

Experimental Analysis

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Statistics?



- You need statistics in order to make concrete statements about data that has a random component to it
 - you asked random people
 - you repeated a question multiple times
 - your measurements contain noise
- There are two different kinds of statistics:
 - descriptive
 - inferential

Statistics?



- Descriptive statistics describe the data
 - obviously used in "Descriptive" experiments (surveys, etc.)
 - BUT: use it for every data you gather! plot it!
- Inferential statistics test hypothesis about the data
 - Are means different?
 - Do the two variables correlate?
 - Used to answer specific questions

What can it do for you?



- Provide objective criteria for testing hypotheses
 - by following statistical procedures, observer bias, for example, is greatly reduced, if not eliminated
- Provides a way to critically assess conclusions of other people
- When used beforehand, can save you a lot of time and effort
 - how many samples do you need to test?
 - what kinds of answers can you expect?

Where does it fail?



A few terms



- Population: the set of all possible items under question
- Sample: the subset of the population that is tested
 - obviously, the sample should be representative of the whole population
 - this is often NOT the case!
- Sample size: the number of data points
- Dependent variable: what you measure
- Independent variable: what you manipulate

What variable types are there?



- Categories, such as "name", "favorite food"
- Sortable values, such as "movie ratings", "class likability"
- "Normal" types of numbers, such as "number of students", "favorite number"

Note: these are rough guidelines only



Probability distributions

Definition and Concepts

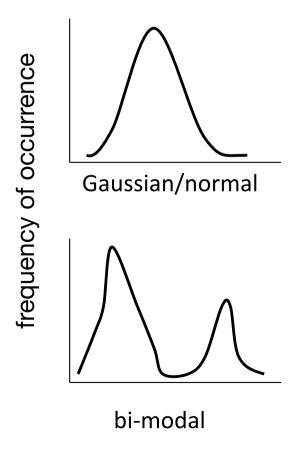


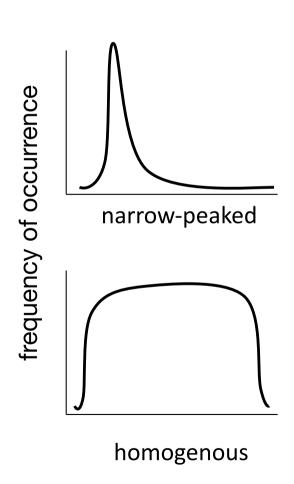
- Typically, due to noise, measurements in experiments are random variables. Data is random!
- This means that they do not always yield the same value, but vary according to a probability distribution
- The distribution describes how likely it is that the random variable takes on a certain value
 - the probability that I roll a 3 on a die
 - the probability that a neuron fires given a certain input
 - the probability that my reaction time in catching a ball is 0.4s
 - the probability that you answered 5000Won in the ultimatum game question

Some distributions



How many times does a certain value occur?

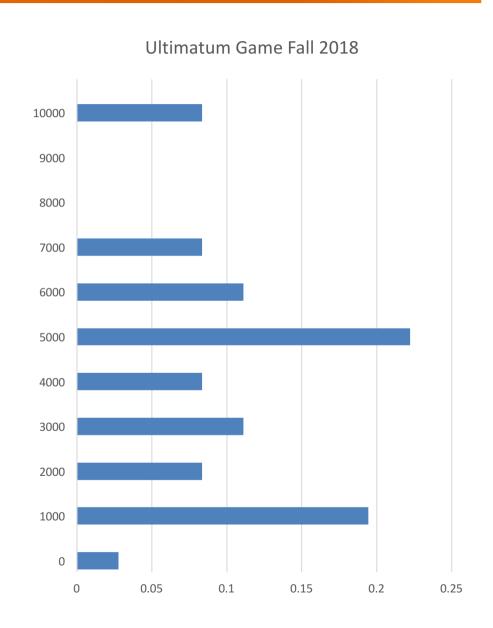




Remember?



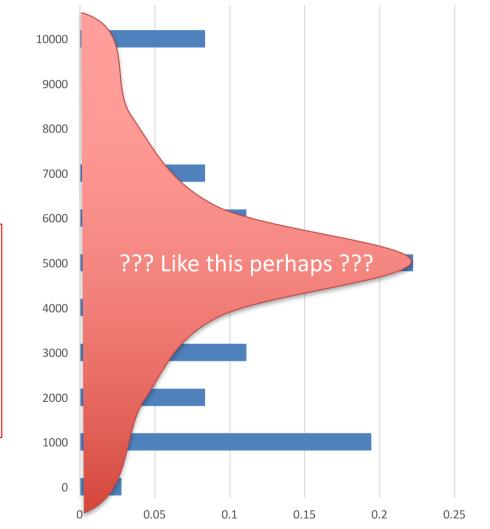
- Your responses (36) for the ultimatum game make up a data distribution
- The *mode* of this distribution is 5000Won
 - this is the most often chosen response
- The *mean* of this distribution is 4222Won
 - multiply each money value by the probability and sum!



