

# **Firewalls**

UBNetDef, Fall 2022 Week 3

Lead Presenter: Raymond Harenza





# Networking Part 2



# **Learning Objectives**

- More networking
- Specifics of transport layer of OSI Model
- TCP Handshake
- Understanding of directional flow
- Understanding of the various types of firewalls
- Able to understand firewall rules and configure them yourself

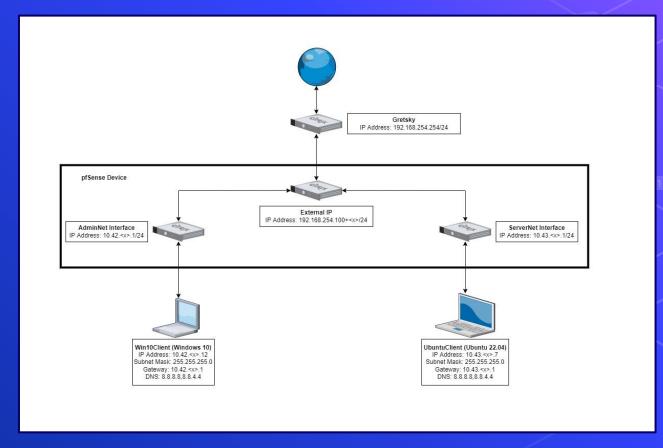


### Agenda – Week 3

- Reviewing current network state
- Networking Part 2 with Ports
- Hands-on Activity 1
- The Application layer
- Domain Name Service Demo
- Directional Flow
- Hands-on Activity 2
- The Logic of Firewalls
- Homework System Prep



#### **Current Network State**





# **Networking Part 2**

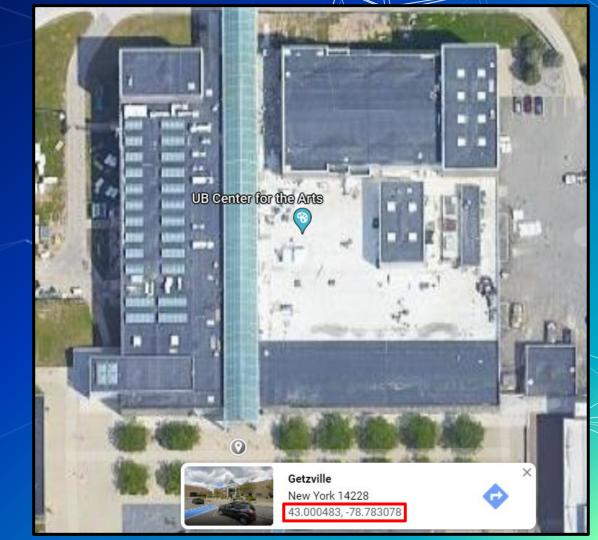
- Data is transmitted using network packets
- Packets contain headers
  - Headers tell networking appliances what to do with packets





### Intro to Ports

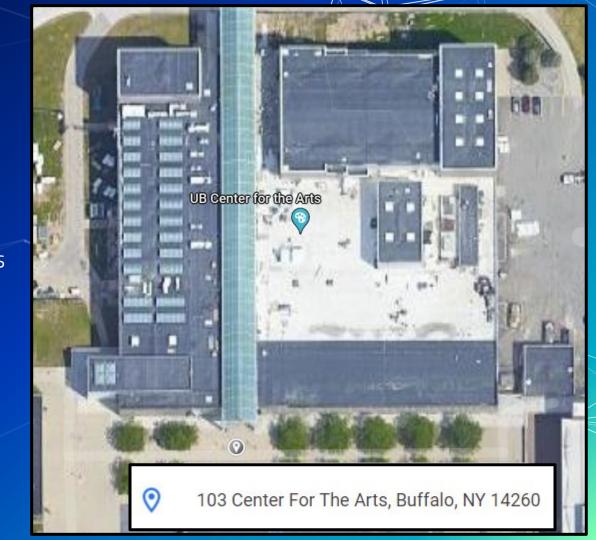
- Recall MAC Addresses
- Consider these similar to physical coordinates





### Intro to Ports

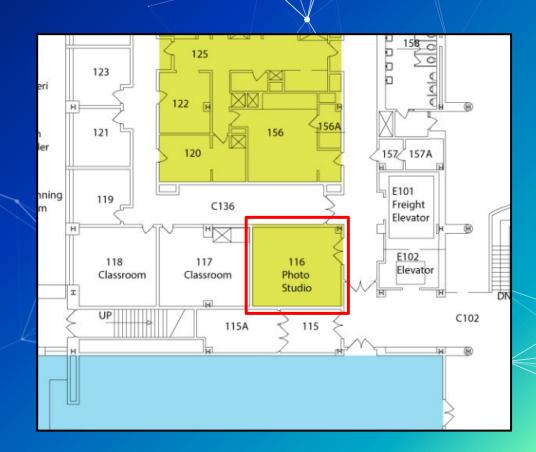
- Recall IP Addresses
- Consider these similar to postal addresses for buildings





