

# Problem1-random\_walkers

April 9, 2021

## 1 Random walks

Now we will look at [Random walks](#) in  $n$  dimensions. This will be the first [Markov Chain Monte Carlo \(MCMC\)](#) that we will utilize.

We will keep track of the paths of random walkers and use it to derive the conditions for diffusion in [Brownian motion](#).

The “choice” and “cumsum” strategy here is adapted from [here](#)

```
[1]: import numpy as np
import matplotlib.pyplot as plt
```

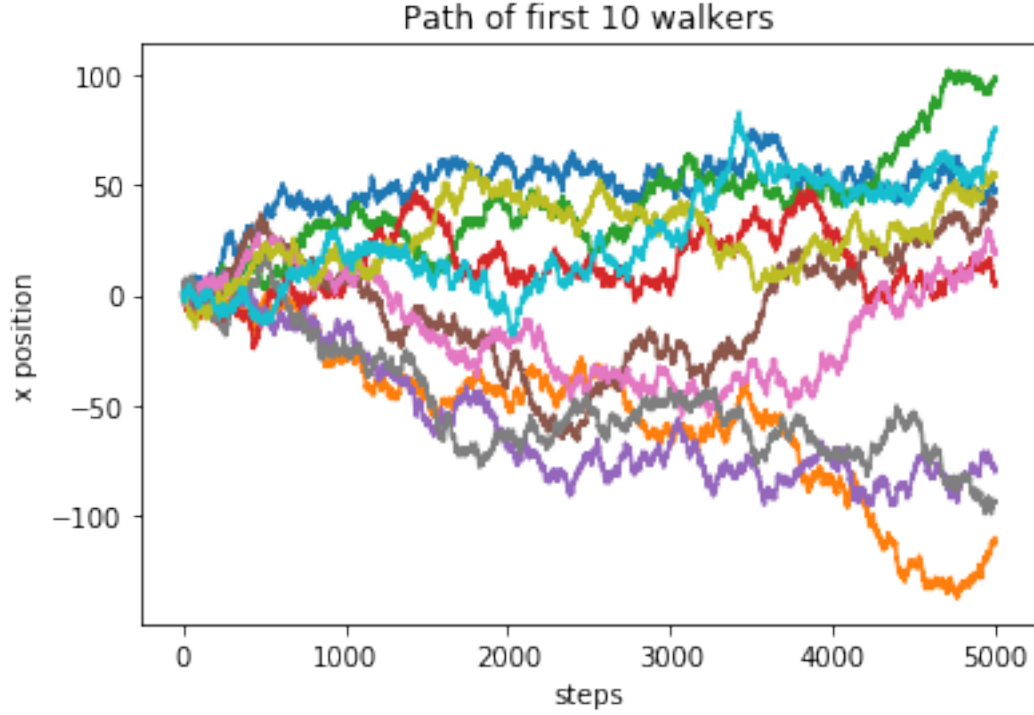
### 1.0.1 Run the walkers

```
[2]: dims = 3
n_walkers = 1000
n_steps = 5000
t = np.arange(n_steps)
# Walkers can go in + direction, - direction, or stay still
step_set = [-1, 0, 1]
# The shape is for "n_walkers" taking "n_steps" in "dims" dimensions.
# So, in 1d if there are 10 walkers making 100 steps each,
# it will be (10, 100, 1)
step_shape = (n_walkers, n_steps, dims)
# These are the steps at each stage
steps = np.random.choice(a=step_set, size=step_shape)
# Now we add up the steps for each walker to get the x positions
x = steps.cumsum(axis=1)
```

### 1.0.2 Plot the $x$ position of the first 10 walkers

```
[3]: for i in range( min(10, n_walkers) ):
    plt.plot( x[i,:,0] )
plt.title("Path of first 10 walkers")
plt.xlabel("steps")
plt.ylabel("x position")
```

```
[3]: Text(0, 0.5, 'x position')
```



### 1.0.3 Accumulate statistics

Here, we now want to determine the relationship between diffusion and walks.

