

Firewalls

UBNetDef, Fall 2021 Week 3

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Agenda – Week 3

- Networking Recap
- Why Firewalls?
- Hands-on Activity 1
- The Logic of Firewalls
- Hands-on Activity 2
- Hands-on Activity 3-4
- Homework System Prep



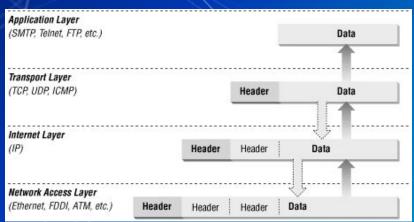


Networking Recap



Networking Recap

- Data is transmitted using network packets
- Packets contain headers
 - Headers tell networking appliances what to do with packets

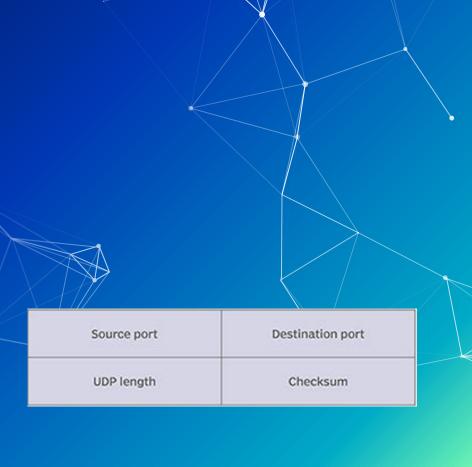




Networking Recap

- TCP has sessions
- UDP does not have sessions

sc	ource por 2 by	t number tes	destination port number 2 bytes					
		sequence 4 by						
acknowledgement number 4 bytes								
data offset 4 bits	reserved 3 bits	control flags 9 bits	window size 2 bytes					
	check 2 by		urgent pointer 2 bytes					
optional data 0-40 bytes								





Networking Recap

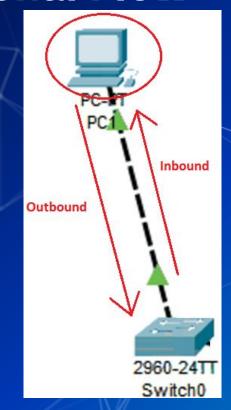
- IP Addresses contain 4 octets 0-255.0-255.0-255.0-255
 - 0 reserved
 - 255 used to the broadcast address
- Subnet masks let us separate IP addresses
 - We can create Local Area Networks (LAN)
- Default gateway is where data must go to leave our LAN
- Domain Name Service makes life easy for us but is not required

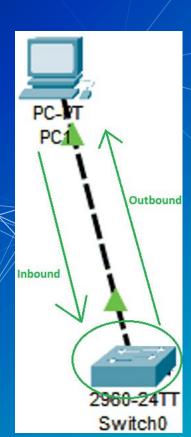
eneral	Alternate Configuration					
this cap	n get IP settings assigned a pability. Otherwise, you nee appropriate IP settings.					
.0	btain an IP address automa	tically				
Ou	se the following IP address:					
IP a	ddress:					
Subi	net mask:				-6	
Defa	ault gateway:		i,	÷	Ÿ	
	btain DNS server address a	utomatical	ly			
-Ou	se the following DNS server	addresse	s: —			
Pref	erred DNS server:					
Alte	rnate DNS server:					
	/alidate settings upon exit				A .d.	/anced

PS C:\Users\Ant	thonyM>	resolve-dnsname www.google.com	select	Name	, spacer	,IPAddress
Vame	spacen	IPAddress				
www.google.com		2607:f8b0:4006:804::2004				
www.google.com		172.217.10.68				



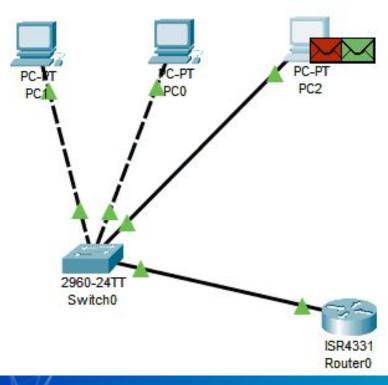
Directional Flow







Data flows freely... for now





Networking Recap Questions?