#### Intro to Ports

- Ports are similar to room numbers
  - MAC: 43.000483,-78.783078
  - o IP: 103 Center for the Arts
  - o Port: Room 116
- Ports are indicated next to IP addresses
  - 192.168.15.152:116

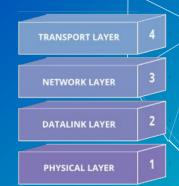




# The Transport Layer

Transport Layer
(TCP, UDP, ICMP)
Header Data

- Ports are managed by the OSI network transport layer
- The transport layer also manages packet exchange protocols
  - TCP
    - Downloading a File
  - UDP
    - Streaming or Video Call





### **Network Packet Headers**

#### **TCP Header**

sc	ource por	t number	destination port number		
	2 by	tes	2 bytes		
		sequence 4 by			
	acknowledgement number 4 bytes				
data offset	reserved	control flags	window size		
4 bits	3 bits	9 bits	2 bytes		
checksum			urgent pointer		
2 bytes			2 bytes		
optional data 0-40 bytes					

#### **UDP** Header

Source port	Destination port
UDP length	Checksum



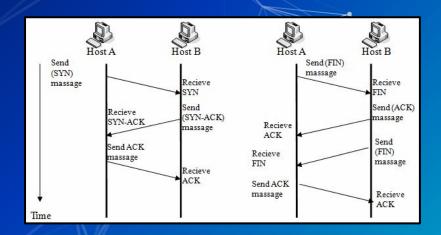
# In Class Activity

TCP/UDP Packet Polo



### TCP Handshake

pfTop: Up	Stat	te 1-100/114033, View: default	, Order: bytes					
PR	DIR	SRC	DEST	STATE	AGE	EXP	PKTS	BYTES
icmp	Out	192.168.253.18:17838	192.168.253.17:17838	0:0	75:14:36	00:00:10	1060806	29702568
icmp	Out	192.168.253.18:42531	192.168.0.1:42531	0:0	75:14:33	00:00:10	1060796	29702288
tcp	In	192.168.15.137:45602	192.168.253.18:80	ESTABLISHED: ESTABLISHED	00:01:51	23:59:55	983	1102747
tcp	In	192.168.15.137:45604	192.168.253.18:80	ESTABLISHED: ESTABLISHED	00:01:45	24:00:00	989	959986
tcp	In	10.3.1.70:61246	52.177.166.224:443	ESTABLISHED: ESTABLISHED	14:30:20	23:59:49	2654	352606
tcp	Out	192.168.253.18:52428	52.177.166.224:443	ESTABLISHED: ESTABLISHED	14:30:20	23:59:49	2654	352606





"Application Layer"

APPLICATION LAYER 7

PRESENTATION LAYER 6

SESSION LAYER 5

TRANSPORT LAYER 4

NETWORK LAYER 3

DATALINK LAYER 2

PHYSICAL LAYER

Port#	Protocol
21	FTP Control
20	FTP Data
23	Telnet
25	SMTP
53	DNS
80	HTTP
110	POP3
143	IMAP
443	HTTPS

# The Application Layer

- The transport layer cannot do it all
- For example:
  - Domain Name Service (DNS) Protocol
    - May require TCP or UDP protocols
  - Hypertext Transfer Protocol (HTTP)
    - Often requires two different devices
- Common port numbers are assigned to popular application protocols



#### DNS

- How does your computer get to <u>www.Google.com</u>?
- A DNS server is used to translate a domain name to an IP address

Name: google.com

Addresses: 2607:f8b0:4006:81c::200e

142.250.176.206

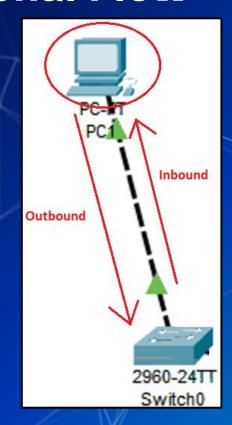


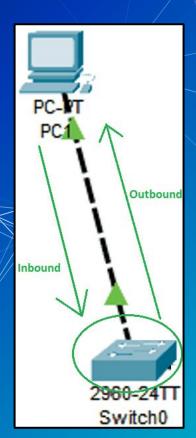
#### **DNS Demo**

- Open a CLI
- nslookup washington.edu
- Copy IP Address into web browser
- You may need to use http://as a URL prefix



