

DocAppoint

SEG 2105 - Introduction To Software Engineering

Fall 2023

University of Ottawa

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Group 21

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Demo Date: Tuesday December 5th, 2023

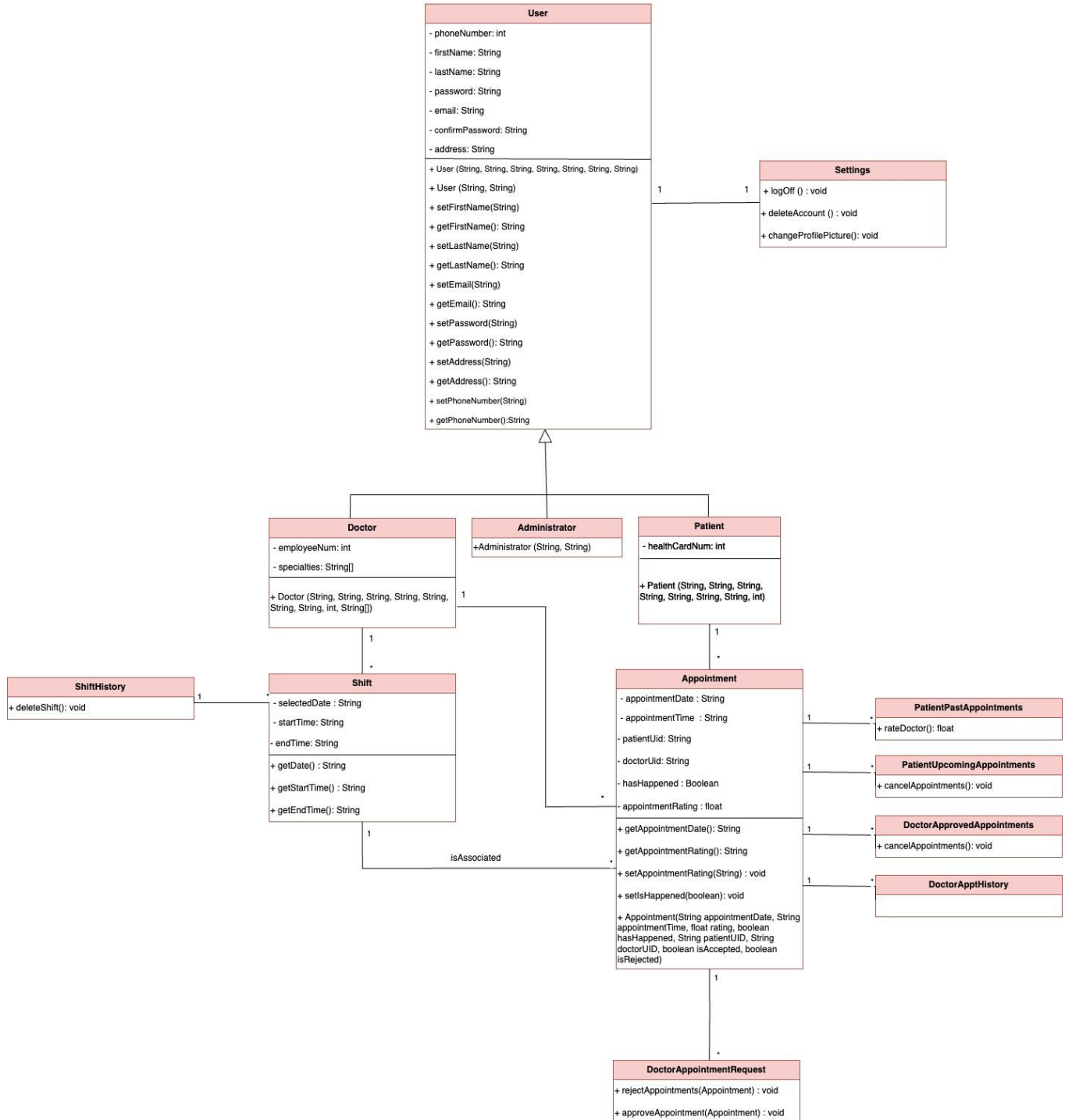
Submission Date: Saturday December 4th, 2023

Introduction

This project showcases a Healthcare Appointment Management System for a telehealth clinic. The name of our application is DocAppoint, for which we also designed a logo seen on all of the pages of our app. There are three types of users for DocAppoint: administrators, doctors and patients. The administrator has the responsibility of approving account creation requests of doctors and patients. To make this decision, they can view the potential patient or doctor's information. When signing up, the doctor has the ability to choose specialties. Some of their main abilities include, viewing, approving and rejecting pending appointment requests from patients, view upcoming appointments, and cancel appointments. The doctor can also set and remove shifts. The shifts can only be selected in increments of 30 minutes. The patients are able to book appointments (only in 30-minute increments) with their doctors by searching for their specialty. Patients can view past and upcoming appointments, and can rate doctors with whom they've had an appointment with on a scale up to 4 stars. The stars go up in increments of 0.5. Some extra features we added on top of the required features include a large focus on a user-friendly UI, a settings page, a delete account button and the ability to add a profile picture.

