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# Analogy-based Recommender system of multi-ethnic dishes

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## Rationale of the work

Recently, even in the smallest town of Italy can be found an increasing number of **restaurants that offer dishes originated from all over the world**. With such a heterogeneous offer it is likely that the average person will not know a priori which type of cuisine or more specifically which dishes will be likely to meet his/her taste.

The purpose of this project is to support the customers in this specific decision making step, by suggesting them a dish of a cuisine never tasted before based on their preferences in a known cuisine, as for example the cuisine of their home country.



# Main objectives

- Exploit a **multi-modal embedding** representation of dishes in order to accomplish the **analogical inference** through which the recommendation is obtained:
  - Our How to embed the recipes?
  - o How to embed the images?
  - Output Description 

    Output Description
  - How can analogical inference be used as a recommender system?
- Work in an open world assumption:
  - Allow the users to add their own recipes and use them to obtain the recommendations;
- Keep into consideration specific diets such as: vegetarian, vegan, dairy-free, ...

# Related Works

# **Experimenting Analogical Reasoning in Recommendation**

(Hug et al. [1] 2015)

#### Objective:

- investigate the possibility of using analogy as the main underlying principle for implementing a prediction algorithm of the collaborative filtering type.
- The analogical jump is an unsound inference principle postulating that, given 4 vectors a, b, c, d such that the proportion holds on some components, then it should also hold on the remaining ones.

#### Algorithm 1. Analogy

**Input**: A set of known ratings R, a user u, an item i such that  $r_{ui} \notin R$ .

**Output**:  $\hat{r}_{ui}$ , an estimation of  $r_{ui}$ 

Init:

 $C = \emptyset$  // list of candidate ratings

for all users a, b, c such that

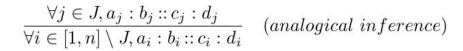
- 1.  $r_{ai} \in R, r_{bi} \in R, r_{ci} \in R$
- 2.  $r_{ai} r_{bi} = r_{ci} x$  is solvable // i.e. the solution  $x \in [1, 5]$
- 3.  $||(a-b)-(c-d)|| \le \lambda$  // Analogy almost stands between a,b,c,d considered as real vectors

do

 $x \leftarrow r_{ci} - r_{ai} + r_{bi}$  $C \leftarrow C \cup \{x\}$  // add x as a candidate rating

end for

$$\hat{r}_{ui} = \underset{x \in C}{\operatorname{aggr}} x$$



### Recommender System based on Argumentation by Analogy

(Budán et al. [2] 2014)

#### Objective:

- Use Defeasible Logic Programming to increase the justifications and foundations that support a particular recommendation, by an analogy process.
- There exists a set of shared properties that permits projecting the conclusion, which is not derived systematically from the premises, but it constitutes a plausible recommendation, in the following way:

$$(P(S) \land Q(S)) \land (P(T) \Rightarrow Q(T))$$

**Example 2** Let A and B be two films where:

Knowing the values of Rating, Genre, and Tags of films A and B, and if the first is recommendable, it is possible to determine if film B is recommendable. Then P (set of shared properties) is said to determine Q (the conclusion). In symbols:  $P \succ Q$ 

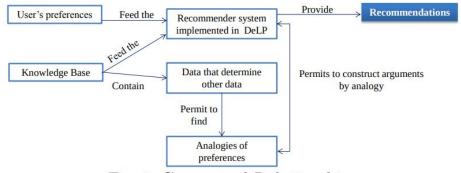


Fig. 1: Conceptual Relationships

# Recommendation System with Multi-Dimensional and Parallel-Case Four-Term Analogy

(Sakaguchi et al. [3] 2011)

 Objective: recommend items that both reflect users' preferences and offer valid unexpected elements at the same time.

Sakaguchi et al. [3] proposed an internet-based recommendation system based on the four-term analogy in this study. This system recommends items that contain users' preferences and surprises by mapping the structure from their past preferences.

