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# GEOS 639 – INSAR AND ITS APPLICATIONS

## GEODETIC IMAGING AND ITS APPLICATIONS IN THE GEOSCIENCES

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Lecturer:

Franz J Meyer, Geophysical Institute, University of Alaska Fairbanks, Fairbanks; [fjmeyer@alaska.edu](mailto:fjmeyer@alaska.edu)

### Lecture 4: Introduction to Geodetic Imaging III – Synthetic Aperture Radar

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UAF Course GEOS 639



# SENSOR TYPES RELEVANT FOR THIS COURSE

## SYNTHETIC APERTURE RADAR SENSORS

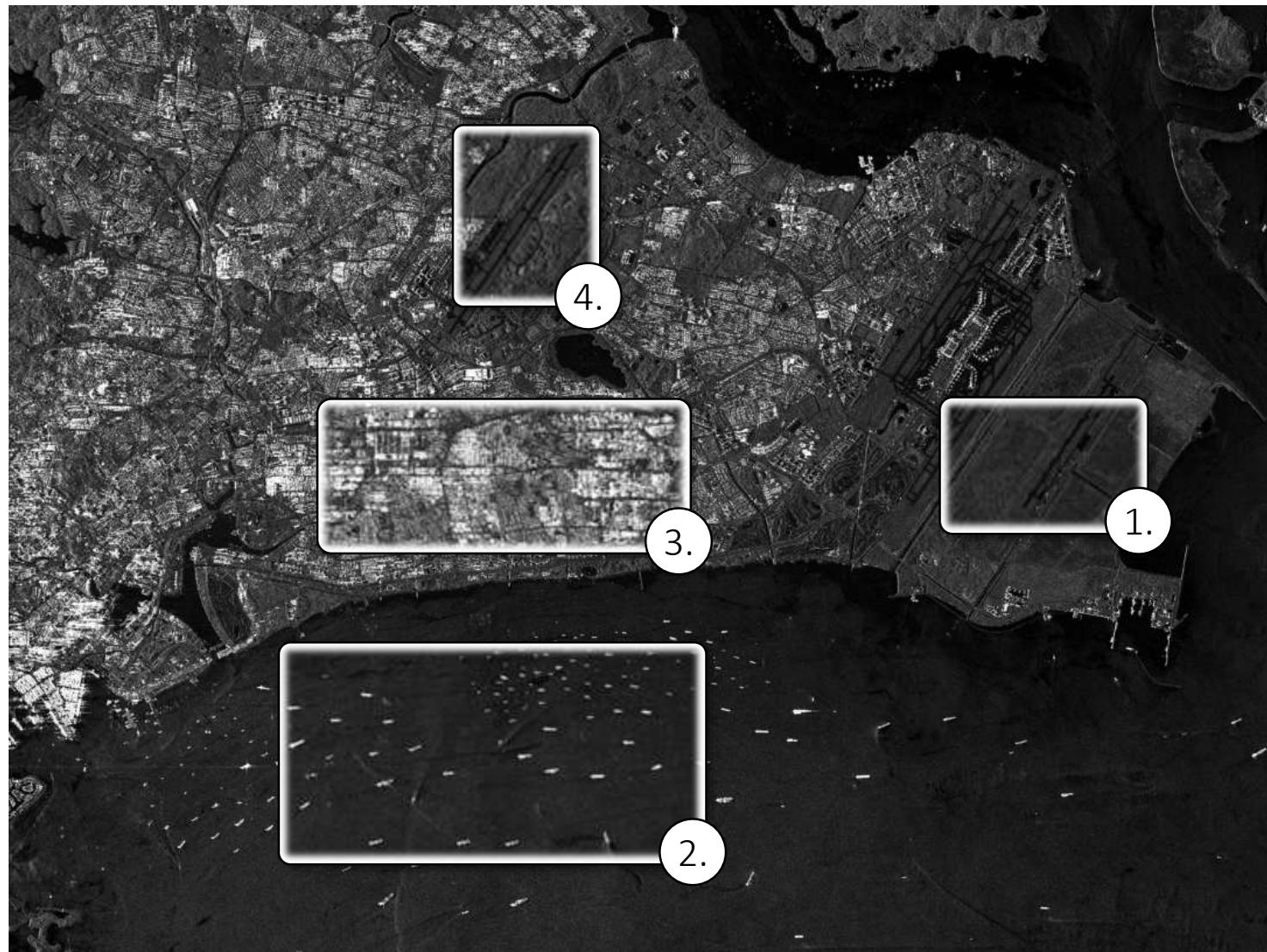


# Think – Pair – Share

## SAR Image Interpretation



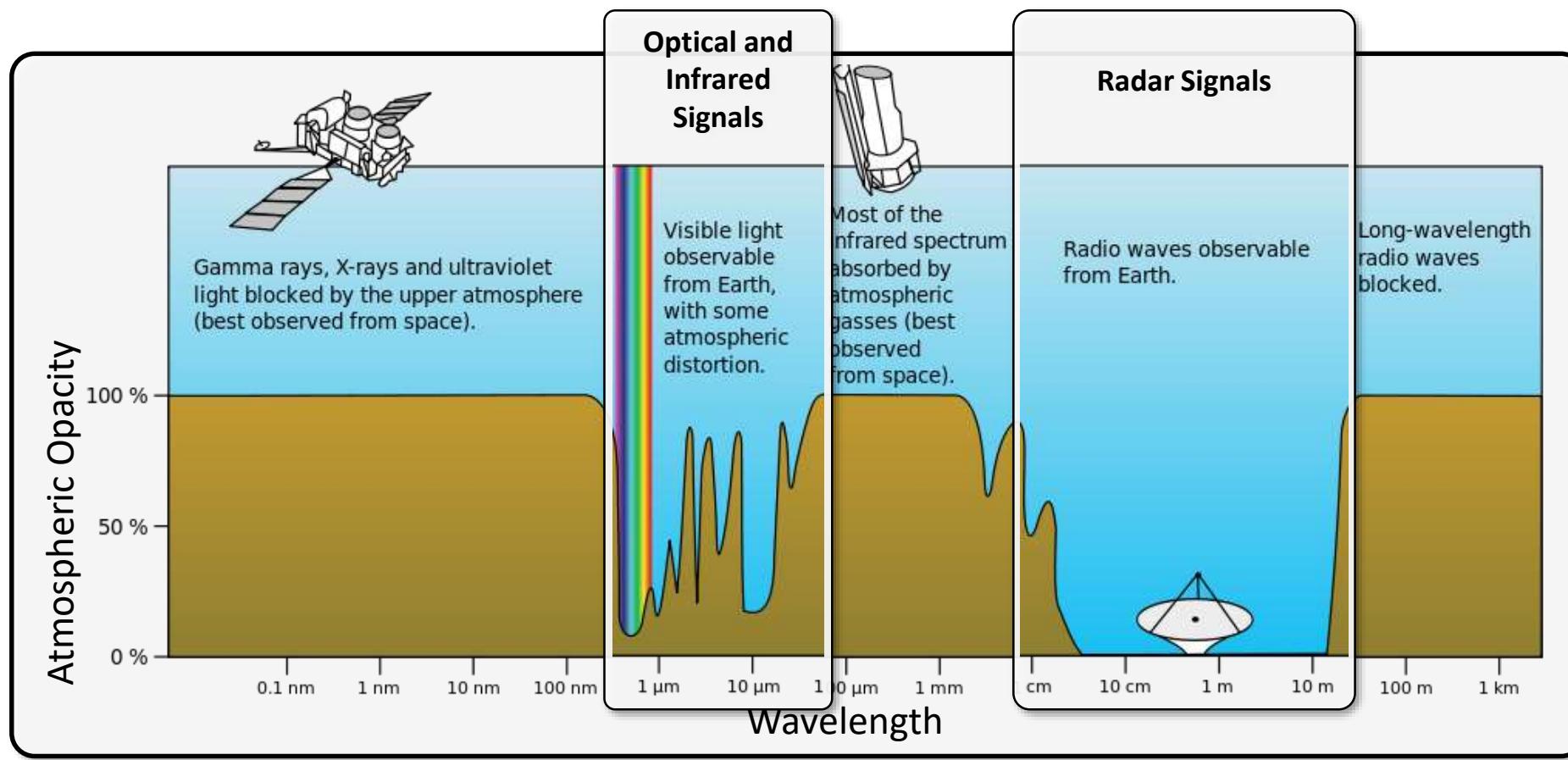
- What do these five image areas show?



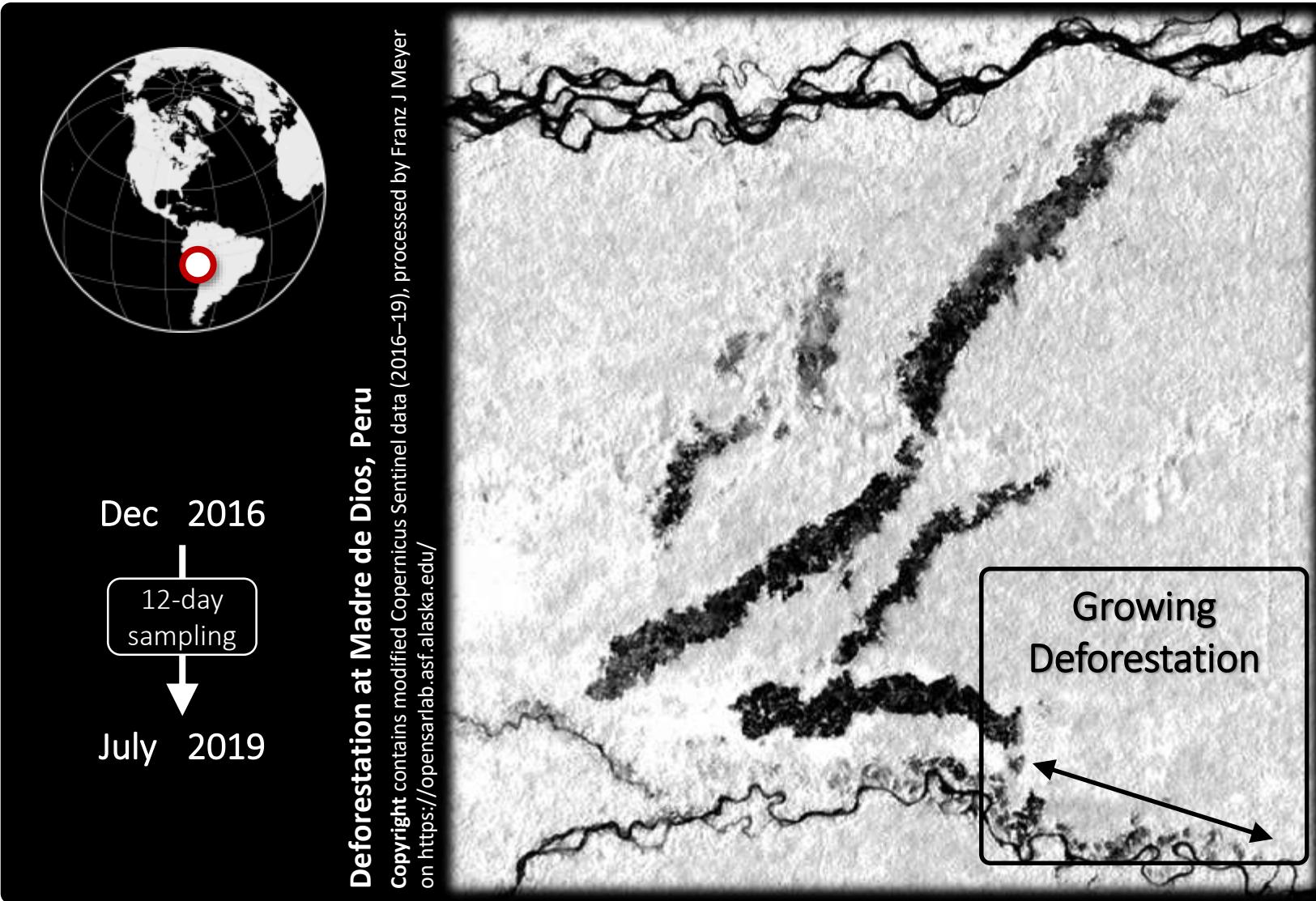
# Wavelength Discriminates Radar from Optical Data

- Radar has excellent capabilities for routine global change monitoring
  - 24/7 imaging capabilities: due to weather and illumination independence
  - Advanced change detection performance: due to stable image geometry and own signal source
  - Complementary to optical sensors: provides independent information about surface

NASA Earth Observatory images by Robert Simmon,  
using Suomi NPP VIIRS data from Chris Elvidge  
(NOAA National Geophysical Data Center)



# Weather Independence Provides Advantages Especially For Cloud Affected Regions Such as the Rain Forest



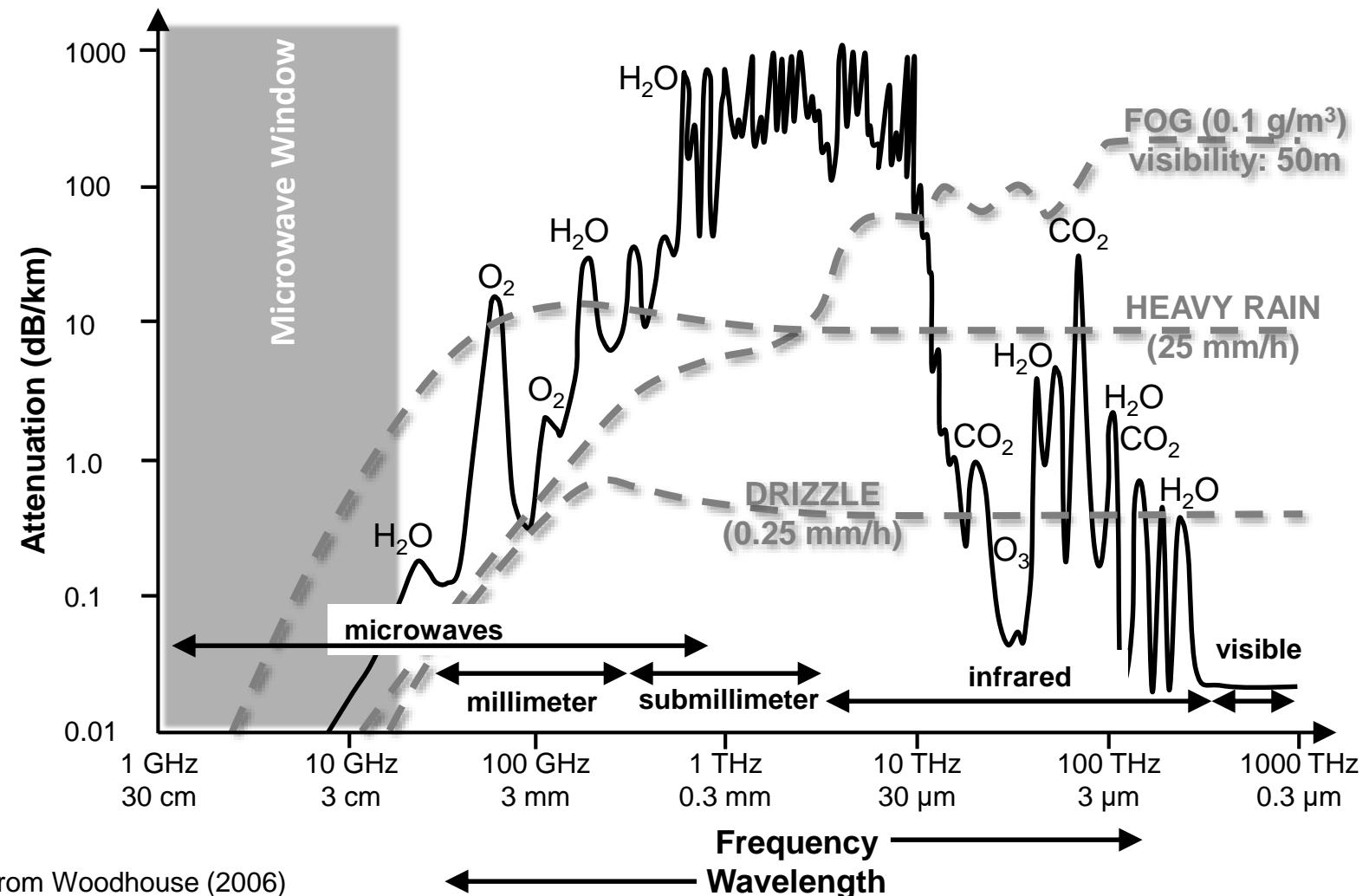
# The Microwave Spectrum

(approximate)

