UBADINEKE PRINCE UGOCHINYERE

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EDUCATION

Federal University of Technology, Owerri(FUTO)

Imo Oct 2021 - Jul 2026

B.Tech Software Engineering GPA: 4.5

Ackee School of Solana Season 6 Solana Turbine ADV SVM Q3 2025

Work Experience

Backend Engineer

FUTO Technical Team

Imo

Aug 2024 - Present

• Crafted system design and architecture for a new staff portal

• Wrote APIs for the staff portal

SKILLS

Programming Languages: Rust, Typescript, Javascript
Databases: MongoDB, PostgreSQL, Redis

Blockchain(Solana): Anchor, Steel, Native

Projects

Payszn Typescript, Jupiter API

https://payszn-dashboard.vercel.app/

A payment gateway for cryptocurrencies with final settlements in USDC.

Certify Typescript, Hardhat

https://www.certifyme.live/

Giving physical products, real world identities

Superteam Vietnam AI Bot Typescript, Llama, Pinecone

https://youtu.be/WVna-djLfUk

AI Bot facilitating workflow and communication. RAG based model

Raydium CPMM + Transfer Hook

https://github.com/ubadineke/raydium-cp-swap

Raydium CPMM Fork with support for transfer hooks(Token 2022)

PlayChannel Rust, SVM API

https://github.com/ubadineke/playchannel

State Channel for mini-gaming on Solana

Branchia Rust

https://github.com/ubadineke/branchia

Rust version of the Typescript Gill library

AWARDS

Code Marathon Grand Winner - 1st Place

ITSA

Built infrastructure for a device health management system

June 2024

Aya x Lisk Onchain Hackathon - 2nd Place

Aya

Built Certify, a verification system for physical products.

October 2024

IEEE Median Code Hackathon

IEEE SAC SouthEast

Crafted a waste health management system(WMHAS)

October 2024