Difference between population and sample



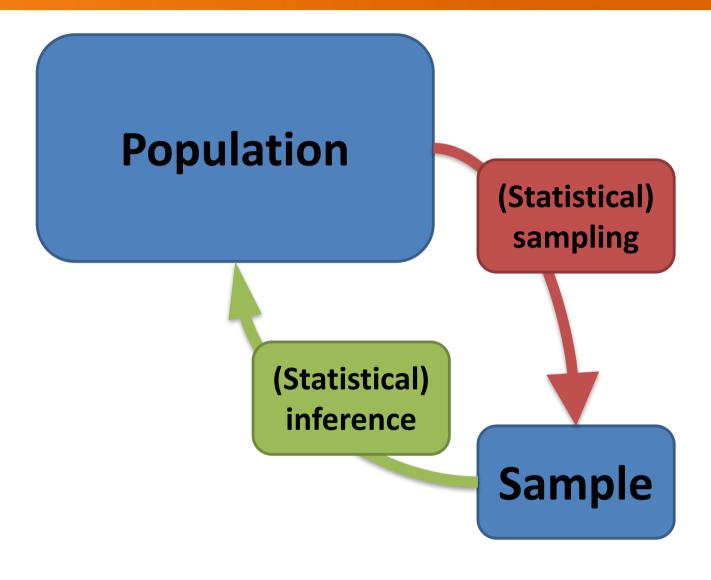
- Important!
- This data distribution is one sample – I asked you!
- If I ask other people, this distribution may change



Ultimatum Game Fall 2018

The Big Picture





For now



- We will now talk about probability distributions in general
 - this includes population distributions ("all data")
 - and sample distributions ("your measurements from all data")

Definition and Concepts



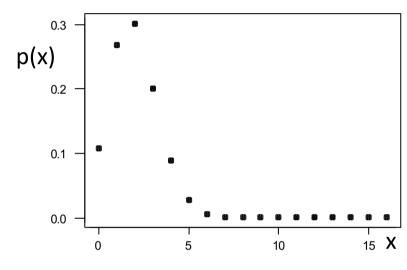
- A probability distribution describes how likely it is that the random variable takes on a certain value
- What is the probability that I obtain any value?
 - i.e., the probability of rolling a 1,2,3,4,5,6 on a die?
- If I sum up all probabilities from any distribution, the total probability must always be equal to 1, or 100%

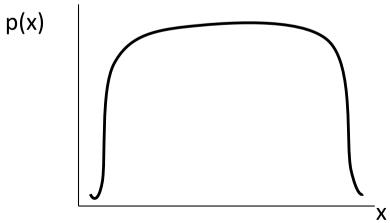
$$\sum_{\text{all } x} p(x) = 1$$

Definition and Concepts



- In general, there are two types of probability distributions
- Discrete distributions, for which the random variable can take on only certain values
 - rolling a die, tossing a coin, getting certain weather on a day
- Continuous distributions, for which the random variable can take on any value
 - stock prices, reaction time (>0s)
 and accuracy (any value between 0-100%) for humans





Discrete versus continuous



- When analyzing data, we will be interested often in making statements about continuous (ratio) measures
 - "What is the probability that the average grade in this class is more than 90%?"
 - "Are male students on average taller than female students?"
 - "Can people point faster to a red target than a blue one?"
- In the following, I will therefore skip the "discrete" distributions and focus instead on the most important continuous distribution!



Continuous probability distributions

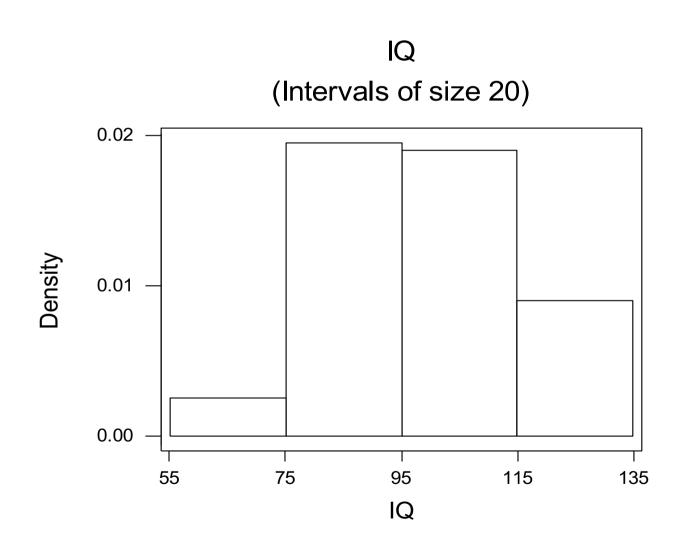
Continuous probability distributions



- A curve that describes the probability of getting any range of values of a random variable, say P(X > 120), P(X<100), P(110 < X < 120)
- The area under the curve is equal to the probability
- Since the curve is a probability distribution, it follows that the area under the whole curve most be equal to 1
- Similarly, the probability of getting a very specific number is 0, e.g. P(X=120) = 0

