bin/sh
a=10
b=20
if [ $a == $b ]
then
    echo "a is equal to b"
elif [ $a -gt $b ]
then
    echo "a is greater than b"
elif [ $a -lt $b ]
then
    echo "a is less than b"
else
    echo "None of the condition met"
fi
```

Decision making

- while loop
- for loop
- until loop
- select loop

```
while [condition]
do
    statements
done
```

for loop

Develop a shell script to print all the odd numbers less than n.

```
#!/bin/bash
```

```
echo "Enter limit"
```

```
read n
```

```
for(( i=1; i<n; i=i+2 ))
```

```
do
```

```
echo "$i"
```

```
done
```

while loop

Develop a shell script to print all the even number less than or equal to n.

```
#!/bin/bash  
  
echo "Enter limit"  
  
read n  
  
i=2  
  
while [ $i -le $n ]  
  
do  
  
echo "$i"  
  
i=`expr $i + 2`  
  
done
```

break

Develop a shell script to check if a number is prime or not.

```
#!/bin/bash
```

```
echo -n "Enter the number : "
```

```
read num
```

```
flag=0
```

```
for(( i=2; i<num; i++ ))
```

```
do
```

```
    if [ $((num%i)) -eq 0 ]
```

```
        then
```

```
            flag=1
```

```
            break
```

```
    fi
```

```
done
```

```
if [ $flag -eq 0 ]
then
    echo "$num is a prime number"
else
    echo "$num is not a prime number"
fi
```

Develop a shell script to print all numbers from 1 to 100

```
#!/bin/bash
for(( i=1; i<=100; i++ ))
do
echo "$i"
done
```

Step 1: Start

Step 2: Write the shebang directive

Step 3: Initialise $i = 1$

Step 4: Repeat as long as $i \leq 100$

Step 4.1: Print i

Step 4.2: Set $i = i + 1$

Step 5: Stop

nested for loops

Develop a shell script to print all the prime numbers between the given upper and lower limits.

arrays

Develop a shell script to perform linear search on an array.

```
#!/bin/bash  
  
echo "Enter limit of array"  
  
read n  
  
echo "Enter elements in the  
array"  
  
for( i=0; i<n; i++ )  
  
do  
  
    read a[$i]  
  
done
```

```
echo "Elements in the array are:"  
  
for(( i=0; i<n; i++ ))  
  
do  
  
    echo "${a[$i]}"  
  
done  
echo "Enter the element to be searched"  
read element  
flag=0
```

```
for(( i=0; i<n; i++ ))  
do  
if [ ${a[$i]} -eq $element ]  
then  
    flag=1  
    break  
fi  
done
```

```
if [ $flag -eq 1 ]  
then  
    echo "$ele is found"  
else  
    echo "$ele is not found"  
fi
```

Running shell script

Open file

gedit filename.sh

Running the script

bash filename.sh

*Thank
You!*