EAMS App Report Group 12 SEG2105[A]

Professor: Hussein Al Osman

TAs: Ammar Rashed, Hassan Awad, Subhashri Mohan, Nima Meghdadi

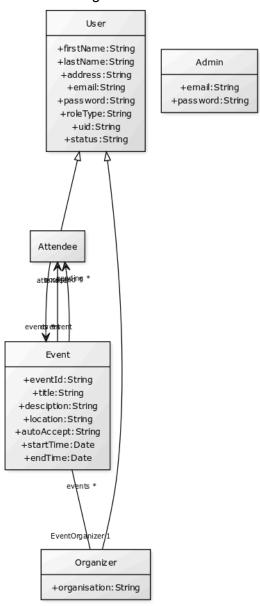
Names: Aourz, Badr

Camara, Ibrahim Chen, Zixian Radar, Alexander Rahman, Yusuf Wu, Mengzhi

Short Introduction:

This report documents the progress, challenges, and solutions undertaken during the development of the SEG2105 EAMS project. It includes the UML diagram, key contributions of each team member, application screenshots, and the evolution and lessons learned throughout the development of the project. The goal was to ensure a robust and efficient application aligned with the project requirements while ensuring clear communication and efficient teamwork.

UML class diagram:



CREATED WITH YUML

Contributions Table:

Members	Deliverable 1: Contributions
Aourz, Badr	 Added a welcome page and made it the main activity which redirects to either the login or the registration page Added a login page Added RadioGroup to choose either attendee or Organizer upon registration Fixed a number of UI bugs Implemented the login page logic so that it actually checks for email/password Implemented the welcome page logic so that it effectively shows the role of the user after logging in Added the organization name field animation for organizer signup and its restrictions
Camara, Ibrahim	 Login and logout functionality Configured DB + init android studio app last minute testing and debugging with alex recorded demo video
Chen, Zixian	 Connected firebase, added dependencies (Team decided later to use another firebase so the changes are discarded) Helped setup and configure firebase Helped debugging android studio (issues with gradle)
Radar, Alexander	 Initialize app on github. Basic startup xml layout for fields. Created User/Attendee/Organizer classes. Multiple bug fixes for the app crashing. Helped to fix bugs to get firebase working. Helped work on logic for user login with the db. Connected pages with onClicks. Testing app: Getting the app ready for the v0.1 release. Design planning + Helping with instructions for the group. UML Diagram deliverable 1.
Rahman, Yusuf	- README.txt
Wu, Mengzhi	 UI optimization, like button position, constraints, font size, color, background etc Added the Back button on registration page. Now it's able to return to sign page during registration Added password visibility toggle, (The truck would be red when it's off and green when it's on Deleted "main activity". The launch page will now be the login page Fixed a error that the registration and login buttons were mixed

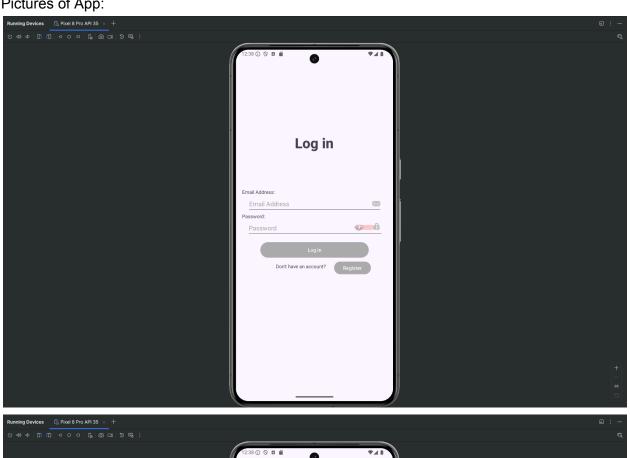
	up - Changed some variable's default name, it will be easier to identify and use - Added Icons for email and password entry on login page - Added field validation
	Deliverable 2: Contributions
Aourz, Badr	 Added Admin credentials in readme file Fixed Org name field bugs Added roles to DB and fixed multiple issues related to it Modified method of verifying status of the user and showing/redirecting them accordingly Fixed a small null pointer bug when retrieving the role of the user. Removed unnecessary Snackbar methods Reverted back for the role to be stored in "userType" for all users instead of "role" in DB Changed all references from role to userType in the code to ensure consistency in the app and the DB Fixed some UI and xml bugs
Camara, Ibrahim	 Registration Page Project restructure last minute testing and debugging with alex recorded demo video
Chen, Zixian	 Attempted to implement the email notification function in the "email" branch (wasn't able to make it fully work because ran out of time for deliverable 2) Created the MailSender class implemented the SMTP Email sending using the Outlook SMTP server Used ExecutorService to send emails asynchronously Managed a single threaded executor for handling email sending tasks. Created an outlook account and attempted to configure it to send emails on behalf of the app.
Radar, Alexander	 Created Admin class. Created admin adapter and page. Created Rejected list adapter, accepted list adapter. Xml for adapters and pages . Added logic for the buttons to remove from the page when clicked. Helped with some firebase implementation. Created toString for organizer and attendee. Created status variable for users. Helped work on login page redirects depending on role status. Refresh page + back buttons. More bug fixing.

