

Firewalls

UBNetDef, Fall 2021 Week 3

Lead Presenter: Alec Duffy





Agenda – Week 3

- Networking Part 2 with Ports
- Hands-on Activity 1
- The Application layer
- Domain Name Service Demo
- Directional Flow
- Hands-on Activity 2
- The Logic of Firewalls
- Homework System Prep





Networking Part 2



Networking Part 2

- Data is transmitted using network packets
- Packets contain headers
 - Headers tell networking appliances what to do with packets

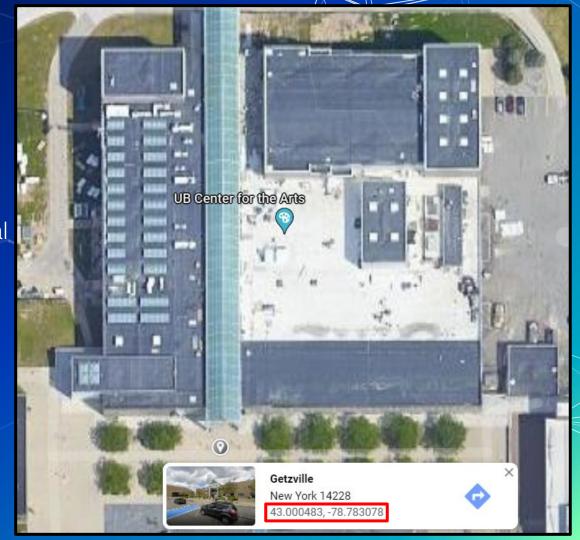
Header

Data



Intro to Ports

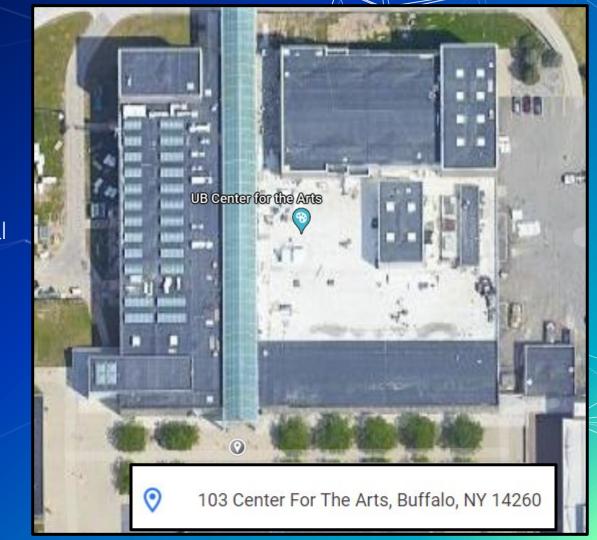
- Recall MAC Addresses
- Consider these similar to physical coordinates





Intro to Ports

- Recall IP Addresses
- Consider these similar to postal addresses for buildings





Intro to Ports

- Ports are similar to room numbers
 - MAC: 43.000483,-78.783078
 - o IP: 103 Center for the Arts
 - o Port: Room 116
- Ports are indicated next to IP addresses
 - 192.168.15.152**:116**

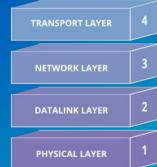




The Transport Layer

Transport Layer
(TCP, UDP, ICMP)
Header Data

- Ports are managed by the OSI network transport layer
- The transport layer also manages packet exchange protocols
 - TCP
 - Downloading a File
 - UDP
 - Streaming or Video Call
 - ICMP