Band	Frequency $f_0$	Wavelength $\lambda = c/f_0$	Typical Application
Ka	27 – 40 GHz	1.1 – 0.8 cm	Rarely used for SAR (airport surveillance)
K	18 – 27 GHz	1.7 – 1.1 cm	Rarely used for SAR ( $H_2O$ absorption)
Ku	12 – 18 GHz	2.4 – 1.7 cm	Rarely used for SAR (satellite altimetry)
X	8 – 12 GHz	3.8 – 2.4 cm	<b>High-resolution SAR</b> (urban monitoring; ice and snow; little penetration into vegetation cover; fast coherence decay in vegetated areas)
C	4 – 8 GHz	7.5 – 3.8 cm	<b>SAR workhorse</b> (global mapping; change detection; monitoring areas with low to moderate vegetation; improved penetration; higher coherence)
S	2 – 4 GHz	15 – 7.5 cm	<b>Little but increasing use for SAR-based Earth obs.</b> ; agriculture monitoring (NISAR will carry S-band; expands C-band applications to higher vegetation density)
L	1 – 2 GHz	30 – 15 cm	<b>Medium resolution SAR</b> (Geophysical monitoring; biomass and vegetation mapping; high penetration; InSAR)
P	0.3 – 1 GHz	100 – 30 cm	<b>Biomass estimation.</b> First P-band spaceborne SAR will be launched ~2020; vegetation mapping and assessment. Experimental SAR.

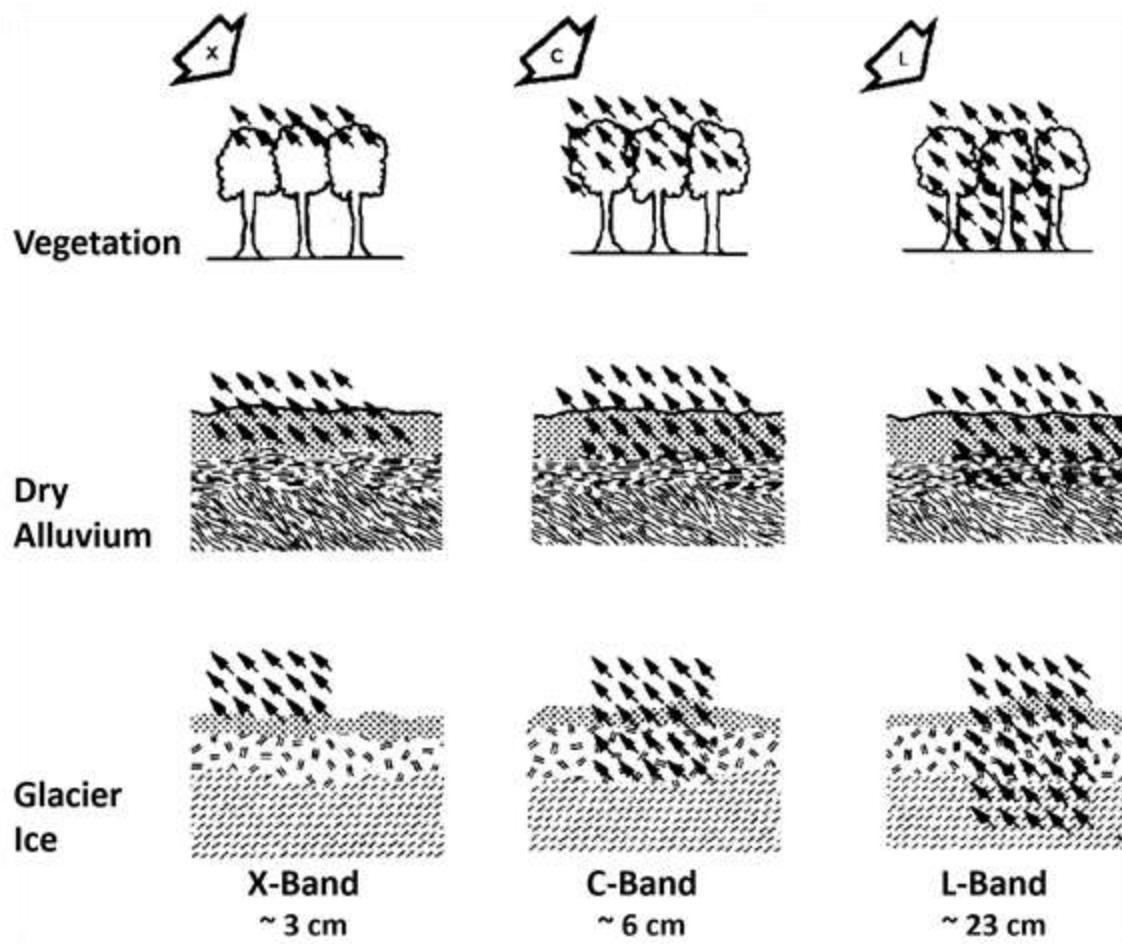


# Atmosphere almost Transparent at Microwave Window

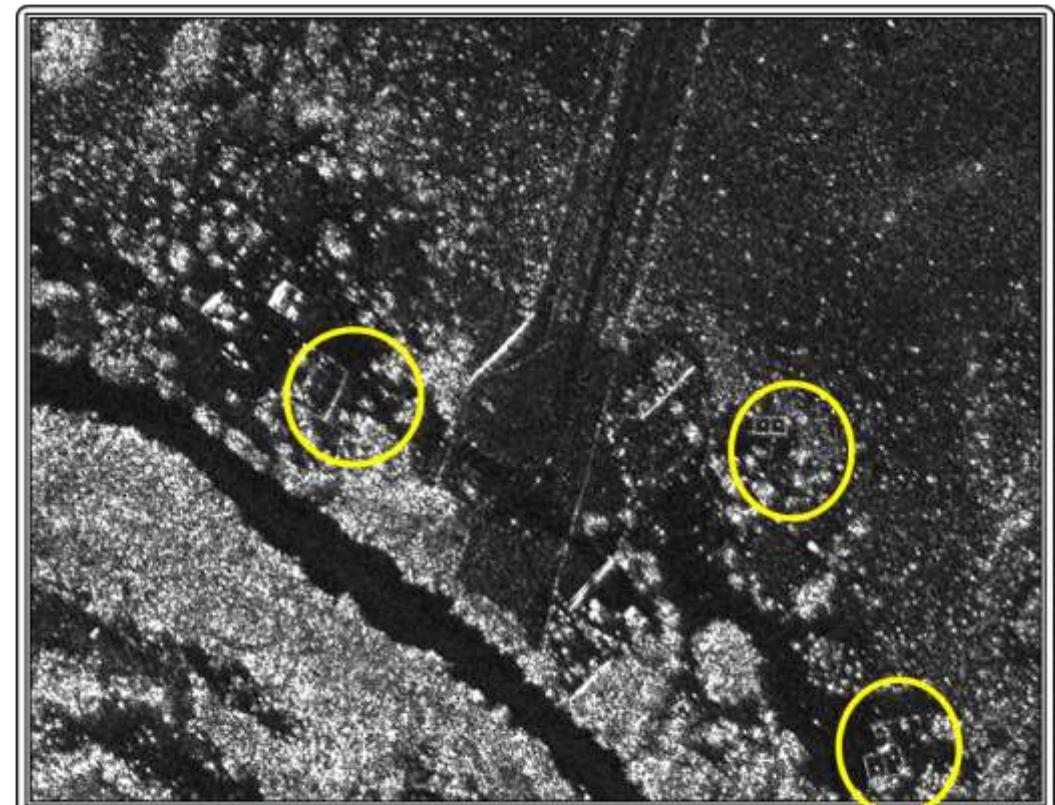


# Depending on Signal Wavelength, SAR can Penetrate Into Vegetation and Soils

Wavelength-Dependent Penetration into Top Surface Layers



- Example: X-band vs P-band penetration into Forest Canopies

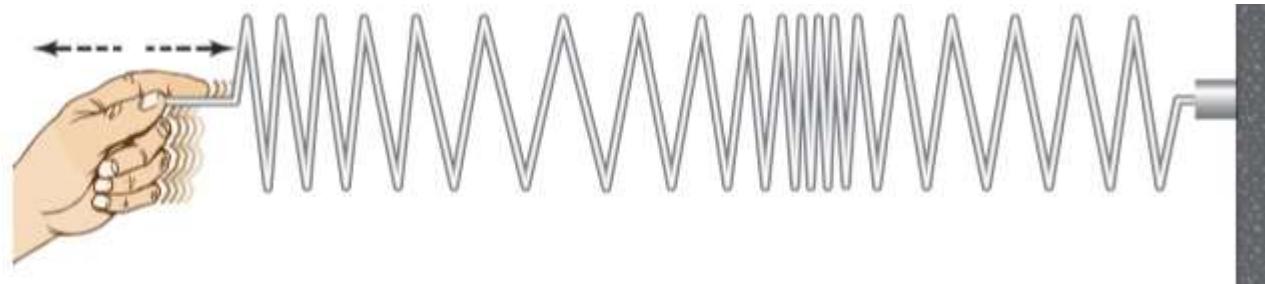


P-band radar image of forested area



# Radar like Optical EM Signals are Transverse Oscillating Waves

**Longitudinal oscillating waves** (sound waves, waves on oceans)



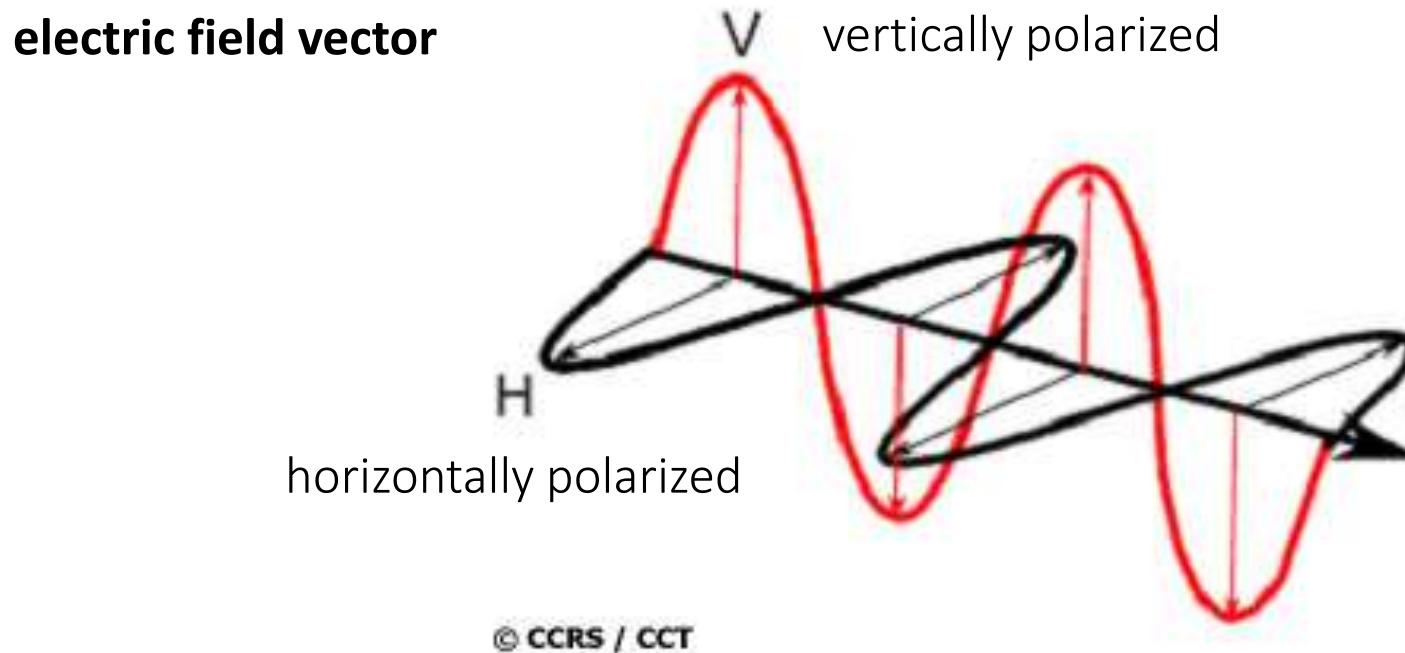
**Transverse oscillating waves** (e.g., EM waves)



Traverse oscillating waves (like EM waves) have one additional degree of freedom:  
Direction in which oscillation takes place, **called Polarization**