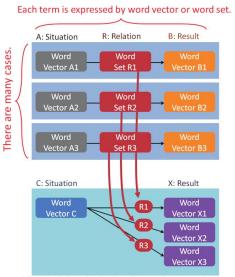
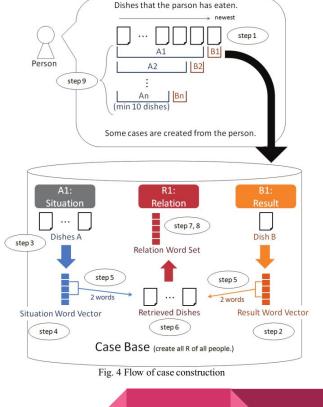


Fig. 2 Multi-dimensional and parallel cases four-term analogy



### **Recipe Recognition with Large Multimodal Food Dataset**

(Wang et al. [4] 2015)

• Extended evaluation of **Visual/Textual** features and **Semantic Vector Representation**.

Visual			Textual	Fusion	
BoW	Bossanova	Deep	Very Deep	TF-IDF	TF-IDF + Very Deep
23.96%	28.59%	33.91%	40.21%	82.06%	85.10%

word2vec	TF-IDF+word2vec	
67.21%	84.19%	

- Semantic Relationships Exploration.
- Recipe Web Search Engine

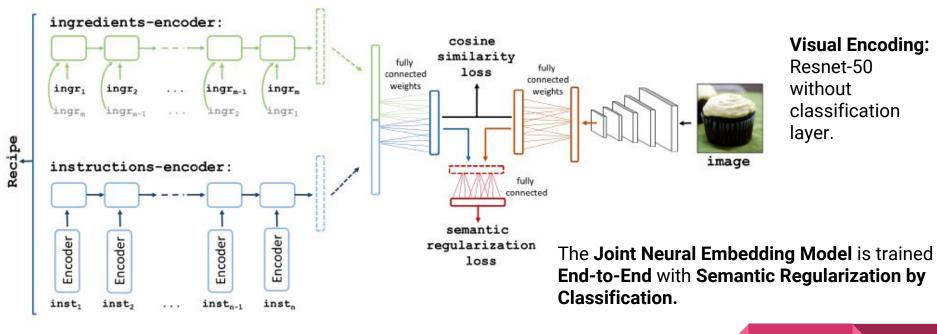


ravioli	sushi	pho
gnocchi 0.67	nigiri 0.69	souppho 0.68
tortelli 0.58	maki 0.65	vietnames 0.59
cappellacci 0.55	uramaki 0.65	phos 0.57
delallocom 0.52	sashimi 0.64	beefnoodl 0.58
itemtitlea 0.52	norimaki 0.64	bo 0.56

rice	japan	rice japan
calros 0.59	osaka 0.70	koshihikari 0.64
basmati 0.59	tokyo 0.62	awabi 0.61
vermicelli 0.58	kyoto 0.62	japanes 0.61
stirfri 0.58	chugoku 0.61	nishiki 0.59
veget 0.58	gunma 0.60	chahan 0.57

#### **Learning Cross-modal Embeddings for Cooking Recipes and Food Images**

(Salvador et al. [5] 2017)

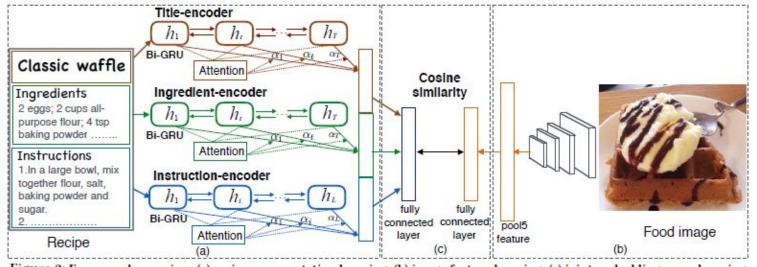


**Ingredient Encoding:** Bi-directional LSTM.

**Instruction Encoding:** Skip-Tought [6] followed by LSTM.

### Deep Understanding of Cooking Procedure for Cross-modal Recipe Retrieval

(Chen et al. [7] 2018)



Visual Encoding: Fine-Tuning of Resnet-50.

