## Parker Authier & Ben Kepner Prof. Foster

CEW 420-03L Lab 3

Fall Semester 11/7/2019

```
keypad.c
#include "keypad.h"
void initKeypad(void)
{
       DDPCONbits.JTAGEN = 0; // disable the JTAG port
       AD1PCFGSET = 0xFFFF; //set all PORTB as digital
       //configure columns as outputs
       TRISBbits.TRISB11 = OUT;
       TRISBbits.TRISB3 = OUT;
       TRISBbits.TRISB15 = OUT;
       //configure rows as inputs
       TRISBbits.TRISB5 = IN;
       TRISBbits.TRISB13 = IN;
       TRISBbits.TRISB1 = IN;
       TRISBbits.TRISB9 = IN;
       // set outputs to default value of on
       column1 = 1;
       column2 = 1;
       column3 = 1;
}
char readKey(void)
{
       char returnVal = NULL;
       //check first column
       column1 = 0;
       if(row1 == 0)
       msDelay(12);
       Debounce();
       returnVal = '1';
       else if(row2 == 0)
       msDelay(12);
       Debounce();
       returnVal = '4';
```

```
else if(row3 == 0)
msDelay(12);
Debounce();
returnVal = '7';
else if(row4 == 0)
msDelay(12);
Debounce();
returnVal = '*';
//reset column
column1 = 1;
//check second column
column2 = 0;
if(row1 == 0)
msDelay(12);
Debounce();
returnVal = '2';
else if(row2 == 0)
msDelay(12);
Debounce();
returnVal = '5';
else if(row3 == 0)
msDelay(12);
Debounce();
returnVal = '8';
else if(row4 == 0)
msDelay(12);
Debounce();
returnVal = '0';
//reset column
column2 = 1;
```

```
///check third column
       column3 = 0;
       if(row1 == 0)
       msDelay(12);
       Debounce();
       returnVal = '3';
       else if(row2 == 0)
       msDelay(12);
       Debounce();
       returnVal = '6';
       else if(row3 == 0)
       msDelay(12);
       Debounce();
       returnVal = '9';
       }
       else if(row4 == 0)
       msDelay(12);
       Debounce();
       returnVal = '#';
       }
       //reset column
       column3 = 1;
       msDelay(12);
       //returnVal = '\0';
       return returnVal;
//setup the time delay
void msDelay(unsigned int ms)
{
       //figures out how many clock cycles it will go through in ms miliseconds
       unsigned int tick = ms * (ONE_SEC_TICK / 1000);
       //set the core timer count to 0
       _CP0_SET_COUNT(0);
       //waits until the core timer reaches the target value
       while(tick > _CP0_SET_COUNT());
```

```
}*/
//generate time delay for the specified amount of milliseconds
void msDelay(unsigned int ms)
{
       // Convert ms microseconds into how many clock ticks it will take
       unsigned int ticks = ms * ( ONE_SEC_TICK /1000);
//
       ms *= TIMER_FREQ / 1000000; // Core Timer updates every 2 ticks
       _CP0_SET_COUNT(0); // Set Core Timer count to 0
       while (ticks > _CP0_GET_COUNT()); // Wait until Core Timer count reaches the
number we calculated earlier
void Debounce (void)
       column1 = 0;
       column2 = 0;
       column3 = 0;
       while ((row1 == 0) || (row2 == 0) || (row3 == 0) || (row4 == 0))
       //do nothing
       //reset all columns
       column1 = 1;
       column2 = 1;
       column3 = 1;
}
```

```
keypad.h

/*

* File: keypad.h

* Author: ben

*

* Created on October 31, 2019, 9:30 AM

*/

#include <p32xxxx.h>

#ifndef KEYPAD_H

#define KEYPAD_H
```

```
#ifdef __cplusplus
extern "C" {
#endif
//CPU timings
#define CPU_FREQ 80000000
#define ONE_SEC_TICK (CPU_FREQ/2)
//port configuration values for input & output
#define IN
             1
#define OUT 0
#define column1 PORTBbits.RB15
#define column2 PORTBbits.RB3
#define column3 PORTBbits.RB11
#define row1 PORTBbits.RB5
#define row2 PORTBbits.RB13
#define row3 PORTBbits.RB1
#define row4 PORTBbits.RB9
//function prototypes
void initKeypad(void);
char readKey(void);
void msDelay(unsigned int ms);
void Debounce (void);
#ifdef __cplusplus
#endif
#endif /* KEYPAD_H */
```

```
main.c

//provide complete documentation

#include <p32xxxx.h>
```

```
#include "keypad.h"
#include "uart.h"
// configuration bit settings, Fcy=80MHz, Fpb=40MHz
#pragma config POSCMOD=XT, FNOSC=PRIPLL
#pragma config FPLLIDIV=DIV 2, FPLLMUL=MUL 20, FPLLODIV=DIV 1
#pragma config FPBDIV=DIV_2, FWDTEN=OFF, CP=OFF, BWP=OFF
int main(void) {
      DDPCONbits.JTAGEN = 0;
      //declare any local variables you may need
      unsigned char number;
      initKeypad();
      initUART1();
      UART1_putstr("Hello, please enter keys on the keypad:");
  //add your code here
      //infinite loop
      while (1)
       number = readKey();
      if(number != '\0')
       UART1_putchar(number);
      }
}
```