

Stationarity of Time series

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Overview

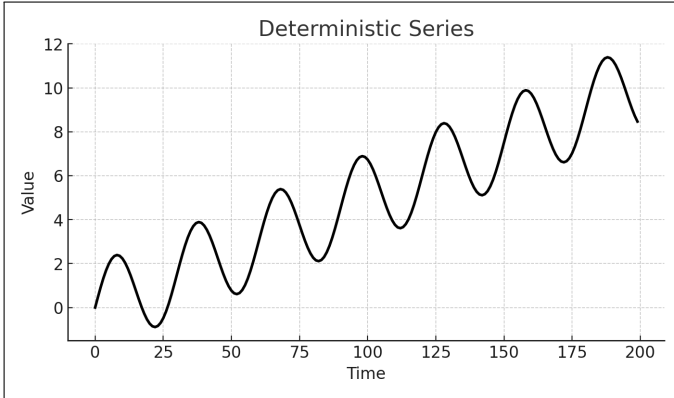
1. Stochastic processes
2. Stationarity
3. White Noise and Random Walk

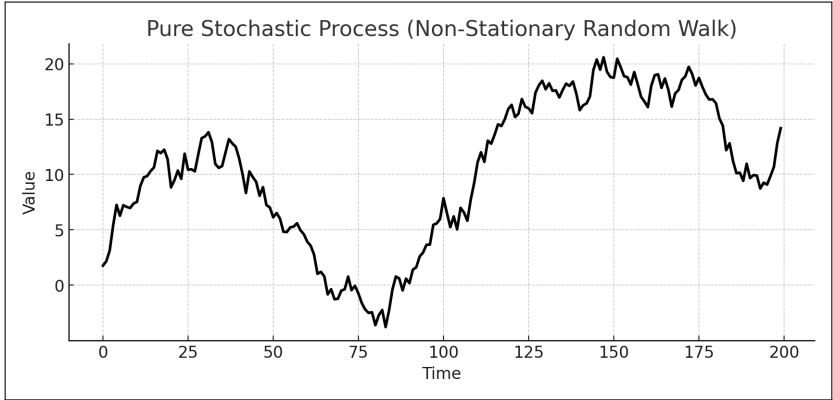
Stochastic Processes

- ▶ Time series model (additive components):

$$X_t = T_t + C_T + S_t + U_t$$

- ▶ T_t : Trend component (long-term changes).
- ▶ C_T : Cyclical component (periodic variations).
- ▶ S_t : Seasonal component (repeating patterns).
- ▶ U_t : Irregular/random component (noise).
- ▶ Random component (U_t):
 - ▶ Irregular and unpredictable.
 - ▶ Treated as a random variable.
 - ▶ Stochastically independent.





Stochastic Processes

- ▶ **Shift in perspective:** Time series are now seen as realizations of stochastic processes.
- ▶ **Definition:** Stochastic processes are dynamic processes with randomness.
- ▶ **Key assumption change:** Independence is no longer assumed.
- ▶ **New focus:** Dependency structures in the data.

How does the past influence the present and future?

Stochastic Processes

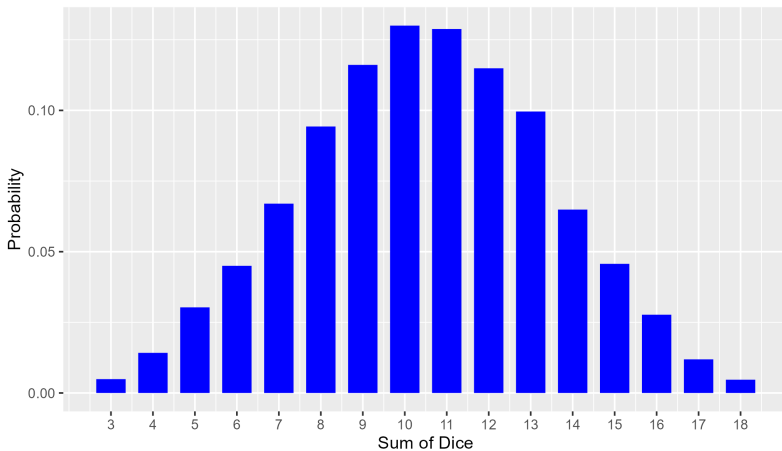
- ▶ Definition: A stochastic process is a sequence (X_t) of random variables indexed by time.
- ▶ **A time series** is a sequence x_1, \dots, x_T of realizations of a section of (X_t) with t as an integer.
- ▶ Interpretations of a stochastic process:
 1. **Ensemble:** A collection of possible time series, with one chosen at random.
 2. **Sequence:** A series of random variables, for each time point t one random variable is assigned.