We know from lecture that after the  $n$ th step, each walker will have position

$$x_n = \sum_{i=1}^n s_i$$

where  $s_i$  is each walkers' step from the **steps** construct above. The average of  $s_i$  is zero because they are uniformly chosen from  $(-1, 0, 1)$ . However, the standard deviation for each walker is

$$\begin{aligned} \langle x_n^2 \rangle &= \left\langle \sum_{i=1}^n \sum_{j=1}^n s_i s_j \right\rangle \\ \langle x_n^2 \rangle &= \left\langle \sum_i s_i^2 \right\rangle + \left\langle \sum_i \sum_{j \neq i} s_i s_j \right\rangle \end{aligned}$$

If there are  $m$  walkers each walking  $n$  steps, and the index  $k$  iterates over the walkers, then at each step  $n$  we have ensemble averages (in 1 dimension):

$$\langle x_n^4 \rangle = \sum_{k=1}^m \frac{x_{k,n}^4}{m}$$

$$\langle x_n^2 \rangle = \sum_{k=1}^m \frac{x_{k,n}^2}{m}$$

The overall diffusion width at the  $n$ th step, taking these ensemble averages, is therefore

$$\sigma_n^2 = \sqrt{\langle x_n^4 \rangle - \langle x_n^2 \rangle^2}$$

#### 1.0.4 Homework assignment will go here:

For 1d, 2d, and 3d:

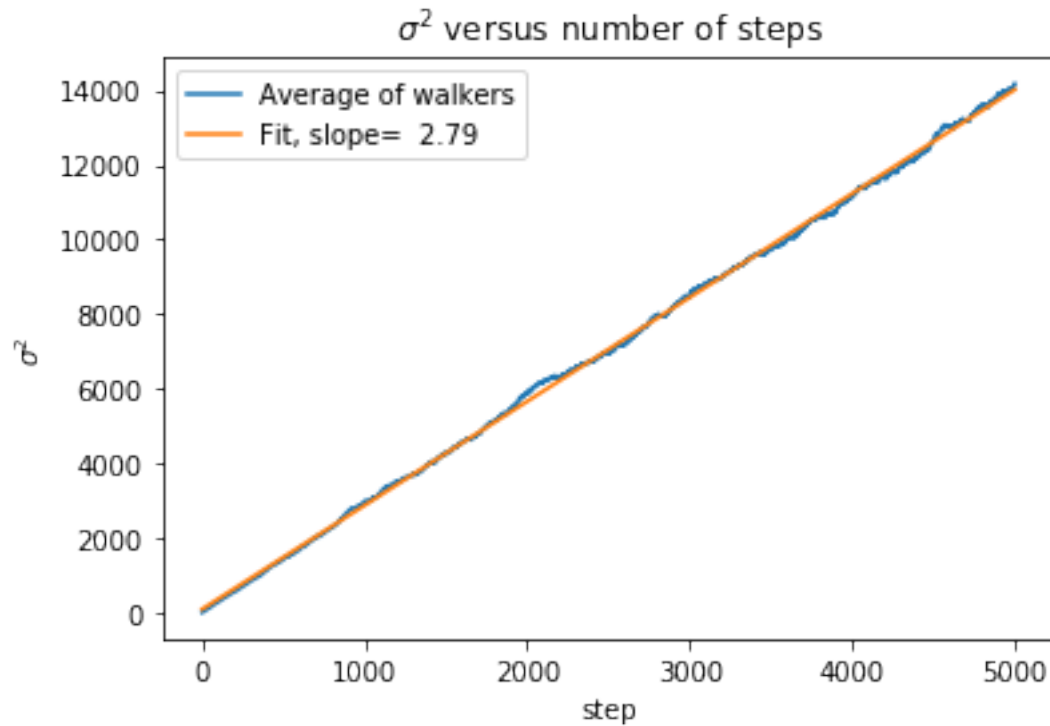
- Calculate and plot  $\sigma^2$  as a function of  $n$ .
- Compute a linear fit of  $\sigma^2$  as a function of  $n$ , and also plot that.
- Compute the diffusion constant  $D$  in each of 1d,2d,3d

```
[4]: # Now get the averages over the walkers
```

```
x2 = np.average( x**2, axis=0 )
x4 = np.average( x**4, axis=0 )
sigma2_nd = np.sqrt( x4 - x2**2 )
sigma2 = np.sum( sigma2_nd, axis=1 )
```

```
[5]: plt.plot( sigma2, label='Average of walkers' )
res = np.polyfit(t, sigma2,1 )
plt.plot( t, res[0]*t + res[1], label='Fit, slope=%6.2f' % res[0] )
plt.title(r"$\sigma^2$ versus number of steps")
plt.xlabel("step")
plt.ylabel(r"$\sigma^2$")
plt.legend()
```

```
[5]: <matplotlib.legend.Legend at 0x7f79732438>
```