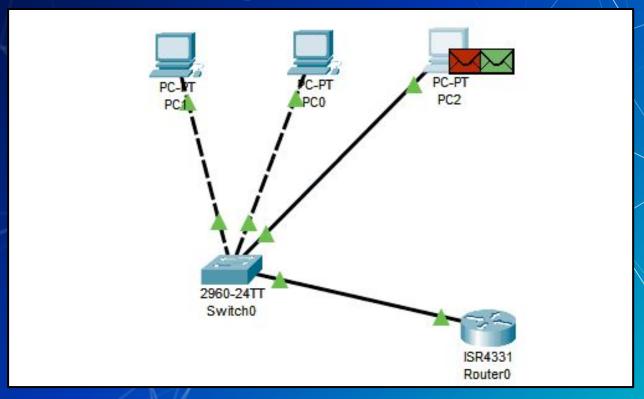
### **Directional Flow**







# Data flows freely... for now











# Break slide

Please return in 10 minutes Also turn on your UbuntuClient



## **Networking Recap**

- IP Addresses contain 4 octets 0-255.0-255.0-255.0-255
  - O reserved
  - 255 used to the broadcast address
- Subnet masks let us separate IP addresses
  - We can create Local Area Networks (LAN)
- Default gateway is where data must go to leave our LAN
- Domain Name Service makes life easy for us but is not required

eneral	Alternate Configuration					
this cap	n get IP settings assigned a pability. Otherwise, you nee appropriate IP settings.					
	btain an IP address automa	tically				
On	se the following IP address:					
IP a	ddress:				10	
Subnet mask:  Default gateway:				16		
	btain DNS server address au	utomatically	,			
Οu	se the following DNS server	addresses:				
Pref	erred DNS server:			*	•	
Alte	rnate DNS server:					
	/alidate settings upon exit				A -J.	vanced

PS C:\Users\Ant	thonyM>	resolve-dnsname www.google.com   select Name ,spacer ,IPAddress
Name	spacen	IPAddress
7.7.7		
www.google.com		2607:f8b0:4006:804::2004
www.google.com		172.217.10.68



# In Class Activity

Hands-on Migration

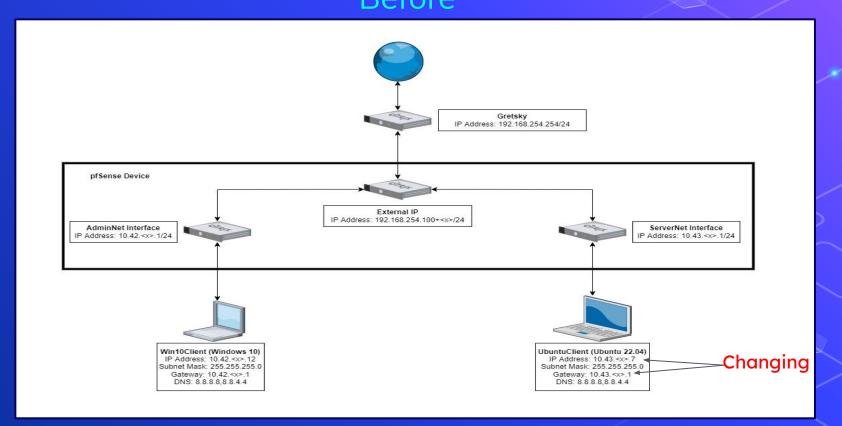


#### **Activity - Migrate Linux to AdminNet**

Migrate UbuntuClient from ServerNet to AdminNet.