Hands-on Migration



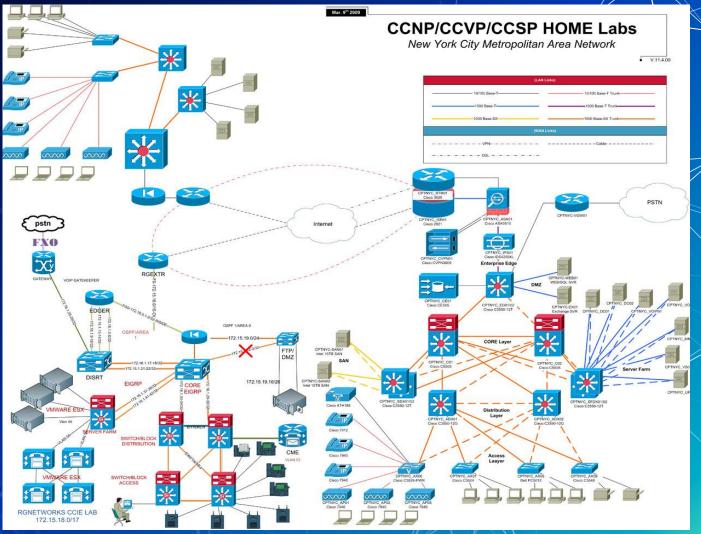
Activity – Migrate Windows to Lan

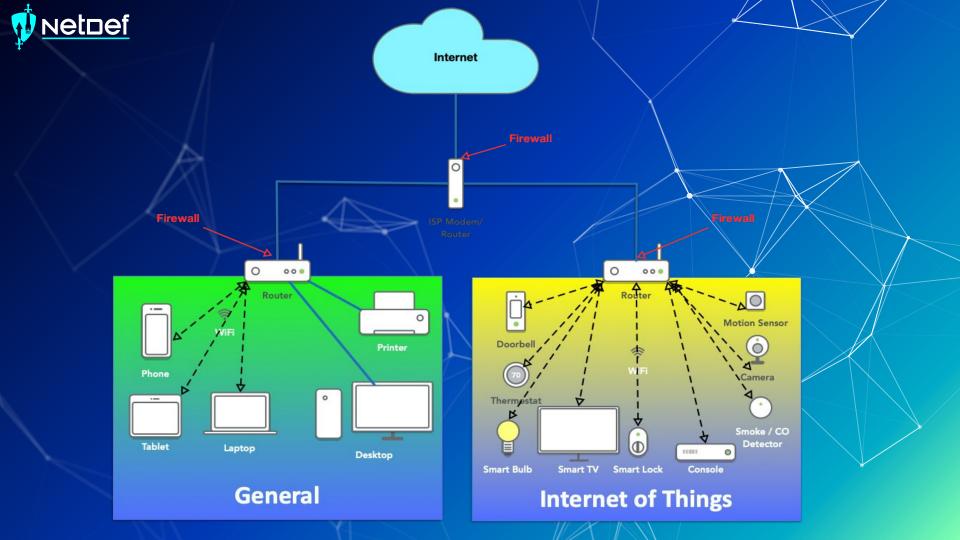
Migrate your Windows client from your DMZ to the LAN network



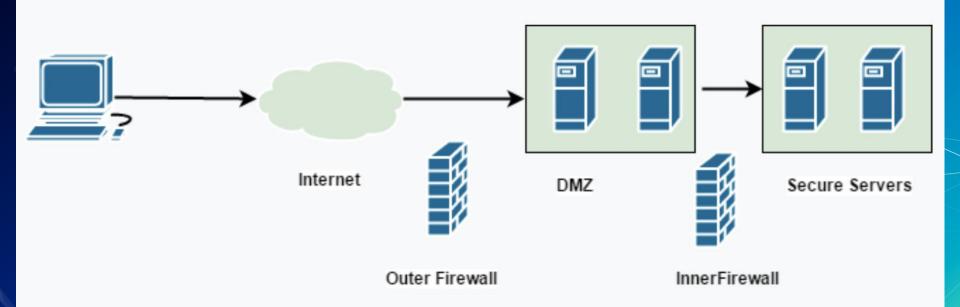
Why Firewalls?











DMZ



Types of Firewalls

- Packet Filters (GEN 1)
- Stateful Firewalls (GEN 2)
- Next-generation Firewalls (NGFW)
- Host-Based





Packet Filters

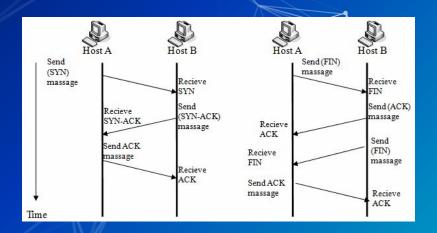
Ru	Rules (Drag to Change Order)												
		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions	
	~	1 /2.30 MiB	*	*	*	LAN Address	86	*	*		Anti-Lockout Rule	٥	
	×	0 /0 B	IPv4 TCP	LAN net	*	7	443 (HTTP3)	*	none		HHTPS Traffic Block	100m	
	~	5 /7.08 MiB	IPv4 *	LAN net	*	*	*	*	none		Default allow LAN to any rule	100m	
	~	0 /0 B	IPv6 *	LAN net	*	*	*	X	nane		Default allow LAN IPv6 to any rule	100m	