# In Radar, we can Control the Polarization of the Transverse Oszillating Signal → Its Polarization

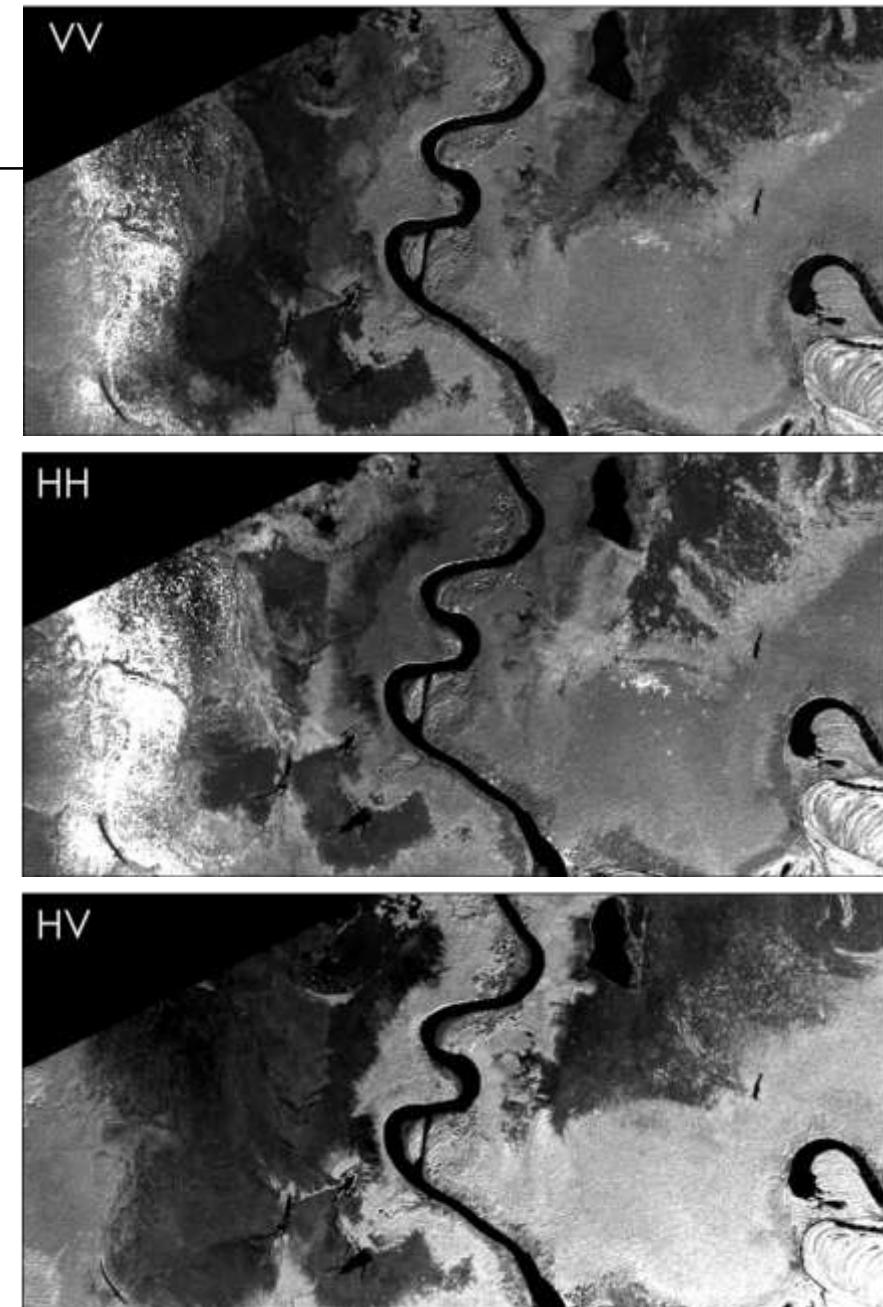
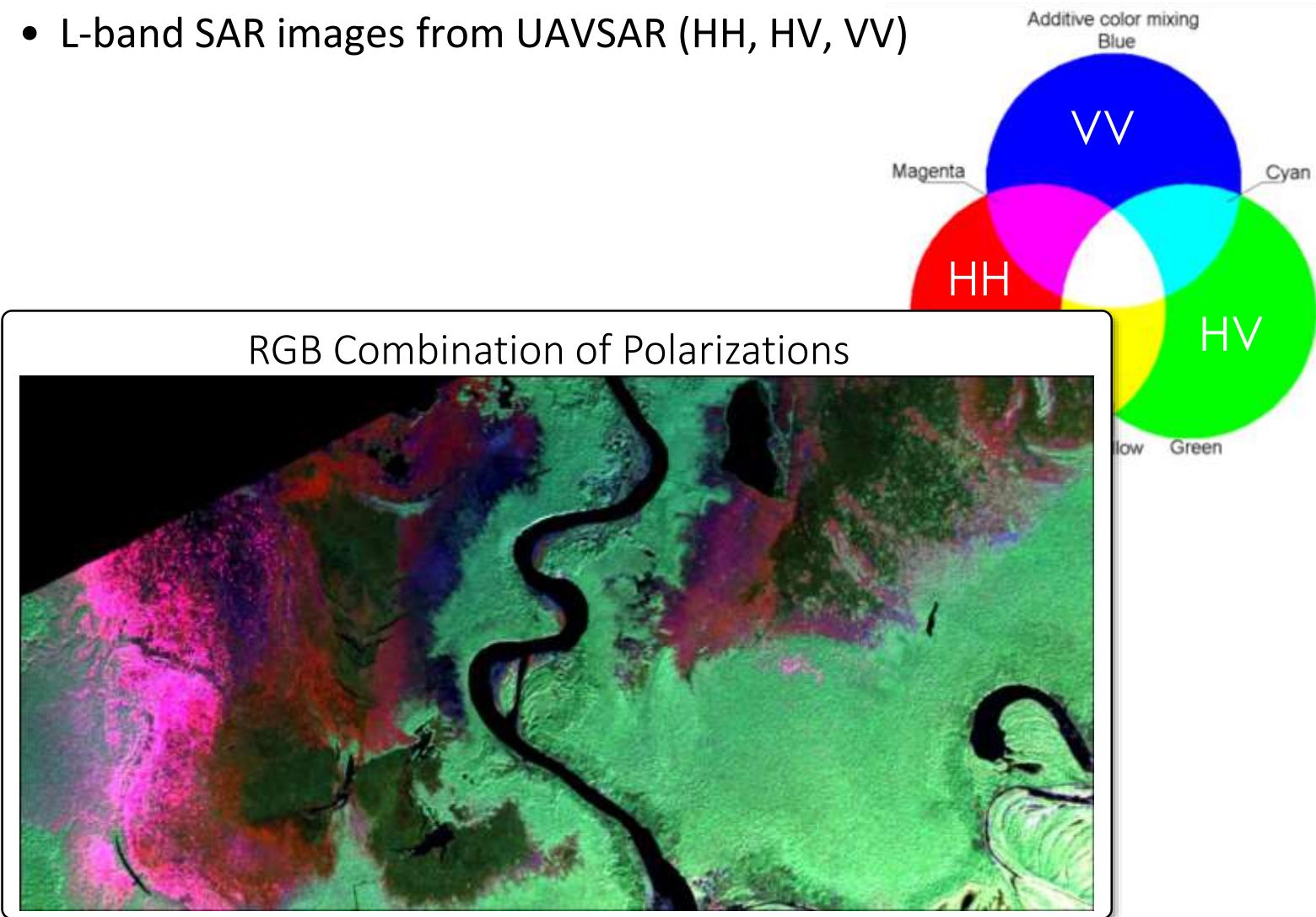


- Polarization planes are perpendicular – orientation technically arbitrary
- Usually, horizontal and vertical planes are chosen
- The terms horizontal and vertical then refer to either the earth or the antenna surface



# Example of Multiple Polarizations for Vegetation Studies - Pacaya-Samiria Forest Reserve in Peru

- L-band SAR images from UAVSAR (HH, HV, VV)





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# WHAT IS SYNTHETIC APERTURE RADAR (SAR)?

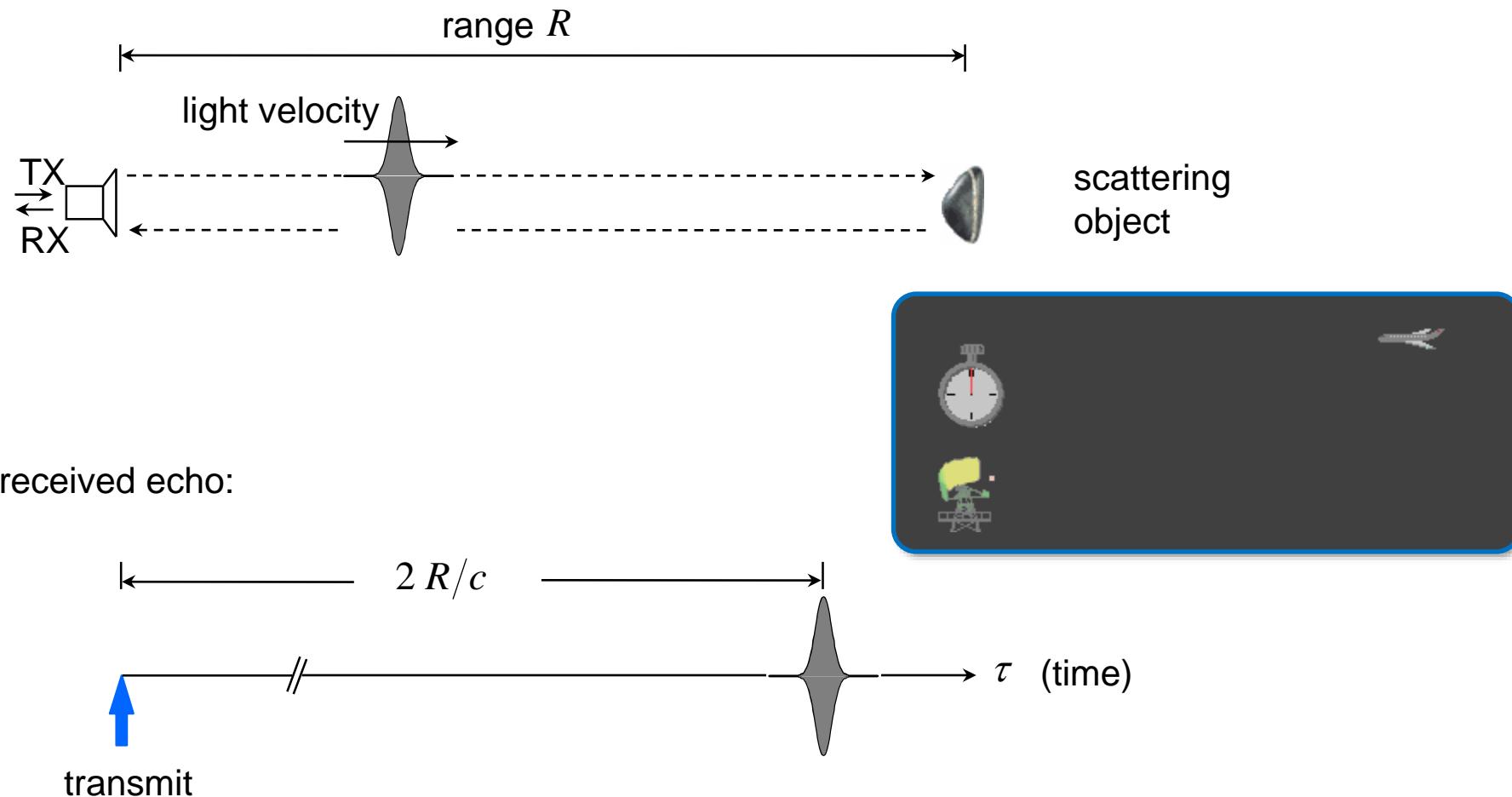


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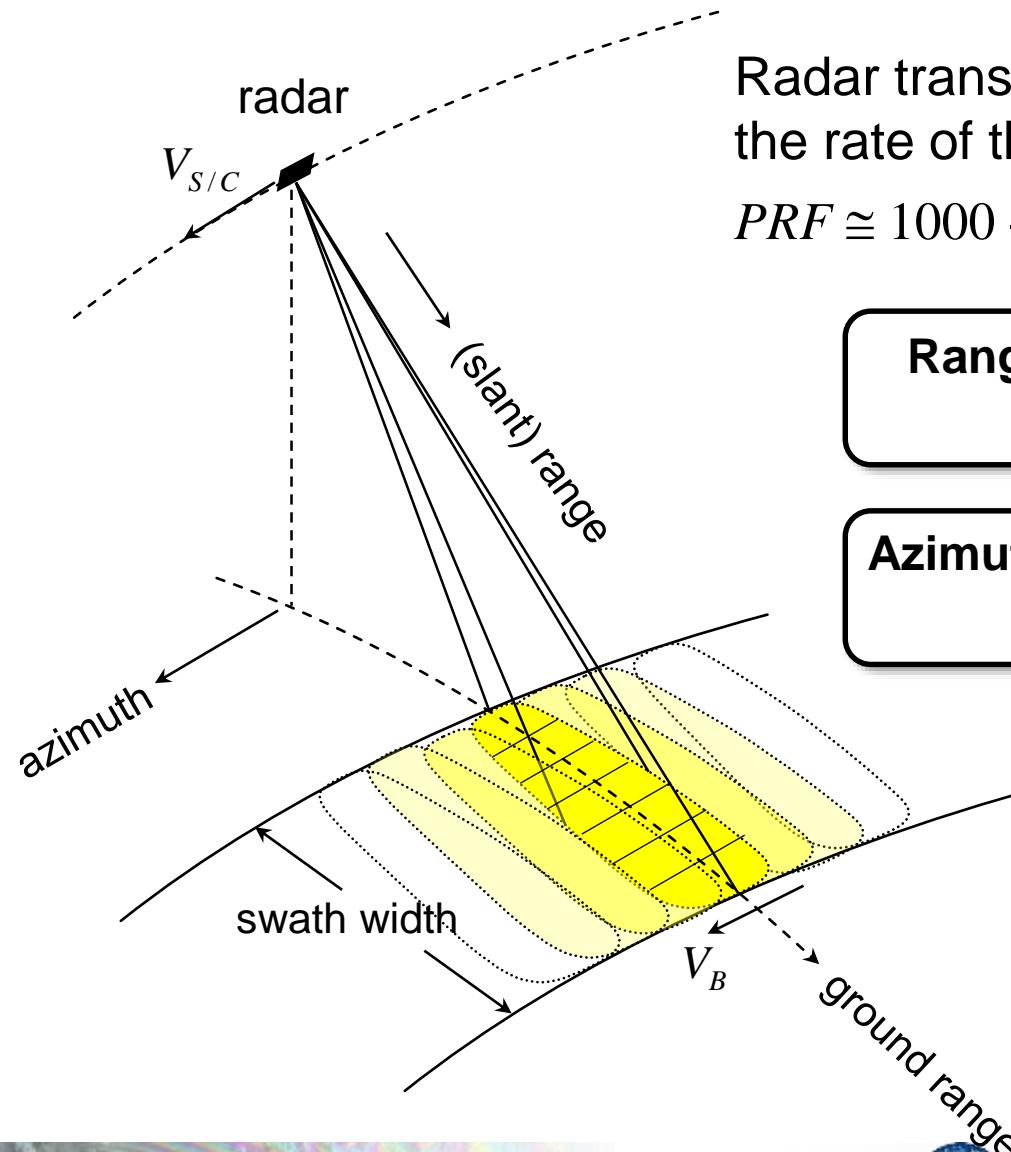


