```
#include <stdio.h>
 1
 2
 3 int main() {
        int num1, num2, num3, max_val;
 4
 5
        printf("Enter three numbers: ");
 6
        scanf("%d %d %d", &num1, &num2,
 7
            &num3);
 8
9 -
     if (num1 > num2) {
           if (num1 > num3) {
10 -
11
                max_val = num1;
12 -
           } else {
               max_val = num3;
13
14
            }
15 -
        } else { // num2 >= num1
16
            if (num2 > num3) {
17
                max_val = num2;
18 -
            } else {
                max_val = num3;
19
20
            }
        }
21
22
        printf("The maximum number is:
23
            %d\n", max_val);
24
25
        return 0;
                                     Run
    }
26
```

```
Enter three numbers: 2
```

4

The maximum number is: 4

```
=== Code Execution Successful ===
```

```
#include <stdio.h>
 1
 2
3 int main() {
        int num1, num2, num3;
 4
 5
        printf("Enter three integers: ");
 6
 7
        scanf("%d %d %d", &num1, &num2, &num3);
 8
 9
        if (num1 >= num2 && num1 >= num3) {
10 -
            printf("The largest number is: %d\n",
11
                num1);
        } else if (num2 >= num1 && num2 >= num3) {
12 -
            printf("The largest number is: %d\n",
13
                num2);
14
        } else {
15
            printf("The largest number is: %d\n",
                num3);
16
        }
17
18
        return 0;
19
    1
```

## Output

Enter three integers: 4

5

The largest number is: 6

```
#include <stdio.h>
2
3 int main() {
        int num1, num2, num3, max;
 5
 6
        printf("Enter three numbers: ");
8
        scanf("%d %d %d", &num1, &num2, &num3);
9
10
        max = (num1 > num2) ? ((num1 > num3) ? num1
            : num3) : ((num2 > num3) ? num2 : num3
            );
11
12
        printf("The maximum number is: %d\n", max);
13
14
        return 0;
15
```

```
Enter three numbers: 5
```

6

1

The maximum number is: 6

```
//PROGRAM TO READ A CHARACTER AND
        CHECK WHETHER IT IS A SMALL CASE
        LETTER OR NOT USING CONDATIONAL
        OPERATOR.
2
    #include<stdio.h>
3
4
5
    int main()
6 - {
        char i;
7
        printf("Enter any character:");
8
        scanf("%c", &i);
 9
10
        if(i>='a' && i<='z')
11
12 -
        {
            printf("The character is small
13
                 case letter");
14
        }
15
        else
16
        1
17
            printf("The character is not
                 small scale");
18
        }
19
20
21
        return 0;
22
    }
                                      Run
```

## Enter any character:a The character is small case letter

```
4
 5
   #include <stdio.h>
 6
7
   int main()
8 {
9
        char op;
        float num1, num2, result=0.0f;
10
11
12
       printf("Enter [number 1] [+ - * /] [number
            2]\n");
13
14
15
       scanf("%f %c %f", &num1, &op, &num2);
16
17
       switch(op)
18 -
       {
19
            case '+':
20
               result = num1 + num2;
21
                break:
22
23
      case '-':
24
               result = num1 - num2;
25
                break;
26
         case '*':
27
28
               result = num1 * num2;
29
                break;
30
      case '/':
31
32
                result = num1 / num2;
33
                break:
34
35
            default:
               printf("Invalid operator");
36
37
       }
38
        printf("%.2f %c %.2f = %.2f", num1, op,
39
            num2, result);
40
41
       return 0;
42 }
```

```
Enter [number 1] [+ - * /] [number 2]
3
+
4
3.00 + 4.00 = 7.00
```

```
5 #include <stdio.h>
 6
7
   int main()
8 {
9
        char op;
10
        float num1, num2, result=0.0f;
11
12
       printf("Enter [number 1] [+ - * /] [number
            2]\n");
13
14
        scanf("%f %c %f", &num1, &op, &num2);
15
16
17
        switch(op)
18 -
        {
            case '+':
19
20
                result = num1 + num2;
21
                break;
22
23
           case '-':
24
                result = num1 - num2;
25
                break;
26
27
            case '*':
28
                result = num1 * num2;
29
                break;
30
           case '/':
31
32
                result = num1 / num2;
33
                break:
34
            default:
35
36
                printf("Invalid operator");
37
        }
38
        printf("%.2f %c %.2f = %.2f", num1, op,
39
            num2, result);
40
41
        return 0;
42 }
```

```
Enter [number 1] [+ - * /] [number 2]
3
3.00 + 4.00 = 7.00
=== Code Execution Successful ===
```

```
#include <stdio.h>
 1
2
3 int main() {
        int n, i;
4
5
        unsigned int fact = 1; // Use
            unsigned int for larger
            factorials
6
        printf("Enter a positive integer:
7
            ");
        scanf("%d", &n);
8
9
10
        if (n < 0) {
            printf("Factorial is not
11
                defined for negative
                numbers.\n");
        } else {
12 -
13 -
            for (i = 1; i \le n; i++) {
14
                fact *= i; // Multiply
                     fact by the current
                     number
15
            }
16
            printf("Factorial of %d is
                %d\n", n, fact);
17
18
        return 0;
19
                                     Run
```

Enter a positive integer: -7
Factorial is not defined for negative numbers.

```
#include <stdio.h>
 1
 2
 3 - int main() {
        int base, exponent;
 4
        int result = 1;
5
6
        printf("Enter the base number: ");
7
        scanf("%d", &base);
8
9
        printf("Enter the exponent (a non-negative
10
            integer): ");
        scanf("%d", &exponent);
11
12
        if (exponent == 0) {
13
            result = 1;
14
        } else {
15
16
17
            for (int i = 0; i < exponent; i++) {
18 -
                 result *= base;
19
20
            }
        }
21
22
        printf("%d raised to the power of %d is:
23
            %d\n", base, exponent, result);
24
25
        return 0;
26
    }
```

## Output

Clear

```
Enter the base number: 7
Enter the exponent (a non-negative integer): 2
7 raised to the power of 2 is: 49
```