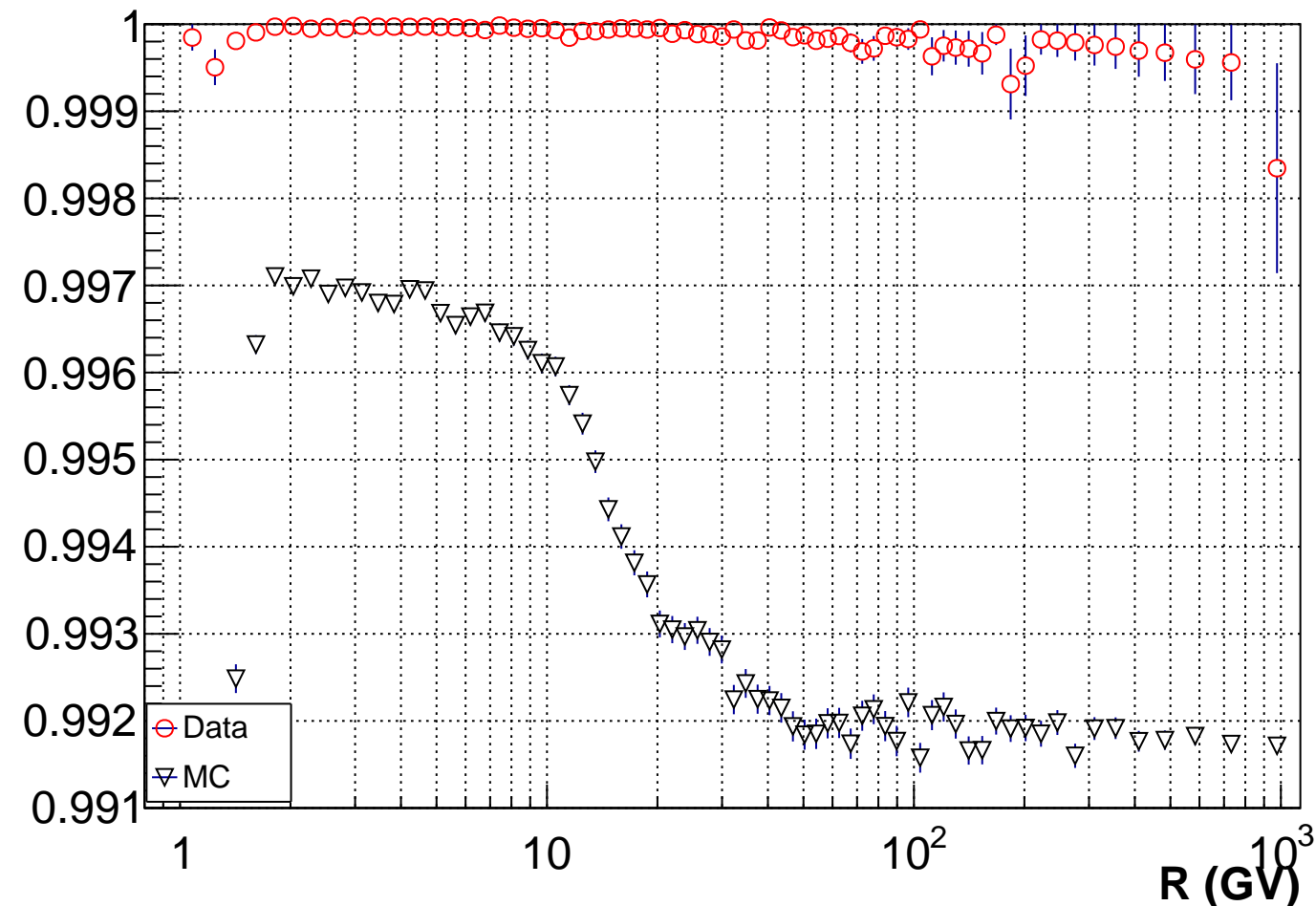