Version	Header Length	Service Type	rvice Type Total L								
	ldentifi	cation	Flags	Fragment Offset							
11		Protocol	Head	er Checksum							
		Source	IP Addr								
Destination IP Addr											
		Options		Padding							
so	urce por 2 by	t number tes	destination port number 2 bytes								
		sequence 4 by									
acknowledgement number 4 bytes											
data offset 4 bits	reserved 3 bits	control flags 9 bits	window size 2 bytes								
	check 2 by		urgent pointer 2 bytes								
		option 0-401									



Stateful Firewalls

pfTop: Up	Stat	te 1-100/114033, View: default	, Order: bytes					
PR	DIR	SRC	DEST	STATE	AGE	EXP	PKTS	BYTES
icmp	Out	192.168.253.18:17838	192.168.253.17:17838	0:0	75:14:36	00:00:10	1060806	29702568
icmp	Out	192.168.253.18:42531	192.168.0.1:42531	0:0	75:14:33	00:00:10	1060796	29702288
tcp	In	192.168.15.137:45602	192.168.253.18:80	ESTABLISHED: ESTABLISHED	00:01:51	23:59:55	983	1102747
tcp	In	192.168.15.137:45604	192.168.253.18:80	ESTABLISHED: ESTABLISHED	00:01:45	24:00:00	989	959986
tcp	In	10.3.1.70:61246	52.177.166.224:443	ESTABLISHED: ESTABLISHED	14:30:20	23:59:49	2654	352606
tcp	Out	192.168.253.18:52428	52.177.166.224:443	ESTABLISHED: ESTABLISHED	14:30:20	23:59:49	2654	352606





Next Generation Firewalls



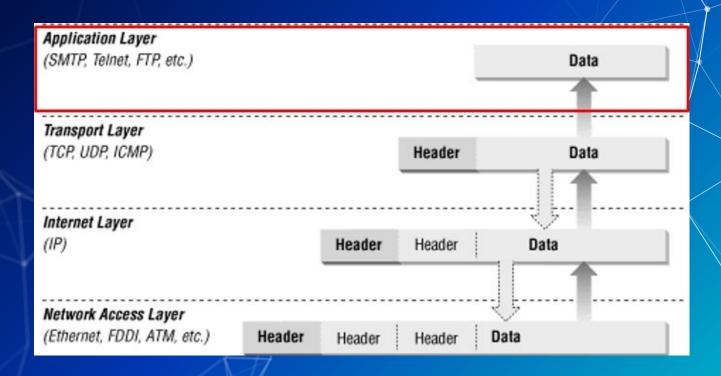








Next Generation Firewalls cont.





