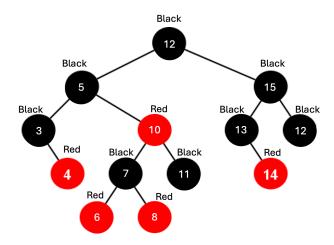
Question 1: Choose the best ONE of these answers

- (A) AVL Tree is a height balanced tree
- (B) The maximum height of an AVL tree with N nodes is $\frac{\log(N)}{2}$
- (C) The height difference between left and right children of any nodes in AVL tree is no more than 1.
- (D) (A) and (B) are correct
- (E) (A) and (C) are correct
- (F) (B) and (C) are correct

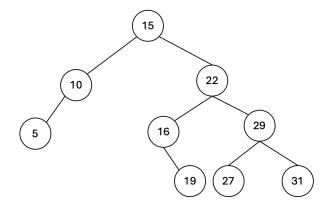
Question 2: Given a tree as follows:



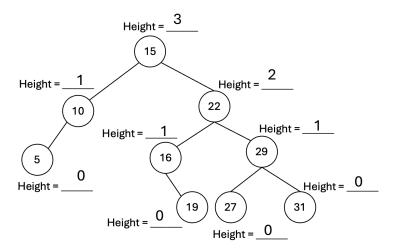
Is the above thee a red-black tree? Why?

Answer: No, it is not a red-black tree. The subtree 15, 13, 12 does not form a binary search tree property.

Question 3: Given the tree as follow?



Question 3.1: Calculate the height of each node

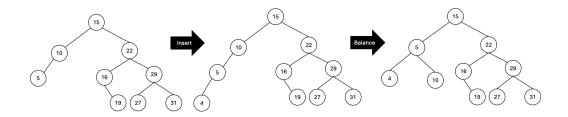


Question 3.2: Is the tree above an AVL tree? Why? If not, kindly perform the necessary adjustments to restore its AVL property?

Answer: Yes. The height difference between each node is no more than 1.

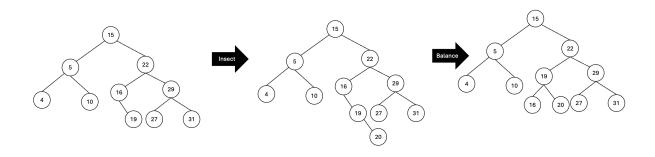
Question 3.3: Insert a value of 4 into the above AVL tree and balance it. If your answer in Question 3.2 is a no, please insert a value of 4 into your AVL Tree after your rebalancing.

Answer:



Question 3.4: Insert a value of 20 into the AVL obtained in Question 3.3 and balance it.

Answer:

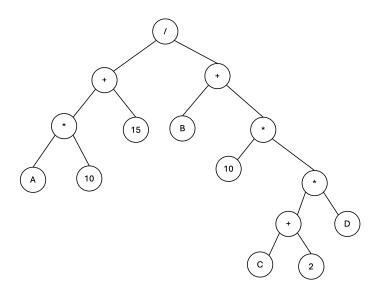


Question 4: What are the operations that could be performed in $O(\log N)$ time complexity by red-black tree of N nodes?

- (A) Insert, Search, Deconstructor
- (B) Deconstructor, Delete, Search
- (C) Insert, Delete, Search
- (D) Deconstructor, Insert, Delete

Question 5.1: build the binary tree with binary operators to represent the above mathematical expression.

Answer:



Question 5.2: Choose the best ONE of these answers

- (A) The leaf nodes are the operands and the non-leaf nodes are operators
- (B) The leaf nodes are the operators and the non-leaf nodes are operands
- (C) The leaf nodes and non-left nodes are all operands
- (D) The leaf nodes and non-left nodes are all operators

Question 6: Given BSTNode and BST structures (below), write a function (pseudocode is acceptable) bool BST::isAVL() to check the current BST is whether a AVL tree or not.

```
struct BSTNode {
    int key;
    int height;
    BSTNode *left;
    BSTNode *right;
};

class BST {
    protected:
        BSTNode *root;
    public:
        BST();
        ~BST();
        bool isAVL();
};
```

Answer:

```
bool BST::isAVL() {
    std::queue<BSTNode*> queue;
    queue.push(this->root);
    while (!queue.empty()) {
        node = queue.front();
        queue.pop();
        if (node == NULL) continue;
        int leftHeight = node->left == NULL ? 0 : node->left->height;
        int rightHeight = node->right == NULL ? 0 : node->right->height;
        if (leftHeight - rightHeight > 1 || leftHeight -rightHeight < -1)
            return false;
        queue.push(node->left);
        queue.push(node->right);
    }
    return true;
}
```