

Final Report

SEG 2105 – Introduction to Software Engineering

Fall 2024

University of Ottawa

Group 16:

Lili Rose Théoret, 300342096

Lina El Yacoubi, 300350357

Niama Ahansal,300386816

Hiba Ahansal,300386817

Alae Kabir, 300357880

Basma Ben Taleb, 300383179

Table of Contents

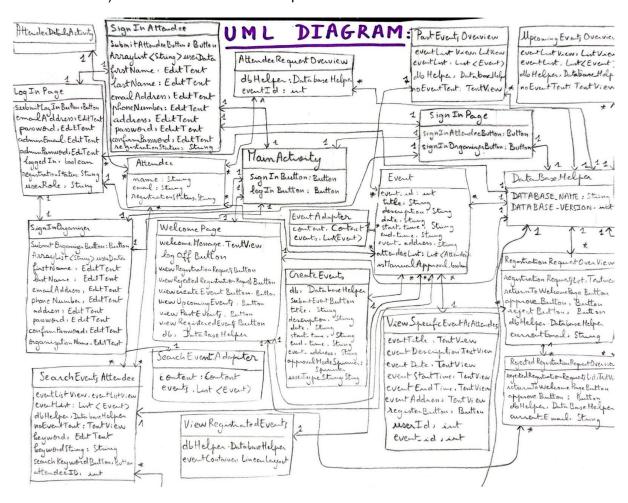
1.Short intro:	3
2.Updated UML Class Diagram:	4
3. Table specifying each team member contributions by Deliverable	5
4. Screnshots of the App :	7
5. Lessons Learned:	26

1.Short intro:

The Event Attendance Management System (EAMS) is a mobile application designed to facilitate seamless event registration and attendance tracking for university-organized events. It supports three user roles: Attendees, Organizers, and Administrators, each with specific functionalities to manage their respective tasks effectively. This report outlines the implementation details, team contributions, screenshots, and lessons learned during the development process.

2. Updated UML Class Diagram:

Description: This UML diagram illustrates the structure of the EAMS system, showing the relationships between the classes associated with each role (Attendee, Organizer, Administrator) and the functionalities implemented across all deliverables.



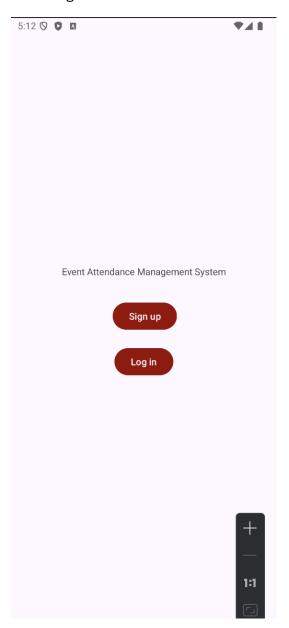
3. Table specifying each team member contributions by Deliverable

Name	Deliverable 1	Deliverable 2	Deliverable 3	Deliverable 4
Lili Rose Théoret	Sign up as an Attendee, Sign up as an Organizer, General Sign up page, Log in as an Admin	Login Functionality Based on Registration Status Administrator Features, View the registration requests list and the rejected requests list with user's info	View Events (Past and future) as an Organizer - Field Validation and Error Messages, Fix bugs in Create Events, Database update, Fix bugs in the Manual vs Automatic Approval, Start and End Time in 30-min increments, Demo Video	Search Events + View Events as an Attendee - Field Validation and Error Messages, Fix bugs with event_id, viewing attendees' requests and attendees' registered events
Lina El Yacoubi	Log in Page APK + Demo Video Submission	Created SQLite Database for Storage and for Registration Approve/ reject a request for administrator and view info for each request APK + Demo Video Submission	Event Creation Date Validation Event Deletion Field Validation and Error Messages UML Class Diagram APK + Submission	View Registered Events - Register to events and events disappearing from search page Field Validation and Error Messages APK + Demo Video Submission
Hiba Ahansal	Log Off Functionality Welcome Page UML Class Diagram	Administrator Features UML Diagram	Attendee Registration Management - Field Validation and Error Messages	Cancel Registration - Field Validation and Error Messages- Fix bugs in Manual and Automatic approval,Intent to view the list of attendees
Niama Ahansal	UML Class Diagram - Log in as an attendee - Log in as an organizer Log in administrator Resolved bug in welcome screen	Approve / Reject registration UML Class Diagram	Attendee Registration Management - Field Validation and Error Messages	Registration Status Indicator - Field Validation and Error Messages