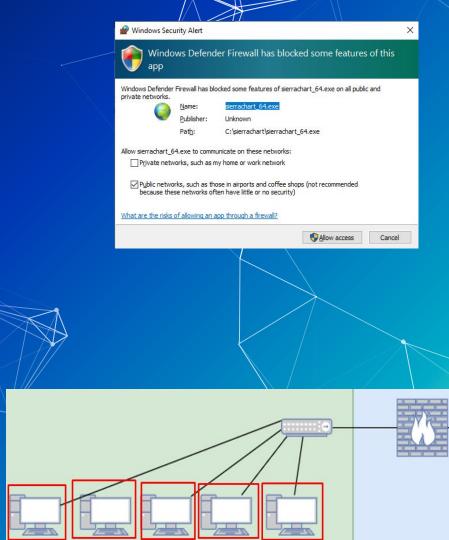
tcp -- 0.0.0.0/0

Host based Firewalls

```
root@nixcraft:~# iptables -A INPUT -s 202.54.1.1 -i DROP -m comment --comment "DROP spam IP address"
root@nixcraft:~# iptables -L INPUT -n
Chain INPUT (policy ACCEPT)
target
          prot opt source
                                                            tcp dpt:53 /* generated for LXD network lxdbr0 */
                                        0.0.0.0/0
                                                            udp dpt:53 /* generated for LXD network lxdbr0 */
ACCEPT
          udp -- 0.0.0.0/0
ACCEPT
                                        0.0.0.0/0
                                                            udp dpt:67 /* generated for LXD network lxdbr0 */
          udp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                            udo dot:53
ACCEPT
                                        0.0.0.0/0
                                                            tcp dpt:53
ACCEPT
          udp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                            udp dpt:67
                                                            tcp dpt:67
                                                            /* DROP spam IP address */
                                        0.0.0.0/0
root@nixcraft:~# iptables -A INPUT -p tcp --dport 80 -m comment --comment "block HTTPD access" -i DROP
root@nixcraft:~# iptables -A INPUT -p tcp --dport 443 -m comment --comment "block HTTPDS access" -i DROP
root@nixcraft:~#
root@nixcraft:~# iptables -L INPUT -n
Chain INPUT (policy ACCEPT)
          prot opt source
                                                            tcp dpt:53 /* generated for LXD network lxdbr0 */
ACCEPT
          tcp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                            udp dpt:53 /* generated for LXD network lxdbr0 */
                                                            udp dpt:67 /* generated for LXD network lxdbr0 */
          udp -- 0.0.0.0/0
                                        0.0.0.0/0
          udp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                            udp dpt:53
          tcp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                            tcp dpt:53
          udp -- 0.0.0.0/0
                                        0.0.0.0/0
                                                            udp dpt:67
                                                            tcp dpt:67
DROP
          all -- 202.54.1.1
                                        0.0.0.0/0
                                                            /* DROP spam IP address */
DROP
                                                            tcp dpt:80 /* block HTTPD access */
```

tcp dpt:443 /* block HTTPDS access */

0.0.0.0/0





Hands-On



Activity – Host Based Firewalls

- Block all Ping requests using your Linux host based firewall.
 - Test by having someone at your table try to ping your device before and after
- Allow all ping requests using your Windows host based firewall.
 - Test by having someone at your table try to ping your device before and after.

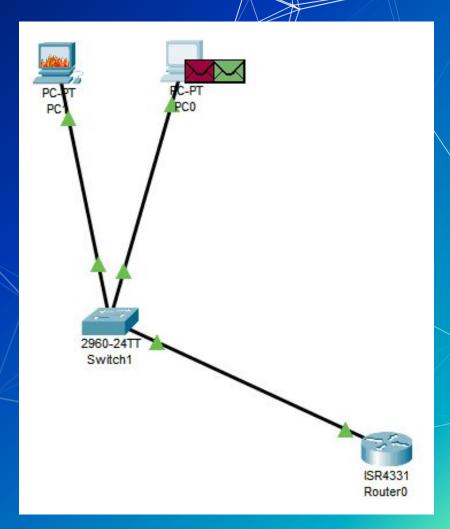


The Logic of Firewalls



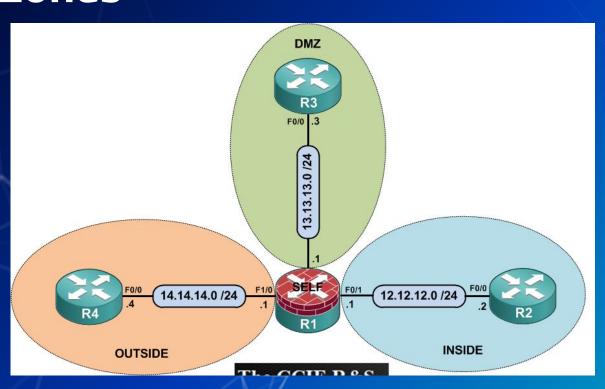
Data Flow

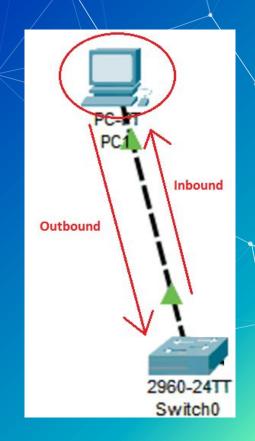
Firewalls can regulate data flow





Zones







Rule Hierarchy

- Each packet is checked against rules.
 - Packets are sent down the list. (Order Matters)
 - Packets can be:
 - Rejected
 - Dropped
 - Allowed





Catch all rule

What if a packet doesn't match any of our rules?

	States	Prot	ocol		Source	Port	Destination	Port	Gateway	Queue
×	0 /2 KiB	IPv	4+6*		*	*	*	*	*	none
~	5 /7.08 MiB	IPv4 *	LAN net	*	*	*	*	none	Default allow LAN to any	/ rule
~	0 /0 B	IPv6 *	LAN net	*	*	*	*	none	Default allow LAN IPv6 t	o any rule



Logic of Firewalls Questions?