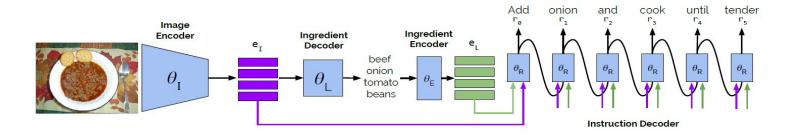
Figure 2: Framework overview: (a) recipe representation learning; (b) image feature learning; (c) joint-embedding space learning.

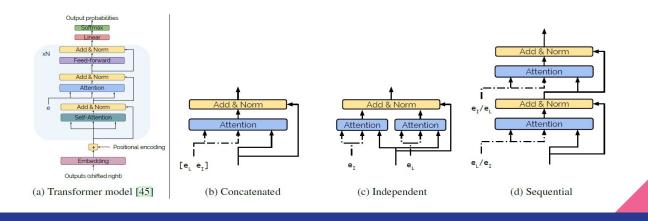
Recipe Encoding: Bi-directional GRU with Attention Mechanism.

**Attention Mechanism:** Models the saliency of words/sentences in recipes and aligns them with the corresponding visual features.

#### **Inverse cooking: Recipe Generation from Food Images**

(Salvador et al. [8] 2018)





#### **CNN-based Features for Retrieval and Classification of Food Images**

(Ciocca et al. [9] 2018)

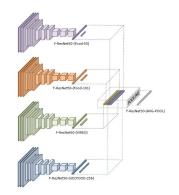
Objective: investigate the use of CNN for the purpose of food recognition and

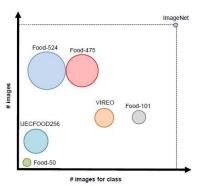
retrieval

Dataset: Food-524 -> Food 475

CNN-based Features	UNICT-FD1200 Top-1 (%)	Food-475 Top-1 (%)
F-ResNet-50 (ImageNet)	91.84	40.46
F-ResNet-50 (Food-50)	91.26	37.76
F-ResNet-50 (UECFOOD-256)	94.54	42.17
F-ResNet-50 (Food-101)	95.31	57.95
F-ResNet-50 (VIREO)	94.96	57.92
F-ResNet-50 (AVG-POOL)	95.98	53.69
F-ResNet-50 (Food-524)	96.56	67.78
F-ResNet-50 (Food-475)	96.49	68.01

Network	Top-1 (%)	Top-5 (%)
AlexNet (Food-475)	61.10	84.74
Caffe-Reference (Food-475)	61.43	85.20
GoogleNet (Food-475)	71.75	91.28
VGGNet-16 (Food-475)	73.94	92.28
VGGNet-19 (Food-475)	73.57	93.72
InceptionV3 (Food-475)	74.46	92.95
ResNet-50 (Food-475)	81.59	95.50
ResNet-50-S (Food-475)	69.45	91.01





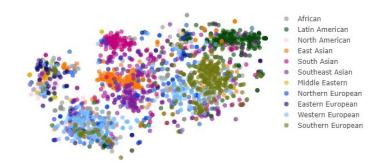
# Food2Vec (Altosaar [10])

Objective: Build a recommendation system for food & exploring the world's cuisines.