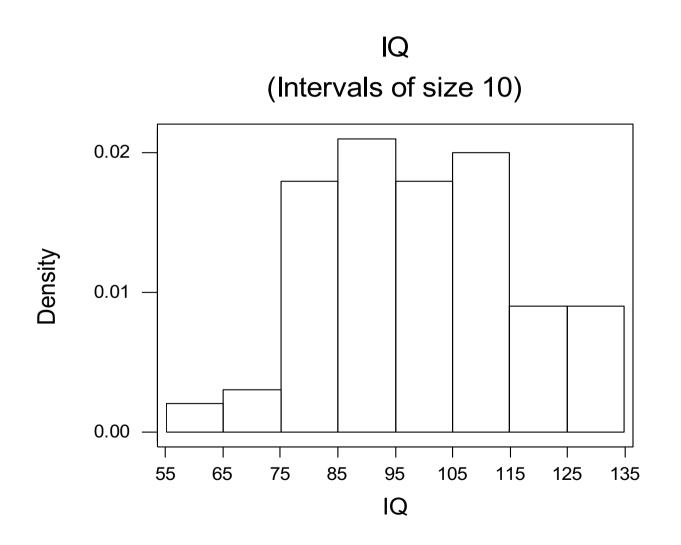
Histogram (Area of rectangle = probability)





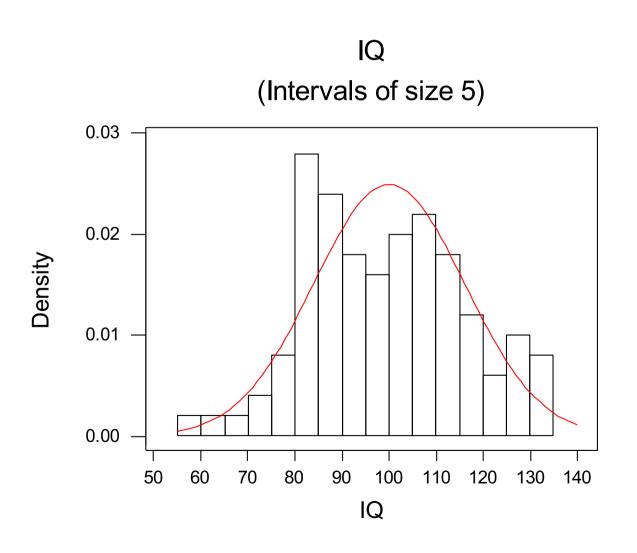
Decrease interval size...





Decrease interval size more....

