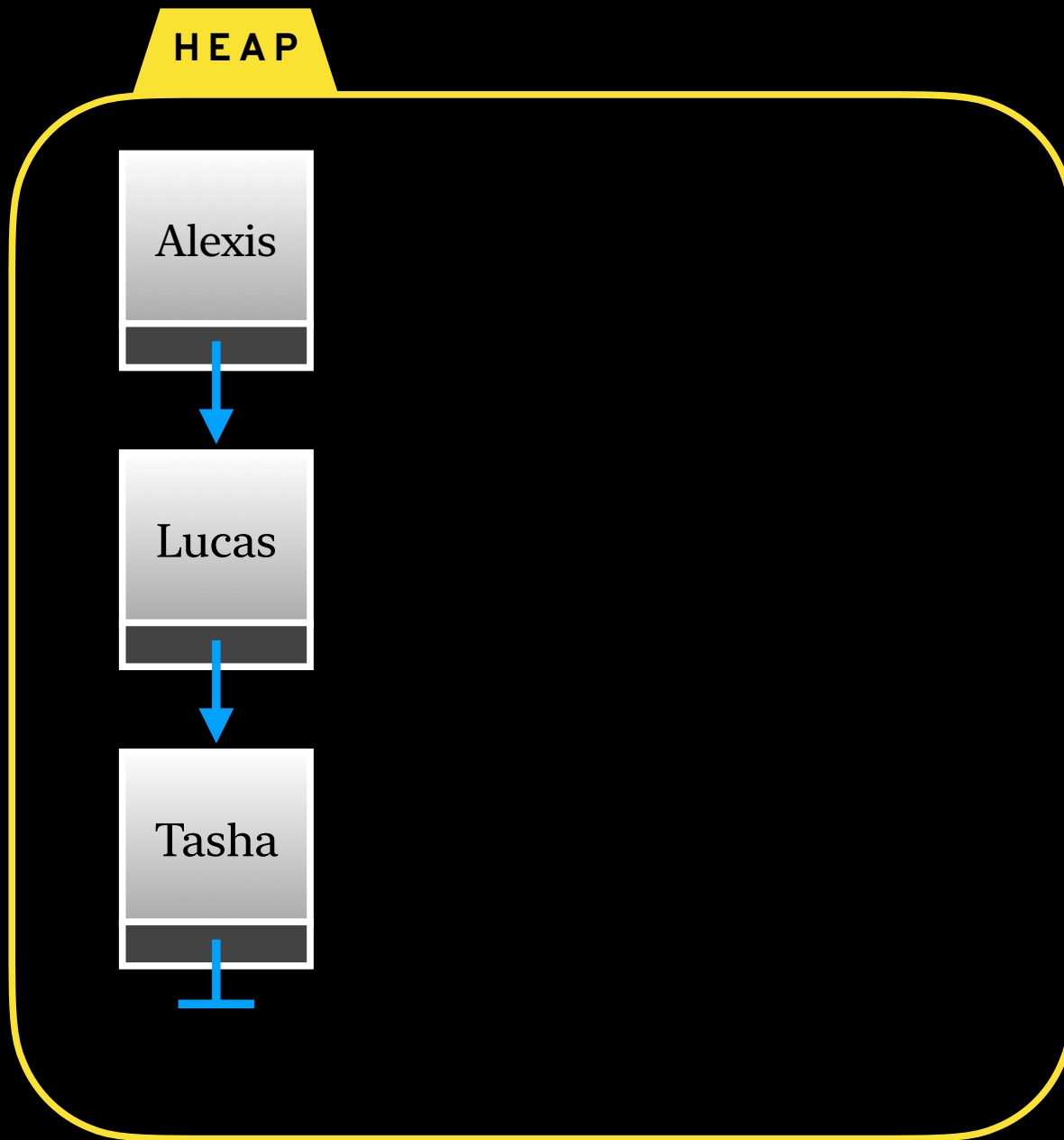


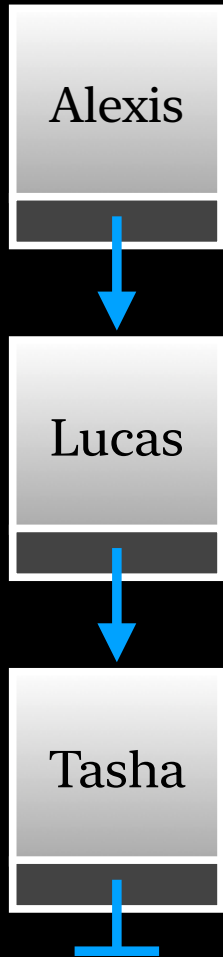
Singly-Linked List visualization



Singly-Linked List visualization

“Add a new person named, ‘Ethan’ and insert into index 1.”

