

Kynan Rilee (ublubu.github.io)

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Education

- Princeton University – Computer Science BSE 2012, magna cum laude (3.71)

Experience

- Software Development Engineer

Yahoo

Feb 2014 – Mar 2015

Node.js and client-side frontend work using React.js and Flux for the Digital Magazines platform.
Functional programming advocate. (JavaScript)

- Software Development Engineer

Microsoft, Ericsson

June 2012 – Sept 2013 (acquisition) – Jan 2014

Set up a Windows Azure and Hadoop/Hive/Oozie-based big data platform and created a configurable system for reporting and recommendations. (C#, Hive)

- Software Development Engineer Intern

Microsoft

June 2011 – August 2011

Co-created the Tile Puzzle app in HTML5 and JavaScript for Windows 8 developer preview

Projects

- Constraint-based 2D physics engine in Haskell (github.com/ublubu/shapes, [shapes-demo](#))
- Tile-based puzzle game in Haskell (github.com/ublubu/tile-rider)

Current Languages

- Haskell, JavaScript