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# Radar Principle



# How to Form a Radar Image



Radar transmits pulses and receives echoes at the rate of the pulse-repetition frequency (PRF):  
 $PRF \approx 1000 - 4000 \text{ Hz}$

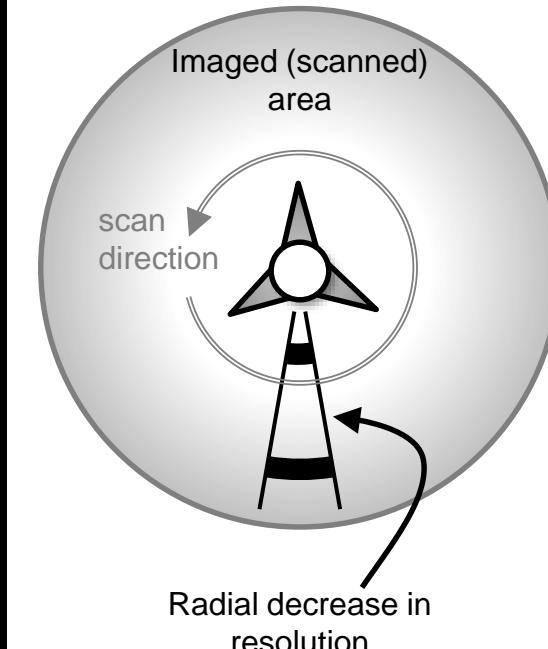
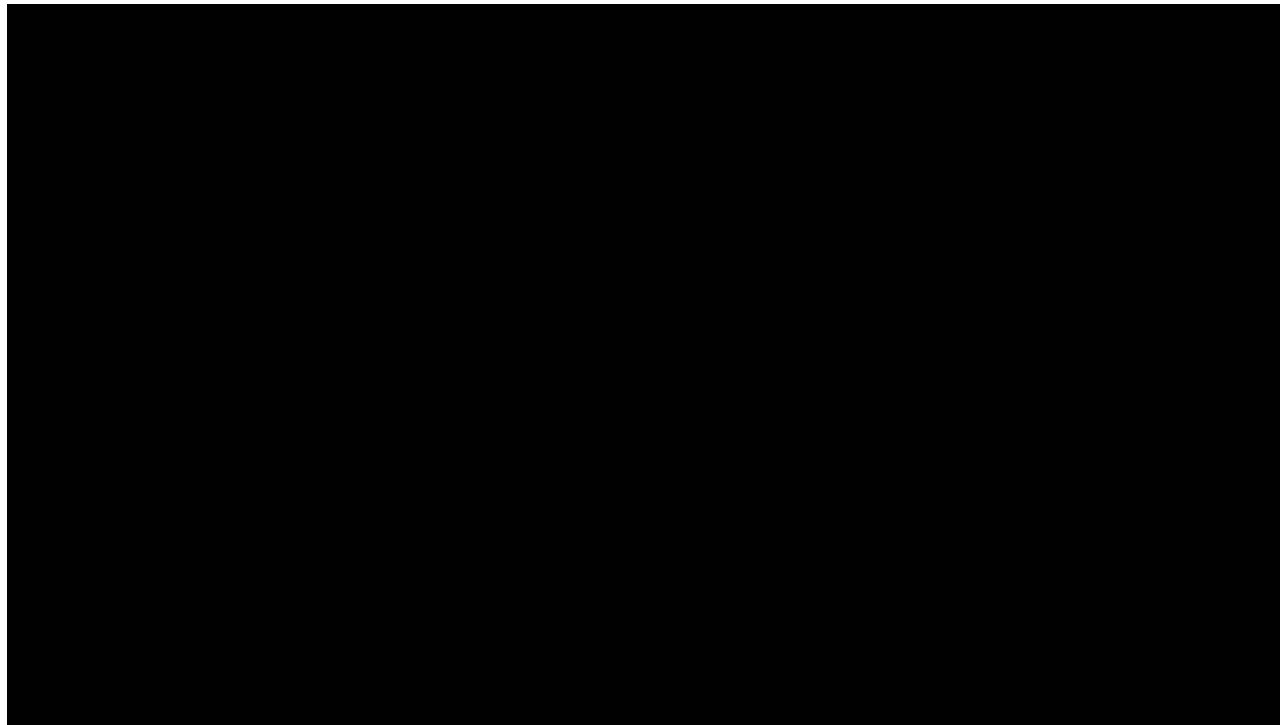
**Range pixels:** pixel size defined by pulse width (radar principle)

**Azimuth pixels:** scanning in flight direction at  $V_{S/C}$

# Imaging the Surface with SLARs

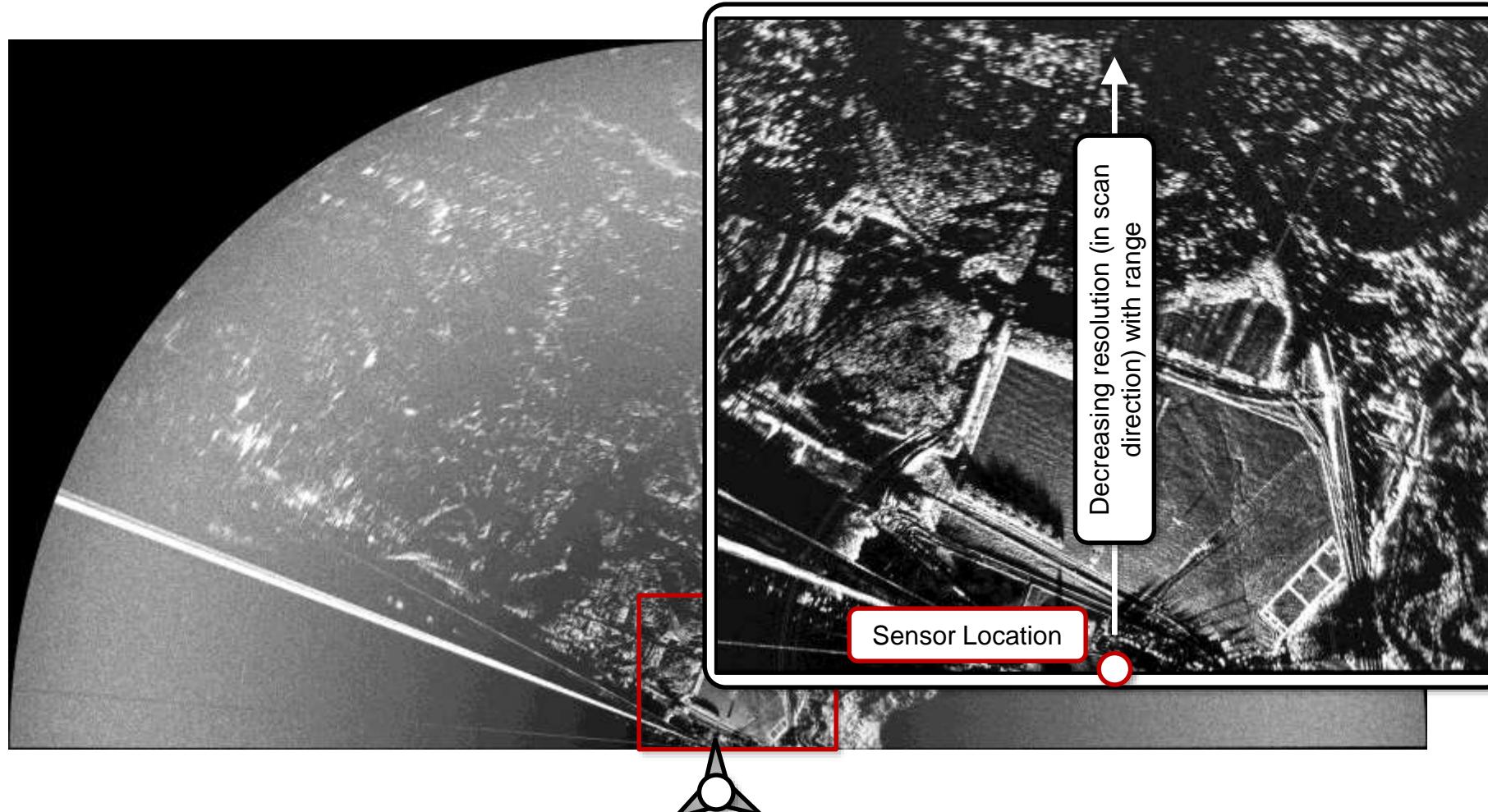
## Scanning Ground-based Radar System as a SLAR Example

- Resolution defined by pulse length & length of antenna



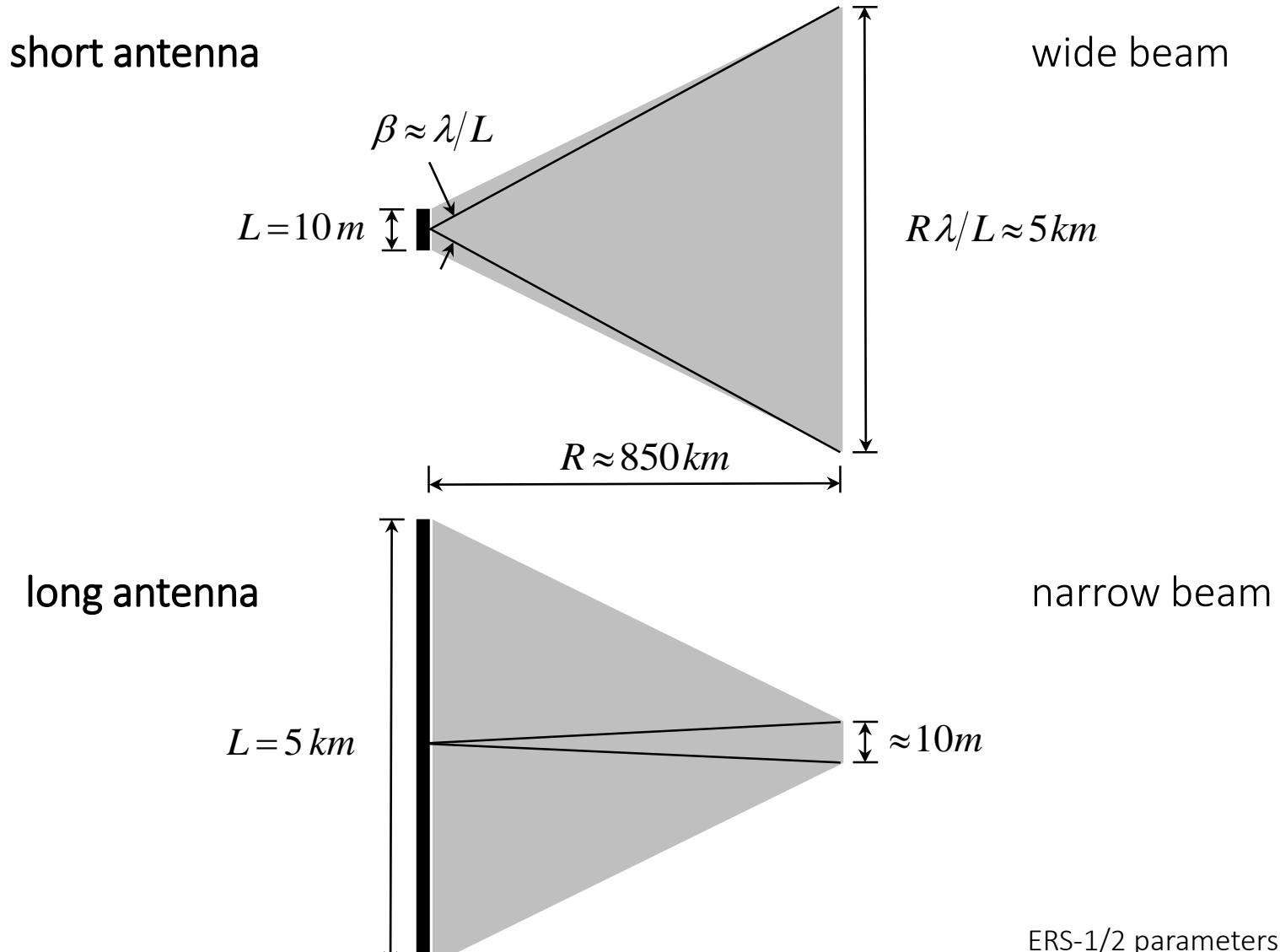
# Example of Scanning Ground-Based Radar Acquisition