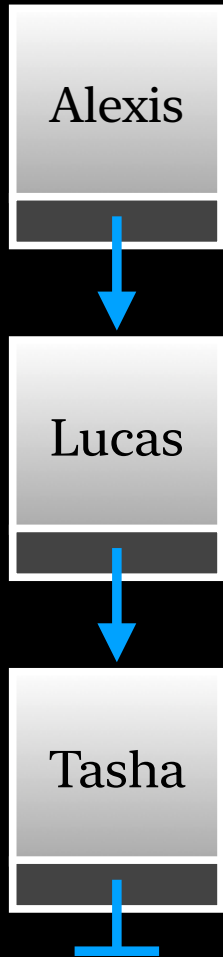
HEAP



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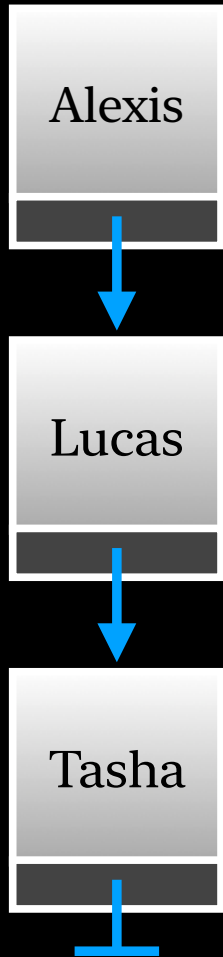
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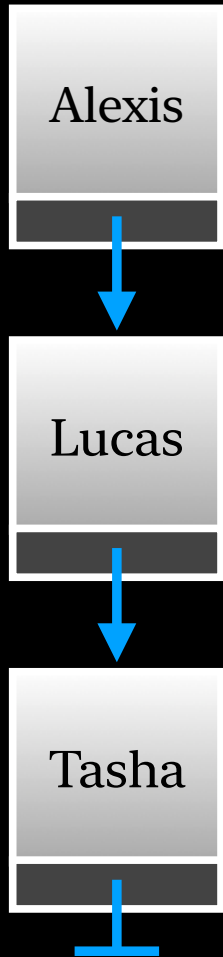


1. Allocate space in the heap.

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Node* node = (Node*)malloc(sizeof(Node));
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“Add a new person named, ‘Ethan’ and insert into index 1.”

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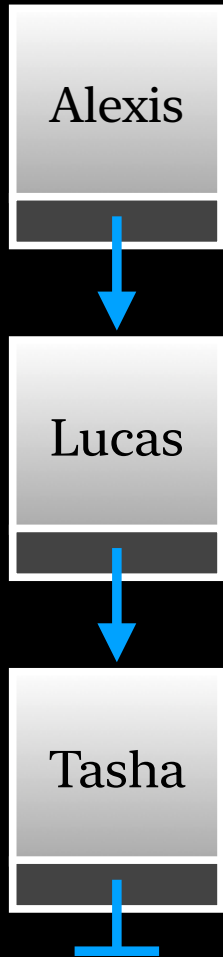


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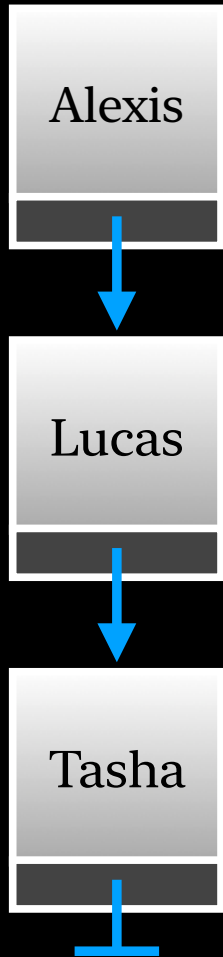
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2. Initialize data in node.

