# Oblig 1 Design Flow

IN3160 / IN4160 Spring 2020

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Note! Before you start, read this: "Mandatory assignments and other hand-ins at the Department of Informatics" at  $\frac{\text{https://www.uio.no/english/studies/examinations/compulsory-activities/mn-ifi-mandatory.html}.$ 

The goal of our first lab exercises is learn how and to get practical experience in making digital designs. Looking at the <u>course description</u> this exercise will relate to the first and the last bullets: "understand important principles for design and testing digital systems", and to "be able to perform simulation and synthesis of digital systems".

In order to achieve this, you will work with VHDL to program a Zedboard, using Questa and Vivado as tools.

Note! Use your private area on the network (M disk) to save source and result files. If the network response is poor, you can create a temporary area on a local hard drive. Remember to delete this area afterwards.

All the submitted VHDL files must follow the indenting guidelines as described in the cookbook chapter "Editing VHDL code".

Tabi	le 1. A	Attaci	red i	files

Filename	Description		
first.vhd	VHDL source file		
tb_first.vhd	VHDL test bench		
comp_first.do	Modelsim command file for compilation		
sim_first.do	Modelsim command file for simulation		

The file *comp\_first.do* must be modified to use your own path.

# a)

Read chapter 1, *Design flow and tools*, in the cookbook, and follow the description in the cookbook chapter 2, *Getting started with Questa*. All necessary files can be obtained from the course website. Simulate the chip at the RTL level. Afterwards, the design shall be downloaded to the test board: Follow the instructions in chapter 3, "*Getting started with Vivado*", *3.1-3.3.2*, *3.4-3.6.2*. (Note: 3.3.3 and 3.3.4 are not required for this task)

Before you program the chip, look at the *IO report* to check that the pin numbers are placed correctly. This means checking the pin assignment stated in the *ZedBoard Hardware User's Guide*: <a href="http://zedboard.org/sites/default/files/ZedBoard">http://zedboard.org/sites/default/files/ZedBoard</a> HW UG v1 1.pdf

http://zedboard.org/sites/default/files/documentations/ZedBoard HW UG v2 2.pdf

Check the *Timing summary report* to see whether the timing constraints have been satisfied.

# **Approval:**

No special requirements.

## **b**)

Change the VHDL code so that the counter becomes an up/down counter by adding an up signal. The up signal should be assigned to SW6 (pin H17). If up='1' the counter should count up, and if up='0' the counter should count down. In addition, we will add a min\_count signal, which will give a pulse with a duration of 1 clock period when the counter goes to 0 on the way down. min\_count shall be assigned to LD6. max\_count will be modified so that it will give a pulse at the maximum value on the way up. Add the necessary modification to the XDC file to Vivado so that the up and min\_count signals are assigned to the correct pin numbers. Modify the test bench so that we can verify that the counter is functioning correctly. A counting sequence from 0 to 15, and then reversal of the direction and counting down to 0, for example, is fine. Perform the simulation, verify the pin placement and program the chip when everything appears to be correct.

### **Approval:**

Modified VHDL file, test bench, modified XDC file and IO report.