- 180 degrees scan angle – location: Fairbanks, Alaska

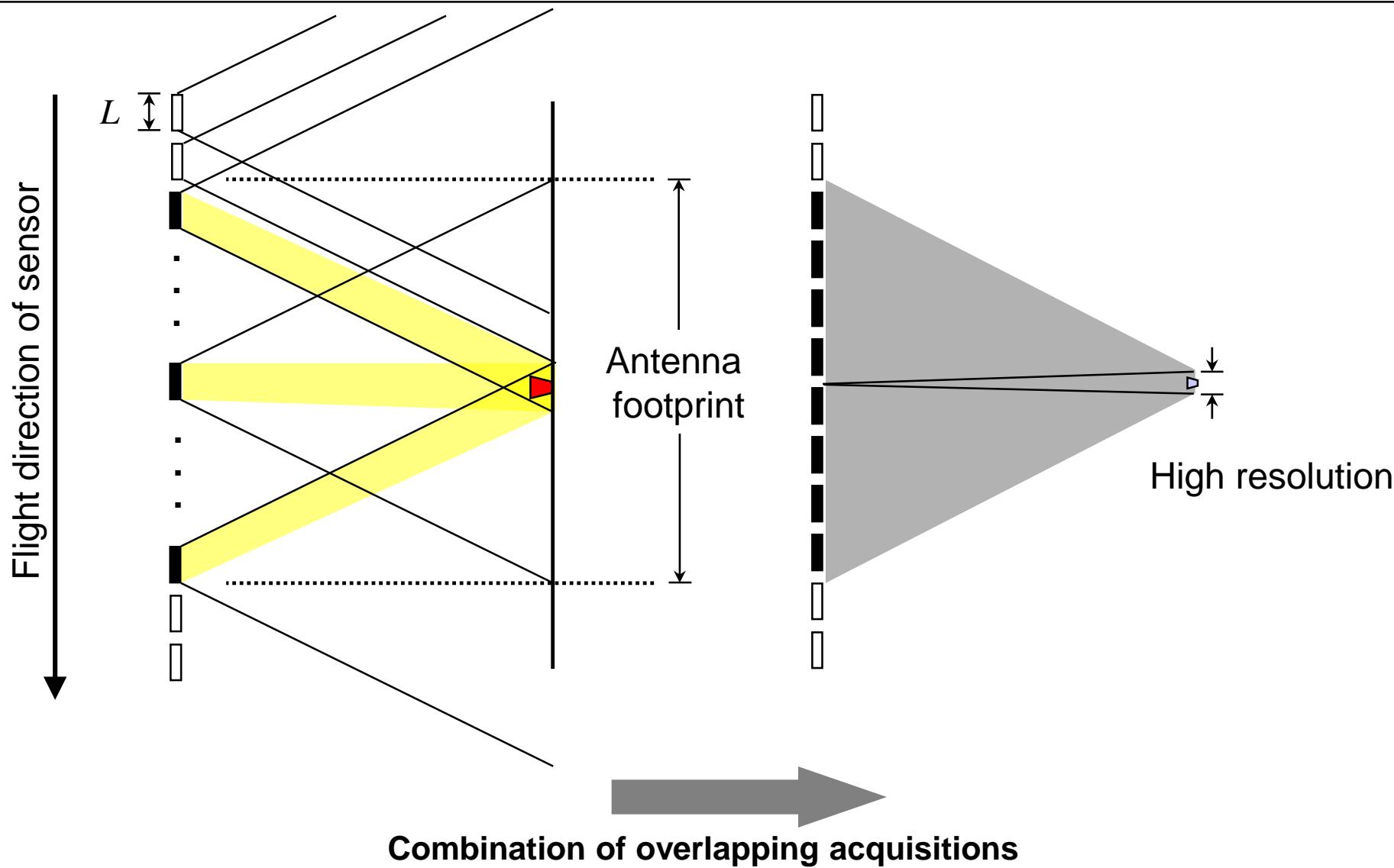


# The Problem of SLARs – Azimuth Resolution Degrades with Distance

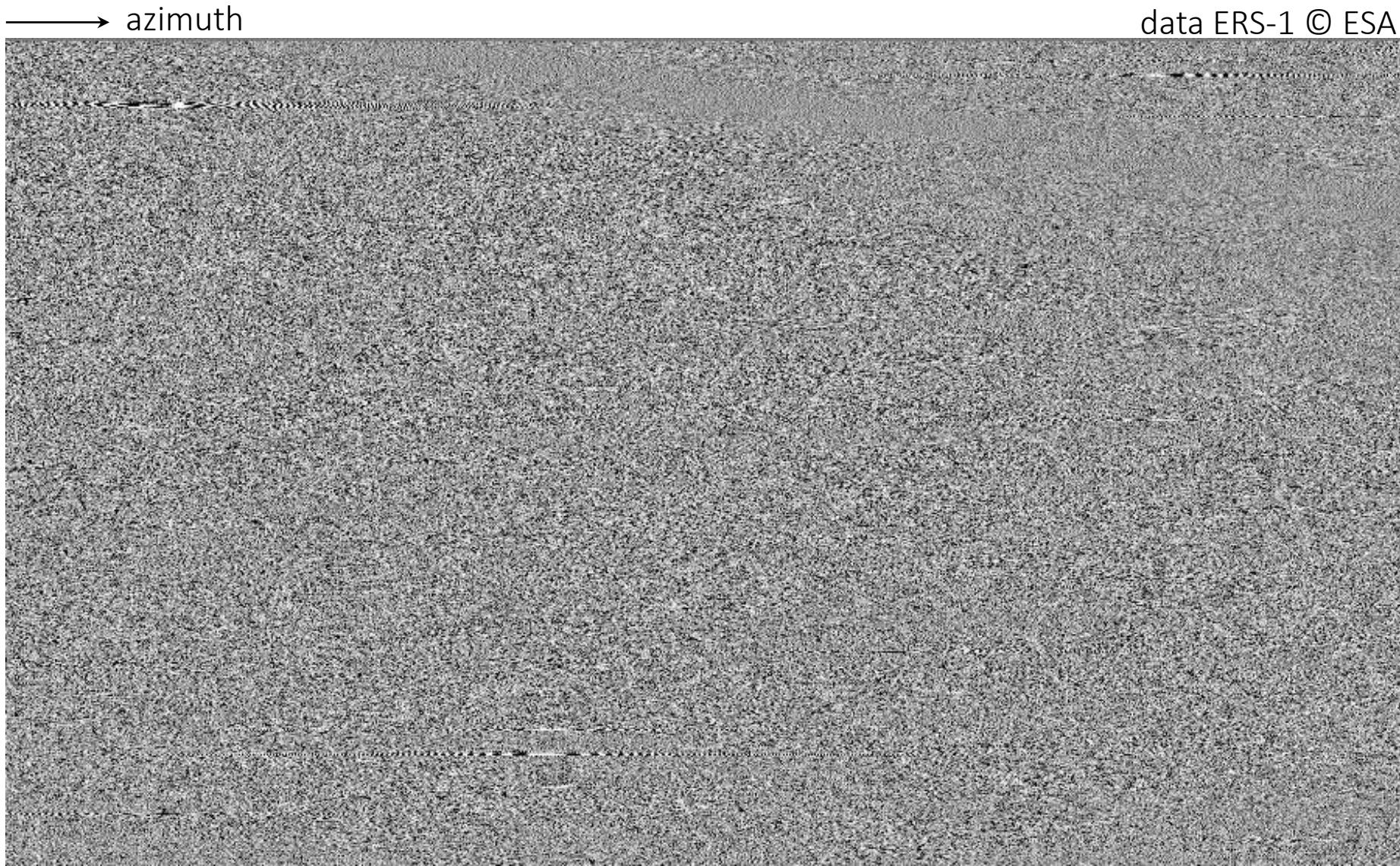
## Antenna Size vs. Beam Width



# Formation of a Synthetic Aperture — SAR Principle



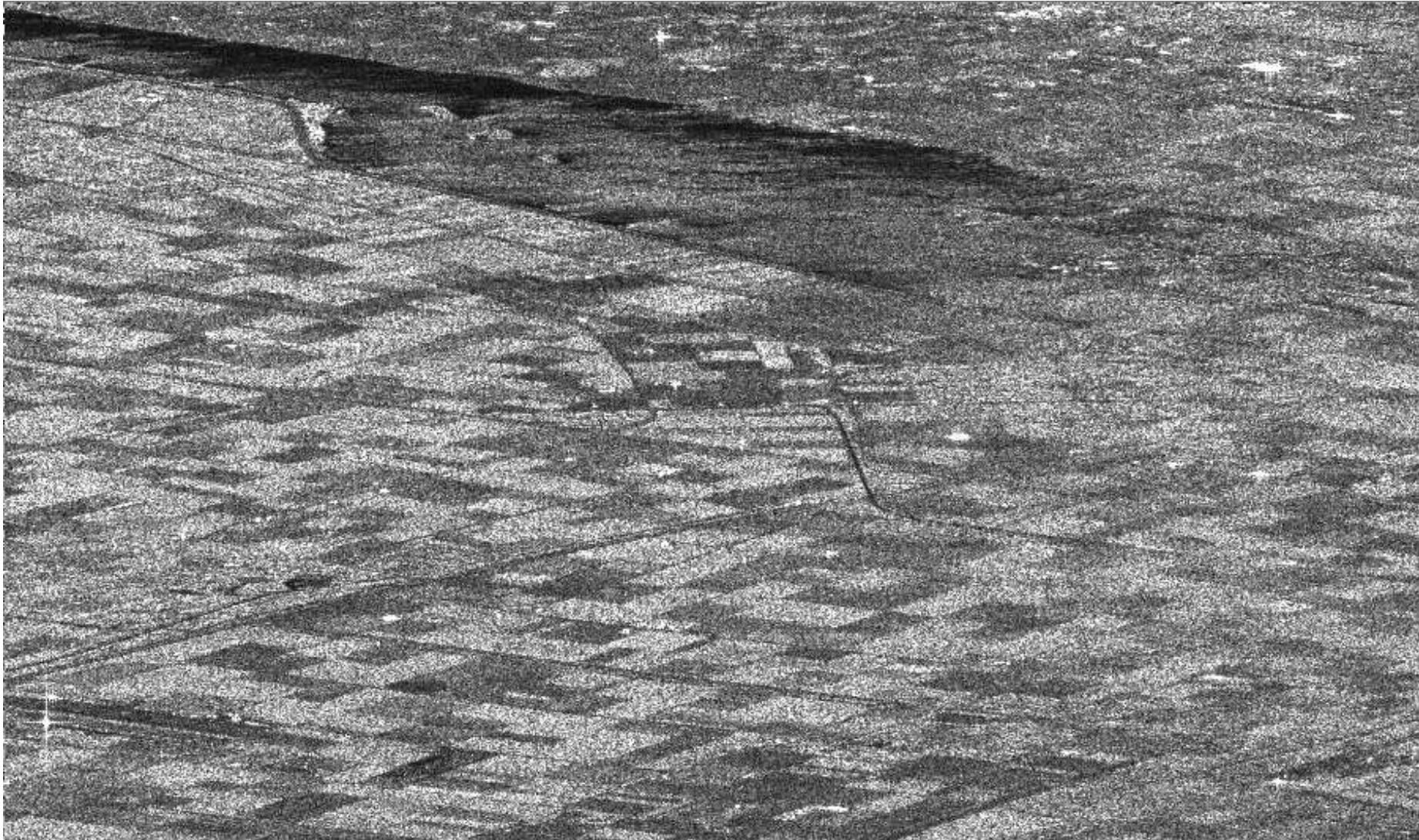
# Original SAR Observations



# SAR Data **After** Image Formation

→ azimuth

data ERS-1 © ESA



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Franz J Meyer, UAF

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# SAR Data After Image Formation and Multi-Looking to Reduce Noise

After azimuth pixel averaging  
by 4 to achieve approximately  
square pixels



data ERS-1 © ESA



# Satellite SAR Sensors: L-Band

	SEASAT	JERS-1 Japan	ALOS PALSAR Japan	ALOS-2 PALSAR-2 Japan	ALOS-4 PALSAR-3 Japan	SAOCOM, 1A / 1B Argentina	NISAR USA/India
<b>Operation Date</b>	1978 (105 days)	1992- 1998	1/2006 4/2011	2014	2020	2018/2019	2022
<b>Frequency Band</b>	L	L	L	L	L	L	L
<b>Polarization</b>	HH	HH	Polarimetric	Polarimetric	Polarimetric	Dual	Dual
<b>Spatial Resolution [m]</b>	20	18	10, 20, 100	3 - 100	3 - 100	10-100	10
<b>Repeat Cycle [days]</b>	17	44	46	14	14	16/8	12



# Satellite SAR Sensors: C-Band

	RADARSAT-1 Canada	RADARSAT-2 Canada	RADARSAT Constellation Mission Canada	ERS-1/2 Europe	Envisat Europe	Sentinel-1 ESA	
<b>Launch/ Operation Date</b>	1995	2007	2018	1991- 2011	2002-2012	2014 (A) 2016 (B)	
<b>Frequency Band</b>	C	C	C	C	C	C	Sentinel-1 C/D approved for operations until 2030
<b>Polarization</b>	HH	Quad-pol	Quad-pol	VV	HH, VV, HV	Dual-Pol Interferometric	
<b>Spatial Resolution [m]</b>	10-100	3-100	3-100	30	10-100	5-100	
<b>Repeat Cycle [days]</b>	24	24	1	3/75/176	35	12/6	



# Satellite SAR Sensors: X-Band

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	TerraSAR-X Tandem-X DLR/InfoTerra	Cosmo SKYMED Constellation, ASI, eGeos
<b>Operation Date</b>	4/2007 2009 Tandem-X	2007
<b>Frequency Band</b>	X	X
<b>Polarization</b>	Polarimetric Interferometric	Polarimetric Interferometric
<b>Spatial Resolution [m]</b>	Up to 1	Up to 1
<b>Repeat Cycle [days]</b>	11	16

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# Satellite SAR Sensors: Other Bands

	ESA Biomass Mission Europe	NISAR USA/India
<b>Operation Date</b>	2018	2020
<b>Frequency Band</b>	P	S
<b>Polarization</b>	Polarimetric Interferometric	Polarimetric Interferometric
<b>Spatial Resolution [m]</b>	50-200	~3
<b>Repeat Cycle [days]</b>	25	12





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# GEOMETRIC PROPERTIES OF SAR



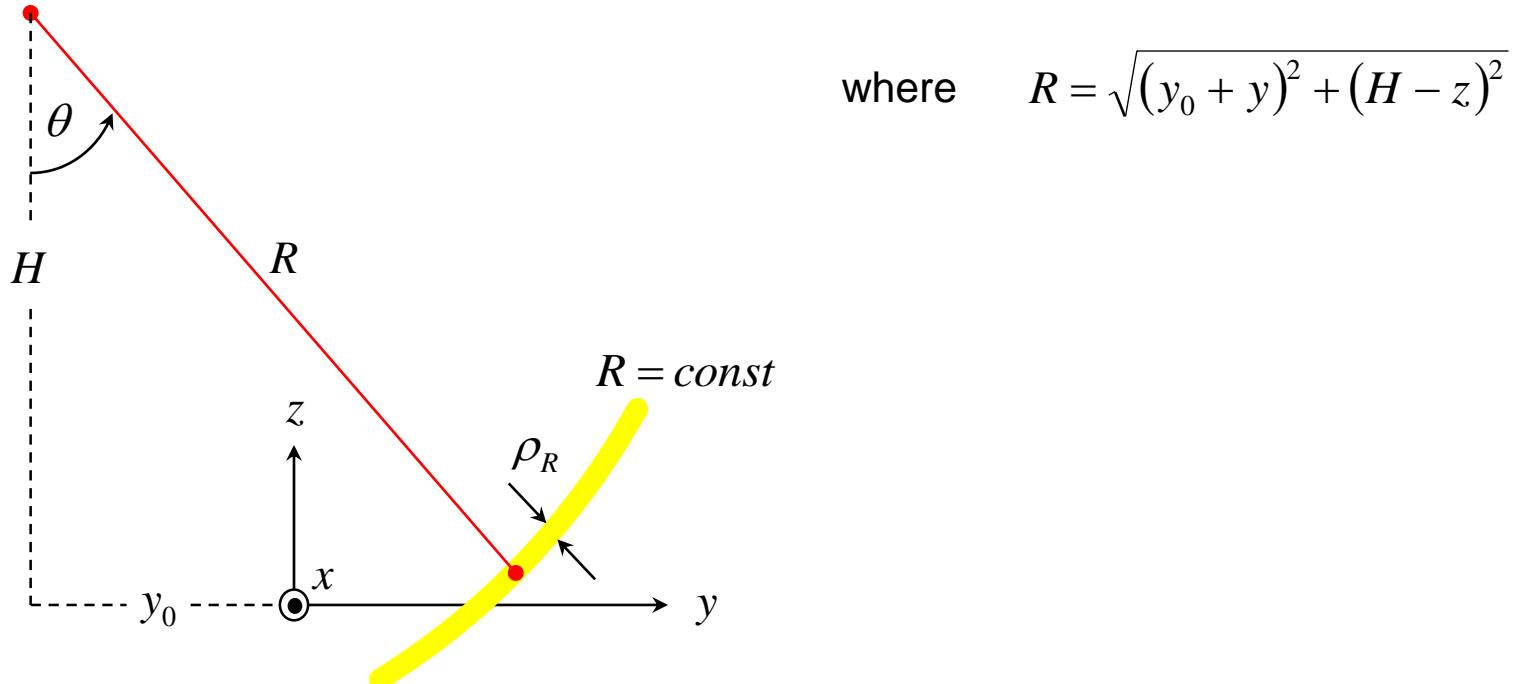
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# Geometric Distortions are Caused by the Slant Observation Geometry of SAR Systems