Examples of Stochastic Processes

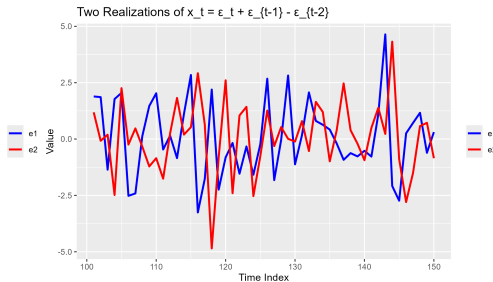
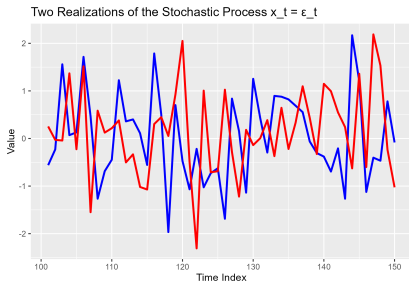
- ▶ Example: Dice game.
- ▶ Random variable ε_t : Sum of three dice rolls.
 - ▶ Possible realizations: 3 to 18.
 - ▶ Long-term mean: $E(\varepsilon_t) = 10.5$.
 - ▶ Different trajectories: Each player experiences unique paths due to randomness.

Probability function $f(\varepsilon_t)$ for sum of numbers of three rolled dices with $T = 10000$

Probability Function $f(\varepsilon_t)$ for Sum of Three Rolled Dice



Two realizations x_{101}, \dots, x_{150} of the stochastic process $x_t = \varepsilon_t$ and $x_t = \varepsilon_t + \varepsilon_{t-1} - \varepsilon_{t-2}$



Autocorrelation

- ▶ Definition: Measures dependency between observations at different time lags (τ).

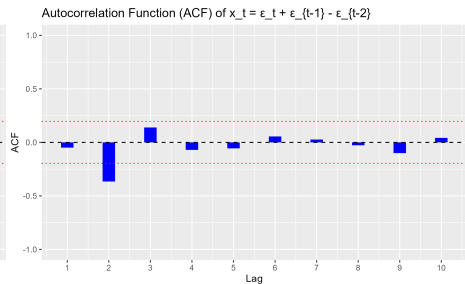
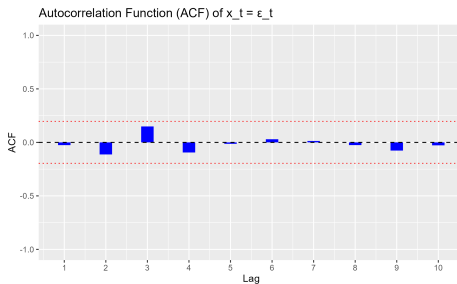
$$r_{\tau} = \frac{\sum_{t=1}^{N-|\tau|} (x_t - \bar{x})(x_{t+|\tau|} - \bar{x})}{\sum_{t=1}^N (x_t - \bar{x})^2} = \frac{c_{\tau}}{c_0}$$

- ▶ Properties:

- ▶ $r_{\tau} \in [-1, 1]$:
 - ▶ +1: Perfect positive correlation.
 - ▶ 0: No correlation.
 - ▶ -1: Perfect negative correlation.

- ▶ Use: Analyze dependency patterns in time series.

Autocorrelation functions (ACF) for $x_t = \varepsilon_t$ and $x_t = \varepsilon_t + \varepsilon_{t-1} - \varepsilon_{t-2}$



Examples of stochastic processes

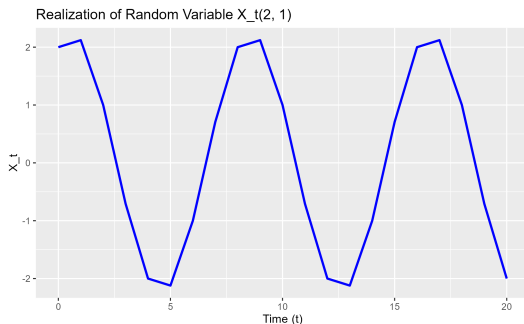
- ▶ Be random variable X_t defined by

$$X_t(\omega) = A(\omega) \cdot \cos 2\pi \frac{1}{8}t + B(\omega) \cdot \sin 2\pi \frac{1}{8}t$$

with $\omega = (a, b)$, where a is the sum of numbers of a **first** and b the sum of numbers of a **second** independently rolled dice.