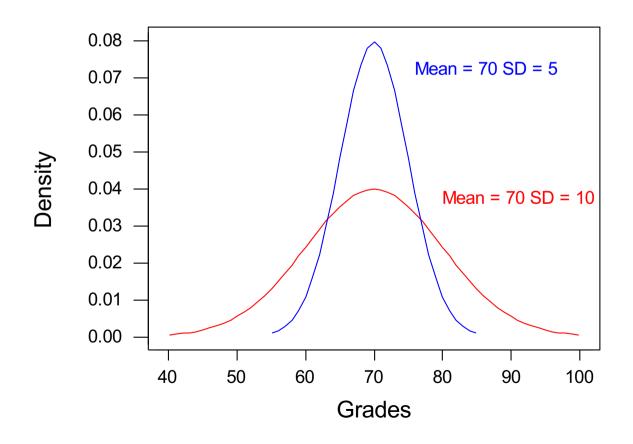




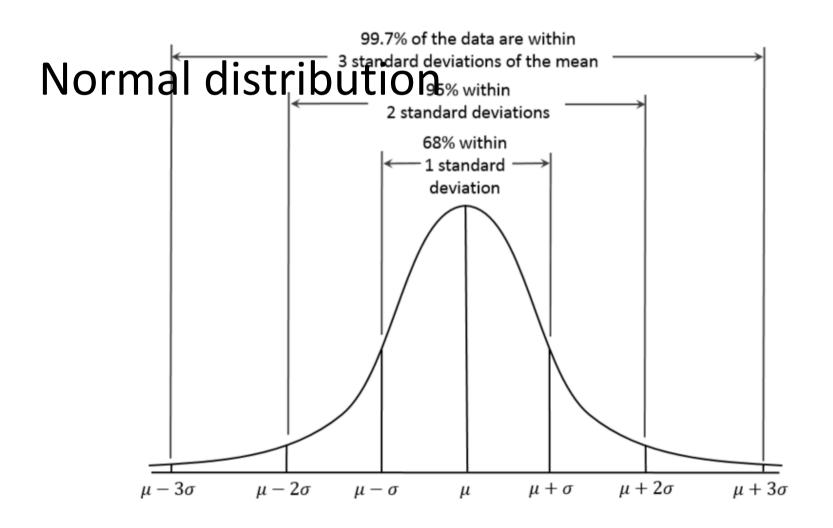
Normal distribution



Bell-shaped curve





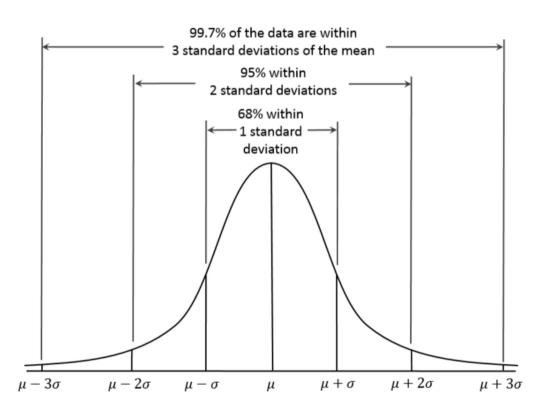


Characteristics of normal distribution



- Symmetric, bell-shaped curve.
- Shape of curve depends on two parameters:
 - mean μ
 - standard deviation σ .
- The center of the normal distribution is at μ .
- The width or spread is determined by σ .

$$f(x \mid \mu, \sigma) = \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$



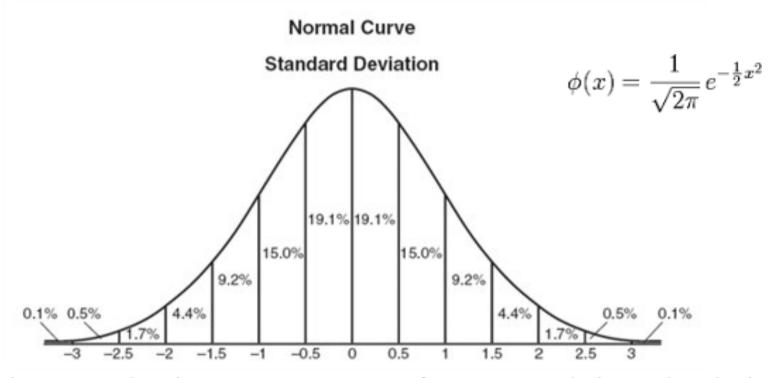
Probability = Area under curve



- If you want to know the probability of a certain event,
 you will need to integrate the area under the curve
- Integrating the Gaussian analytically is not possible, so numerical integration methods must be used!
 - Matlab: erf
- Technically, you would need a table of probabilities for every possible normal distribution.
- But there are an infinite number of normal distributions (one for each μ and σ)!!
- Solution is to "standardize."

Standard Normal Distribution



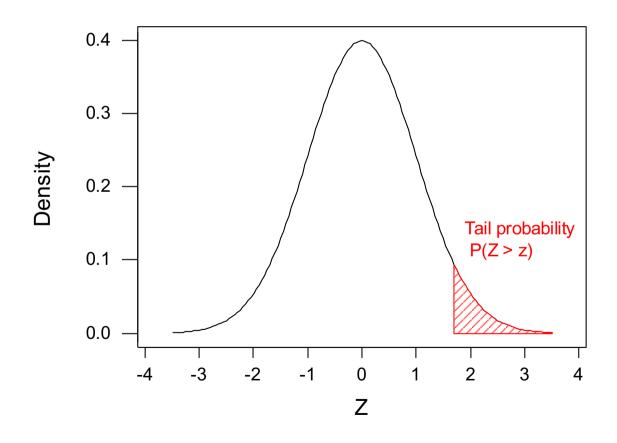


- Take value X and subtract its mean μ from it, and then divide by its standard deviation σ . Call the resulting value Z, Z = (X- μ)/ σ
- Z is called the **standard normal** (mean μ =0, and standard deviation σ =1).
- The areas under the curve need to be calculated only for this

Standard Normal Distribution



Standard Normal Curve



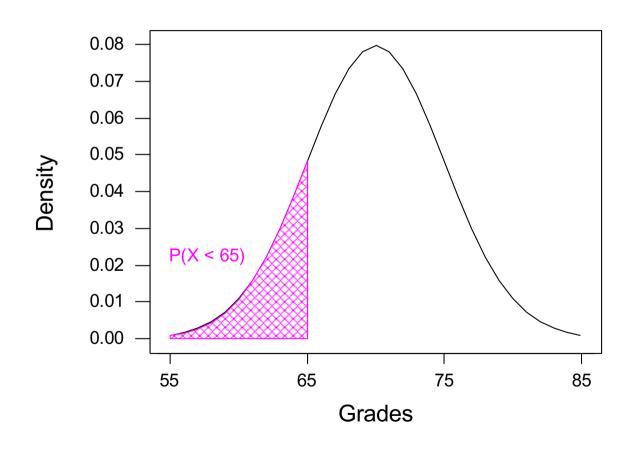
Example of use



- Suppose we want to calculate $P[X \le b]$
- We know that X is normally distributed $\, X \sim N(\, \mu, \sigma) \,$
- Then we calculate $z = \frac{b \mu}{\sigma}$
- Using $P[X \le b] = P[Z \le z]$, we can look up the probability $P[Z \le z]$ from a table of z-values

Probability of grade score <65?