For SAR images processed to 'zero-Doppler' geometry:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \rightarrow \begin{pmatrix} x \\ R \end{pmatrix}$$


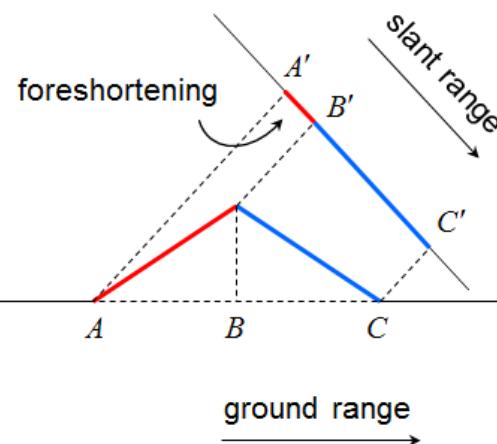
where  $R = \sqrt{(y_0 + y)^2 + (H - z)^2}$



# Three Types of Geometric Distortions Occur As a Consequence of Oblique Look Angle

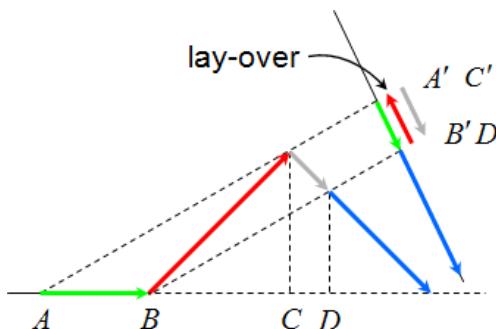
## Foreshortening

- Sensor-facing slope foreshortened in image
- Foreshortening effects *decrease* with increasing look angle



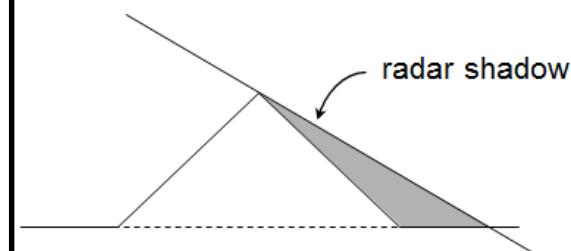
## Layover

- Mountain top overlain on ground ahead of mountain
- Layover effects *decrease* with increasing look angle



## Shadow

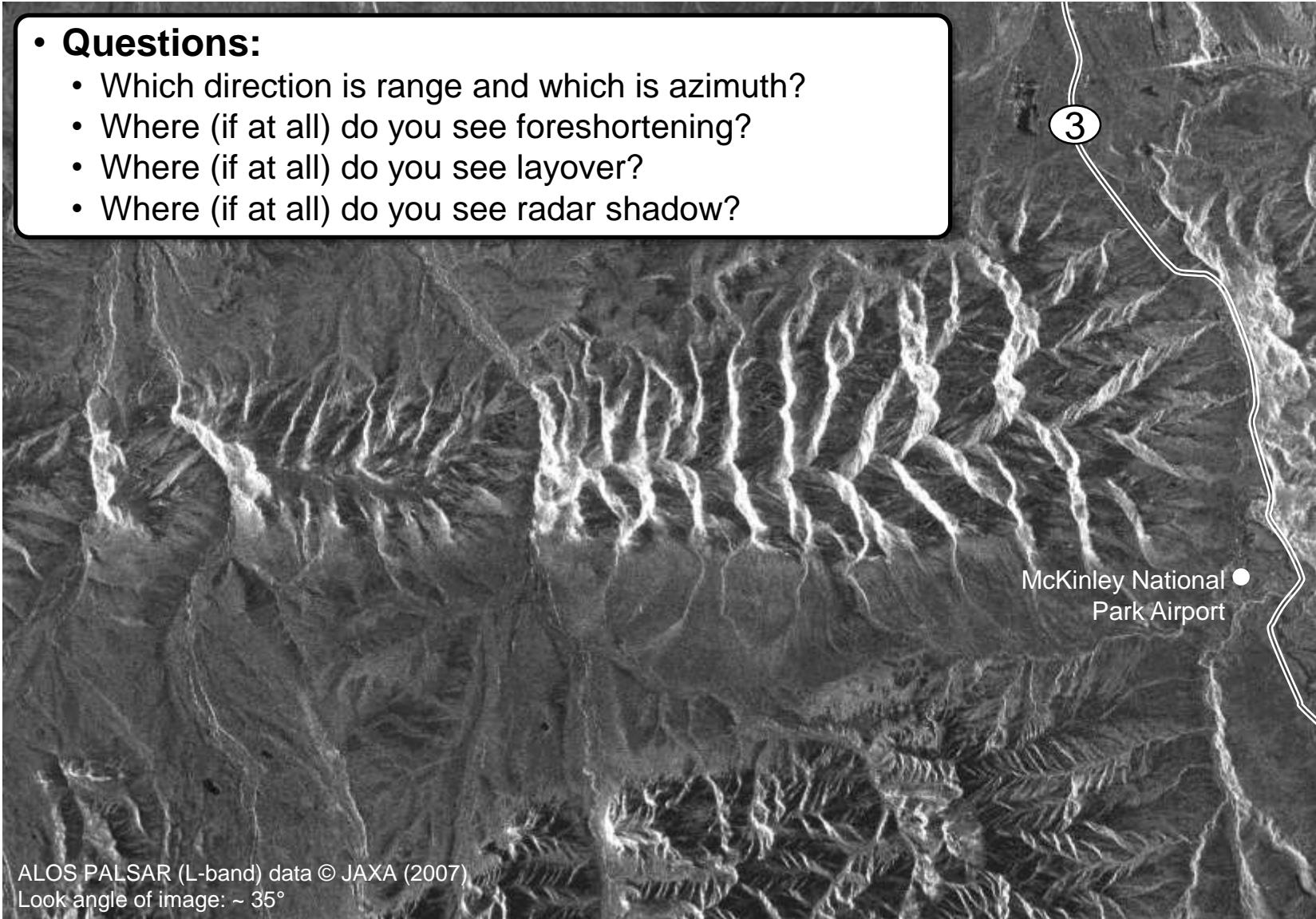
- Area behind mountain cannot be seen by sensor
- Shadow effects *increase* with increasing look angle



# Examples of Geometric and Radiometric Distortions in SAR Imagery

- **Questions:**

- Which direction is range and which is azimuth?
- Where (if at all) do you see foreshortening?
- Where (if at all) do you see layover?
- Where (if at all) do you see radar shadow?





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## CORRECTING GEOMETRIC PROPERTIES OF SAR



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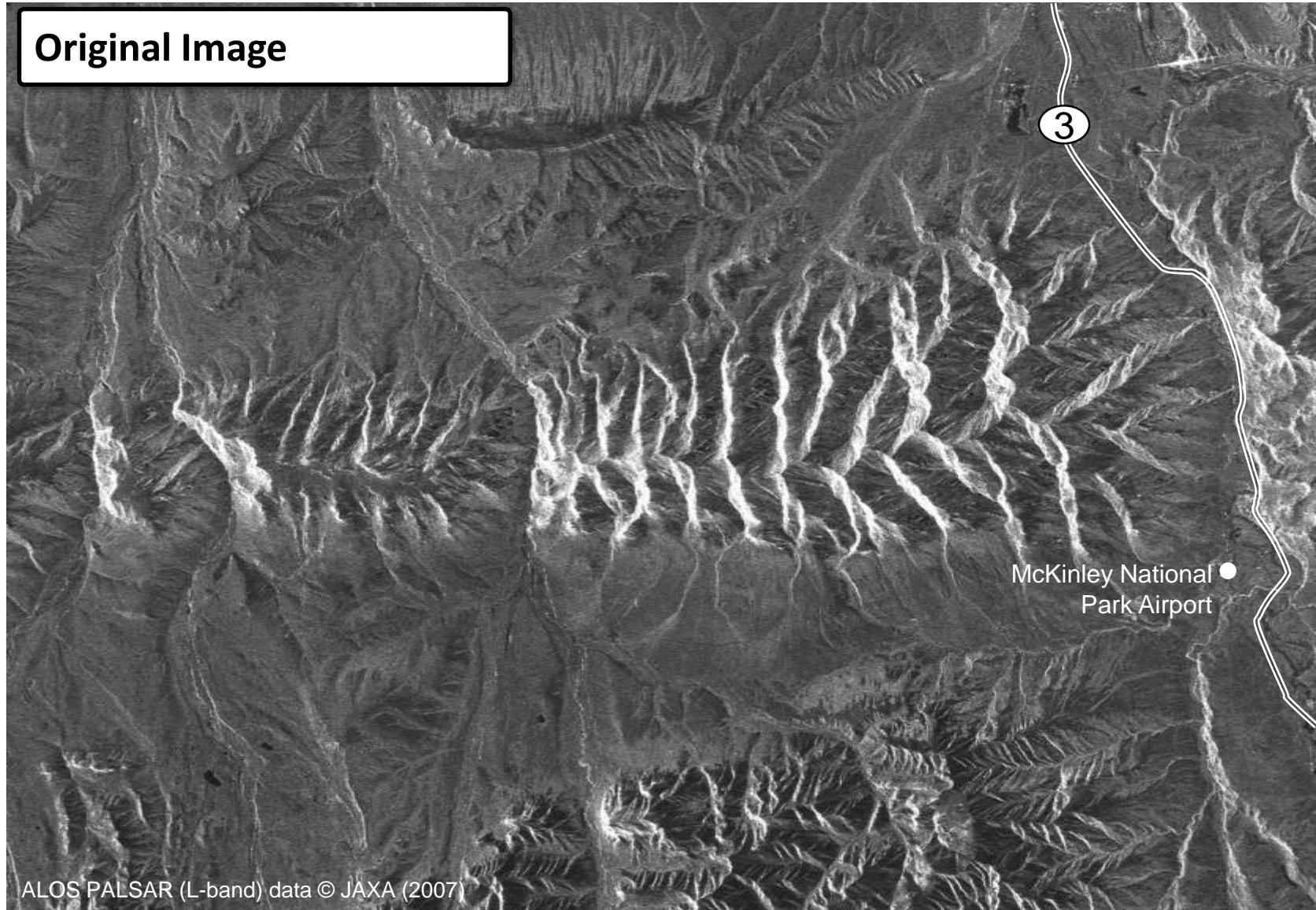
# Geometric Terrain Correction

- **Geometric terrain correction (GTC) describes how to remove geometric distortions by using a DEM in the geocoding process:**
  - To make sure that ALL pixels appear at their proper geographic location
  - To allow for overlaying SAR data onto remote-sensing data from different sensors
- **GTC problem:** What are the image gray values in every pixel of the output (geocoded) image given the input image and the DEM?
- **Two main approaches for geocoding *including GTC* are shown in the following:**
  - Backward Geocoding
  - Forward Geocoding



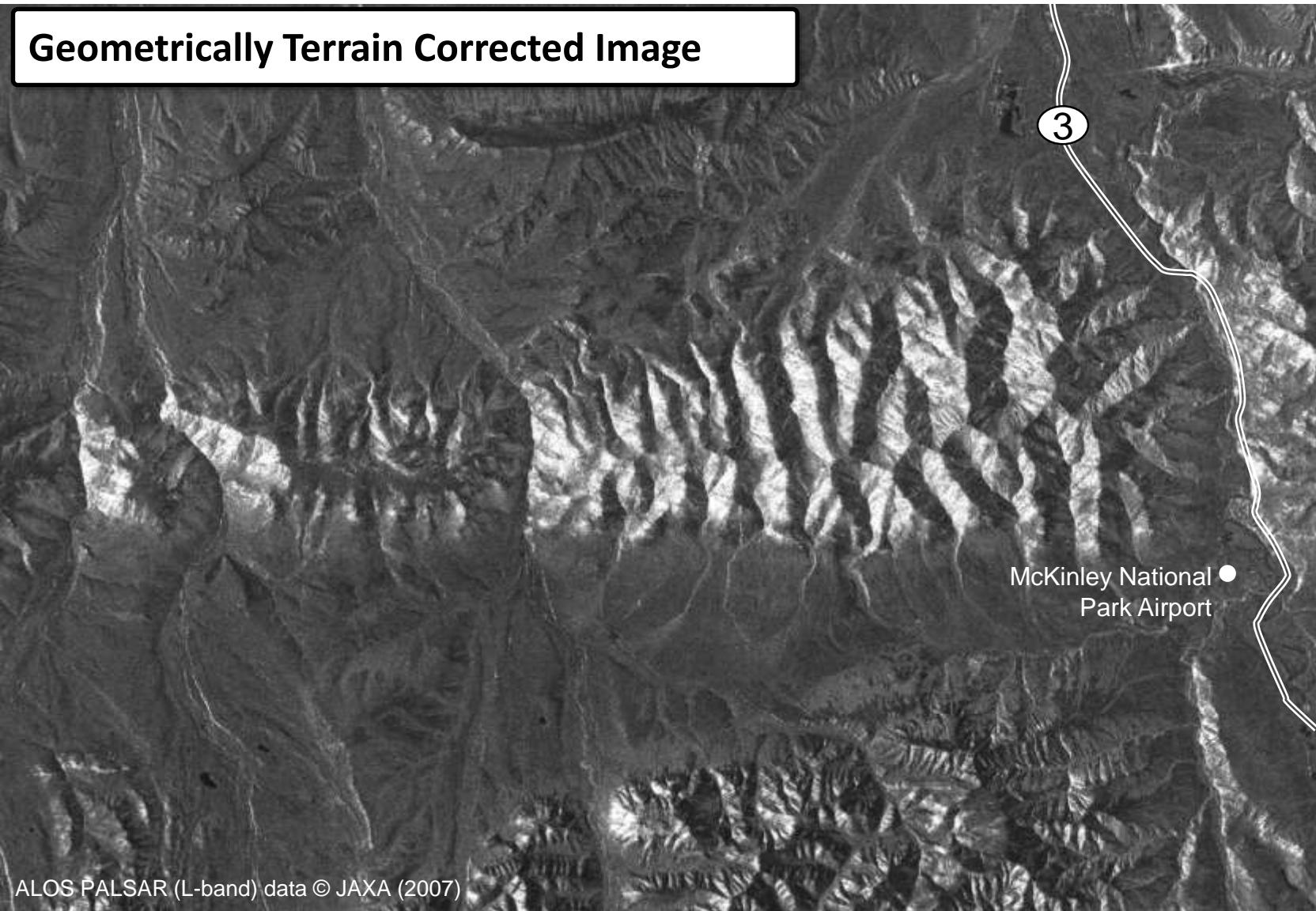
# Geometric Terrain Correction Example (I)