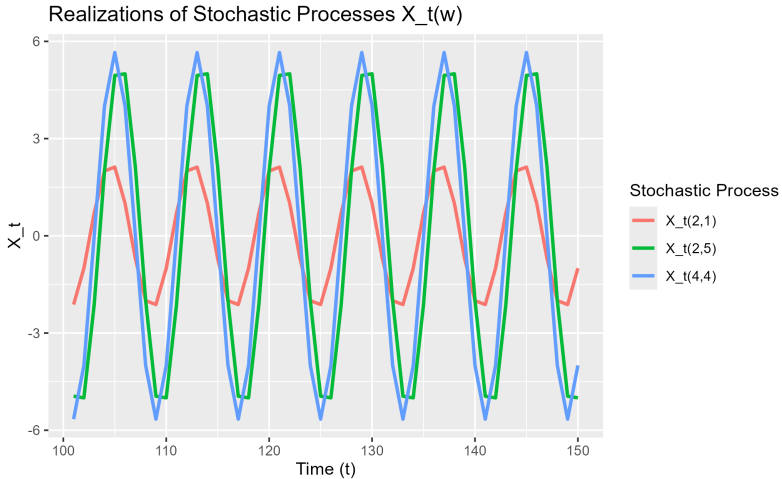
- ▶ A and B are the corresponding random variables, i.e. $A(\omega) = a$ and $B(\omega) = b$.
- ▶ All 36 results $(1, 1), (1, 2), \dots, (6, 6)$ own the same probability $\frac{1}{36}$
- ▶ The stochastic process (X_t) includes 36 different realizations (or time series) $(X_t(\omega))$, **one** for each **fixed** value of ω .

Realizations of random variable $X_t(2, 1)$

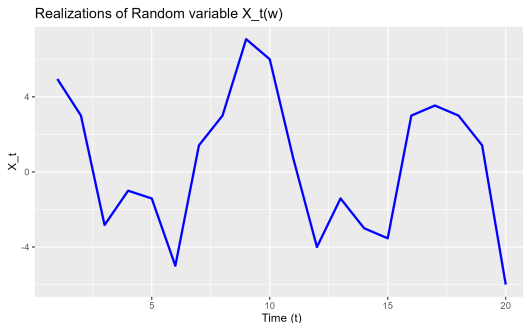


t	$X_t(2, 1)$
1	2.12
2	1.00
3	-.71
4	-2.00
5	-2.12
6	-1.00
7	.71
8	2.00
9	2.12
10	1.00
11	-.71
12	-2.00
13	-2.12
14	-1.00
15	.71
16	2.00
17	2.12
18	1.00
19	-.71
20	-2.00

Three realizations of the stochastic process $X_t(\omega)$



Realizations of random variable $X_t(w)$



t	a	b	$X_t(w)$
1	6	1	4.95
2	3	3	3.00
3	5	1	-2.83
4	1	4	-1.00
5	1	1	-1.41
6	6	5	-5.00
7	6	4	1.41
8	3	6	3.00
9	6	4	7.07
10	1	6	6.00
11	2	3	.71
12	4	3	-4.00
13	1	1	-1.41
14	6	3	-3.00
15	1	6	-3.54
16	3	3	3.00
17	2	3	3.54
18	2	3	3.00
19	3	5	1.41
20	6	5	-6.00