## 2 Problem 1

```
[6]: import tensorflow as tf
```

### 2.1 1 Dimensions

#### 2.1.1 Run the walkers

```
[7]: g = tf.random.Generator.from_seed(1)

dims = 1
n_walkers = 1000
n_steps = 5000
t = np.arange(n_steps)
# Walkers can go in + direction, - direction, or stay still
step_set = [-1, 0, 1]
# The shape is for "n_walkers" taking "n_steps" in "dims" dimensions.
# So, in 1d if there are 10 walkers making 100 steps each,
# it will be (10, 100, 1)
step_shape = (n_walkers, n_steps, dims)
# These are the steps at each stage
steps = np.random.choice(a=step_set, size=step_shape)
steps = tf.random.stateless_uniform(
```

```

    step_shape, [0,1], minval=-1, maxval=2, dtype=tf.int32, name=None
)
# Now we add up the steps for each walker to get the x positions
steps = np.array(steps)
x = steps.cumsum(axis=1)

```

### 2.1.2 Plot the $x$ position of the first 10 walkers

```

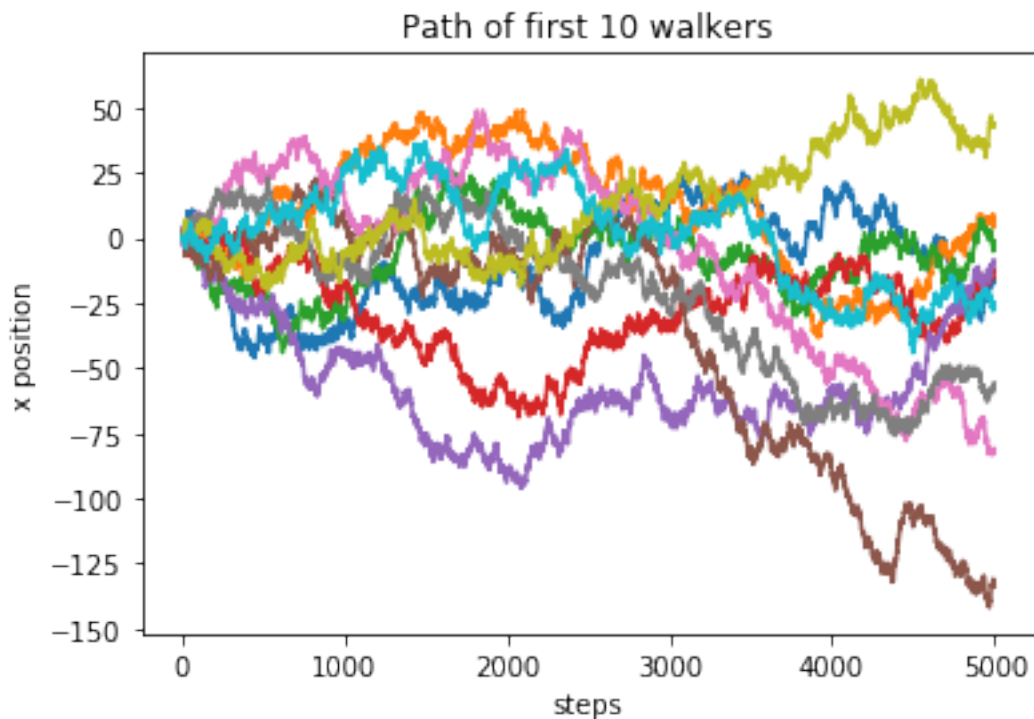
[8]: for i in range( min(10,n_walkers) ):
      plt.plot( x[i,:,0] )
plt.title("Path of first 10 walkers")
plt.xlabel("steps")
plt.ylabel("x position")