Original Image



# Geometric Terrain Correction Example (II)

Geometrically Terrain Corrected Image



ALOS PALSAR (L-band) data © JAXA (2007)

# Radiometric Terrain Correction

- **Problem:** Sensor facing slopes appear overly bright in radar images.
- **Cause:** Pixel Size on sensor-facing slopes is larger → more ground is integrated into pixel → brightness goes up

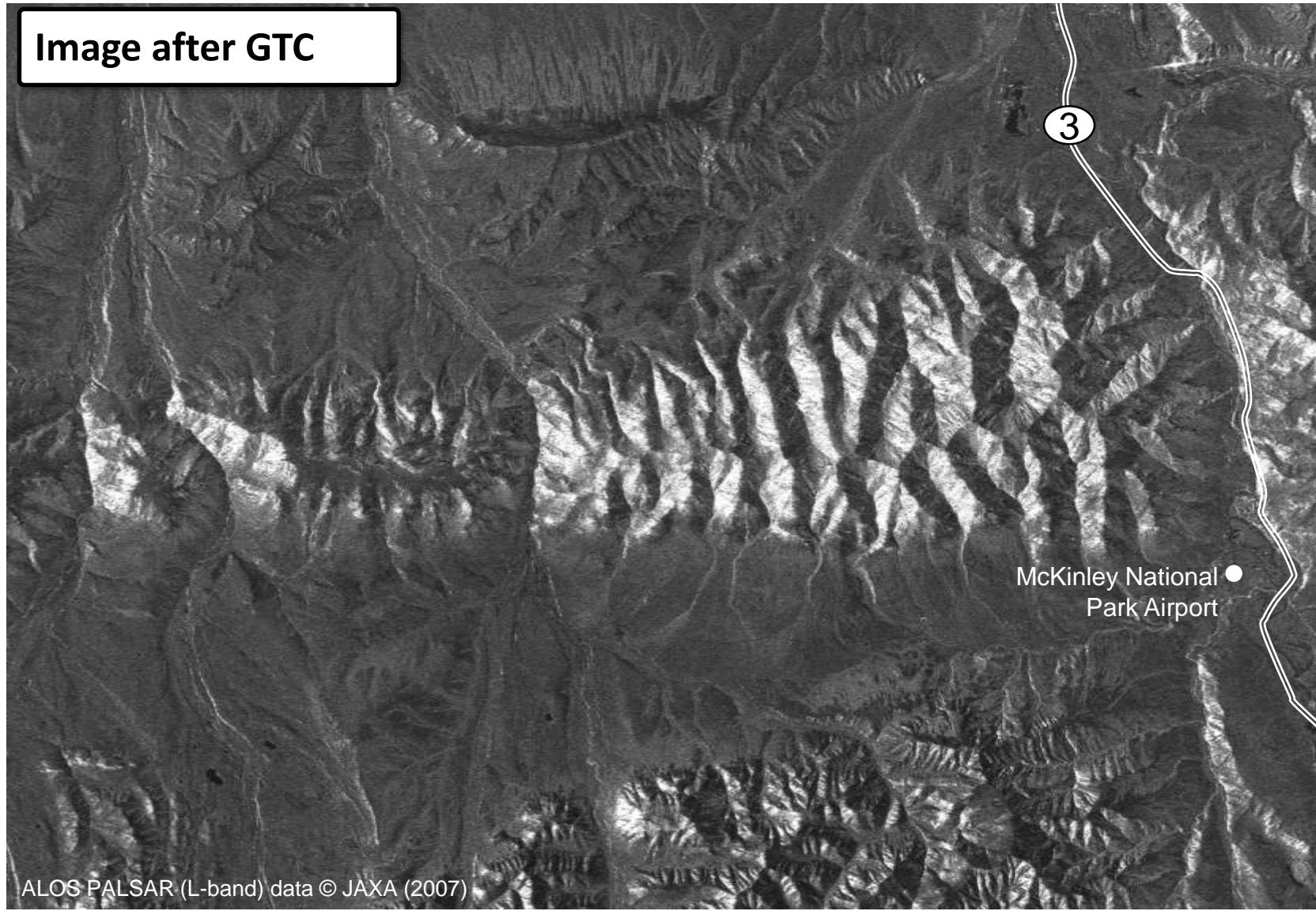
- **Solution: Radiometric Terrain Correction (RTC)**

1. Using DEM and observation geometry, calculate *exact equivalent area*  $A_\sigma$  covered by each pixel
2. Normalize radar cross section by  $A_\sigma$  to arrive at terrain normalized data  $\sigma_T^0$



# Radiometric Terrain Correction Example (I)

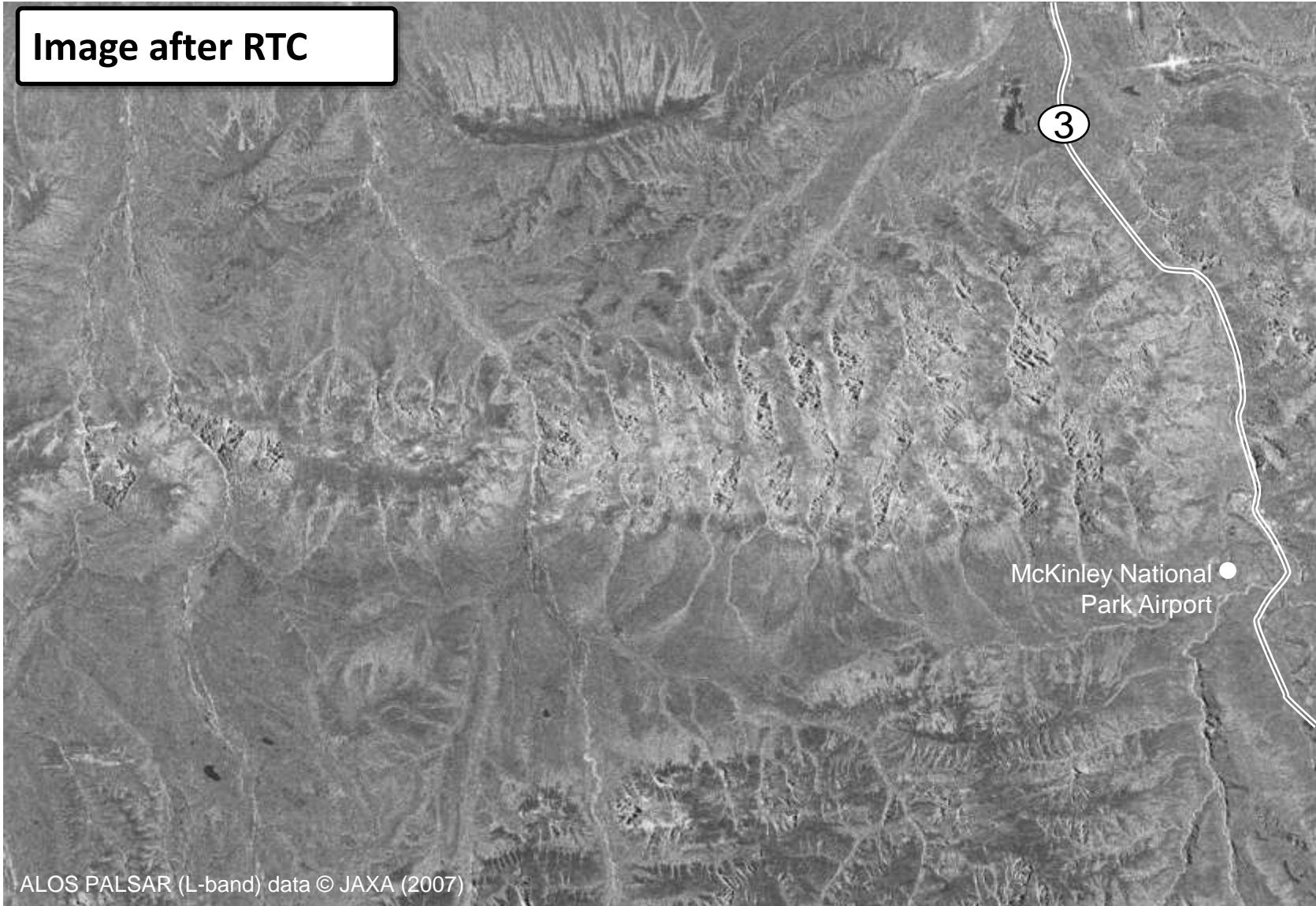
Image after GTC



ALOS PALSAR (L-band) data © JAXA (2007)

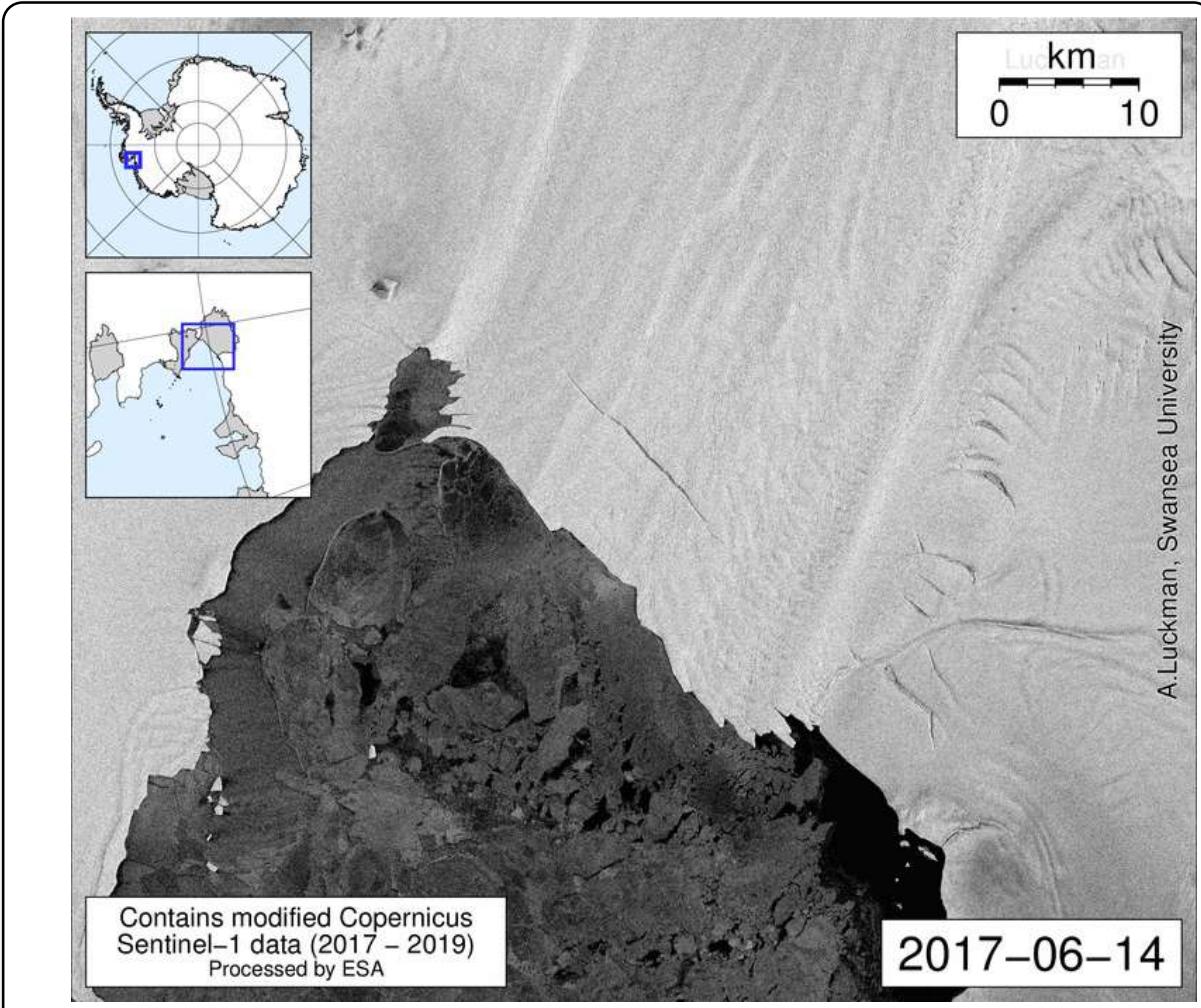
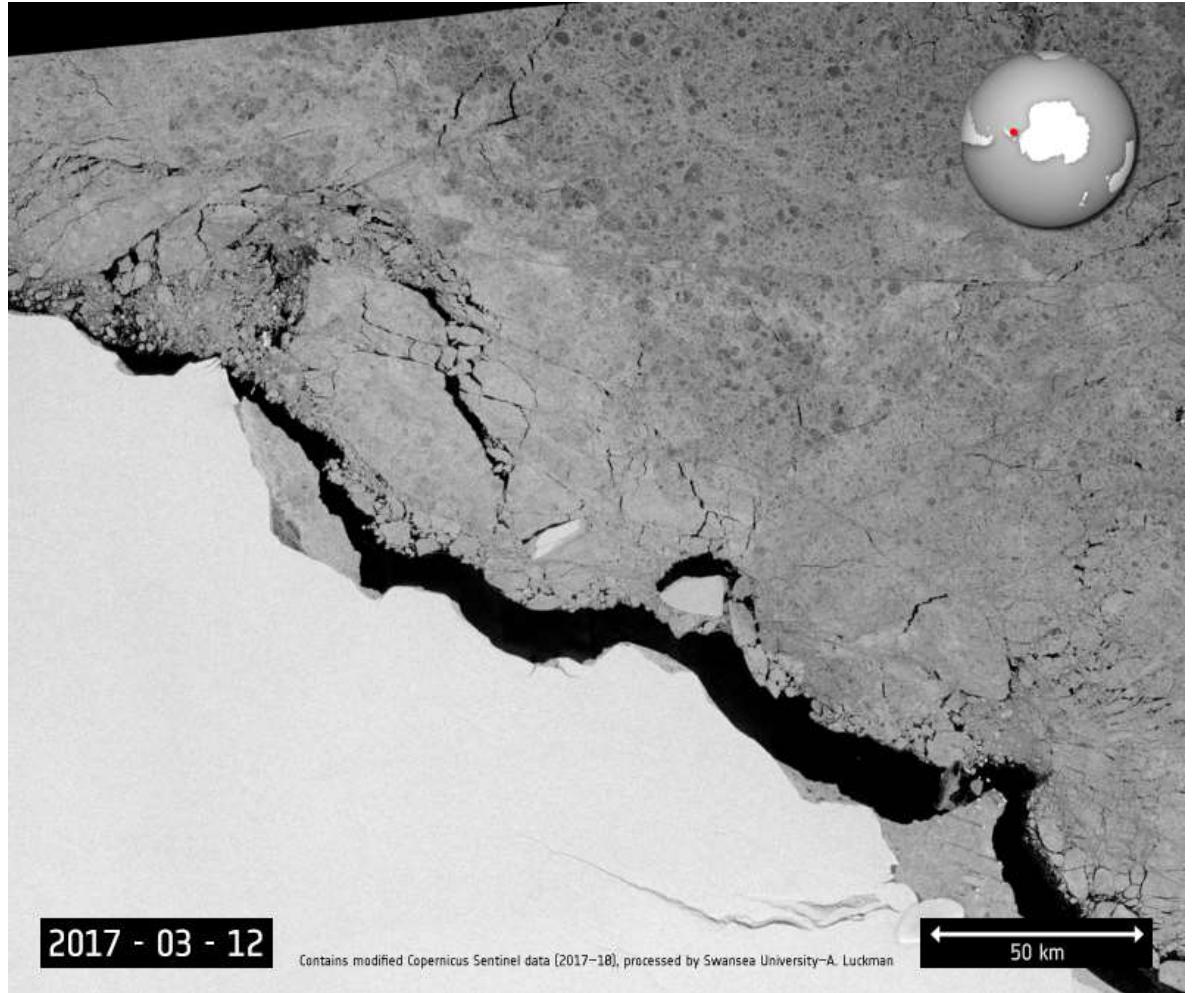
# Radiometric Terrain Correction Example (II)