Example of use

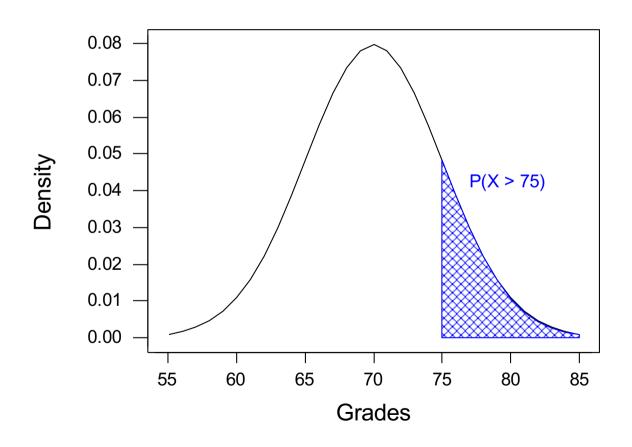


- Suppose we want to calculate P[Z > z]
- Using the fact that probability distributions have to be normalized, we know that this must be $1-P[Z \le z]$
- And this of course corresponds to the area to the right of z

Probability of score >75?



Probability student scores higher than 75?



Example of use



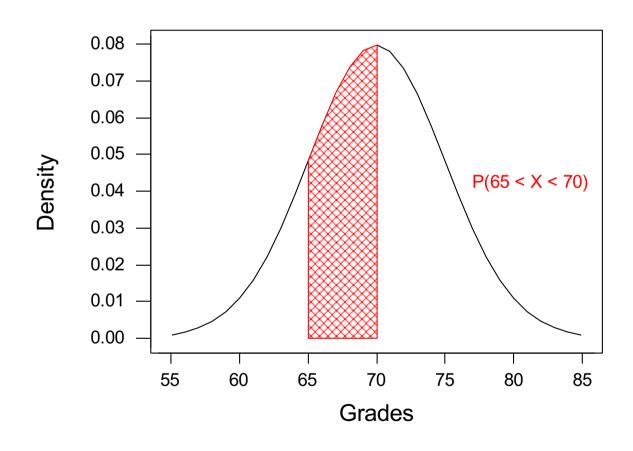
• If we want to know the probability of a range of values $P[a \le Z \le b]$

This is simply the area between a and b and we do:

$$P[a \le Z \le b] = P[Z \le b] - P[Z \le a]$$

Probability of 65<score<70?





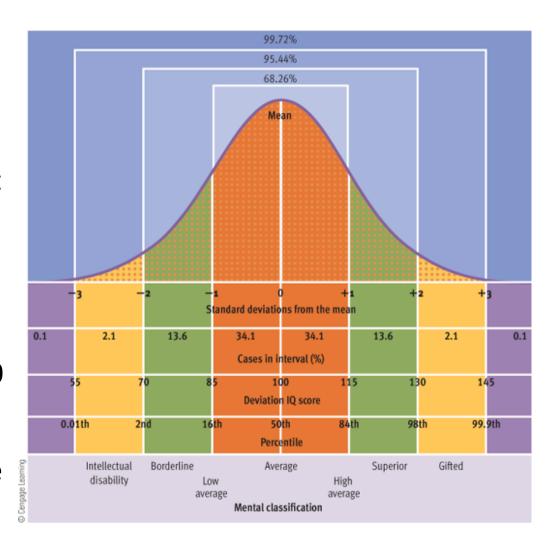
Transportation Example



Why is the normal distribution important?



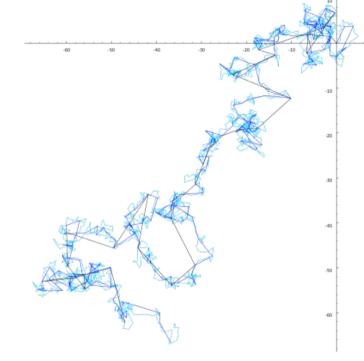
- Use in intelligence testing:
 - Wechsler in 1939 proposed his famous Wechsler Adult Intelligence Scale (WAIS), which is a series of tests that make up one score
 - Wechsler showed that this score was roughly normally distributed
 - In fact, today's IQ tests are defined to be with mean 100 and std of 15!
 - With your score, you can now compare in which range of the population you are

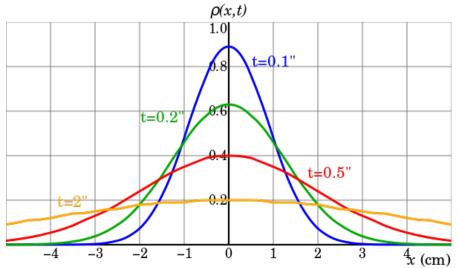




• Use in physics:

- put a particle in some solution, let it float around, after a certain time the position of the particle will be normally distributed
- this is called **diffusion** and the associated movement is called Brownian Motion
- it was first successfully modeled by Einstein





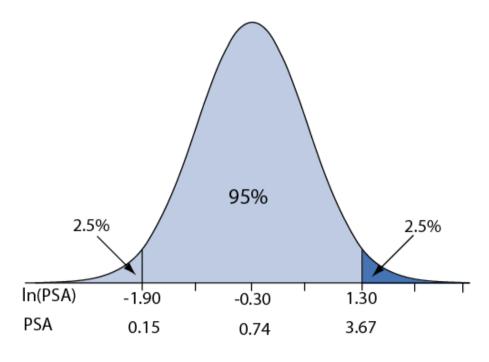


- Use in biology:
 - growth-processes and spread of epidemics are approximately lognormally distributed
- Prostate Specific Antigen (PSA) is used to screen for prostate cancer
- In non-diseased populations, it is not normally-distributed, but its logarithm is:
 - $In(PSA) \sim N(-0.3, 0.8)$
- We therefore know that 95% of In(PSA) are within

=
$$\mu \pm 2\sigma$$

= $-0.3 \pm (2)(0.8)$
= -1.9 to 1.3

Take exponents of "95% range" \Rightarrow e^{-1.9,1.3} = 0.15 and 3.67 \Rightarrow Thus, 2.5% of non-diseased population have values greater than 3.67 \Rightarrow use 3.67 as screening cutoff

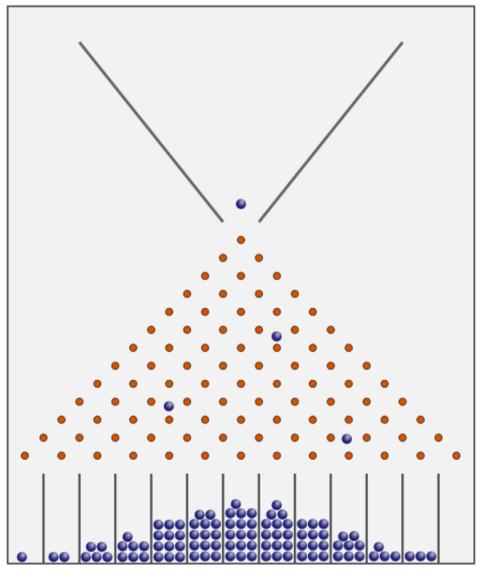




- The bean machine by Francis Galton
- With n rows, and k bins, and p being the probability of left vs right, you get:

$$\binom{n}{k} p^k (1-p)^{n-k}$$

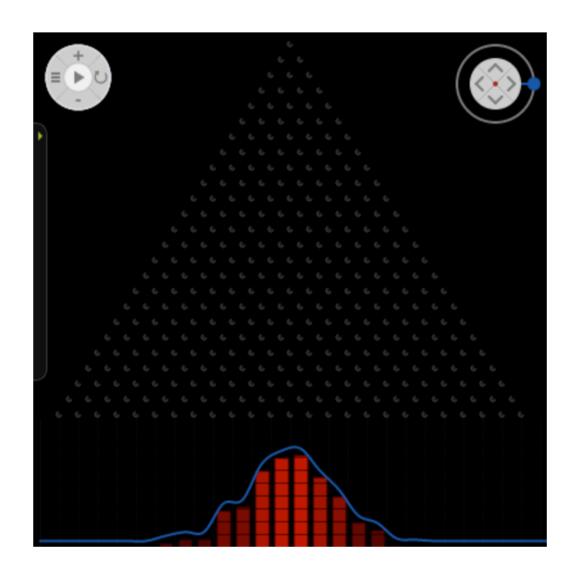
- This is called a Bernoulli distribution
- But it turns out that for large n, we get this final distribution – looks normal



http://upload.wikimedia.org/wikipedia/commons/7/78/Galton_Box.svg



- The live simulation shows the same thing
- It therefore seems like
 the normal distribution
 can approximate another
 – totally different
 distribution
- This is an important example of the "centrallimit theorem" to which we will come back