Main idea: embedding of 95,896 recipes

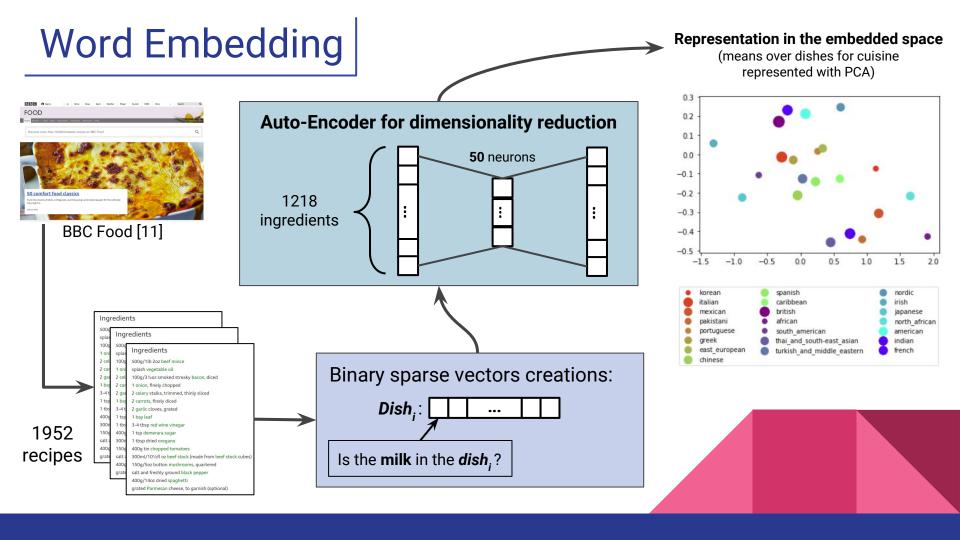
#### 3 tools:

- Food similarity tool
- 2. Food analogy tool
- 3. Recipe recommendation tool

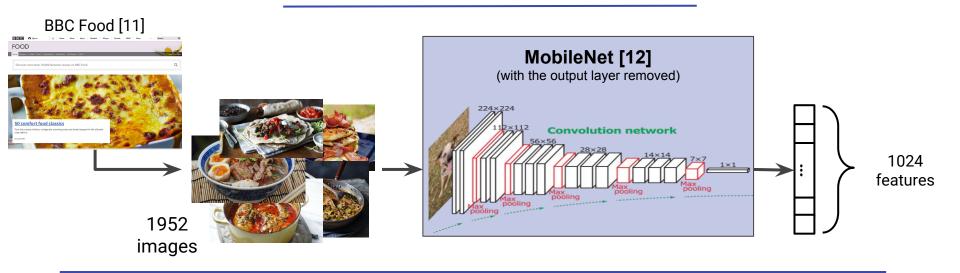


Food A is to food B, as food C is to food D (king-man)+woman=queen

# Our Approach



# **Image Embedding**

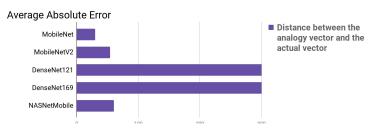


#### **Artificial Neural Network selection**

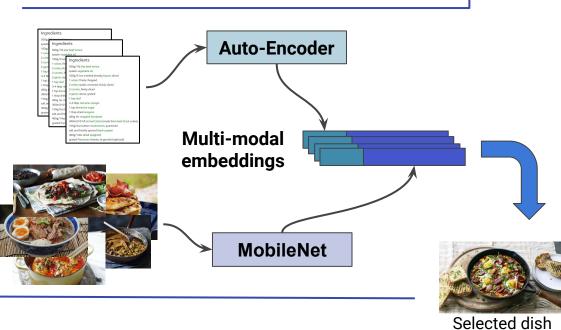








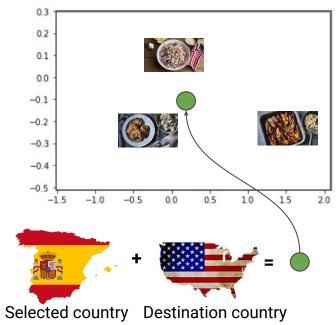
# **Analogy Engine**



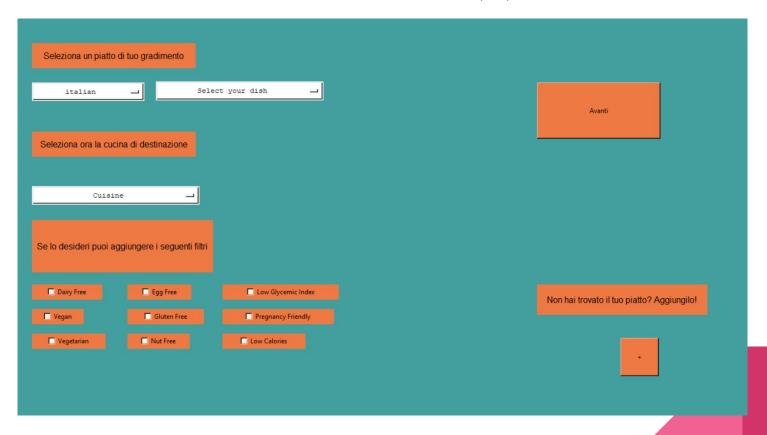
#### The user select

- a dish the he/she likes
- a "destination cuisine"

# Find the kNN in the embedded space



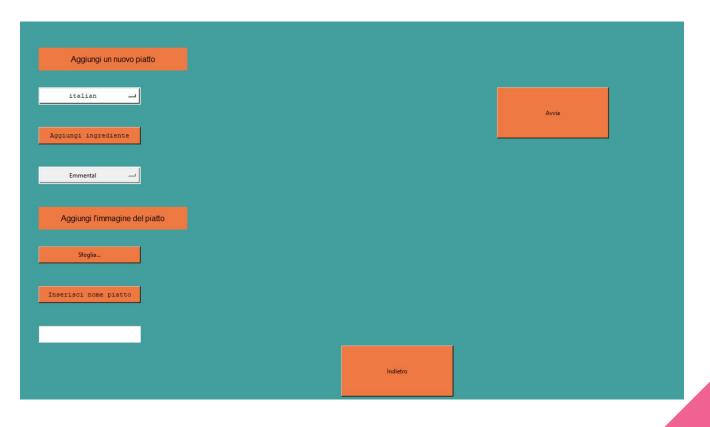
# **Graphical User Interface (1)**



# Graphical User Interface (2)

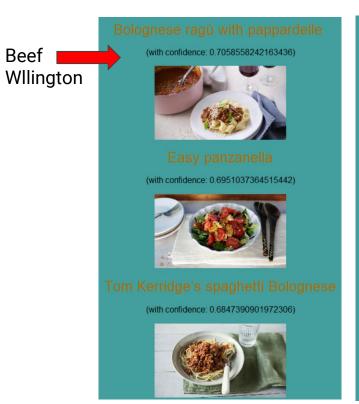


# Graphical User Interface (3)

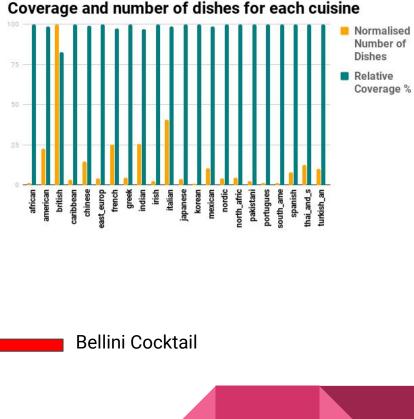


Discussion, conclusion and future development

# Discussion







# Conclusions and future developments

The results highlight that this approach has interesting capabilities with respect of the coverage metric. However, some problems concerning the recommendation can be found. Furthermore, this be improved in several way, such as:

- Collect more dishes for every cuisine using recipes from local sites (e.g. <a href="https://icook.tw/">https://icook.tw/</a>);
- Improve suggestion model by taking in consideration a short description of the cooking procedure;
- Improve the multi-modal embedding procedure;
- Train a CNN end-to-end;
- Improve the GUI aesthetically and functionally;
- Turn our work into an android application.

## References

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