

# ESP32 + W5500,用Arduino编程

## 问题

**ESP32** 通过SPI链接W5100和W5500以太网模块时,采用Ethernet库总是出现错误。在ESP32侧作为服务器时编译无法通过,作为客户端可以。从提示上看是其中的Server.h文件出现问题。

提示:

```
C:\Users\□□□□□□\Documents\ArduinoData\packages\esp32
\hardware\esp32\1.0.6\cores\esp32\Server.h:28:18: note:
    virtual void Server::begin(uint16_t)
    virtual void begin(uint16_t port=0) =0;
                ^
exit status 1
```

## 解决方法

打开Server.h文件,按下面修改:

```
1  class Server: public Print
2  {
3  public:
4      //virtual void begin(uint16_t port=0) =0;    modified by CAI at 2021-12-13
5      virtual void begin() = 0;
6  };
```

这样修改就可以使用W5500模块了。

改写了这个头文件会不会造成其他的程序出现问题不清楚。其他使用到Server.h库的程序工作是不是正常也不清楚。但这样就可以编译通过了。输出:

程序代码:

```
1  #include <SPI.h>
2  #include <Ethernet.h>
3  IPAddress ip(192,168,50,21);
4  EthernetServer server(80);
5  byte mac[] = {0xDE, 0xAD, 0xBE, 0xEF, 0xFE, 0xED};
6  boolean alreadyConnected = false; // whether or not the client was connected previously
7  uint16_t xi = 0;
8  void setup()
9  {
10     Ethernet.init(SS);
11     Serial.begin(115200);
12     while (!Serial)
13     {
14         ; // wait for serial port to connect. Needed for Leonardo only
15     }
16     delay(2000);
17     Serial.println("COM0 setup OK!");
18
19     pinMode(LED_BUILTIN, OUTPUT);
20     Serial.println("LED_BUILTIN = " + String(LED_BUILTIN));
21     Serial.println("SCK = " + String(SCK));
```

```

22 Serial.println("MISO = " + String(MISO));
23 Serial.println("MOSI = " + String(MOSI));
24 Serial.println("SS  = " + String(SS));
25
26 Ethernet.begin(mac, ip);
27 // start the server
28 auto hwStatus = Ethernet.hardwareStatus();
29 switch (hwStatus)
30 {
31     case EthernetNoHardware:
32         Serial.println("No Ethernet hardware");
33         break;
34     case EthernetW5100:
35         Serial.println("Ethernet W5100 installed");
36         break;
37     case EthernetW5200:
38         Serial.println("Ethernet W5200 installed");
39         break;
40     case EthernetW5500:
41         Serial.println("Ethernet W5500 installed");
42         break;
43 }
44
45 auto link = Ethernet.linkStatus();
46 Serial.print("Link status: ");
47 switch (link)
48 {
49     case Unknown:
50         Serial.println("Unknown");
51         break;
52     case LinkON:
53         Serial.println("ON");
54         break;
55     case LinkOFF:
56         Serial.println("OFF");
57         break;
58 }
59
60 server.begin();
61 Serial.print("server start at IP address: ");
62 Serial.println(Ethernet.localIP());
63 }
64
65 void loop()
66 {
67     // wait for a new client:
68     EthernetClient client = server.available();
69     xi++;
70     if (xi > 40000)
71     {
72         xi = 0;
73         digitalWrite(LED_BUILTIN, !digitalRead(LED_BUILTIN));
74     }
75     // when the client sends the first byte, say hello:
76     if (client)
77     {
78         if (!alreadyConnected)
79         {
80             // clear out the input buffer:
81             client.flush();
82             Serial.println("We have a new client");
83             client.println("Hello, client!");
84             alreadyConnected = true;
85         }
86         if (client.available() > 0)
87         {
88             // read the bytes incoming from the client:
89             char thisChar = client.read();
90             // echo the bytes back to the client:
91             server.write(thisChar);
92             // echo the bytes to the server as well:
93             Serial.write(thisChar);
94         }
95     }
96 }

```

可以接收到串口助手发来的文字信息。

**后续**

在使用W5500的情况下可以用Ethernet库。把Server.h的库修改就可以使用，但在使用无线网的时候就出现问题，不能编译通过，需要将上述的server.h的声明改回原来的原始版本，才能使用Wifi.h等库。在这里望大家周知。