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strcpy(node->data, "Ethan");
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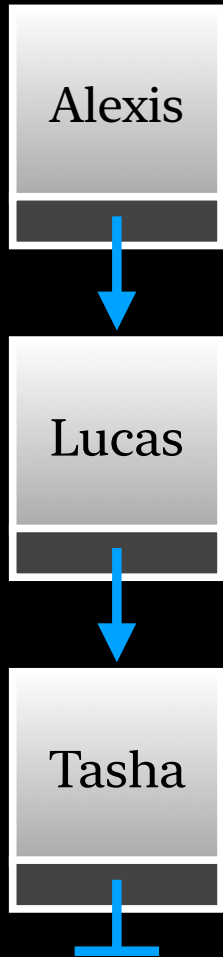
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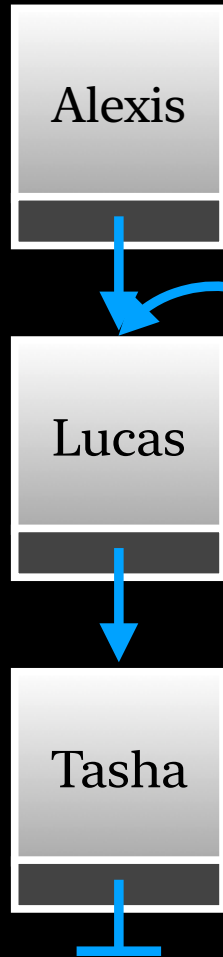
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node->pNext = prevNode->pNext;  
prevNode->pNext = node;
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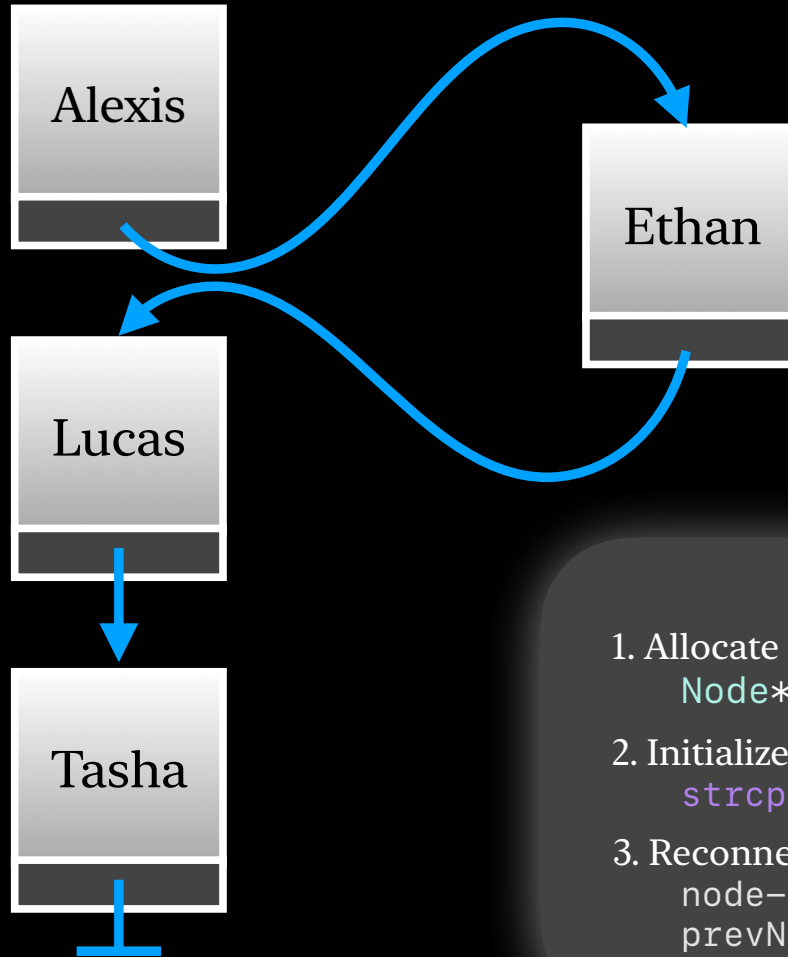
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<https://cs.gmu.edu/~kauffman/cs222/stack-demo.html>
Stack table is a massive simplification.

When you call a function, the program creates a stack for that function call.

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double add_sales_tax(double cost, double percentage) {  
    double salesTax = cost * percentage;  
    double total = cost + salesTax;  
  
    return total;  
}
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}
```

Stack for add_sales_tax

index offset	origin	type	name
0	PARAMETER	double	cost
1	PARAMETER	double	percentage
2	LOCAL	double	salesTax
3	LOCAL	double	total
4	RETURN ADDRESS	pointer	

<https://cs.gmu.edu/~kauffman/cs222/stack-demo.html>

Stack table is a massive simplification.

Call Stack



Call Stack



```
double add_sales_tax(double cost, double percentage) {  
    double salesTax = cost * percentage;  
    double total = cost + salesTax;  
  
    return total;  
}  
  
int main() {  
    printf("%.2f", add_sales_tax(10.00, 0.1));  
    return 0;  
}
```


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Thread 1 Queue : com.apple.main-thread (serial)

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#0 0x0000000100003f88 in add_sales_tax(double, double) at functions.cpp:14  
#1 0x0000000100003f38 in main at main.cpp:13  
#2 0x00000001000150f4 in start ()
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Call Stack



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Locals

Call Stack



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double add_sales_tax(double cost, double percentage) {  
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```



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#2 0x0000000000000000

index offset	type	name	value
0	double	cost	10.0
1	double	percentage	0.1
2	double	salesTax	1.0
3	double	total	11.0
4	pointer	return	0x0000000100003f38

Locals

Call Stack



```
double add_sales_tax(double cost, double percentage) {  
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