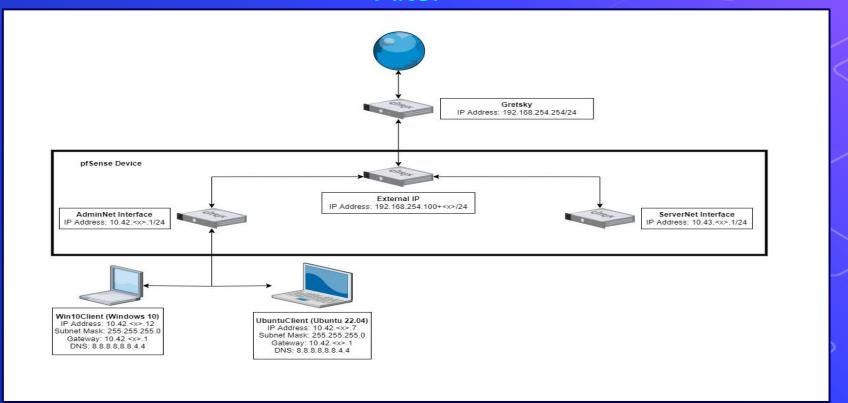


# Activity - Migrate Linux to AdminNet Before





# Activity - Migrate Linux to AdminNet After





# Why Firewalls?

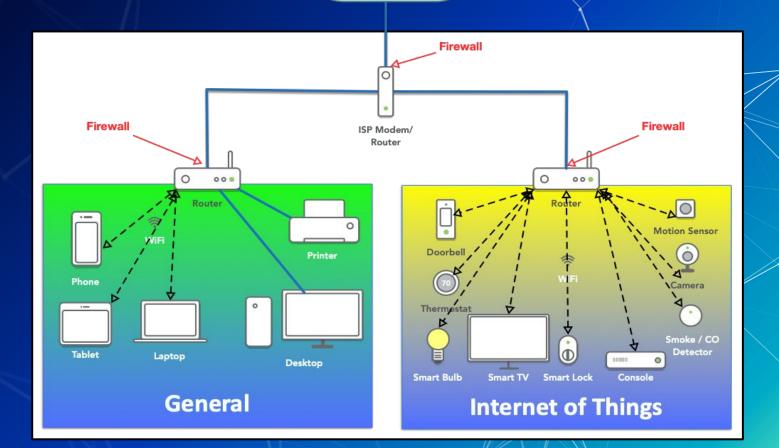




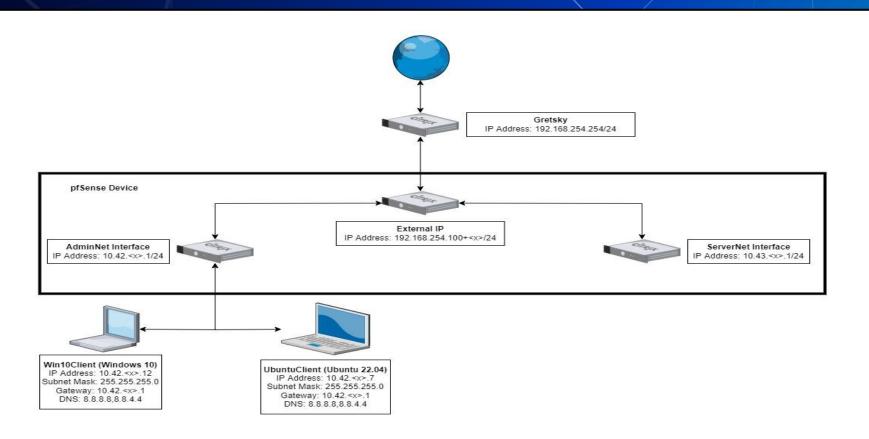
Any networked device can access the mission-critical system



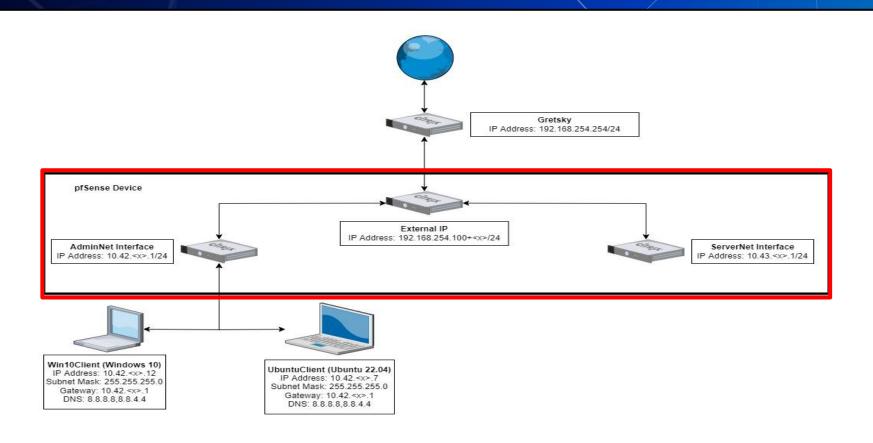




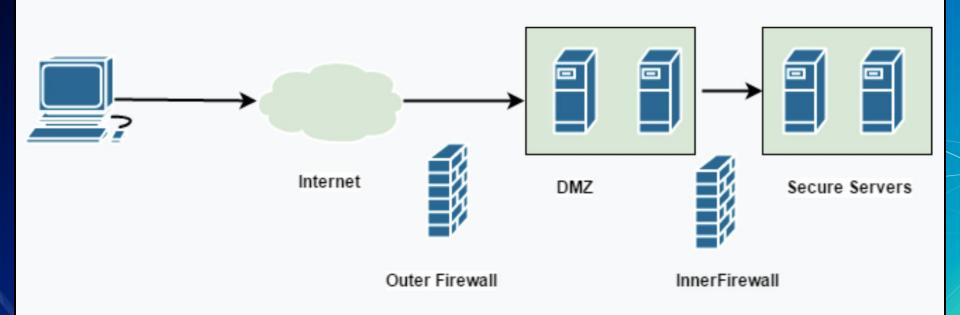












#### DMZ



# Types of Firewalls

- Packet Filters (GEN 1)
- Stateful Firewalls (GEN 2)
  - Host-Based
  - pfSense
- Next-generation Firewalls (NGFW)
  - Palo Alto (coming soon in this class)