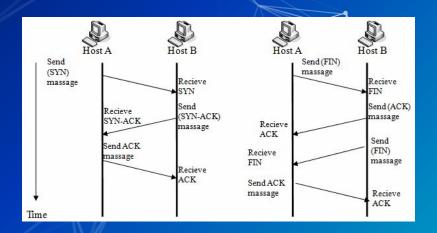
In Class Activity

TCP/UDP Packet Polo



TCP Handshake

pfTop: Up	Sta	te 1-100/114033, View: default	, Order: bytes					
PR	DIR	SRC	DEST	STATE	AGE	EXP	PKTS	BYTES
icmp	Out	192.168.253.18:17838	192.168.253.17:17838	0:0	75:14:36	00:00:10	1060806	29702568
icmp	Out	192.168.253.18:42531	192.168.0.1:42531	0:0	75:14:33	00:00:10	1060796	29702288
tcp	In	192.168.15.137:45602	192.168.253.18:80	ESTABLISHED: ESTABLISHED	00:01:51	23:59:55	983	1102747
tcp	In	192.168.15.137:45604	192.168.253.18:80	ESTABLISHED: ESTABLISHED	00:01:45	24:00:00	989	959986
tcp	In	10.3.1.70:61246	52.177.166.224:443	ESTABLISHED: ESTABLISHED	14:30:20	23:59:49	2654	352606
tcp	Out	192.168.253.18:52428	52.177.166.224:443	ESTABLISHED: ESTABLISHED	14:30:20	23:59:49	2654	352606





Activity Takeaways

- TCP has sessions
- UDP does not have sessions

TCP Header

sc	ource por 2 by	t number tes	destination port number 2 bytes							
sequence number 4 bytes										
acknowledgement number 4 bytes										
data offset 4 bits	reserved 3 bits	control flags 9 bits	window size 2 bytes							
	check 2 by		urgent pointer 2 bytes							
optional data 0-40 bytes										



UDP Header

Source port	Destination port
UDP length	Checksum



"Application Layer"

APPLICATION LAYER 7 PRESENTATION LAYER 6 SESSION LAYER 5 TRANSPORT LAYER 4 NETWORK LAYER 3 DATALINK LAYER 2

PHYSICAL LAYER

Port#	Protocol
21	FTP Control
20	FTP Data
23	Telnet
25	SMTP
53	DNS
80	HTTP
110	POP3
143	IMAP
443	HTTPS

The Application Layer

- The transport layer cannot do it all
- For example:
 - Domain Name Service (DNS) Protocol
 - May require TCP or UDP protocols
 - Hypertext Transfer Protocol (HTTP)
 - Often requires two different devices
- Common port numbers are assigned to popular application protocols



DNS

- How does your computer get to <u>www.Google.com</u>?
- A DNS server is used to translate a website name to and IP address

Name: google.com

Addresses: 2607:f8b0:4006:81c::200e

142.250.176.206

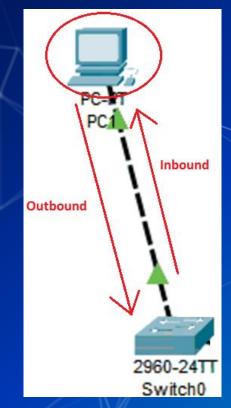


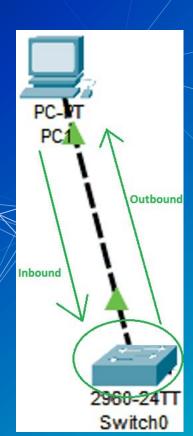
- Open a CLI
- nslookup washington.edu
- Copy IP Address into web browser
- You may need to use http://as a URL prefix





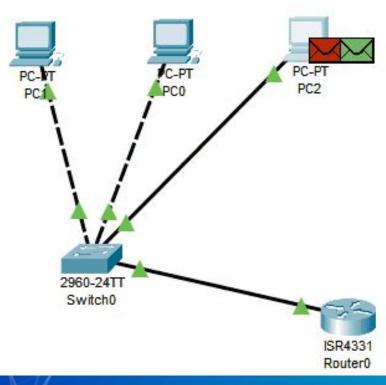
Directional Flow







Data flows freely... for now





Questions?