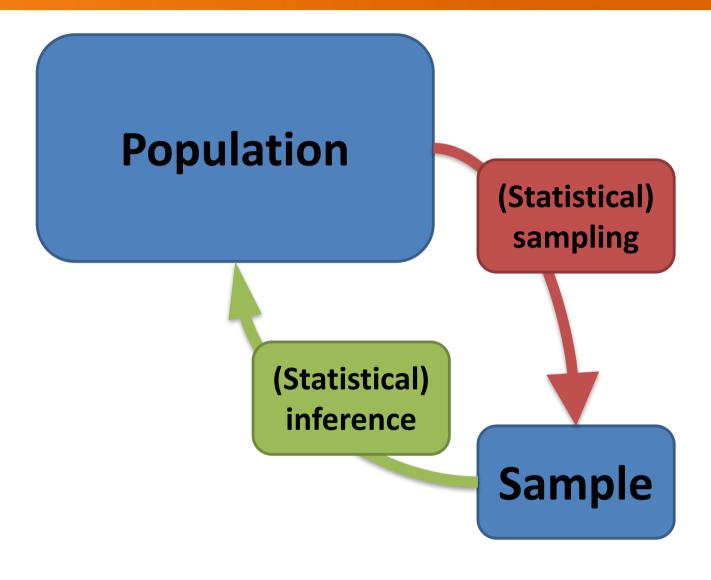
https://www.khanacademy.org/math/recreational-math/math-warmup/distribution-warmup/a/bean-machines



Sampling Distributions

The Big Picture





Definitions



- Let's say I'm interested in knowing these PARAMETERS of the POPULATION:
 - The average height of a male person
 - The average shoe size of a Korea University undergraduate
- Since testing the POPULATION is not possible, I have to resort to taking a SAMPLE
- My SAMPLE is this class and so I ask you for your heights and your shoe sizes, giving me 80+ SAMPLE POINTS
- I then average the heights and the shoe sizes, giving me two numbers that I call the STATISTIC

Definitions



- Parameter: A number describing a population
 - The average height of a male person
 - The average shoe size of a Korea University undergraduate
- Statistic: A number describing a sample
 - The average height of 86 people in this class
 - The average shoe size of 86 people in this class
- Random Sample: every unit in the population has an equal probability of being included in the sample
 - When looking for the average height of a male person, this class is NOT a good random sample
 - When looking for the average shoe size of a Korea University undergraduate, perhaps this class is a better random sample
- Sampling Distribution: the probability distribution of a statistic
 - Every time I have a new class, the actual heights and shoe sizes I ask for change, and so will their average value

Assumptions



- A random sample should represent the population well, so sample statistics from a random sample should provide reasonable estimates of population parameters
 - So the average height may not be a good estimate, but the average shoe size may be!
- All sample statistics have some error in estimating population parameters
 - Both average height and shoe size will NOT be exactly the same as their "real" population value
- If repeated samples are taken from a population and the same statistic (e.g. mean) is calculated from each sample, the statistics will vary, that is, they will have a distribution

Sampling from a normal distribution



- Let's take a population with a normal distribution (IQ, heights,...) and take samples from it
- If we are interested in the mean \boldsymbol{X} as the sample statistic, then:
- \overline{X} has a normal distribution with
- mean = $\mu_{\overline{x}} = \mu$
- and
- standard deviation = $\sigma_{\bar{x}} = \frac{\sigma}{\sqrt{n}}$

This factor is very important

Sampling from a normal distribution



- In other words, if the we know that the population distribution is normal, take samples, calculate their mean, and do this many times, then:
- The mean of the distribution of those means will approximate the population mean
- The standard deviation of the distribution of those means will depend on the original population standard deviation, but will be reduced by the square root of the sample size

Transportation Example



- Speed is normally distributed with mean 45 km/h and standard deviation 6 km/h.
- Take random samples of n = 4.
- Then, sample means are normally distributed with mean 45 km/h and standard error 3 km/h [from 6/sqrt(4) = 6/2].

Using empirical rule...



- 68% of samples of **n=4** will have an average speed between 42 and 48 km/h.
- 95% of samples of **n=4** will have an average speed between 39 and 51 km/h.
- 99% of samples of n=4 will have an average speed between 36 and 54 km/h

What happens if we take larger samples?

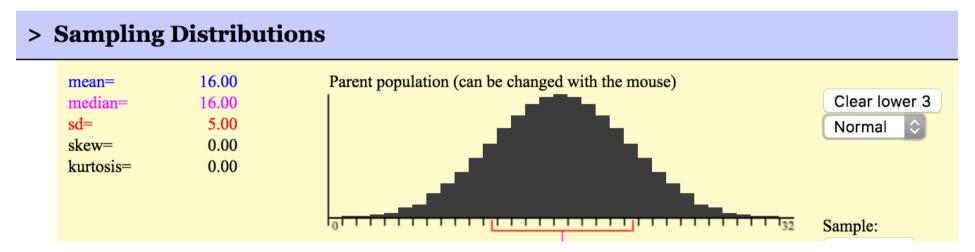


- Speed is normally distributed with mean 45 km/h and standard deviation 6 km/h.
- Take random samples of n = 36.
- Then, sample means are normally distributed with mean 45 km/h and standard error 1 km/h [from 6/sqrt(36) = 6/6].