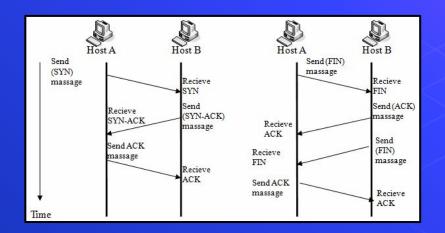


# In Class Activity

TCP/UDP Packet Polo with Firewall

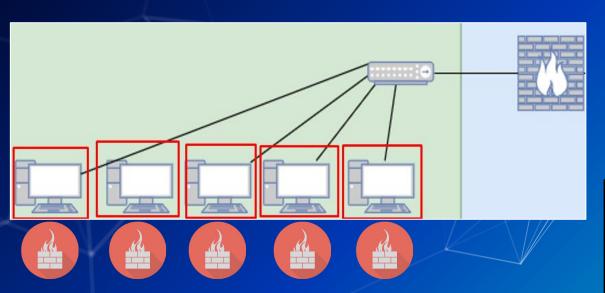


#### **TCP/UDP Packet Polo with Firewall**





#### **Host based Firewalls**





```
| Description |
```



# Break slide

Please return in 10 minutes Also turn on your Win10Client



# In Class Activity

Login to pfSense



#### **Accessing pfSense**

- Open your Win10Client
- Open a browser of your choice and a CLI
- Run command ipconfig
- Type the IP of the "default gateway" device into the address bar of your browser
- The credentials for pfSense will be admin as the user and the password is pfsense



#### Disabling Default WAN(External) Firewall Rules

- Select the Firewalls dropbox at the top of the menu and select rules
- Click on the gear

g.	States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions
×	0 /0 B	*	RFC 1918 networks	*	*	*	*	*		Block private networks	•
×	0 /0 B	*	Reserved	*	*	*	*	*		Block bogon networks	*

- Scroll to the bottom and uncheck the two checkboxes
- Don't forget to save at the bottom and by pressing apply changes



# Disabling Default LAN(AdminNet) Firewall Rules (Cont.)



Change your interface to your LAN (AdminNet)



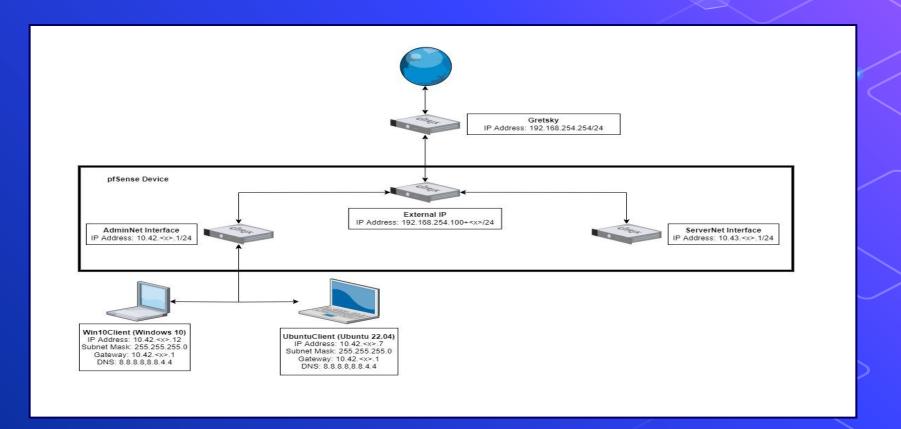
Remove the default firewall rules, remember to save and apply after



Do not remove the Anti-Lockout Rule... yet! (Hint: that's part of your HW)



#### **Current Network State**





Ru	Rules (Drag to Change Order)													
0		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions		
	~	0 /480 B	IPv4 ICMP any	*	*	8.8.8.8	*	*	none			₺ 🖋 🖾 🛇 🛅		
	~	0 /217 KiB	IPv4 TCP	*	*	*	443 (HTTPS)	*	none			₺ ● □ ○ 面		
	~	0 /877 B	IPv4 TCP	*	*	*	80 (HTTP)	*	none			₺ ● □ ○ 面		
	×	0 /1 KiB	IPv4 TCP	*	*	*	*	*	none			₺ ₺ □ ○ 亩		