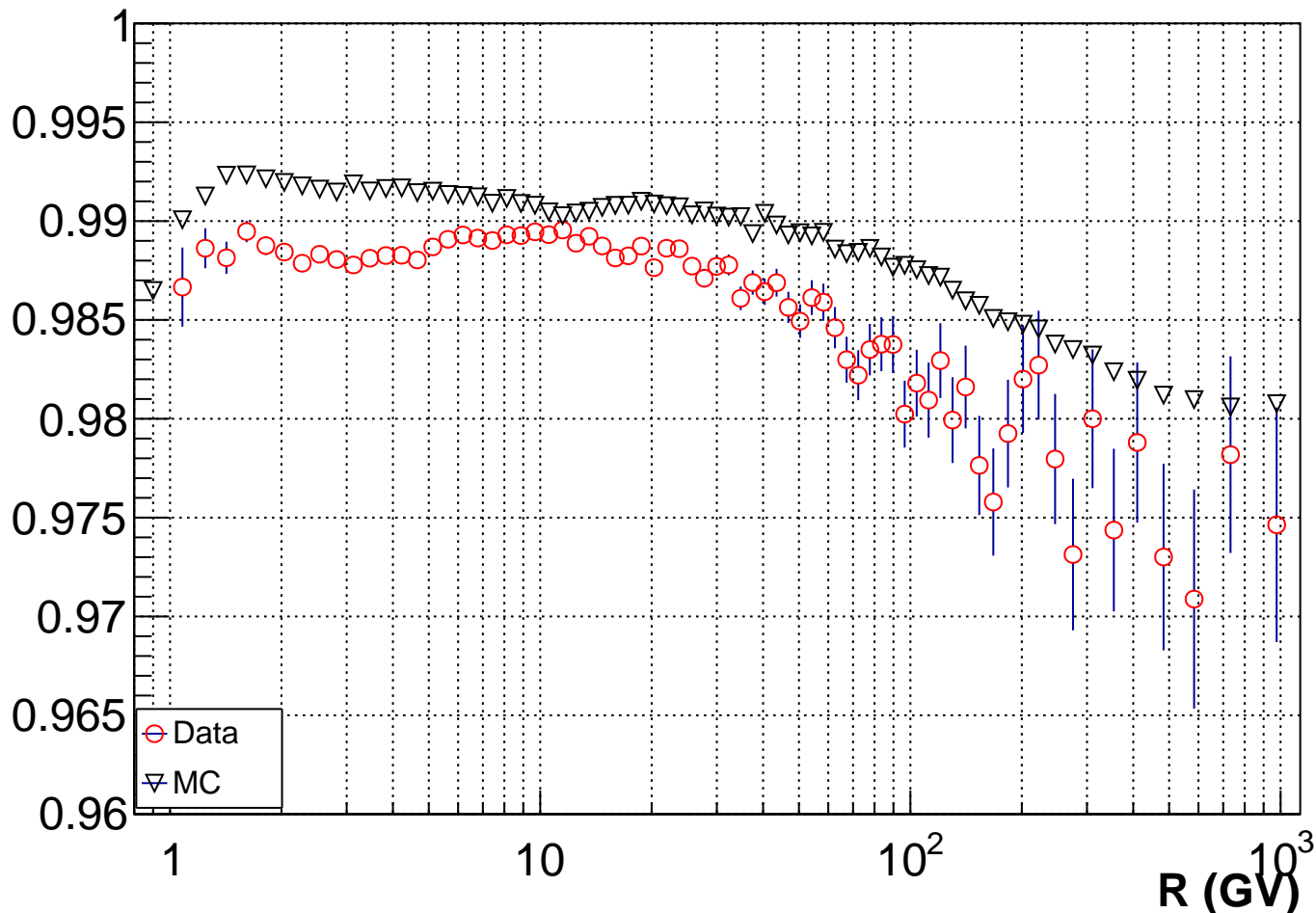


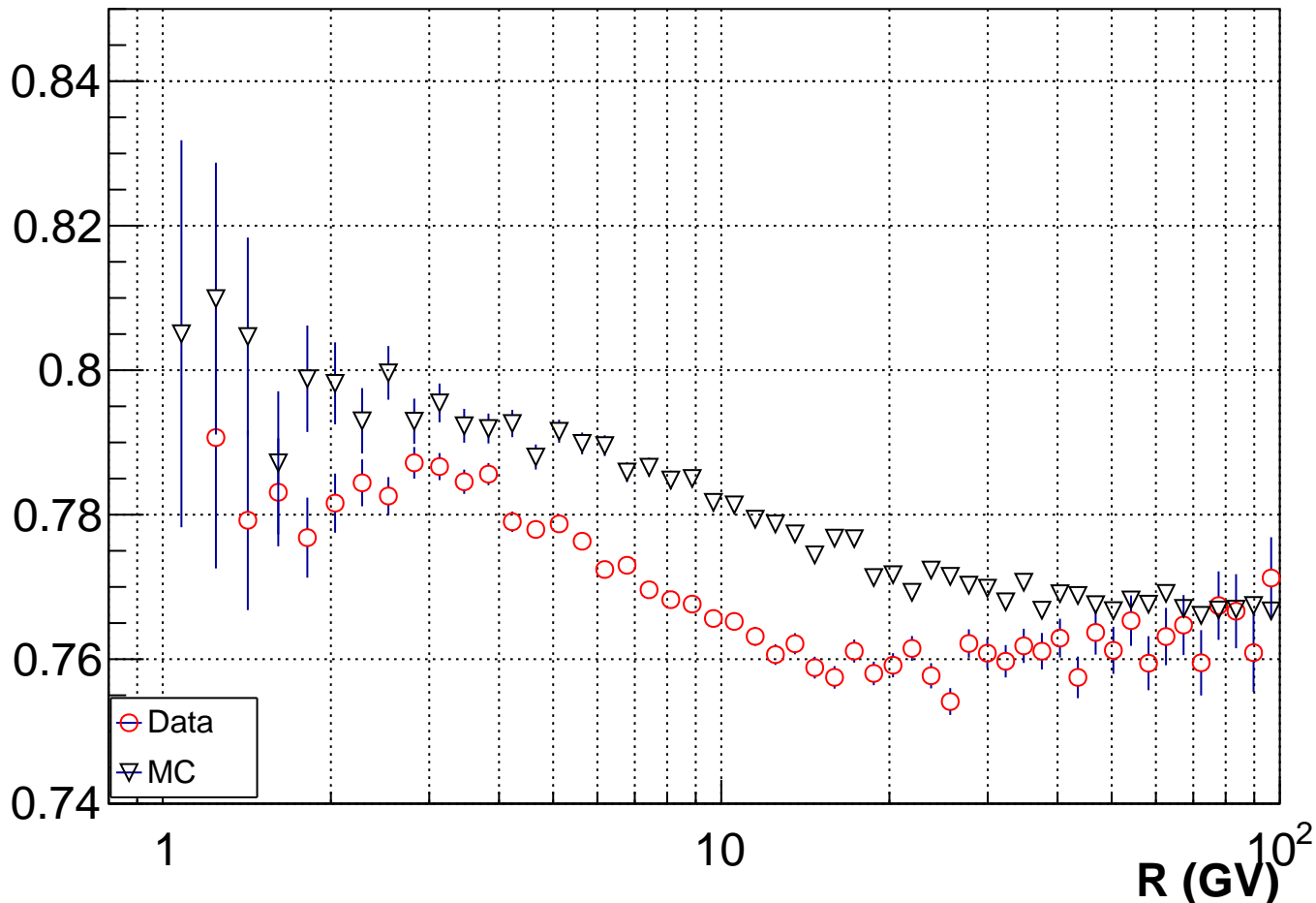
TriggerEff



TofEff



L1Eff



TrackEff

