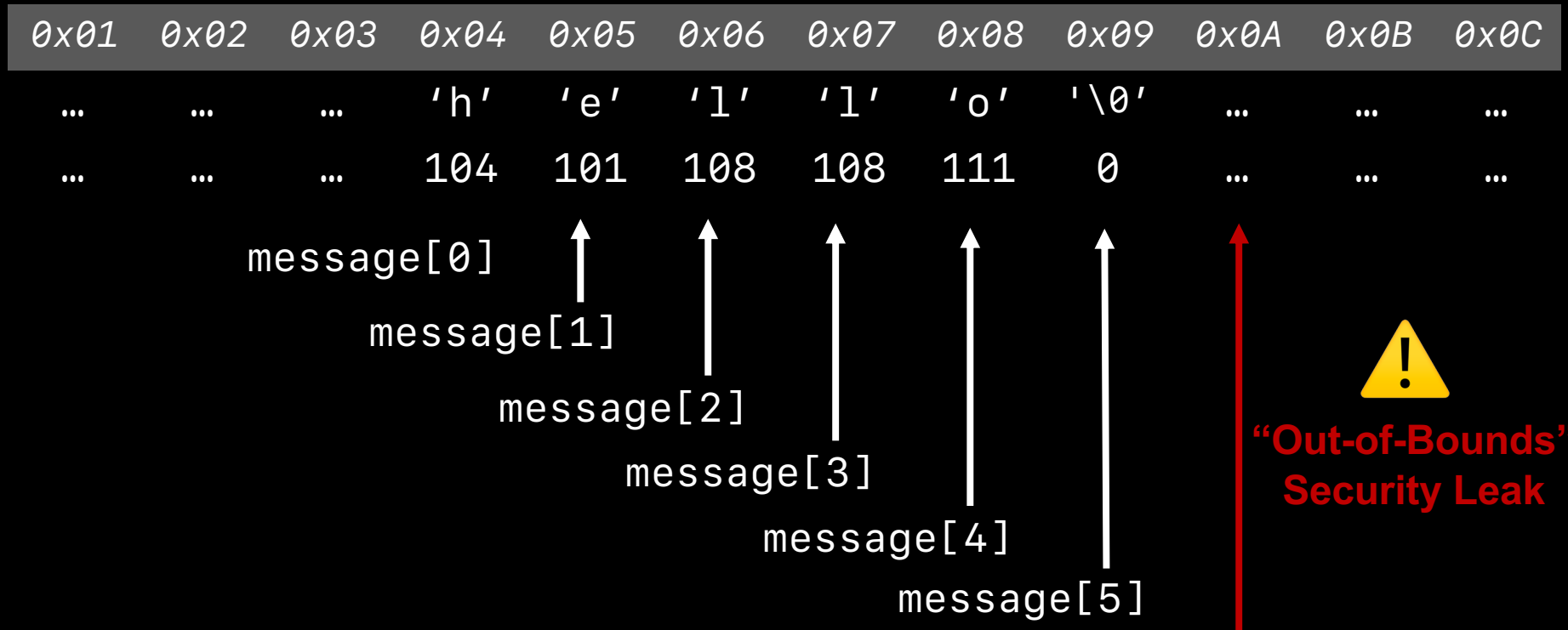


Array

- Contiguous memory

```
char* message = "hello";
```

```
char message[6] = "hello";
```



Array (pointer notation)

- Contiguous memory

```
char* message = "hello";
```

```
char message[6] = "hello";
```