Destination IP Addr

source port number destination port number 2 bytes destination port number



Ru	Rules (Drag to Change Order)													
		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions		
	~	0 /480 B	IPv4 ICMP any.	*	*	8.8.8.8	*	*	none			₺ Ø □ ○ 面		
	~	0 /217 KiB	IPv4 TCP	*	*	*	443 (HTTPS)	*	none			₺ 💇 🖾 🛇 🛅		
	~	0 /877 B	IPv4 TCP	*	*	*	80 (HTTP)	*	none			₺ 🖋 🖾 🛇 🛅		
	×	0 /1 KiB	IPv4 TCP	*	*	*	*	*	none			₺ 🖋 🖾 🛇 🛅		

## Packet Header

Protocol

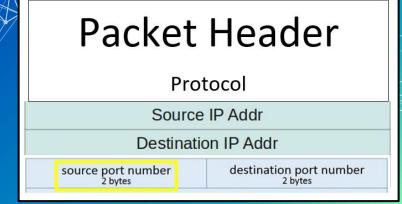
Source IP Addr

Destination IP Addr

source port number 2 bytes destination port number 2 bytes

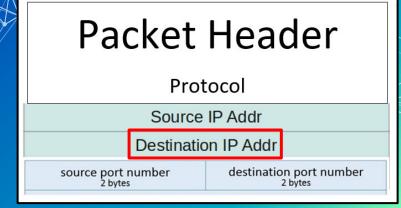


Ru	Rules (Drag to Change Order)												
0		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions	
	~	0 /480 B	IPv4 ICMP any	*	*	8.8.8.8	*	*	none			₺ 🖋 🖾 🔾 🛅	
	~	0 /217 KiB	IPv4 TCP	*	*	*	443 (HTTPS)	*	none			₺ 🖋 🖸 🛇 🛅	
	~	0 /877 B	IPv4 TCP	*	*	*	80 (HTTP)	*	none			₺ / □ ○ 亩	
	×	0 /1 KiB	IPv4 TCP	*	*	*	*	*	none			₺ 🖍 🖸 🛇 🛅	



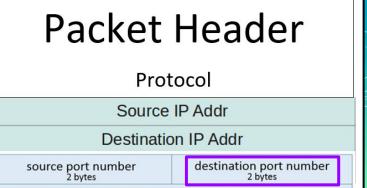


Ru	Rules (Drag to Change Order)													
0		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions		
	~	0 /480 B	IPv4 ICMP any.	*	*	8.8.8.8	*	*	none			₺ <b>₽</b> □○面		
	~	0 /217 KiB	IPv4 TCP	*	*	*	443 (HTTPS)	*	none			₺ 🖋 🖸 🛇 🛅		
	~	0 /877 B	IPv4 TCP	*	*	*	80 (HTTP)	*	none			₺ ● □ ○ 面		
	×	0 /1 KiB	IPv4 TCP	*	*	*	*	*	none			₺ 🖋 🖾 🛇 🛅		

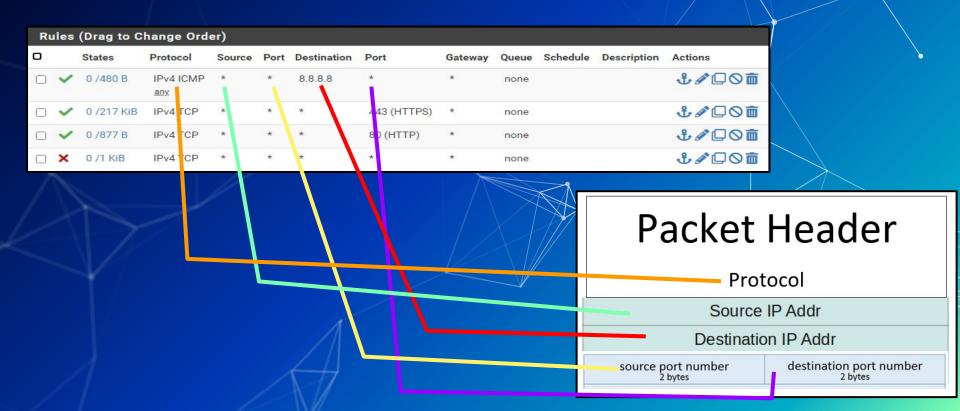




Ru	Rules (Drag to Change Order)												
_		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions	
	~	0 /480 B	IPv4 ICMP any	*	*	8.8.8.8	*	*	none			₺ <b>₽</b> □○面	
	~	0 /217 KiB	IPv4 TCP	*	*	*	443 (HTTPS)	*	none			₺ ● □ ○ 面	
	~	0 /877 B	IPv4 TCP	*	*	*	80 (HTTP)	*	none			₺ ● □ ○ 面	
	×	0 /1 KiB	IPv4 TCP	*	*	*	*	*	none			₺ 🖋 🖾 🛇 🛅	









# Hands-On



# Activity – Host Based Firewalls

- Disable the default WAN rules
- Block all Ping requests using your Linux host based firewall.
  - Test by having someone at your table try to ping your device before and after
- Allow all ping requests using your Windows host based firewall.
  - Test by having someone at your table try to ping your device before and after.



