




Modules

Screen Load Script

```
--ErrorCheck module Added 11-4-16  
package.loaded.mcErrorCheck = nil  
mcErrorCheck = require "mcErrorCheck"
```

These 3 must match

File in directory

 mcAutoTool.lua
 mcErrorCheck.lua
 mcMasterModule.lua

This is just a variable name and can be anything you want but in the name of consistency I would try to keep it the same as the file name.

You will use the variable in your script.

If your entire module is a simple table it would just be mcErrorCheck[i]

If your module is a table of functions you would use
mcErrorCheck.functionName