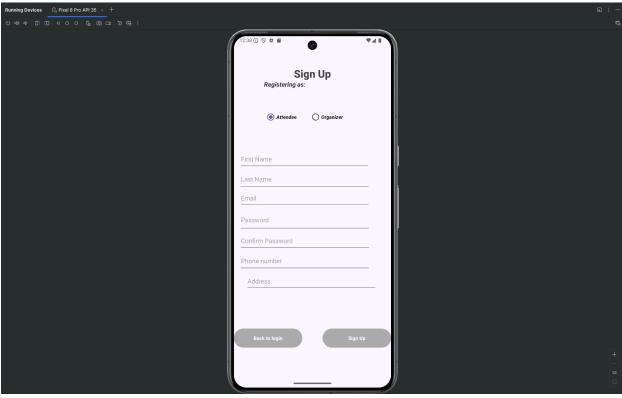
Rahman, Yusuf Wu, Mengzhi	 Testing app: Getting the app ready for the v0.1 release video. Design planning + Helping with instructions for the group. Design planning + Helping with instructions for the group. UML Diagram for deliverable 2 Rejected method and some small changes Report bugs App tests UML Diagram demo for deliverable 2
	Deliverable 3: Contributions
Aourz, Badr	 Few changes in xml. Added ApproveAll button in the layout and scrollbar to see past and current events on organizer page Added ApproveAll button logic Added the logic for both delete and update features Some xml code changes as not everything was declared Added the animations for each of the delete and update buttons Fixed some event fetching bugs in between pages The DB now reflects any changes made to the events whether that be deletion/update Added two private List<attendee> (for pending and accepted) for the events</attendee> Added passing and fetching the events to EventRequestPage and fetch the two lists for the event under the correct adapters Synchronized attendee lists for events from and to DB Added sample data for the events' lists of attendees for future testing Changed some of the DB structure for better organization and more efficient retrieval of information Fixed several inconsistencies in the attendee's adapters to ensure correct retrieval of objects
Camara, Ibrahim	 Attendee page Last minute testing and debugging with alex record demo video
Chen, Zixian	 Created the EventCreationPage Added an eventCreationButton which gatherers the data from user inputs Added a time picker for start time and end time Added a date picker for start date and end date Implemented the DatePickerDialog and TimePickerDialog
Radar, Alexander	 Created event request page (pending and rejected adapters for request page + xml) and basic button functionality. Added viewable details about attendees to the request page on

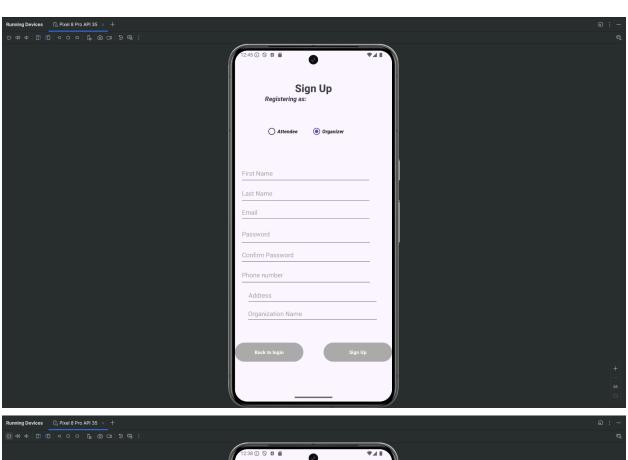
 click on each request. Buttons to move around the event pages and attendee page. Logic to send the user's id (intent) to the different event/attendee page(s) and not losing it. Added logic to the information being sent in an intent to request page (can display event, description, location, date) (date converted to look nicer). Added auto accept switch into event registration and logic for how it works in event class. Logic to reconstruct the logged in attendee's object in the attendee page. Added logic to the attendee page to fetch all the events and allow you to join them. Logic to delete events. Logic so only organizers can delete events they created. Logic to send finished events to the past events. Testing app: Getting the app ready for the v0.3 release video. More bug fixing. UML Diagram for deliverable 3.
 Created event request page UI and half of functionality Added validation when creating events(The limit of minute input(0 and 30) Connect the event adding to db allow the event adapter to display the event
Deliverable 4: Contributions
 Reverted some bugs from master Worked with Alexander on the attendee adapters in preparation for upcoming tasks Check for time conflicts when attendee tries to join event Check to see which events the attendee hasn't joined yet before adding them to the adapter so that when an attendee joins an event it doesn't show up on their search area Deleted some unnecessary lines of code that were crashing the app Populating the attendee's list of events with their actual joined events from DB Populating the events' list of attendees with their actual attendees from DB Fixed how the events are fetched on "my events" from DB Fixed how the date and time gets fetched for verification when joining events Report writing
- Unit test and event start less than 24hrs notificaion