UML class diagram

Deliverable 4: UML Diagram

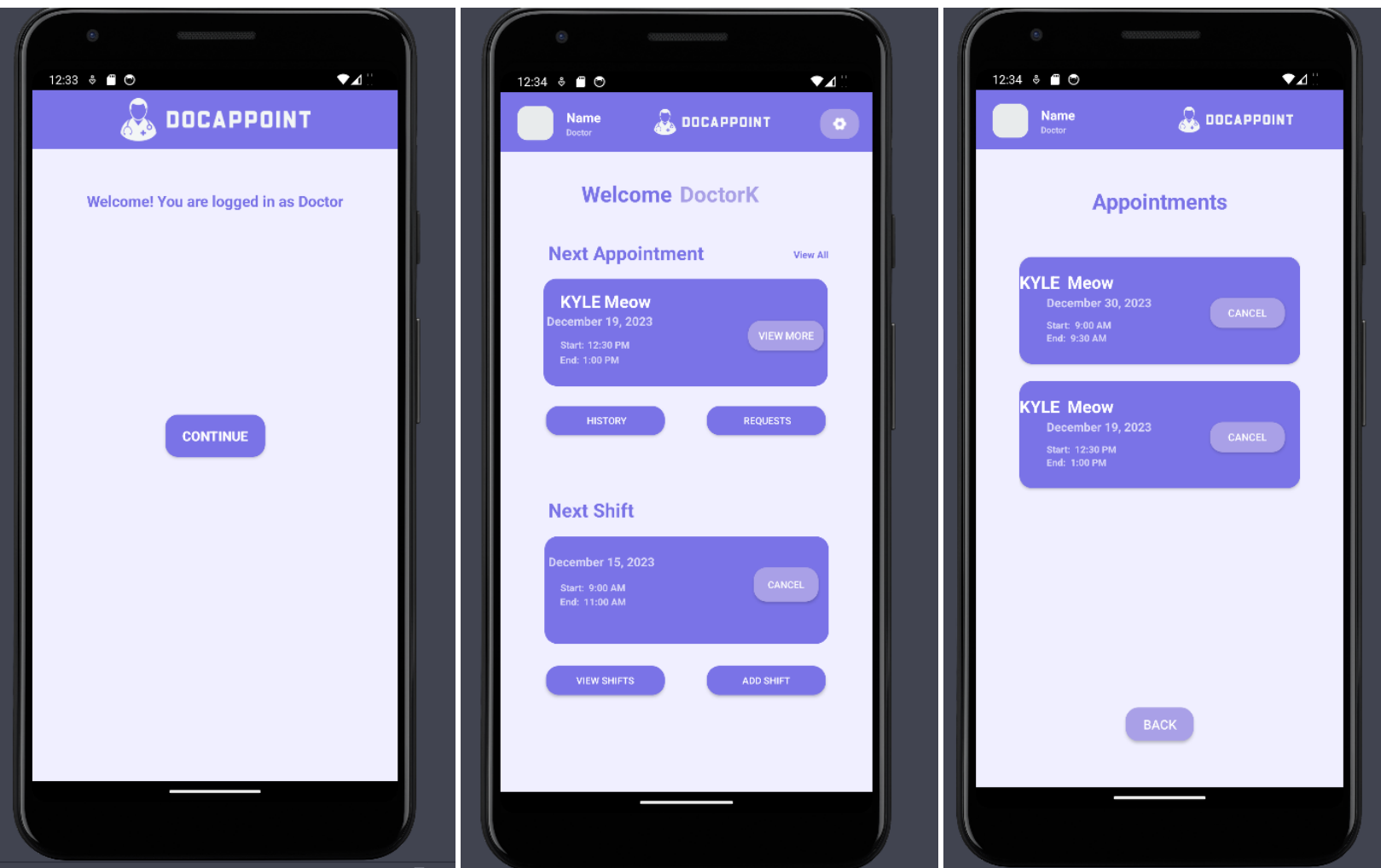


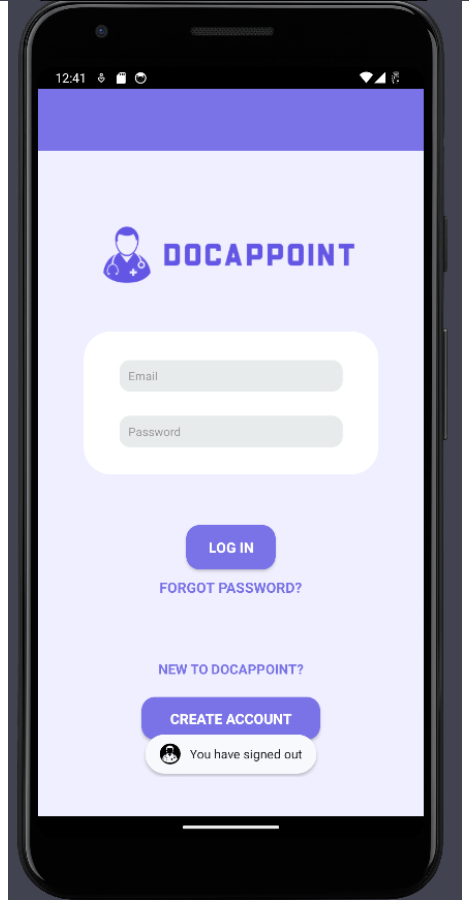
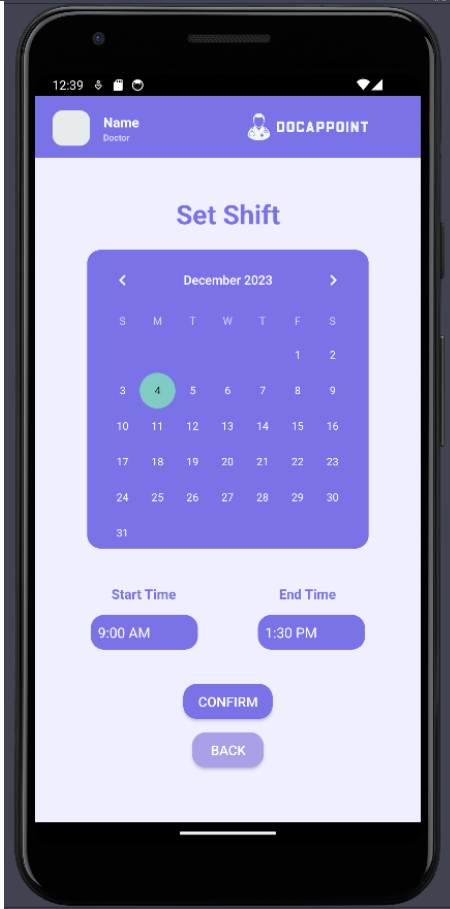