Break slide

Please return in 10 minutes



In Class Activity

Hands-on Migration

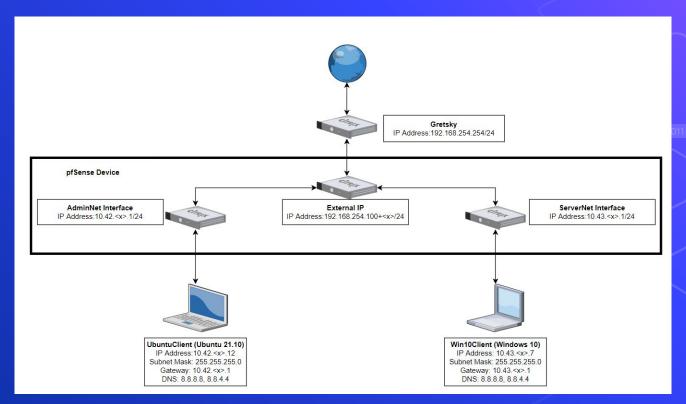


Activity - Migrate Windows to AdminNet

Migrate your Windows client from ServerNet to AdminNet.

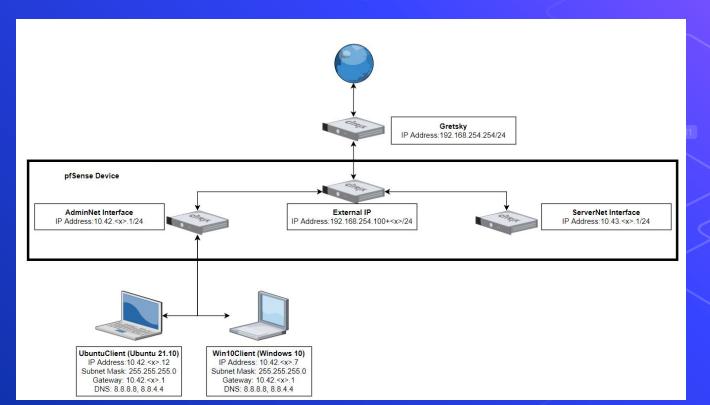


Activity - Migrate Windows to AdminNet Before





Activity - Migrate Windows to AdminNet After





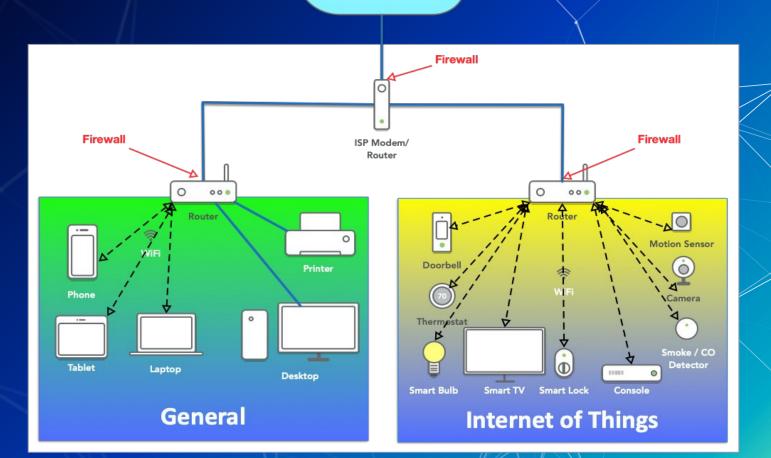
Why Firewalls?





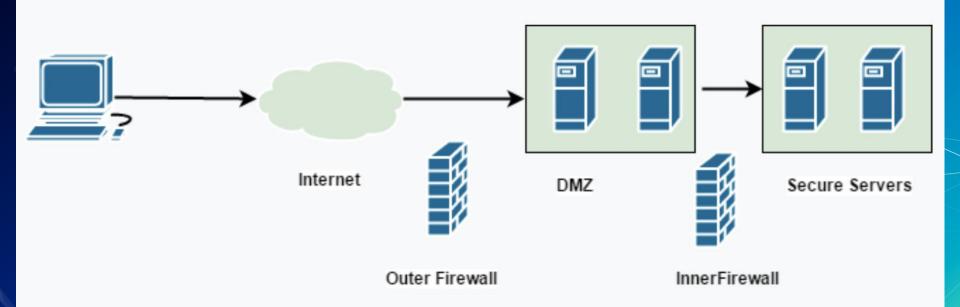
Any networked device can access the mission-critical system