Let's test this



 Here's a javascript simulation that you can use to sample from a normal distribution



Central Limit Theorem



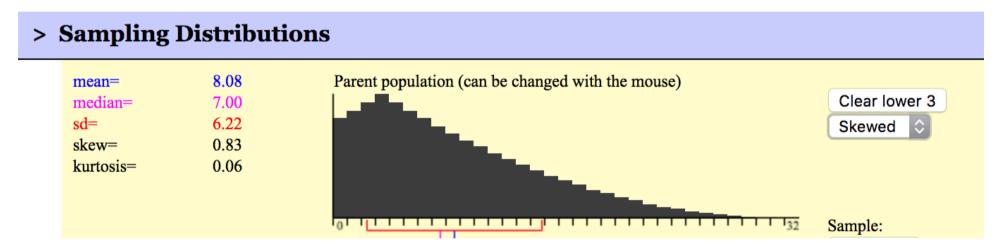
- If the sample size (n) is large enough, \overline{X} has a normal distribution with
- mean = $\mu_{\bar{x}} = \mu$
- and

• standard deviation =
$$\sigma_{\overline{x}} = \frac{\sigma}{\sqrt{n}}$$

Let's test this

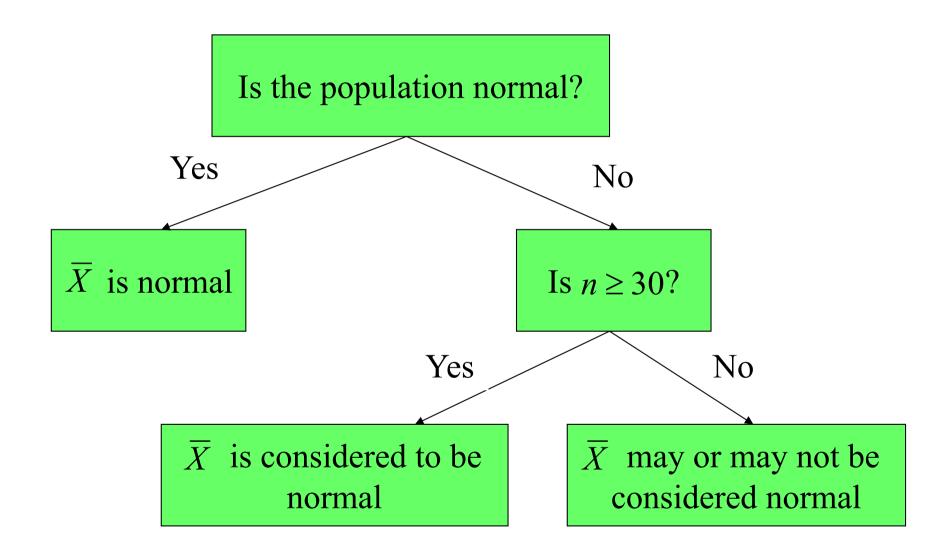


 Here's a javascript simulation that you can use to sample from OTHER distributions



What does it mean for n to be large? How large?





Proportion "heads" in 50 tosses



- Bell curve for possible proportions
- Curve centered at true proportion (0.50)
- SD of curve = Square root of [p(1-p)/n]
- SD = sqrt [0.5(1-0.5)/50] = 0.07
- By empirical rule, 68% chance that a proportion will be between 0.43 and 0.57
- Note that the "true" underlying distribution of this question was NOT normal – we just used the normal approximation since our number of trials was n=50!



- Let's do an experiment:
- Five cards are randomly shuffled. A random card is picked by the researcher and the participant has to guess which of the cards it was
- Since one guess will not tell us much, we repeat this process n = 80 times



- We are talking about people, so we need to test hundreds of people, and each person does n = 80 trials and we calculate the proportion correct
- To answer our question we should be able to tell
 - What sample proportions go beyond luck?
 - Or equivalently: What proportions are within the normal guessing range?



- We have 5 cards, so if I also randomly choose a card, then my probability of getting the card correct is p = 0.2
- So therefore, typical guessers should get p=0.2
- And we also know from the coin toss example, that such a process has a SD = Sqrt [0.2(1-0.2)/80] = 0.035



- This therefore describes a normal distribution centered around 0.2 with a SD of 0.035
- From that, we immediately know that 99% of all people will be found within proportions correct of 0.095 and 0.305 (+/- 3SD)
- When doing hundreds of tests, we may find several people whose values lie above these boundaries
 - does this mean they have ESP?
- And we could increase our confidence by having people do more trials!



- Use in statistics and for data analysis:
 - since all data has measurement errors (noise), and we may assume that these errors are obtained by many different kinds of processes, the resulting error can be approximated by the normal distribution (central limit theorem!)
 - we saw that if you take a lot of measurements from any distribution and average them, the resulting distribution is approximately normal (central limit theorem!)
 - means or standard deviations from samples are normally distributed

Key concepts



YOUR DATA



- Please everybody fill out the "Getting data" assignment. It is a short ANONYMOUS survey that asks you some questions yes, I ask your height and shoe size ☺
- I need this data from you by Sunday, so that our next session can be filled with YOUR input!
- THANKS!