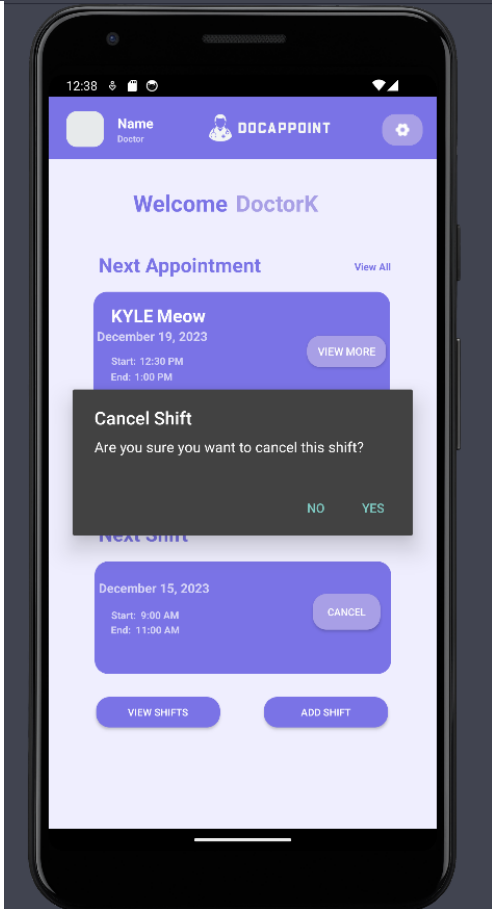
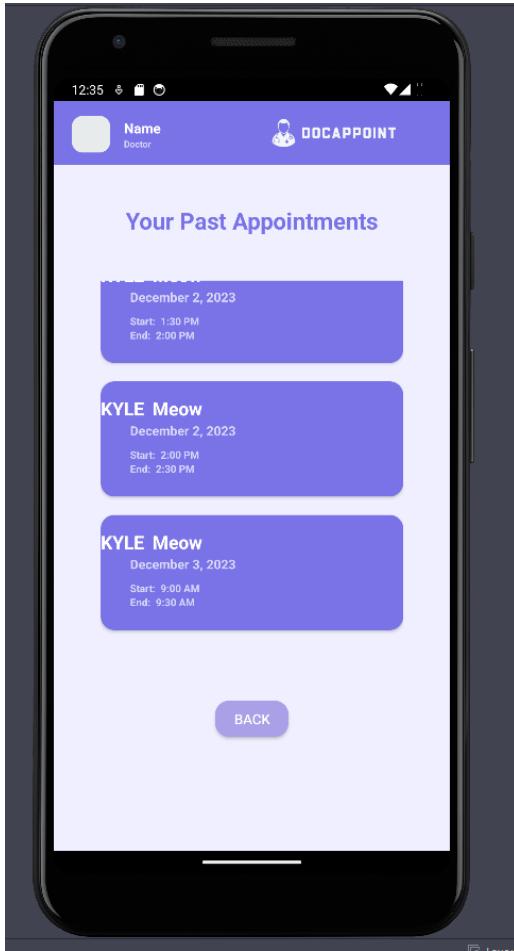
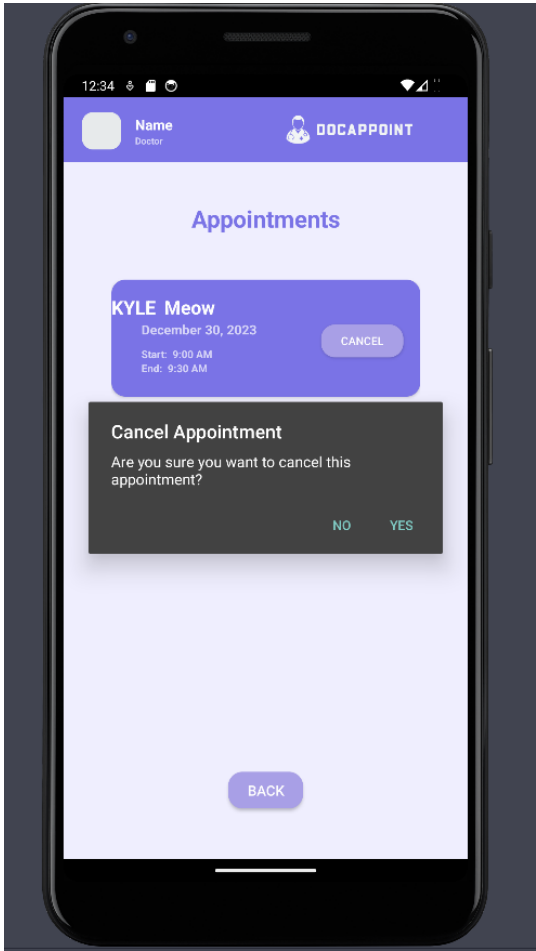
Contributions of team members for each deliverable