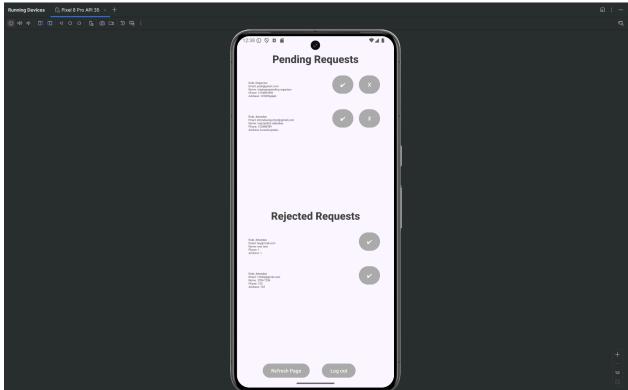
	 Record demo video Uml diagramm Last minute testing and debugging with alex
Chen, Zixian	 Implemented the search bar on the attendee page, which allows attendees to search for events available. Implemented a filtering logic in the Adapter Defined performFiltering to match search keywords with event titles and descriptions Updated the filteredEvents list and notified the adapter to refresh the displayed results Added separate lists (originalEvents and filteredEvents) in the adapter to maintain both the unfiltered and filtered datasets. Ensured smooth integration of filtered results into the ListView by notifying the adapter ehenver the results changed.
Radar, Alexander	 Event deletion logic (can't delete if an attendee is accepted in the event). Created EventsPage and ArrayAdapter (EventListActivity.java, MyEventAdapter.java, xml) Updated Attendee: Added eventIds in Attendee as an ArrayList and fixed in all other locations. Connected joined eventIds into Attendee and database. Database functions for AttendeePage (events and attendee). Database functions for Leaving an event (updating attendee (remove event id) and event (remove from pending and accepted event lists)). Merging branches into main work together. Fixing even more bugs that people pushed. Testing app: Getting the app ready for the v0.4 release video. Decision making on what code is used. Eams report help.
Rahman, Yusuf	
Wu, Mengzhi	 Logic for 24hours leaving limit User events status setting Display status text to item Function tests

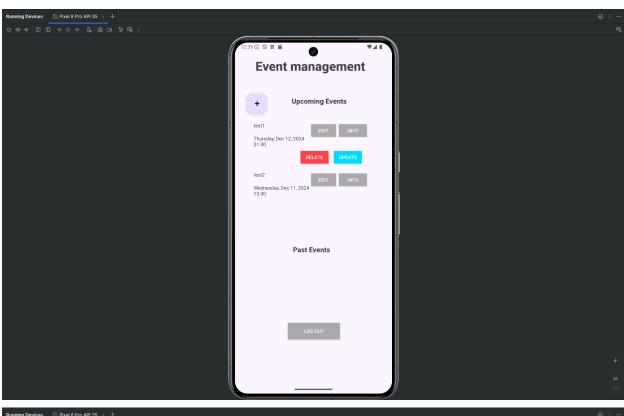
Pictures of App:

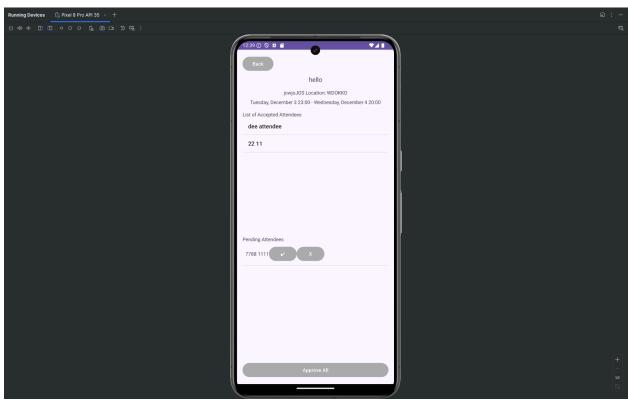


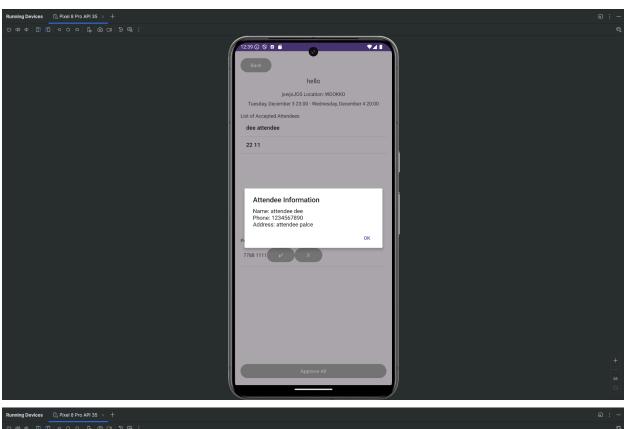


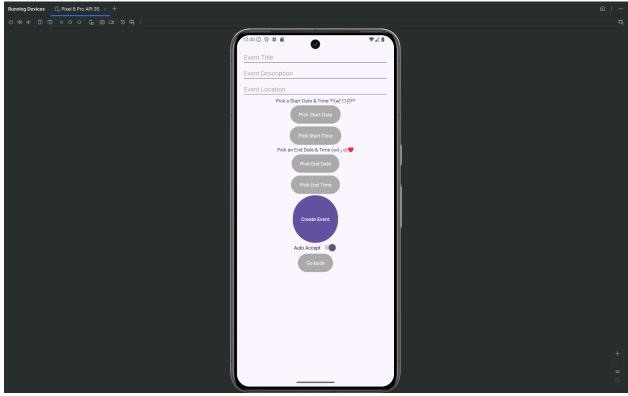


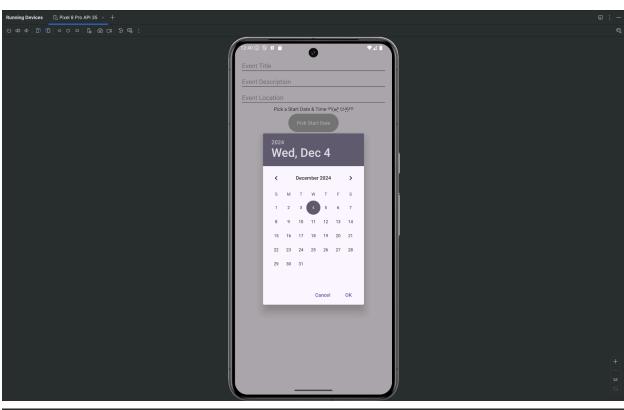


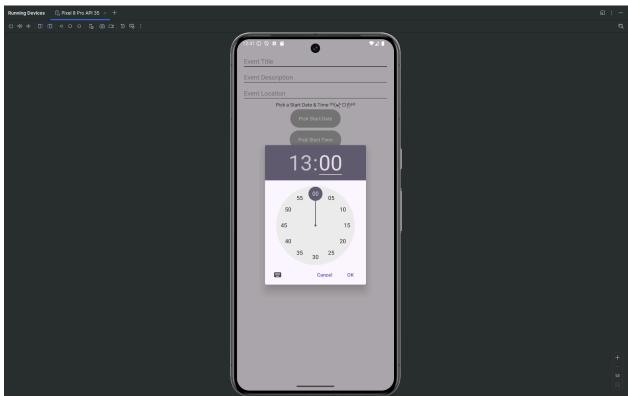


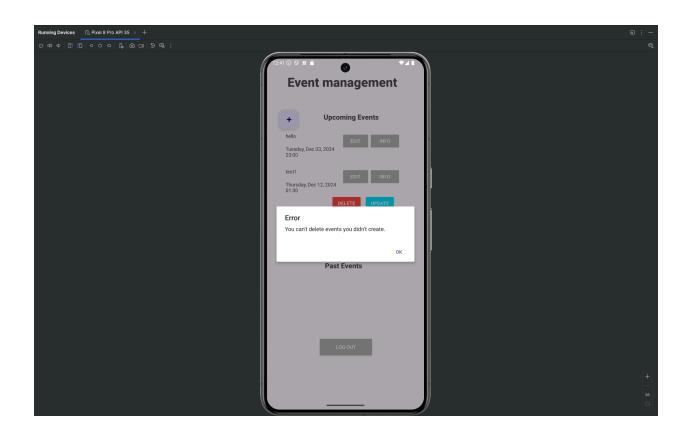


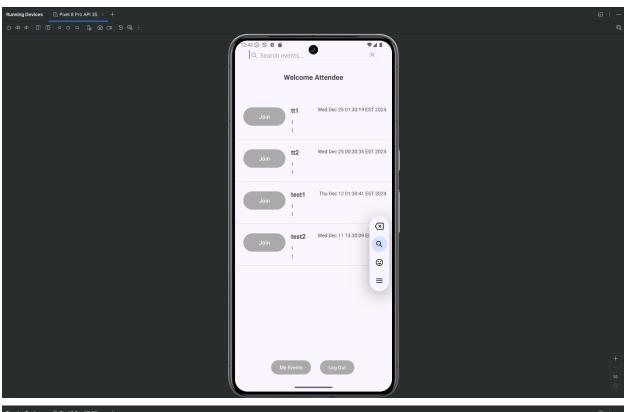


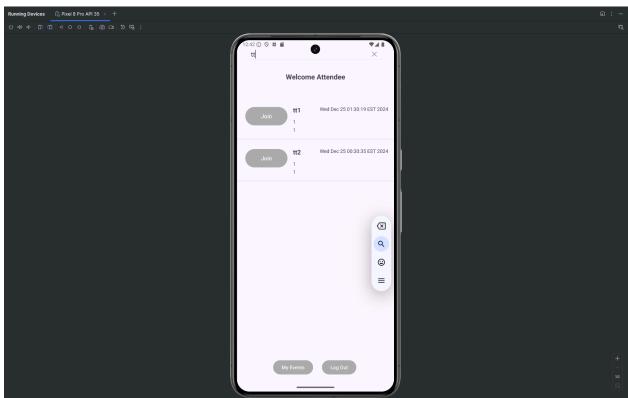


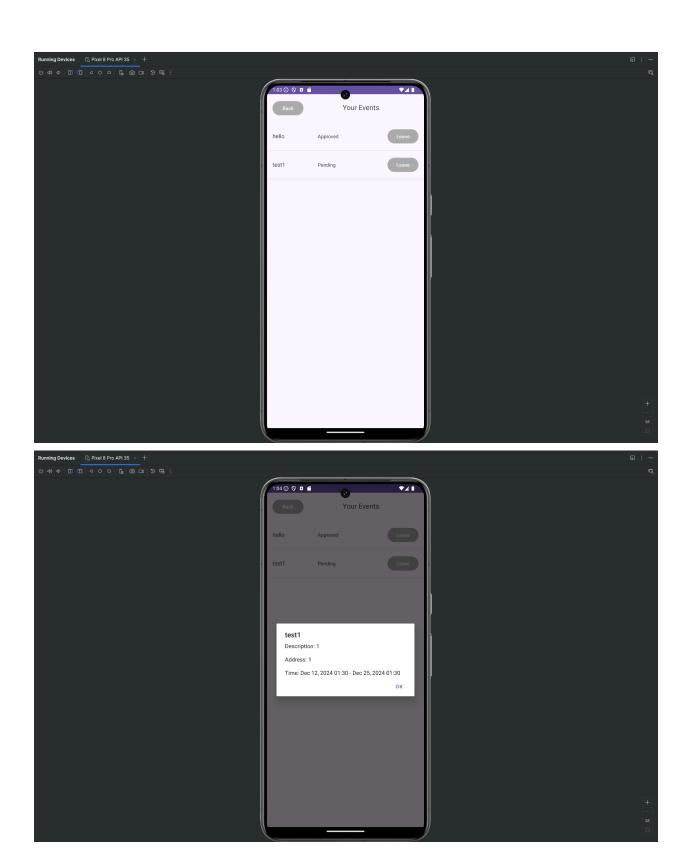












Lessons Learned:

In the creation of the EAMS App we learned several things about Software Engineering. Our project was created on Android Studio using Java, Xml, and Gradle. One of the main things we got to learn was how to use GitHub. At first we did not use branches, but later we realized it would be way better for the workflow to do this. During the deliverables, we first figured out how to use the features of android's xml, and were able to make a user interface for our project. We developed Java classes and pages which utilized databases, specifically Firebase, to store information that could be fetched when the app was reloaded. The main parts of the project involved following guidelines as well as field validation. Helping ourselves understand how to create a project based on given information. At the start our files were badly formatted and really nonoptimal at certain points like the admin page array adapter. We learned to implement design principals better, as well as understanding the basics of creating an android app. Then lastly, we got to experience how it is to work in a group for a coding project.