# The Logic of Firewalls



# Rule Hierarchy

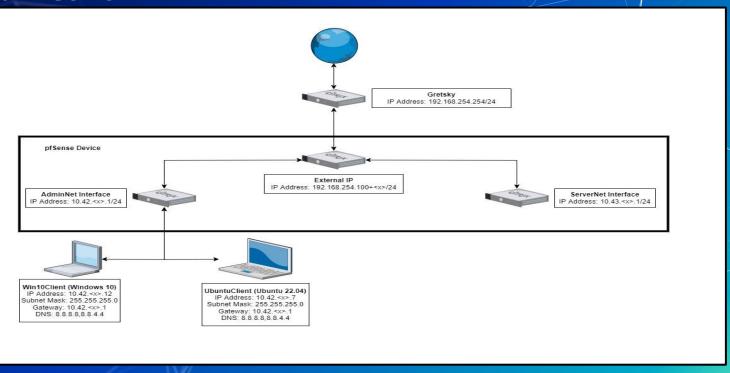
- Each packet is checked against rules.
  - Rules are enforced from top to bottom
    - Packets can be:
      - Rejected
      - Dropped
      - Allowed

Ru	Rules (Drag to Change Order)												
0		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions	
	~	0 /480 B	IPv4 ICMP any.	*	*	8.8.8.8	*	*	none			₺ 🖍 🖾 🛇 🛅	
	~	0 /217 KiB	IPv4 TCP	*	*	*	443 (HTTPS)	*	none			₺ 🖍 🖸 🛇 🛅	
	<b>V</b>	0 /877 B	IPv4 TCP	*	*	*	80 (HTTP)	*	none			₺ 🖋 🖾 🔿 🛅	
	×	0 /1 KiB	IPv4 TCP	*	*	*	*	*	none			₺ 🖋 🖾 🛇 🛅	



### **How Traffic Flows**

Your network

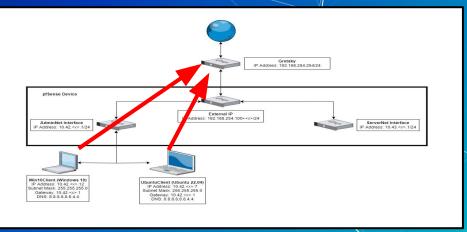




#### **How Traffic Flows**

From LAN (AdminNet) to Web







#### **How Traffic Flows**

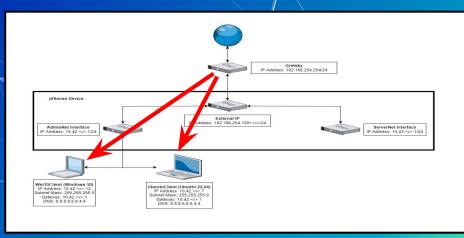
From Web to LAN (AdminNet)

Web inbound is managed by the WAN

(External) interface

Floating WAN LAN OPT1

Ru	les	(Drag to Ch	ange Orde	r)				
0		States	Protocol	Source	Port	Destination	Port	Gateway
	<b>V</b>	2 /249 KiB	IPv4 TCP	192.168.13.71	*	10.42.29.11	3389	*





# Catch all rule

What if a packet doesn't match any of our rules?



#### Catch all rule

- What if a packet doesn't match any of our rules?
  - Firewalls use one or more default "catch all rule(s)" that is enforced when a packet does not match any listed rules.
  - The default behavior depends on firewall manufacturer



# Define Your Own Default Rule(s)

 Default firewall rule(s) need to be at the bottom of the firewall's rule list

	States	Prot	ocol		Source	Port	Destination	Port	Gateway	Queue
×	0 /2 KiB	IPv-	4+6*		*	*	*	*	*	none
1		/						<b>&gt;</b>		
~	5 /7.08 MiB	IPv4 *	LAN net	*	*	*	*	none	Default allow LAN to	any rule
~	0 /0 B	IPv6 *	LAN net	*	*	*	*	none	Default allow LAN IPv	6 to any rule



# Logic of Firewalls Questions?



# In Class Activity

Compromised Device & pfSense Hands-On



#### Activity – pfSense Firewall

- Prevent all ping requests from inside AdminNet to anywhere on
  - External (Anywhere on Gretzky's LAN or the internet)
    - Test by attempting to ping IP address 8.8.8.8
- If this is too easy
  - Make it so you can ping Gretzky (192.168.254.254) but not 8.8.8.8



#### **Activity - Compromised Windows 10 Host**

- Prevent me from being able to access your system.
  - Credentials:
    - Username: sysadmin
    - Password: Change.me!
- Hint[0]: get-nettcpconnection
- Hint[1]: What are the remote control protocols that Windows uses?