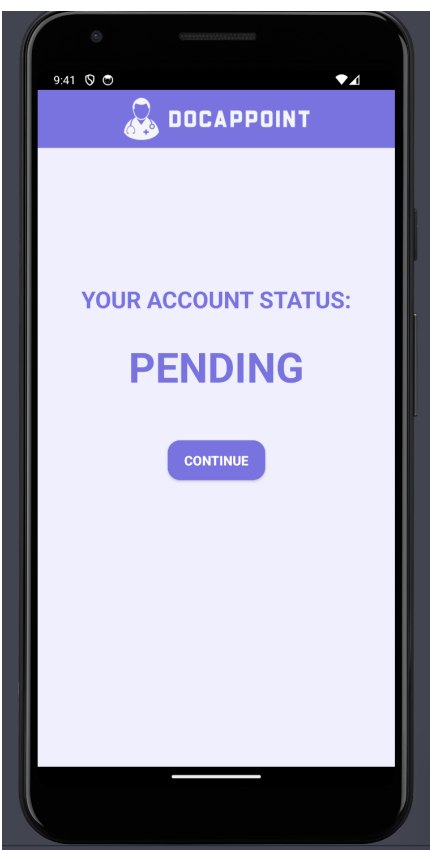
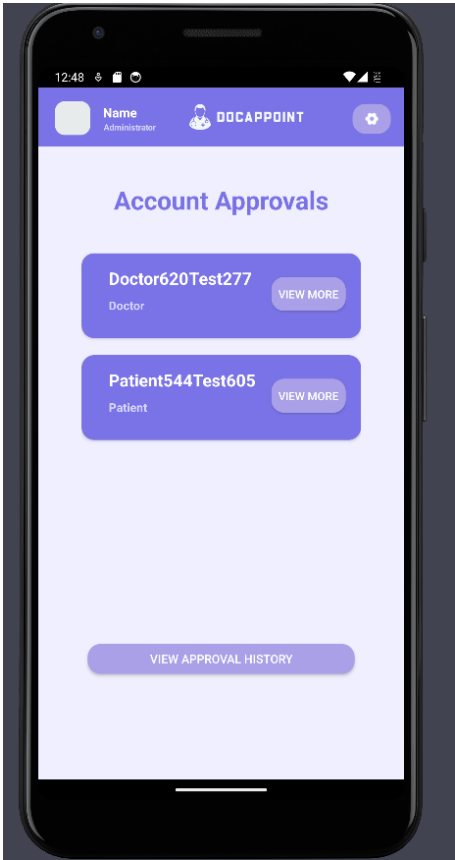
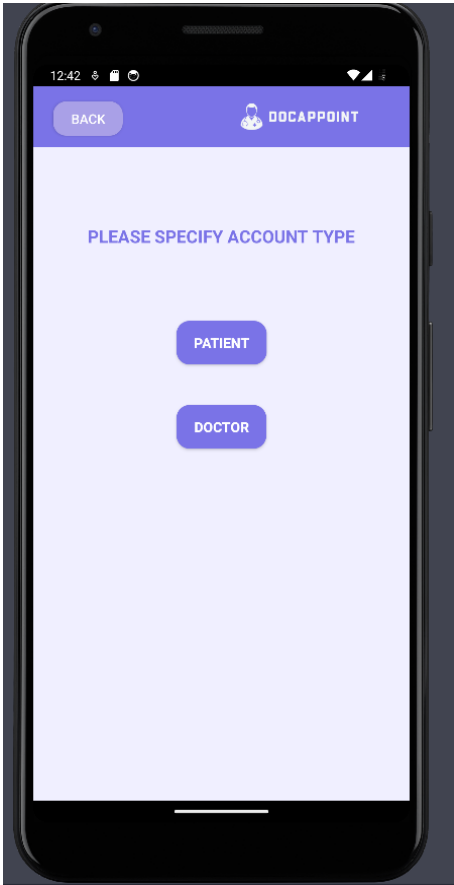
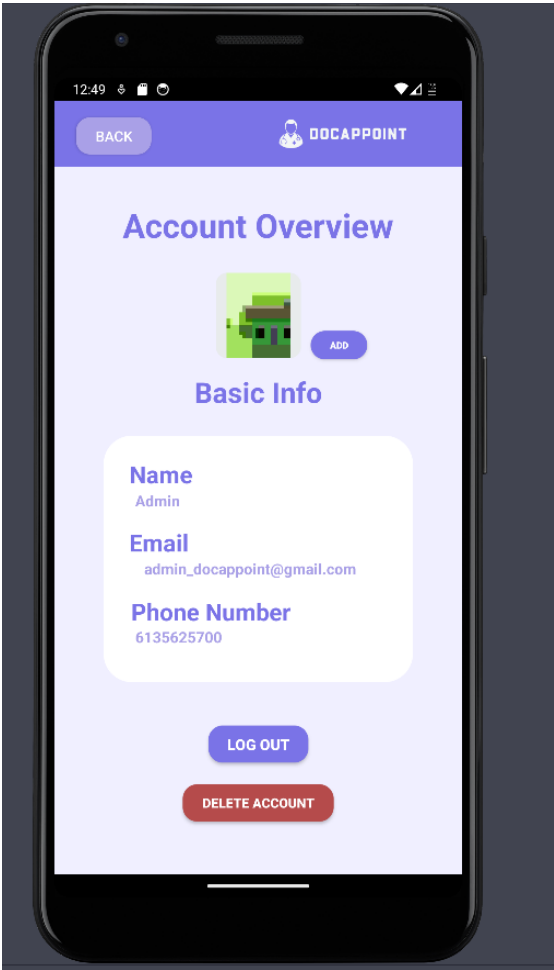
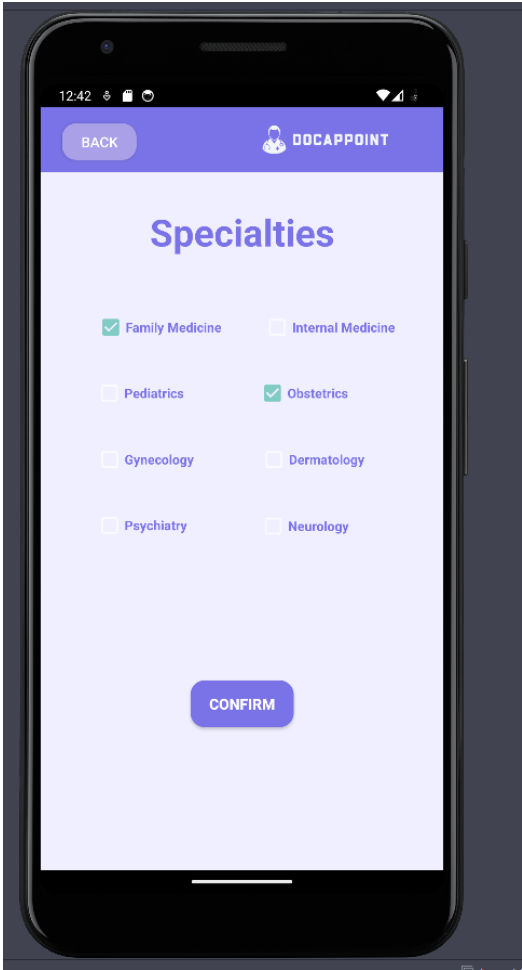
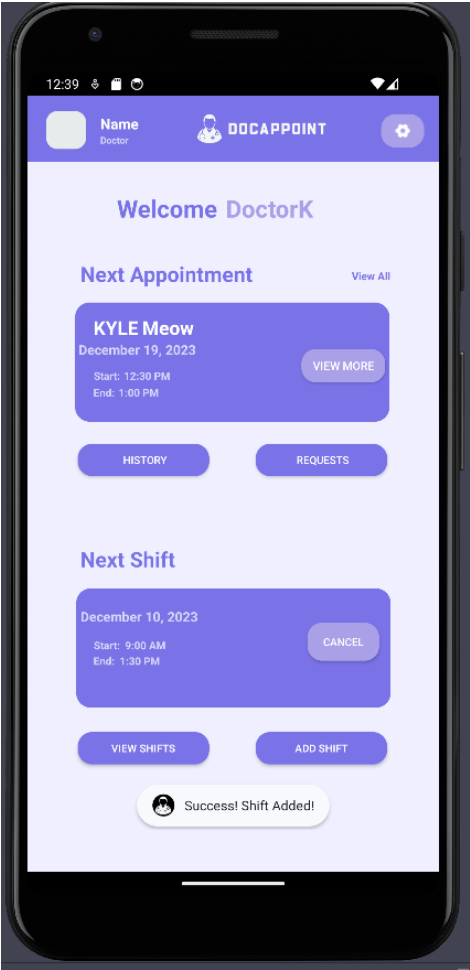
Name	Deliverable 1	Deliverable 2	Deliverable 3	Deliverable 4
Kyle	<ul style="list-style-type: none"> - UML - Patient, Doctor and Administrators - Welcome Screen with roles - Log off - All fields are validated (login page) - Bonus 	<ul style="list-style-type: none"> - Registration stored in firebase - Admin can view requests - Approve and reject user accounts - Approved users are visible - Admin can re-approve rejected users - Redirect to proper page during account processing 	<ul style="list-style-type: none"> - Can view past appointments - Cancel previously approved - View information of each appointment - Add new shifts 	<ul style="list-style-type: none"> - UML - View upcoming appointments - View Past Appointments - Cancel upcoming appointments (before 60 min) - 4 Unit Tests
Nahiyen	<ul style="list-style-type: none"> - UI for all screens 	<ul style="list-style-type: none"> - UML - UI for all screens 	<ul style="list-style-type: none"> - UI for all screens - Add new shifts 	<ul style="list-style-type: none"> - UML - UI for all screens - Profile picture feature
Max	<ul style="list-style-type: none"> - Create logo 	<ul style="list-style-type: none"> - Delete account 	<ul style="list-style-type: none"> - UML 	<ul style="list-style-type: none"> - 4 Unit Tests
Bob	<ul style="list-style-type: none"> - Settings UI 	<ul style="list-style-type: none"> - Approve and reject user accounts - Rejected users are visible in a list - See the previously rejected users 	<ul style="list-style-type: none"> - UML - Add new shifts - Shift conflicts - Doctor can delete shifts 	<ul style="list-style-type: none"> - UML - Shift can not be deleted if associated with appointments