Stationarity

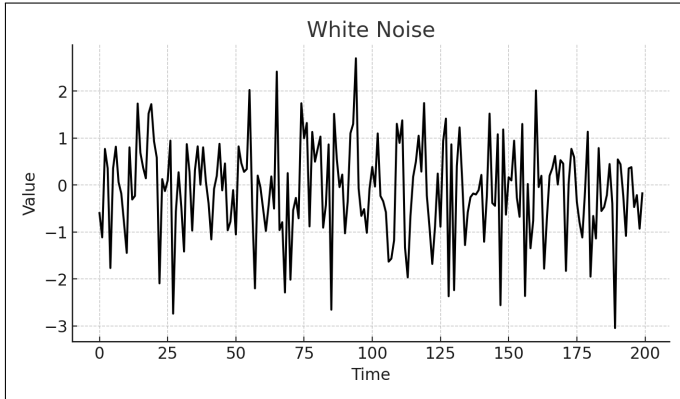
- ▶ Definition: A process (X_t) is stationary if:
 1. Mean is constant: $E(X_t) = \mu$.
 2. Variance is constant: $VAR(X_t) = \sigma^2$.
 3. Covariance depends only on lag: $COV(X_t, X_{t+\tau}) = \gamma_\tau$.
- ▶ Importance: Stationarity ensures consistent statistical properties over time.
- ▶ Therefore the system of n random variables $(X_{t1}, X_{t2}, \dots, X_{tn})$ owns the same structure of expectation value, variance and covariance as the (for s units) shifted system $(X_{t1+s}, X_{t2+s}, \dots, X_{tn+s})$.
- ▶ Non-stationary series (e.g., trends) require transformation before analysis.

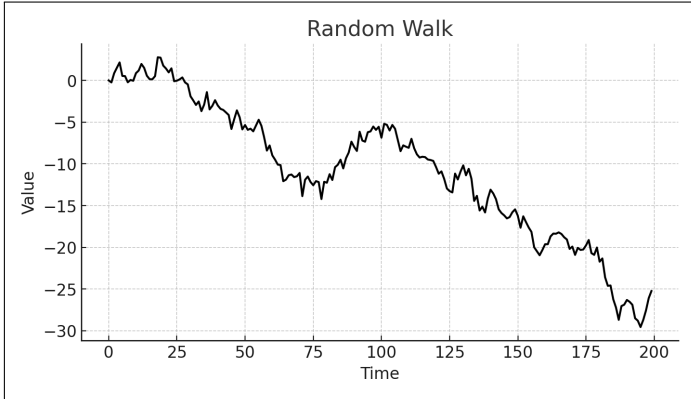
White Noise and Random Walk

- ▶ White Noise:
 - ▶ Sequence of i.i.d. random variables (ε_t) .
 - ▶ Stationary but unforecastable.
- ▶ Random Walk:

$$X_t = \begin{cases} \varepsilon_1 & t = 1 \\ X_{t-1} + \varepsilon_t & t > 1 \end{cases}$$

- ▶ Non-stationary due to dependence on time t .
- ▶ Variance increases over time.





Random walk examination

- ▶ Testing the linear regression function:

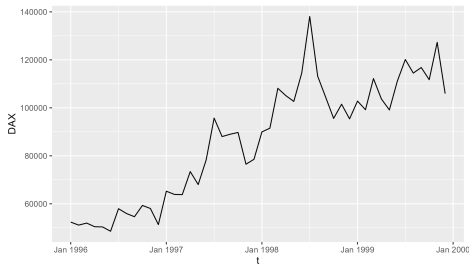
$$x_t = b_0 + b_1 x_{t-1} + u_t$$

- ▶ Rule of thumb: In case of $b_1 \in [0.9; 1.1]$ it applies approximately:

$$x_t = x_{t-1} + \varepsilon_t$$

with $\varepsilon_t = b_0 + u_t$ as white-noise-process
and x_t as random-walk-process.

Is DAX a random walk?



	(1)
Constant	8883.539* (5139.215)
Dax_{t-1}	0.910*** (0.067)
Num.Obs.	47
R ²	0.853
R ² Adj.	0.849
AIC	999.0
BIC	1004.6
RMSE	9370.41

Summary

- ▶ Time series are realizations of stochastic processes.
- ▶ Stationarity ensures consistent statistical properties over time.
- ▶ White noise is stationary but unpredictable.
- ▶ Nevertheless time series show certain structures $\rightarrow \mu, \sigma^2, \gamma_\tau$.
- ▶ **Important:** These structures should remain constant over time \rightarrow stationarity!
- ▶ Random walks are non-stationary due to time dependence.
- ▶ For non-stationary series:
 - ▶ Detrending or differencing may be required for analysis.
- ▶ In general: Time series with trend are non stationary \rightarrow trend adjustment!