Compromised Device & PFSense Hands-On



Activity – PFSense Firewall

- Prevent all ping requests from inside your LAN to anywhere on the WAN (Anywhere on internet)
 - Test by attempting to ping 8.8.8.8
- If this is too easy
 - Make it so you can ping Gretzky (192.168.254.254) but not 8 8.8.8



Activity – Compromised Domain Controller

- Prevent me from being able to access your system.
 - Credentials:
 - Username: Administrator
 - Password: Change.me!
- Hint[0]: get-nettcpconnection
- Hint[1]: What are the remote control protocols that Windows uses?



Homework Prep



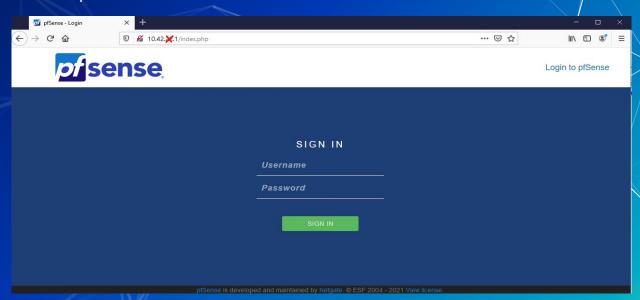
System Prep

- Prep 1: Install SSH on your Linux client
 - Package name: openssh-server
 - sudo apt install openssh-server
- Prep 2: Run script from GitHub on Windows Client (PrepareWindowsSystem.ps1)
 - https://github.com/ubnetdef/WindowsScriptsForLecture



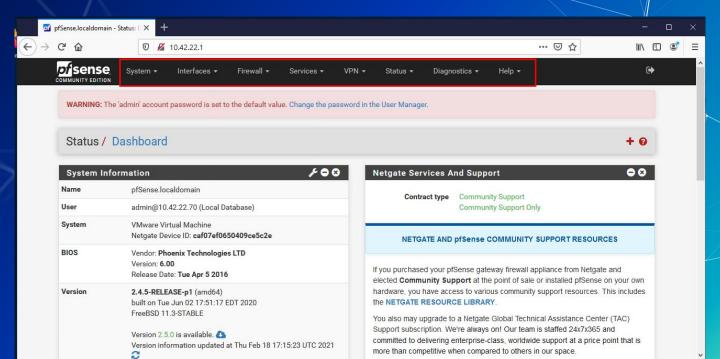


- Credentials
 - Username: admin
 - Password: pfsense



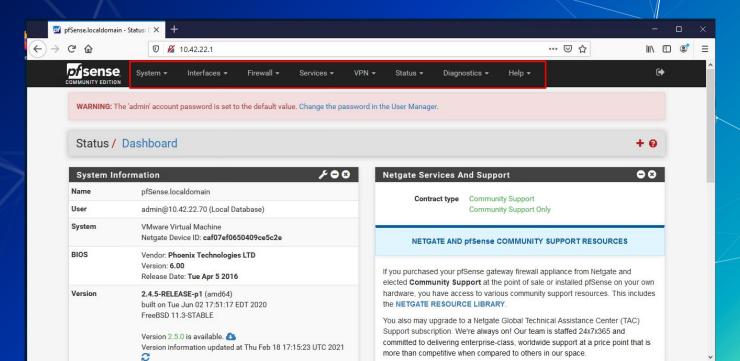


Navigation through PFSense UI can generally be done using the top bar



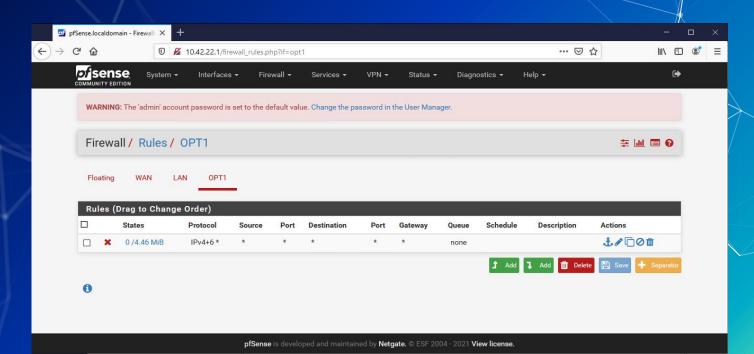


Rules menu is under Firewall > Rules





Rules are grouped by the interface that handles the packets





Homework Hint

If after you apply a firewall rule you can no longer connect to your pfsense router through the Web Interface it is likely you have a firewall rule that is blocking you. Use pfctl –d to disable the firewall and make sure to fix the offending rule before applying and additional rules.