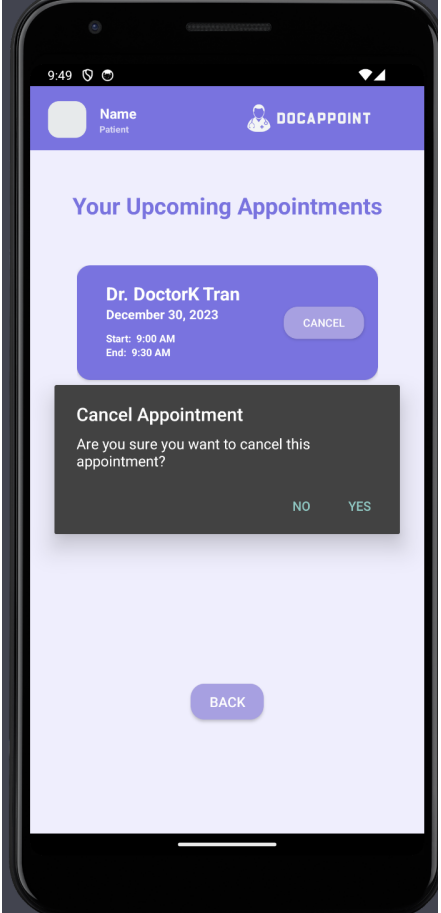
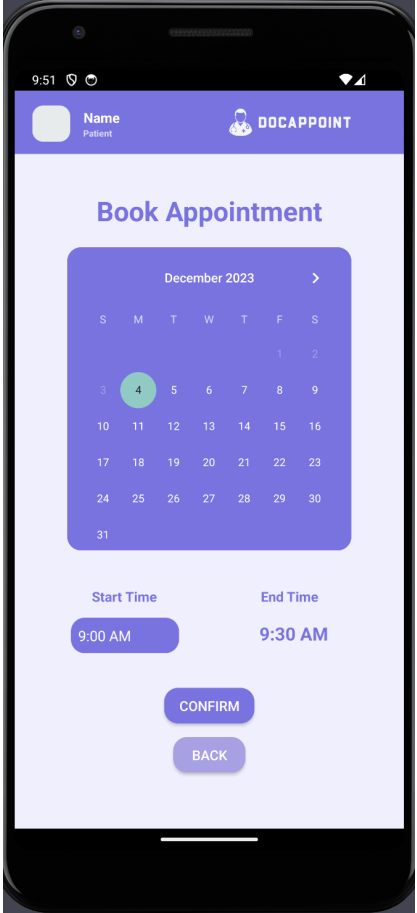
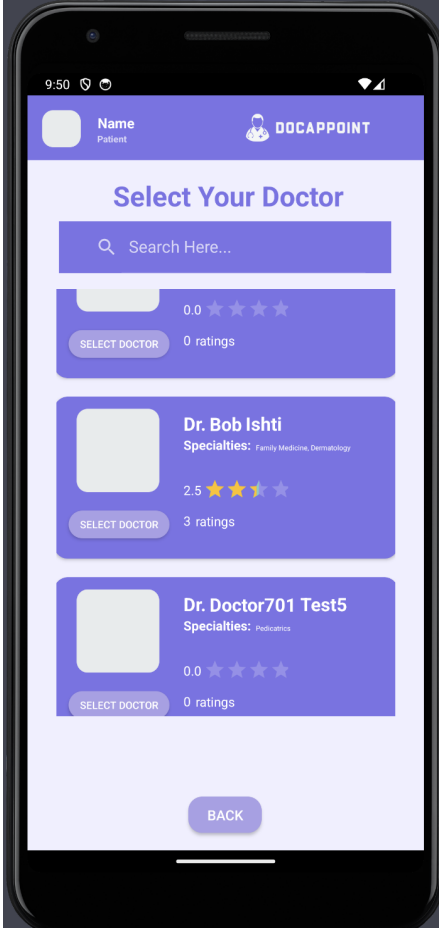
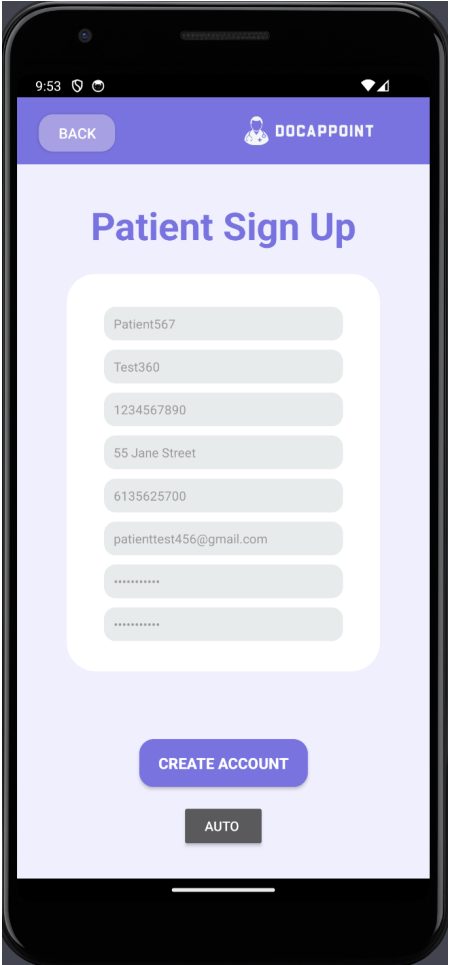
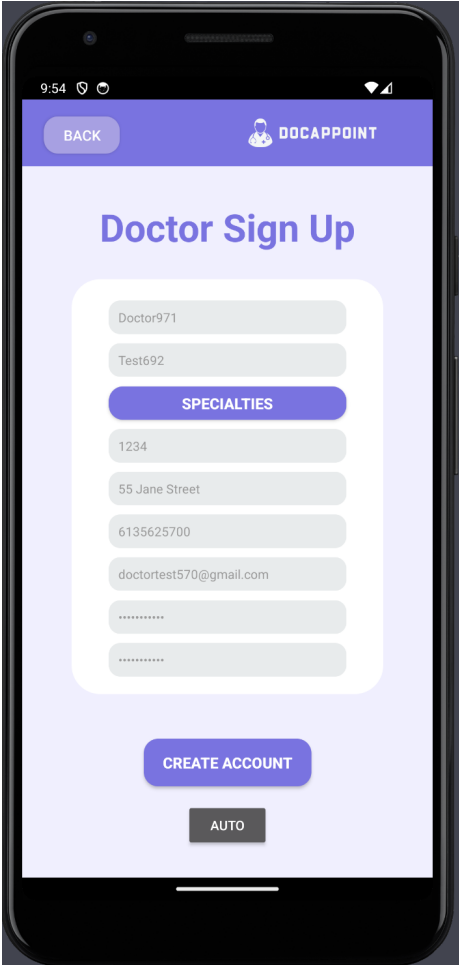
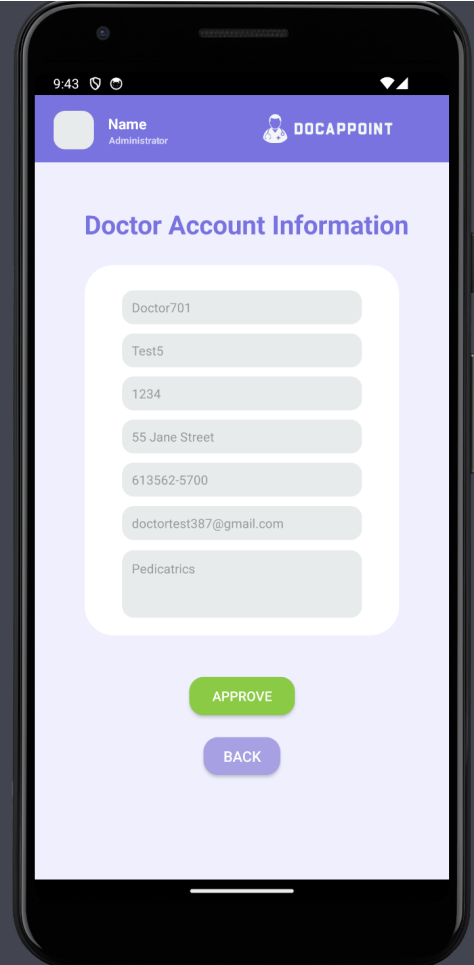
Arun	<ul style="list-style-type: none"> - All fields are validated (account registration) 	<ul style="list-style-type: none"> - Admin can view requests 	<ul style="list-style-type: none"> - Auto Accept - Can view past appointments - Can approve and reject appointments - Can view upcoming appointments 	<ul style="list-style-type: none"> - UML - Search for doctors (speciality) - Booked time slots not listed - Search for doctors (name)
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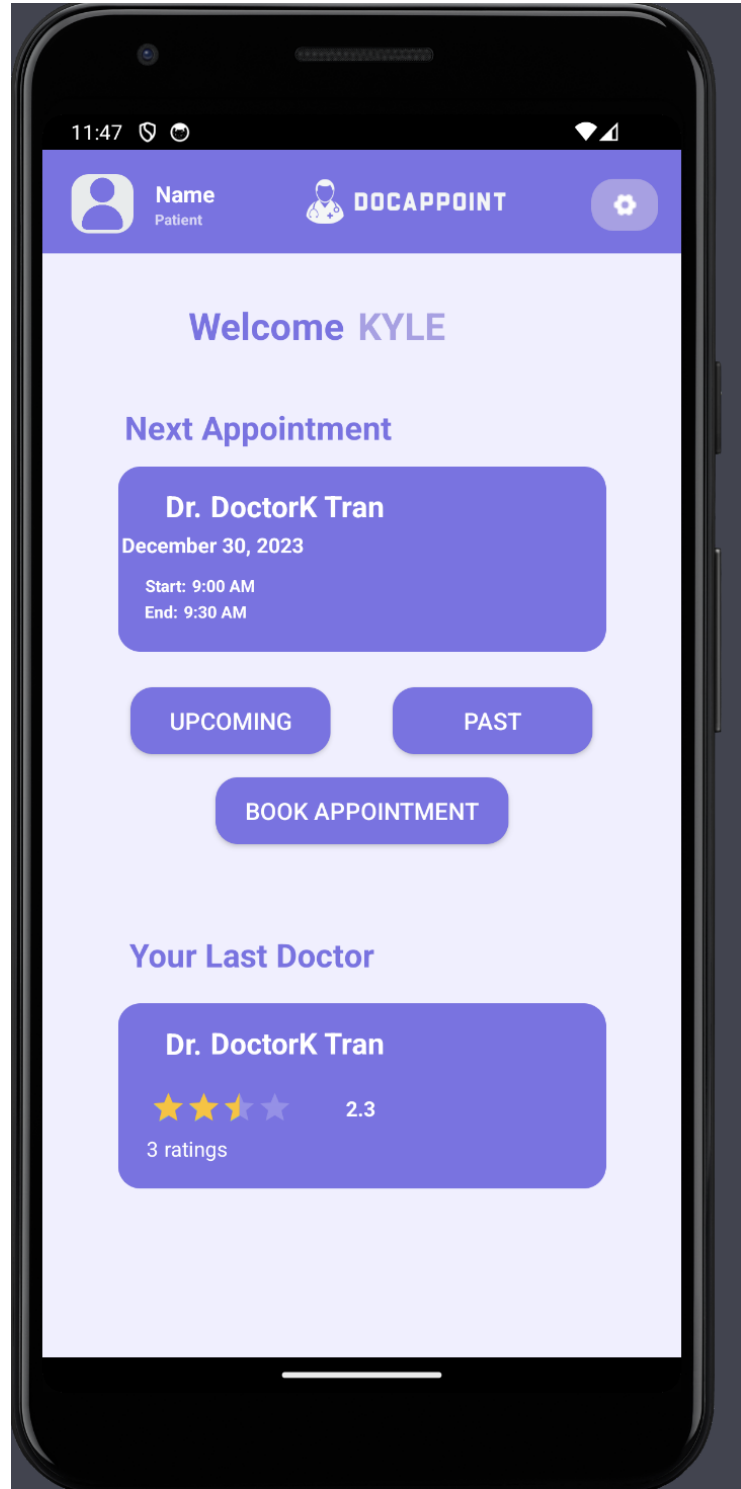
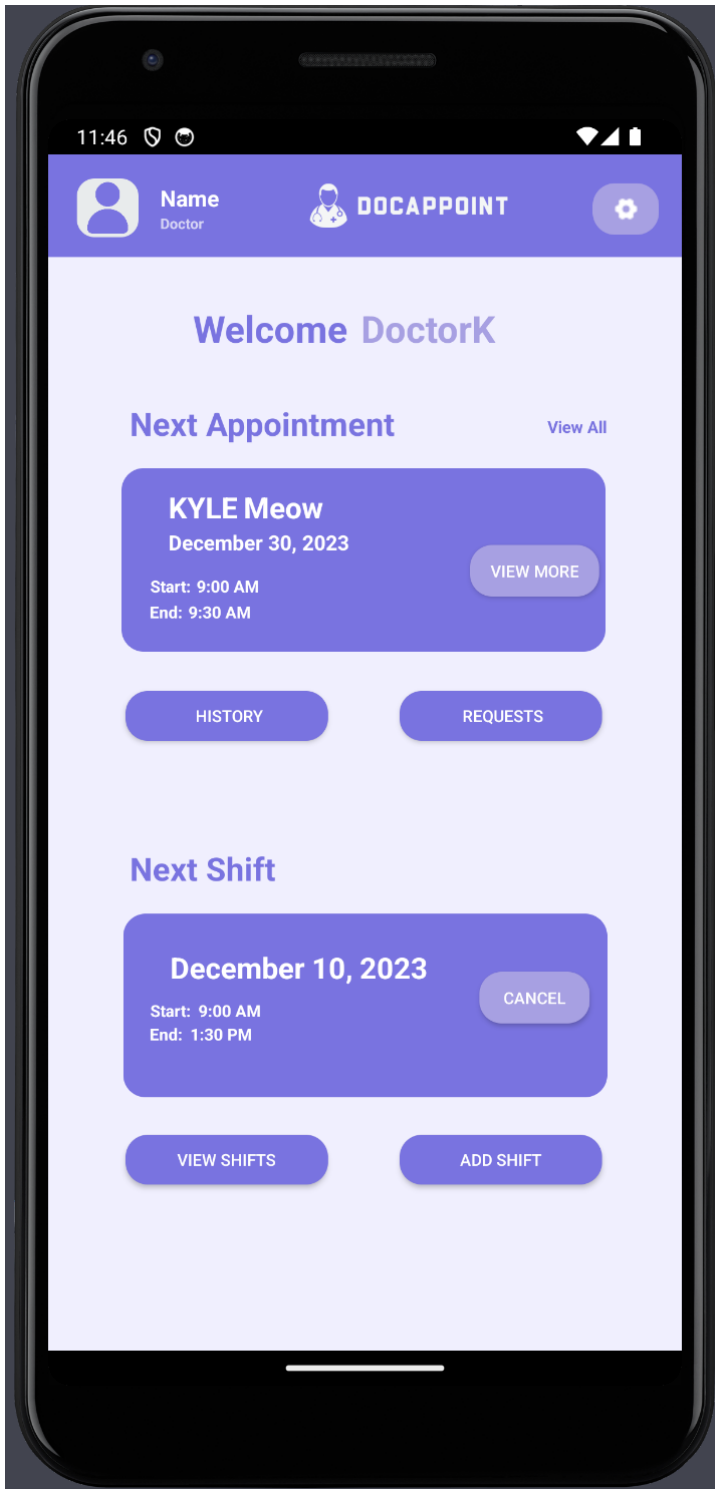
Screenshots of application