Internet





DMZ

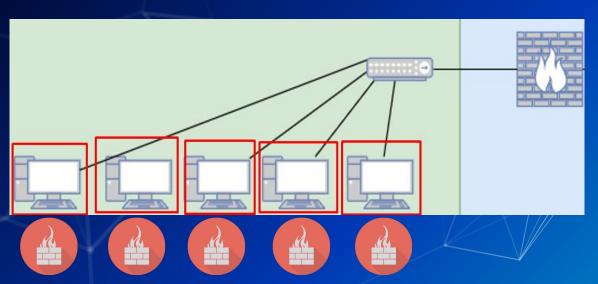


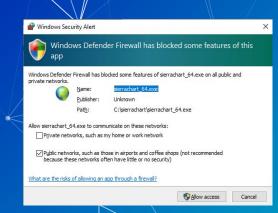
Types of Firewalls

- Packet Filters (GEN 1)
- Stateful Firewalls (GEN 2)
 - Host-Based
 - o pfSense
- Next-generation Firewalls (NGFW)
 - Palo Alto (coming soon in this class)



Host based Firewalls





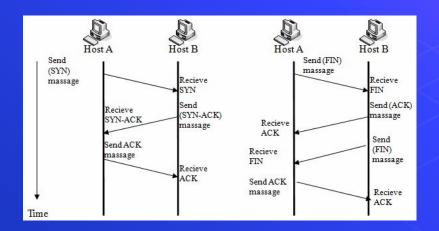


In Class Activity

TCP/UDP Packet Polo with Firewall



TCP/UDP Packet Polo with Firewall



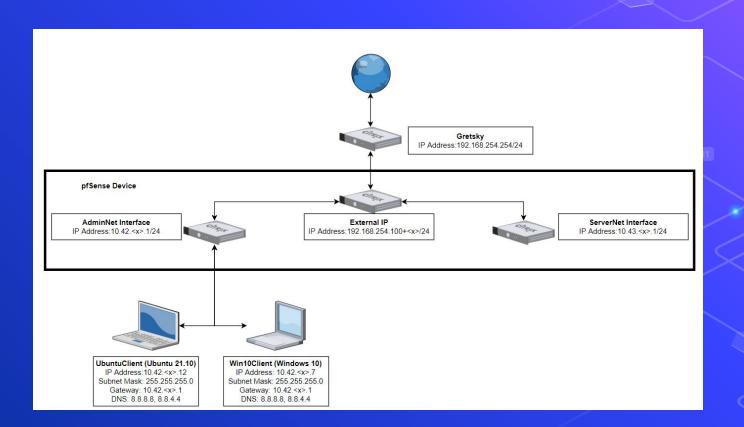


In Class Activity

Login to pfSense



Current Network State





Ru	Rules (Drag to Change Order)												
		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions	
	V	1 /2.30 MiB	*	*	*	LAN Address	80	*	*		Anti-Lockout Rule	٥	
	×	0 /0 B	IPv4 TCP	LAN net	*	*	443 (HTTPS)	*	none		HHTPS Traffic Block	100m	
	~	5 /7.08 MiB	IPv4*	LAN net	*	*	*	*	none		Default allow LAN to any rule	100m	
	~	0 /0 B	IPv6*	LAN net	*	*	*	*	none		Default allow LAN IPv6 to any rule	北/100	

Packet Header

Protocol

Source IP Addr

Destination IP Addr

source port number 2 bytes destination port number 2 bytes



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		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions	
	~	1 /2.30 MiB	*	*	*	LAN Address	80	*	*		Anti-Lockout Rule	٥	
	×	0 /0 B	IPv4 TCP	LAN net	*	*	443 (HTTPS)	*	none		HHTPS Traffic Block	±100m	
	~	5 /7.08 MiB	IPv4*	LAN net	*	*	*	*	none		Default allow LAN to any rule	±1000	
	~	0 /0 B	IPv6*	LAN net	*	*	*	*	none		Default allow LAN IPv6 to any rule	100m	