Image after RTC



ALOS PALSAR (L-band) data © JAXA (2007)

# Sentinel-1 RTC Image Time Series In Antarctica



Pine Island Glacier: Satellite animation mid-2017 to  
Feb-2020

Iceberg A68 Breaking off the Larsen C Ice Shelf





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# RADIOMETRIC DISTORTIONS – THE SPECKLE NOISE



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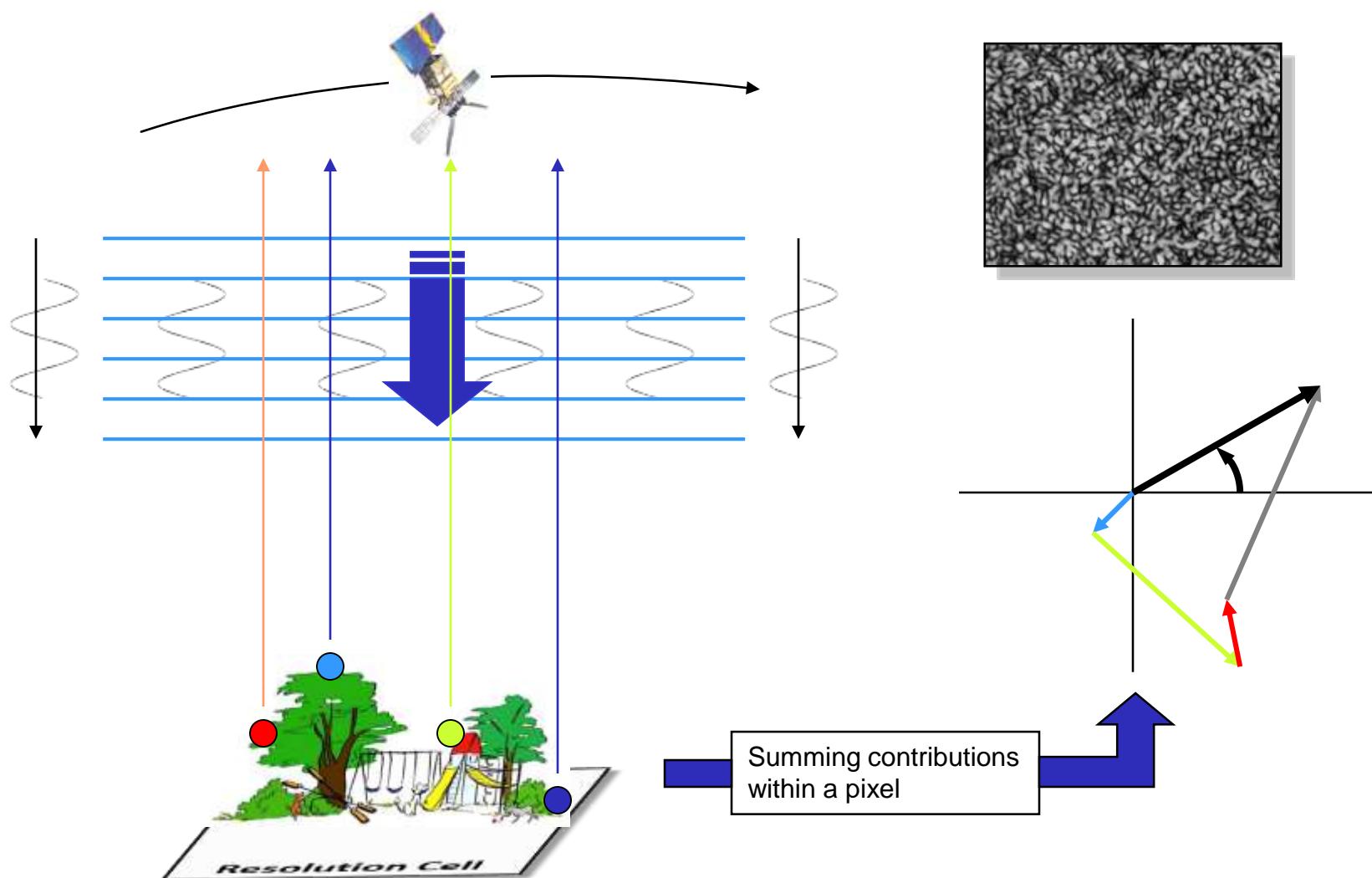
# SAR Images Often Appear a Bit Noisy

- Do you see the noise?
- This noise is caused “Speckle” and is an inherent property of all coherent imaging systems
- Technically speaking, it is not noise but an interference pattern

<http://www.astronomy.com/news/2015/02/a-new-way-to-view-titan-despeckle-it>



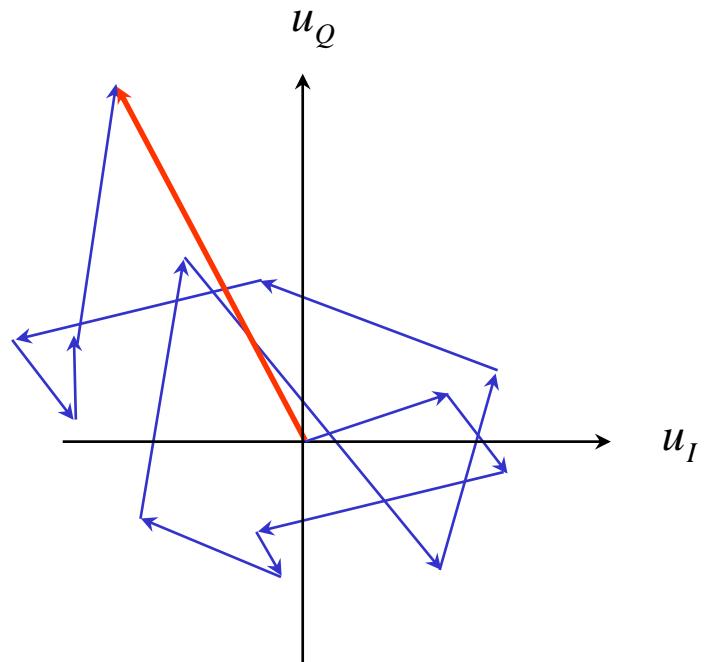
# Coherent Waves and Speckle



# Speckle

**Random positive and negative interference of wave contributions from the many individual scatterers within one resolution cell**

- varying brightness from pixel to pixel even for constant  $\sigma^0$
- granular appearance



# Speckle Example

## Time Series of SAR Images



incoherent average of 70 ERS SAR images



individual images (9 years)

- Right image shows how speckle can vary over time and in space
- Left image shows that *on average*, the backscatter from an area is equal to its radar cross section  $\sigma^0$



# Speckle Reduction

- **SPECKLE** is a scattering phenomenon and not noise. However, speckle can be modeled as multiplicative noise for distributed targets (Lee, IGARSS-98)
- Speckle “masks” underlying image
- **Speckle filtering:**
  - GOAL: Reduction of the speckle noise without sacrificing information content (including the spatial resolution)
  - PRINCIPLE: *Select homogeneous neighboring pixels and then average*
- Simplest form of speckle reduction: averaging of adjacent pixels (box filter) or multi-looking → loss of resolution
- More complex models (try to limit resolution degradation)



# Selected Speckle Filters

SPECKLE FILTERS	DESCRIPTION	RELATED PUBLICATION(S)
<b>Change-preserving multi-temporal Speckle filter</b>	Filter for stacks of SAR images; reduces speckle while preserving changes in the time series (e.g., related to deforestation)	Quegan and Yu, 2001
<b>Lee filter</b>	Standard deviation-based (sigma) filter, filtering data based on statistics calculated from the data. Unlike a Gaussian or boxcar filter, the Lee filter and other similar sigma filters preserve image sharpness and detail while suppressing noise.	Lee, 1980
<b>Enhanced Lee filter</b>	<p>The enhanced Lee filter is an adaptation of the Lee filter. Each pixel is put into one of three classes, which are treated as follows:</p> <ul style="list-style-type: none"> <li><u>Homogeneous</u>: The pixel value is replaced by the average of the filter window.</li> <li><u>Heterogeneous</u>: The pixel value is replaced by a weighted average.</li> <li><u>Point target</u>: The pixel value is not changed.</li> </ul>	Lopes et al., 1990
<b>Frost and enhanced Frost filters</b>	The Frost filter is an exponentially damped circularly symmetric filter that uses local statistics. The Enhanced Frost filter is an adaptation of the Frost filter. It classifies and filters pixels according to the logic explained in the row above.	Frost et al., 1982; Lopes et al., 1990
<b>Non-local means filters</b>	The basic idea behind non-local means filters is to provide an estimate of the clean image via a proper averaging of similar pixels or patches, found in the image. Essentially, the algorithm searches for image patches that resemble the area around the pixel to be filtered. Using some similarity criterion, these patches are found and averaged together to de-noise the image without losing resolution.	Buades et al., 2005; Chen et al., 2014; Di Martino et al., 2016; Martino et al., 2015



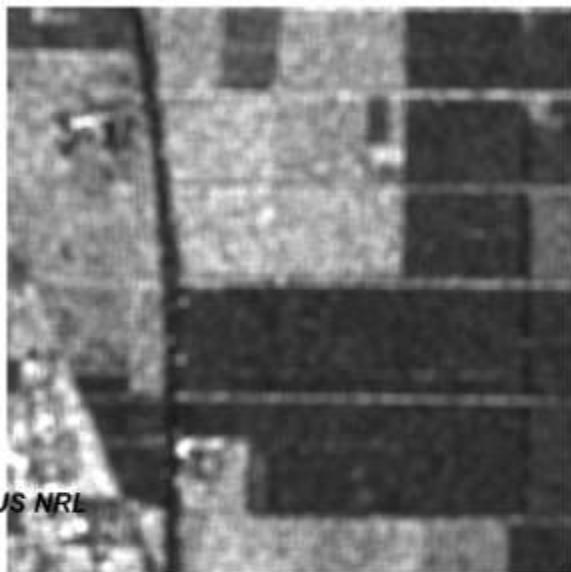
# Speckle Reduction

## Example

Original  
4-look  
amplitude

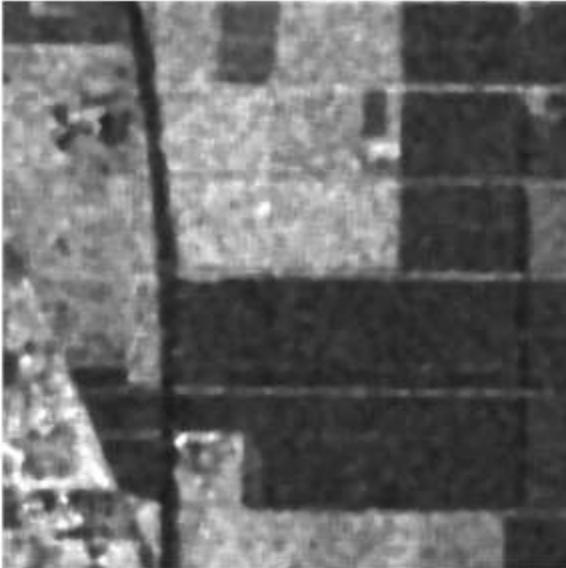


5x5 Boxcar

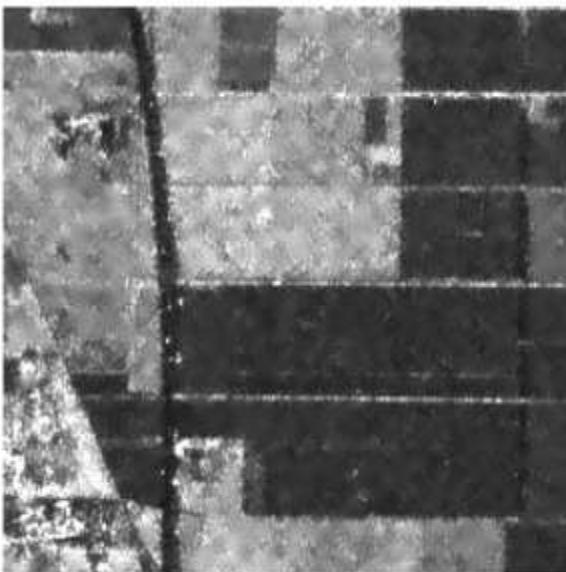


IS NRL

5x5 Median



Lee refined  
(7x7)



- **Next Session:** Lab 1: Comparison of Optical and SAR Imagery
- **Preparatory Reading for Upcoming Lectures on InSAR:**
  - For this lecture, please continue to read (or re-read) up to the start of Section 3.3.1 in the following document (10 pages): [FerrettiBook Chapter3.pdf](#) [Download FerrettiBook Chapter3.pdf](#)





# QUESTIONS?



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