Lessons learned

One lesson learned while programming this assignment is that not a lot of coding is taught in class and it takes a whole lot of self-teaching to learn how to program things. For the purpose of this assignment, since we were not familiar with many of the functions of Android Studio, we initially had to search how to do a certain function (such as programming buttons to go to the next page). However, as we continued to learn new things about Android Studio, we started to use these online resources less frequently, leading to growth in the knowledge of group members. This was one of our strengths as a group and we will continue to use this method of learning and growth moving forward.

Another lesson we learned throughout the project is that it takes quite a bit of time to plan out what we want to see in the app and the implementation of the application. In some cases, we worked up to the last minute to implement features on our app for previous deliverables because we started later than we'd like to admit. We assumed that we would be able to attempt to implement a feature in an application in a certain amount of time, but it ended up taking a lot longer. One example was the implementation of the profile picture feature. It was estimated to take around half a day to get it to work, but in the end, it actually took almost a day and a half. These inaccurate estimations decreased the productivity of some group members, depending on how challenging their responsibilities were. For future projects, we will plan better to take into account potential hurdles we could face when coding.

Finally, we learned more in depth about team management and working in unison. When working on several parts of the app, we had to rely on other team members to complete their separate app functionality to integrate it to the next member's part. This led to having to finish a task within a specific time constraint and to distribute work to each group member based on their skill set/knowledge. This included taking self-initiative and communicating with each group member to coordinate each deliverable task.