Protocol Source IP Addr Destination IP Addr

source port number 2 bytes

destination port number 2 bytes

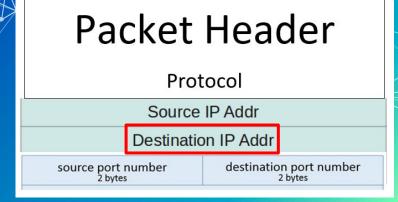


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	×	0 /0 B	IPv4 TCP	LAN net	*	*	443 (HTTPS)	*	none		HHTPS Traffic Block	±200m
	~	5 /7.08 MiB	IPv4*	LAN net	*	*	*	*	none		Default allow LAN to any rule	100m
	~	0 /0 B	IPv6*	LAN net	*	*	*	*	none		Default allow LAN IPv6 to any rule	100m





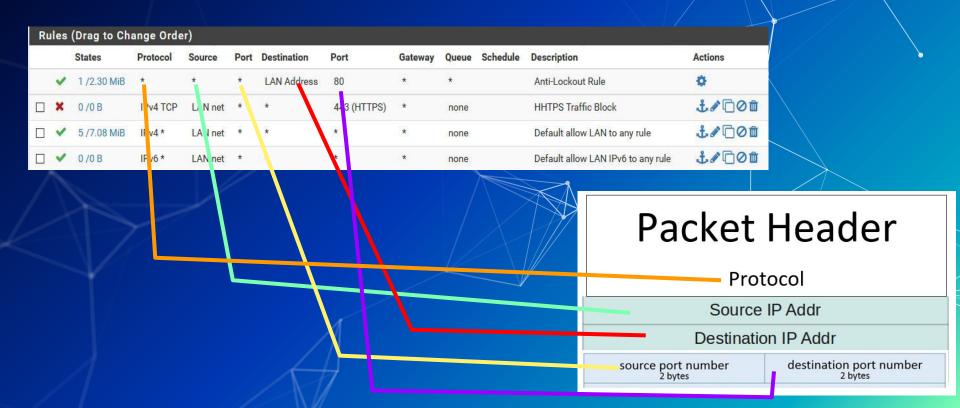
Header to Firewall

Ru	Rules (Drag to Change Order)											
		States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions
	~	1 /2.30 MiB	*	*	*	LAN Address	80	*	*		Anti-Lockout Rule	o
	×	0 /0 B	IPv4 TCP	LAN net	*	*	443 (HTTPS)	*	none		HHTPS Traffic Block	100m
	~	5 /7.08 MiB	IPv4*	LAN net	*	*	*	*	none		Default allow LAN to any rule	£1000
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Header to Firewall