# Homework Prep



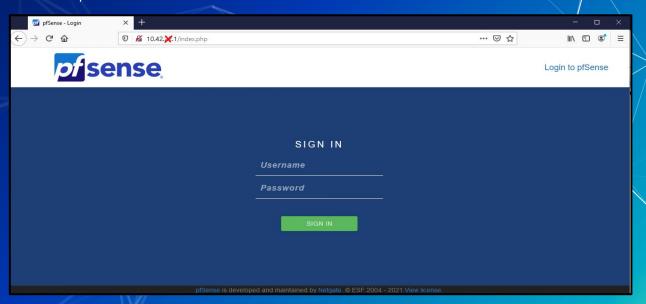
# System Prep

- Prep 1: Install SSH on your Linux client
  - Package name: openssh-server
    - sudo apt install openssh-server
    - https://youtu.be/HJXo68LnNOs
- Prep 2: Run script from GitHub on Windows Client (PrepareWindowsSystem.ps1)
  - https://github.com/ubnetdef/WindowsScriptsForLecture
  - https://www.youtube.com/watch?v=Z6kNyfZiNxg



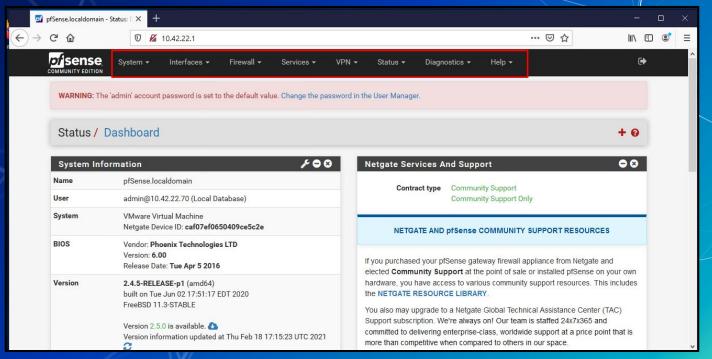


- Credentials
  - Username: admin
  - Password: pfsense



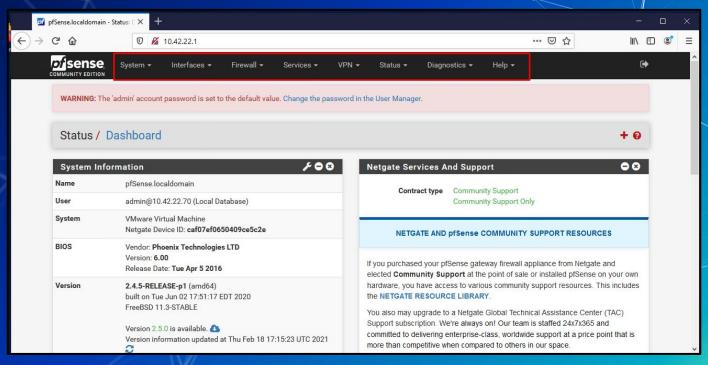


Navigation through pfSense UI can generally be done using the top bar



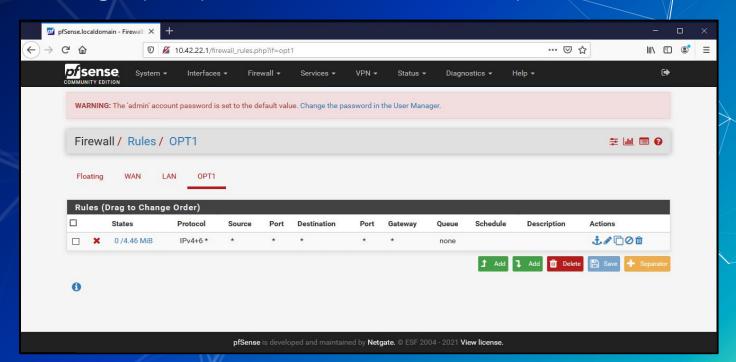


Rules menu is under Firewall > Rules





Rules are grouped by the interface that handles the packets





#### **Homework Hint**

- If after you apply a firewall rule you can no longer connect to your pfsense router through the Web Interface it is likely you have a firewall rule that is blocking you.
  - Use pfctl -d to disable the firewall and make sure to fix the offending rule before applying and additional rules.
- Everytime you modify any rule and commit the change your firewall will be reenabled
- Changing one rule at a time and testing may be best practice



# Summary and Wrap-up

#### Today's achievements:

- Reviewed networking
- Further dive into OSI model specifically in the transport layer with the TCP handshake and UDP
- Migrated UbuntuClient to AdminNet
- Learned about firewalls and the different types
- Configured firewall rules to block a compromised device





# Class dismissed

See you next week!