

# Ufuk BOMBAR

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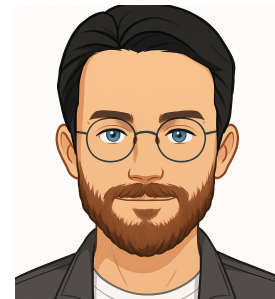
🌐 LinkedIn

📍 Paris, France

🐙 GitHub

👤 Single

🔍 Google Research



**Communication** Turkish (C2), English (C2), French (B1)

**Languages** Golang, Python, Bash, C, Rust, Lua, OCaml, Java.

**About** Computer engineer and internet measurements researcher. Linux, Neovim, and hiking enthusiast.

## Education

- France
- 📖 **Ph.D. Internet Measurements, Sorbonne University, LIP6**, 09/2024 – present  
EDITE, Sorbonne Université (French public doctoral contract)  
Research focus: *Measuring Event Impact and Propagation in the Internet*.
  - 📖 **M.Sc. Distributed Computing and Computer Vision, Sorbonne University**, 09/2022 – 09/2024  
Awarded SFRI Scholarship from Sorbonne University.
- Turkey
- 📖 **B.Sc. Computer Science and Engineering, Bilkent University**, 10/2017 – 01/2022  
Graduated with Honors, *summa cum laude*.

## Experience

- France
- 📖 **Research Intern, Nokia Bell Labs**, 04/2024 – 09/2024  
Integrated DISPOSE, a distributed network management platform, with Kubernetes for smart network deployment.  
Focused on bridging programmable infrastructure with container orchestration technologies.
  - 📖 **Software Developer, LIP6 Research Lab – Dioptra Team**, 04/2023 – 04/2024  
Maintaining and extending EdgeNet software, a suite of custom Kubernetes controllers supporting cutting-edge networking research.  
Contributed to a proof-of-concept Kubernetes federation extension by optimizing resource cache management.
- Turkey
- 📖 **Research Engineer, ArgosAI Technology**, 08/2021 – 08/2022  
Designed a generative AI model in Python and PyTorch to reduce downtime from debris detection on airport runways.  
Integrated KubeFlow with Kubernetes clusters to maximize GPU utilization during training.
  - 📖 **Full Stack Software Developer, Borda Technologies**, 06/2020 – 08/2021  
Built a full stack task management system using ASP.NET Core and Flutter for 20+ hospitals.  
Developed a virus infection tracking system with AWS Lambda and Flutter, used during the pandemic.  
Selected as one of 4 engineers in a competitive mentorship program out of 2500+ candidates.
  - 📖 **Research Student, Özer Lab (Sedat Özer)**, 02/2020 – 03/2021  
Investigated 2D/3D pose estimation for athlete analysis and disaster response using satellite radar images.
- USA
- 📖 **Short-Term Visiting Scholar, University of Mississippi – NCCHE**, 06/2019 – 08/2019  
Studied parallel algorithms used in flood simulation tools.  
Developed a geography-aware navigation API solving a parallel traveling salesman problem.

## Technical Projects

- France
- 📖 **EdgeNet – Kubernetes-based Testbed Infrastructure**  
Contributed to the open-source EdgeNet platform at LIP6, a distributed testbed built on Kubernetes for network research. Maintained core components written in Go and extended the federation layer with optimized resource cache management.
  - 📖 **Distributed Card Game on Ethereum Blockchain**  
Developed and deployed a card trading system using Solidity smart contracts on a private Ethereum network. Built a React + TypeScript frontend integrated with Web3.
  - 📖 **Live Container Migration – Kubernetes Extension**  
Implemented a Kubernetes controller in Go to enable live container migration using CRIU and Containerd for dynamic workload relocation.

## Technical Projects (continued)

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- Turkey
- 📖 **Pandetect – Mask Detection System**  
Developed a multi-container image analysis pipeline using TypeScript and Python to detect unmasked individuals during the pandemic. Designed a custom C-based image streaming protocol for ESP32-Cam.
  - 📖 **Depth-Aware 3D Crowd Pose Estimator**  
Proposed and trained a deep learning model in PyTorch to infer 3D skeletal poses from monocular sports imagery.

Other projects can be found on my GitHub page.

## Voluntary Activities

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- North Macedonia
- 📖 **English Teacher – AIESEC SAMS18**  
Taught English and organized educational activities for children at the SOS Children's Village.
- Turkey
- 📖 **Code Educator – Code Education for Kids**  
Introduced elementary school students to programming concepts through Scratch-based workshops.

## Research Publications

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- 1 A. Tosun, S. Göktaş, Ş. Yörük, and U. Bombar, "Türkiye izcilik tarihi,"

## References

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Available on Request