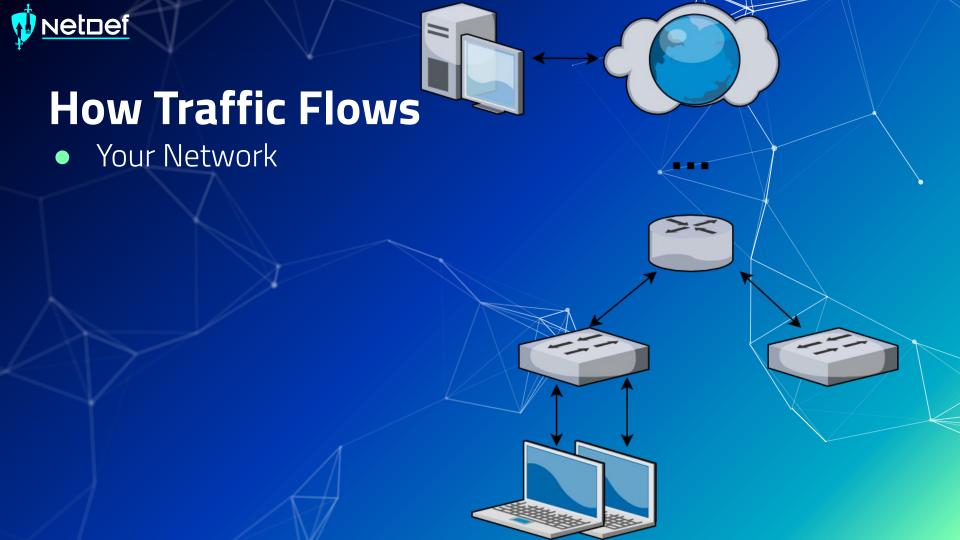
The Logic of Firewalls

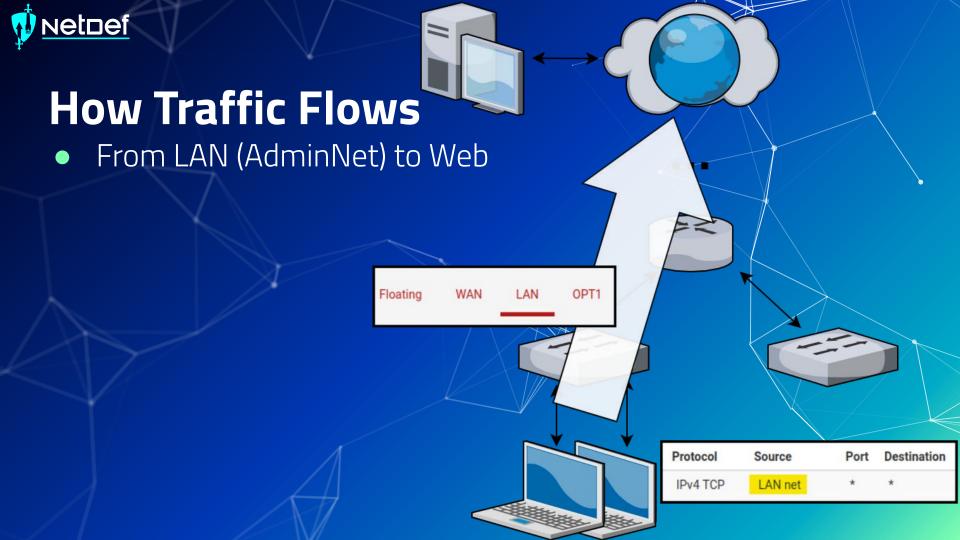


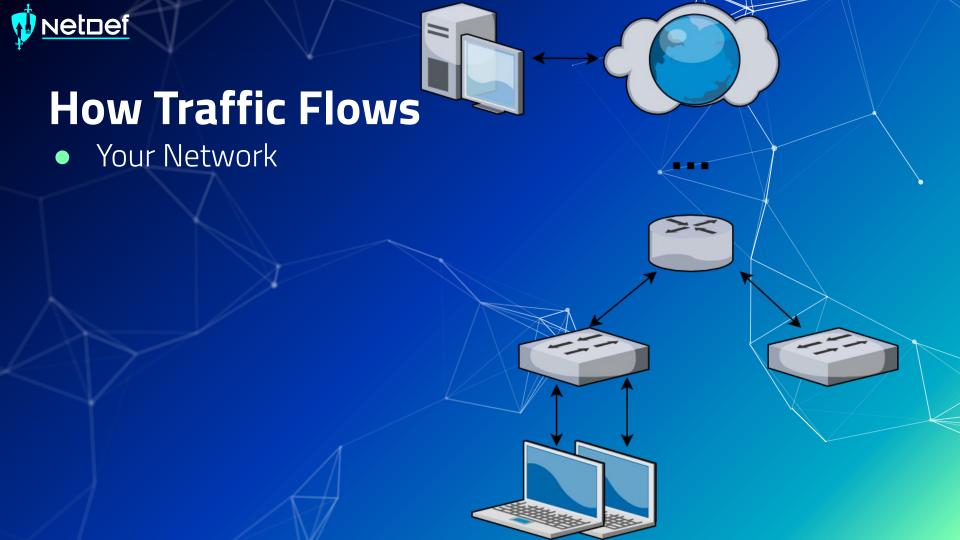
Rule Hierarchy

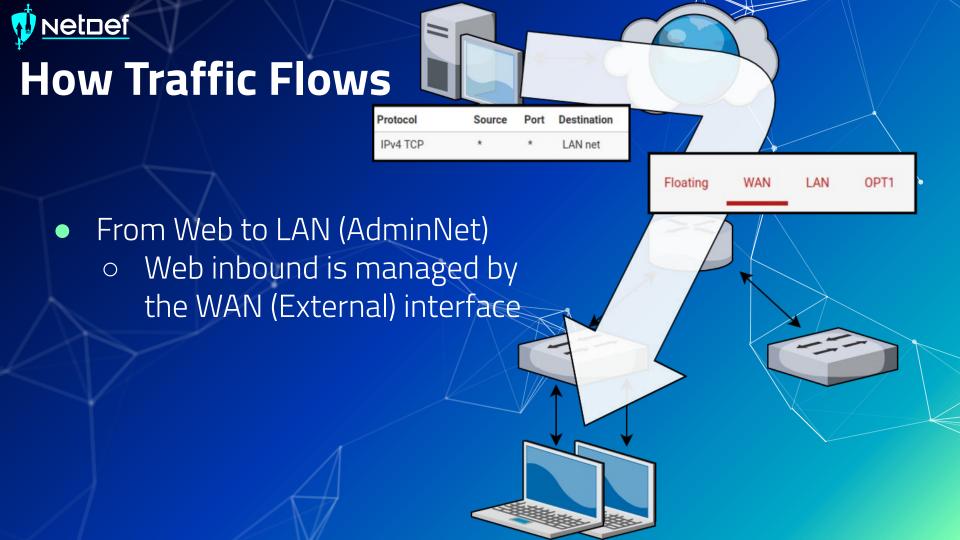
- Each packet is checked against rules.
 - Rules are enforced from top to bottom
 - Packets can be:
 - Rejected
 - Dropped
 - Allowed













Catch all rule

What if a packet doesn't match any of our rules?



Catch all rule

- What if a packet doesn't match any of our rules?
 - Firewalls use one or more default "catch all rule(s)" that is enforced when a packet does not match any listed rules.
 - The default behavior depends on firewall manufacturer



Define Your Own Default Rule(s)

 Default firewall rule(s) need to be at the bottom of the firewall's rule list

	States	Prot	ocol		Source	Port	Destination	Port	Gateway	Queue	
×	0 /2 KiE	IPv-	4+6 *		*	*	*	*	*	none	
		//						,			
~	5 /7.08 MiB	IPv4 *	LAN net	*	*	*	*	none	Default allow LAN to any rule		
~	0 /0 B	IPv6 *	LAN net	*	*	*	*	none	Default allow LAN IPv6 to any rule		



Logic of Firewalls Questions?



Compromised Device & pfSense Hands-On



Activity – pfSense Firewall

- Prevent all ping requests from inside your LAN to anywhere on the WAN (Anywhere on internet)
 - Test by attempting to ping 8.8.8.8
- If this is too easy
 - Make it so you can ping Gretzky (192.168.254.254) but not 8 8.8.8



Activity - Compromised Windows 10 Host

- Prevent me from being able to access your system.
 - Credentials:
 - Username: sysadmin
 - Password: Change.me!
- Hint[0]: get-nettcpconnection
- Hint[1]: What are the remote control protocols that Windows uses?



