

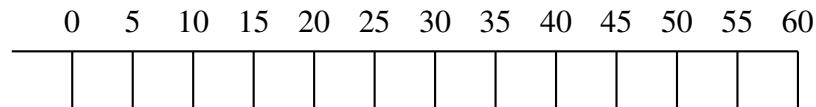
**Goal** Learn about the following terminology: schedule, digraph, processors, finishing time, optimal finishing time, optimal schedule, idle time, critical path, critical time.

### 1. Motivating Example Fixing a Flat Bike Tire

label	task	time	dependence
A	buy a replacement tube patch kit	20 minutes	
B	find tools	5 minutes	
C	remove tire and tube	10 minutes	
D	replace tire and new tube	10 minutes	
E	repair old tube	10 minutes	

(a) Schedule with one processor

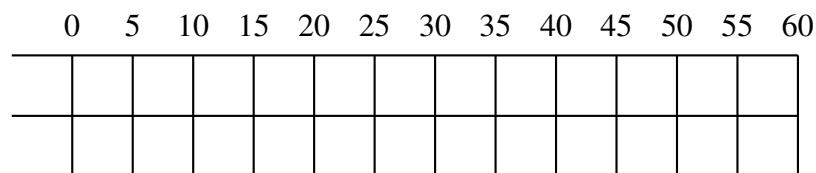
total time: \_\_\_\_\_



(b) Schedule with two processors

total time: \_\_\_\_\_

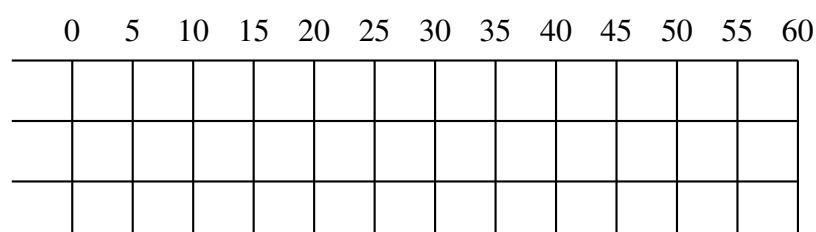
time		_____
done		_____
ready		_____



(c) Schedule with three processors

total time: \_\_\_\_\_

time		_____
done		_____
ready		_____



## 2. Terminology

(a) **schedule**(b) **digraph**(c) **processors**(d) **finishing time**(e) **optimal finishing time and optimal schedule**(f) **idle time**(g) **critical path**(h) **critical time**

3. **General Example:** Create a digraph. Make a valid schedule with TWO processors. Determine values of finishing time, idle time and critical time.

label/task	time	dependence
A	2	
B	1	
C	2	
D	3	A
E	6	A, B
F	8	B, C
G	5	E, F