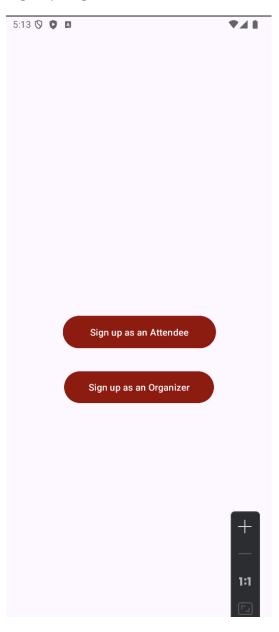
Basma	Welcome	Rejected	Manual and	Request Event
Ben Taleb	Screen	Registration	Automatic	Registration - Field
	UML Class	Requests	Registration	Validation and Error
	diagram		Approval - Field	Messages
			Validation and	UML Class diagram
			Error Messages	
Alae	Field Validation	Rejected	Event Deletion -	Event Deletion -
Kabir		Registration	Field Validation	Conflict Prevention
		Requests -	and Error	- Field Validation
		Notifications	Messages	and Error Messages

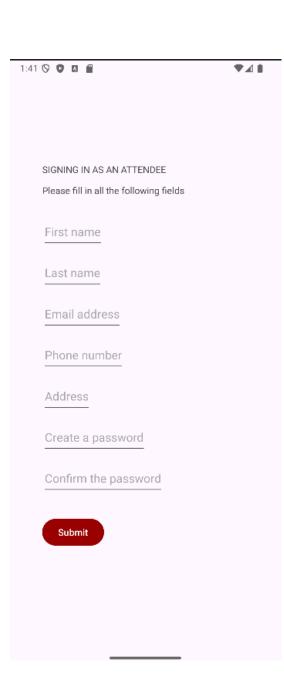
4. Screnshots of the App:

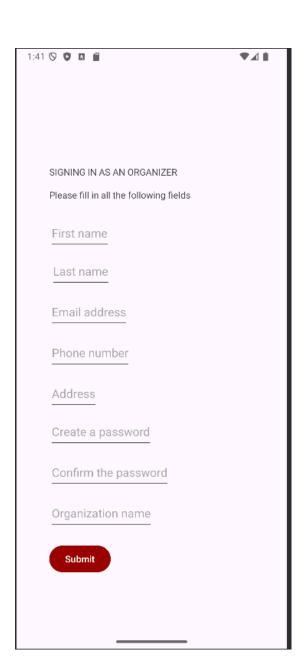
Main Page:



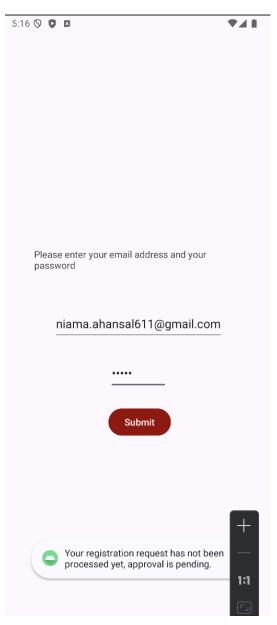
Sign Up Page:

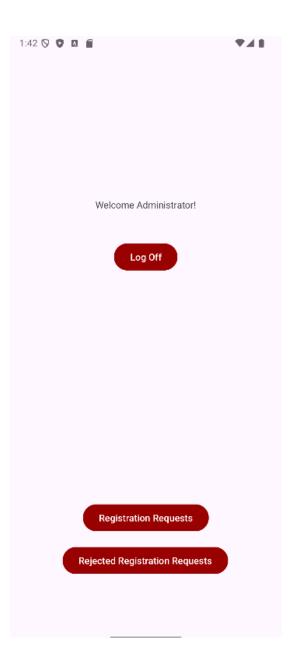


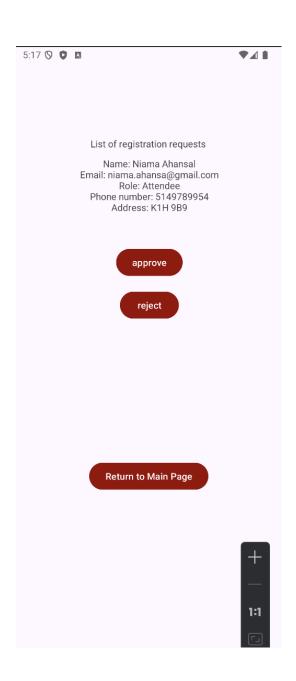


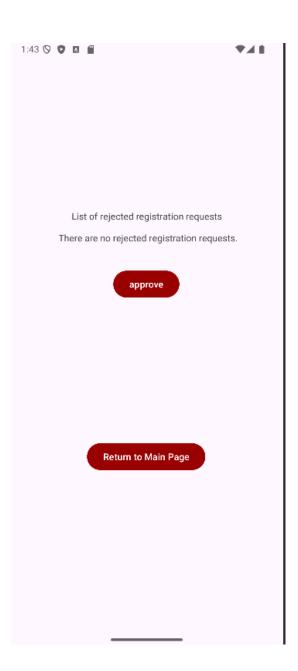


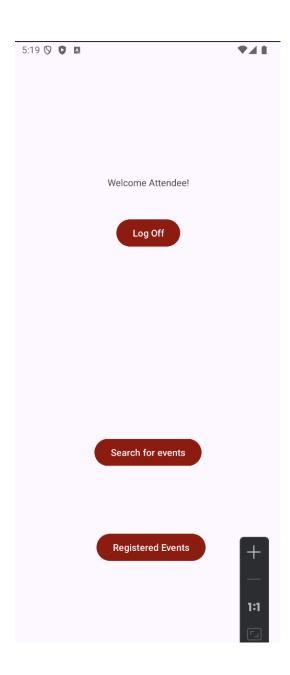
Log In Page

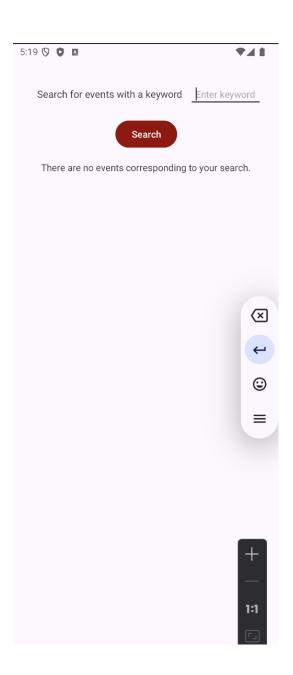


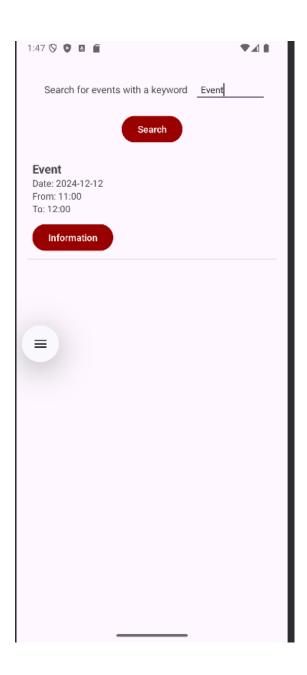


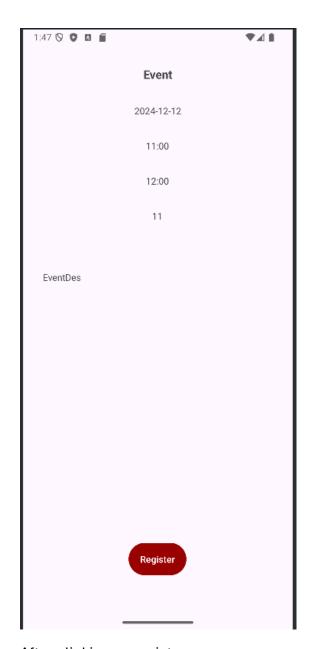






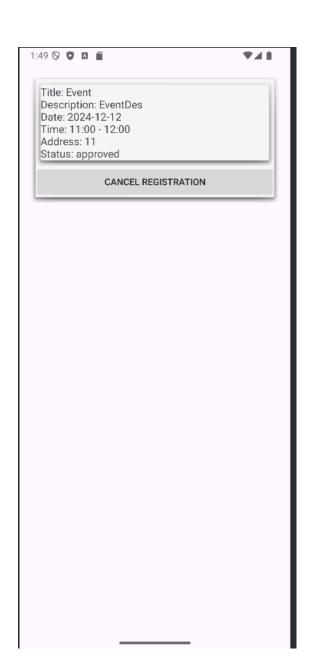


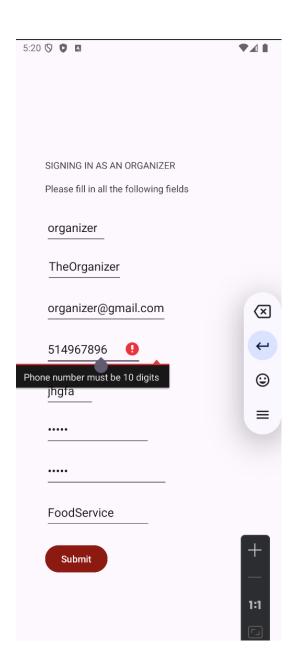


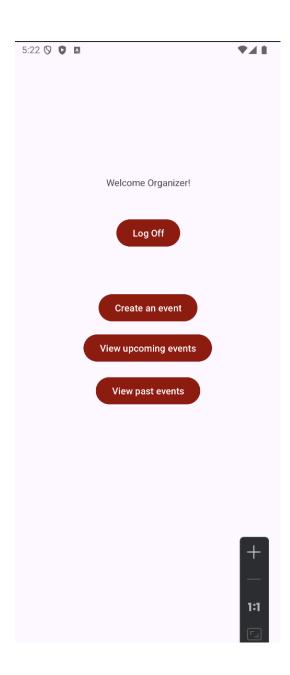


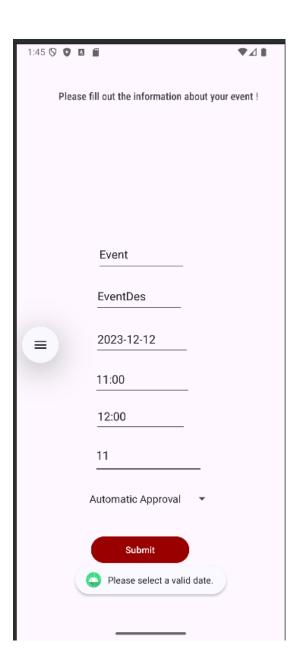
After clicking on register

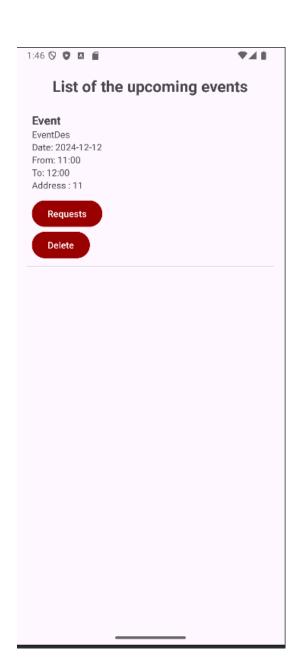












5. Lessons Learned:

The development of the Event Attendance Management System (EAMS) was a valuable learning experience that highlighted both technical and collaborative challenges. On the technical side, integrating SQLite for persistent data storage required a deep understanding of database operations and synchronization with the application's functionalities. Another learning experience was to use adapters to be able to visualize lists of elements. Additionally, implementing field validation and error messaging improved user experience but demanded careful attention to edge cases. Also, it emphasized the importance of effective communication within a team. Clear and open communication ensures that tasks are coordinated efficiently and challenges each member encounters are addressed promptly. If a team member encounters an issue or faces difficulties, he/she should share the problem early allowing the team to collaborate on solutions and maintain steady progress and meet deadlines. This experience highlighted the importance of communication between team members in resolving problems because clear and open communication allow challenges to be addressed collaboratively and ensure steady progress throughout the development process.

In general, the development of this application was very valuable to learn about application development and the Android Studio environment, but also to master Git and GitHub when working in a team. It was also a way to introduce user interactions with the app and to learn about the design of user interface. Finally, this project was a good way to gain experience with problem solving while learning new tools to create a functioning application.