Homework Prep



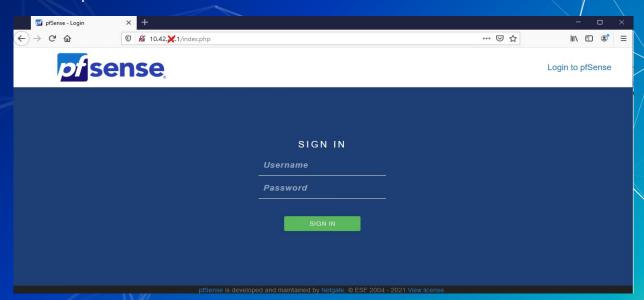
System Prep

- Prep 1: Install SSH on your Linux client
 - Package name: openssh-server
 - sudo apt install openssh-server
 - https://youtu.be/HJXo68LnNOs
- Prep 2: Run script from GitHub on Windows Client (PrepareWindowsSystem.ps1)
 - https://github.com/ubnetdef/WindowsScriptsForLecture
 - https://www.youtube.com/watch?v=Z6kNyfZiNxg



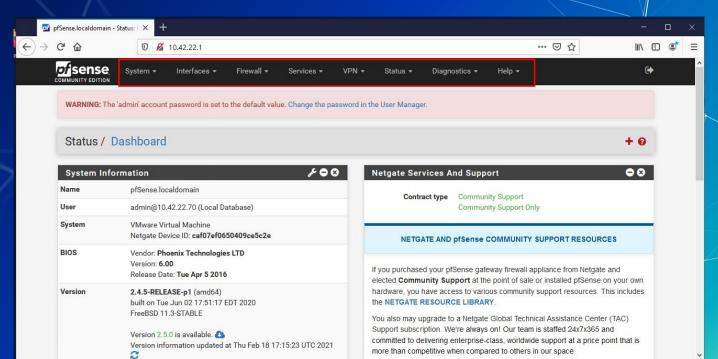


- Credentials
 - Username: admin
 - Password: pfsense



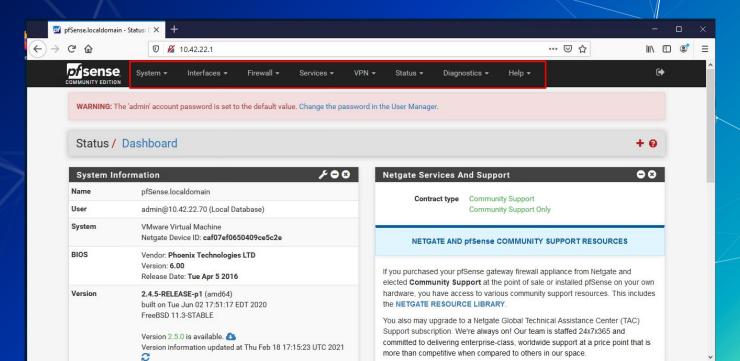


Navigation through PFSense UI can generally be done using the top bar



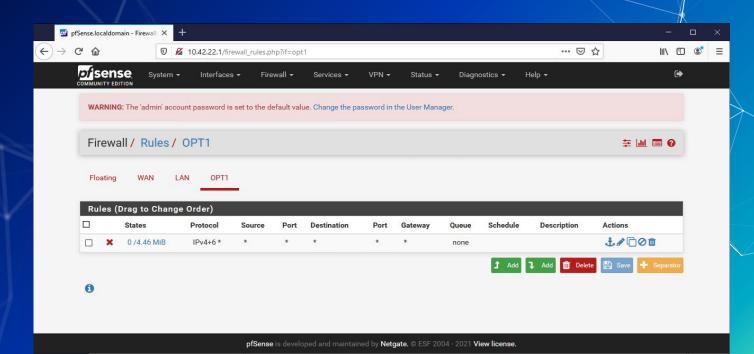


Rules menu is under Firewall > Rules





Rules are grouped by the interface that handles the packets





Homework Hint

- If after you apply a firewall rule you can no longer connect to your pfsense router through the Web Interface it is likely you have a firewall rule that is blocking you. Use pfctl –d to disable the firewall and make sure to fix the offending rule before applying and additional rules.
- Everytime you add a new rule and change it, it re-enables the firewall.