```

```

[8]: Text(0, 0.5, 'x position')

```



### 2.1.3 Compute the Averages

```

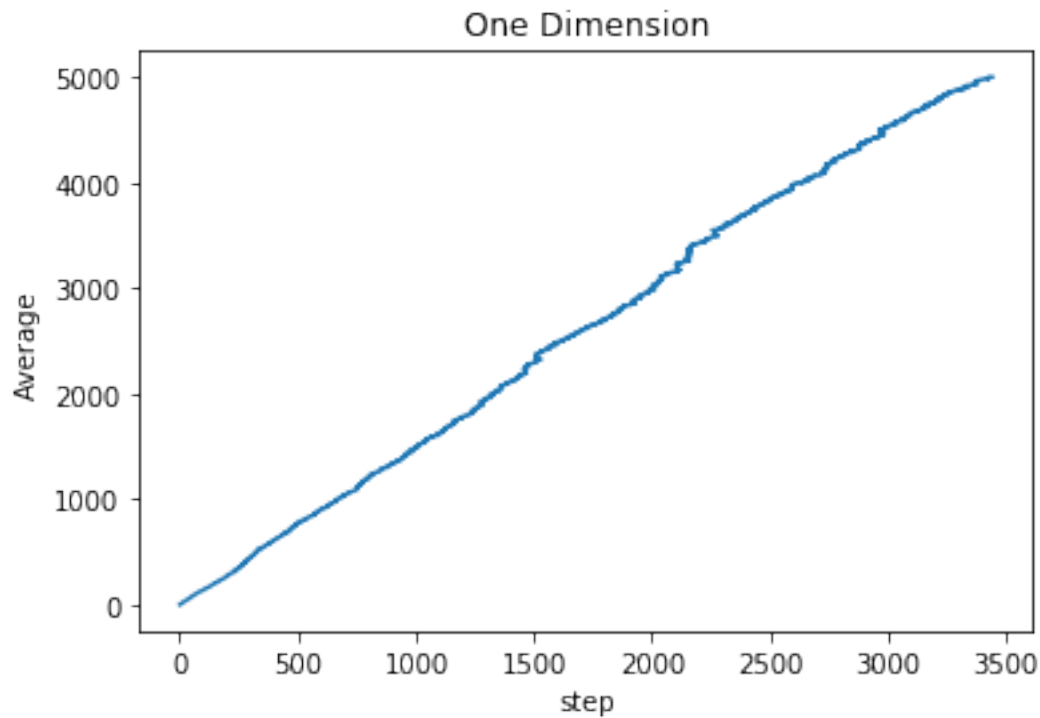
[9]: # Now get the averages over the walkers
x2 = np.average( x**2, axis=0 )
x4 = np.average( x**4, axis=0 )
sigma2_nd = np.sqrt( x4 - x2**2 )
sigma2 = np.sum( sigma2_nd, axis=1 )

```

### 2.1.4 Plot the quantity $\langle |x_n|^2 \rangle$ vs $n$

```
[10]: plt.plot( x2,t)
plt.title(r"One Dimension")
plt.xlabel("step")
plt.ylabel(r"Average")
```

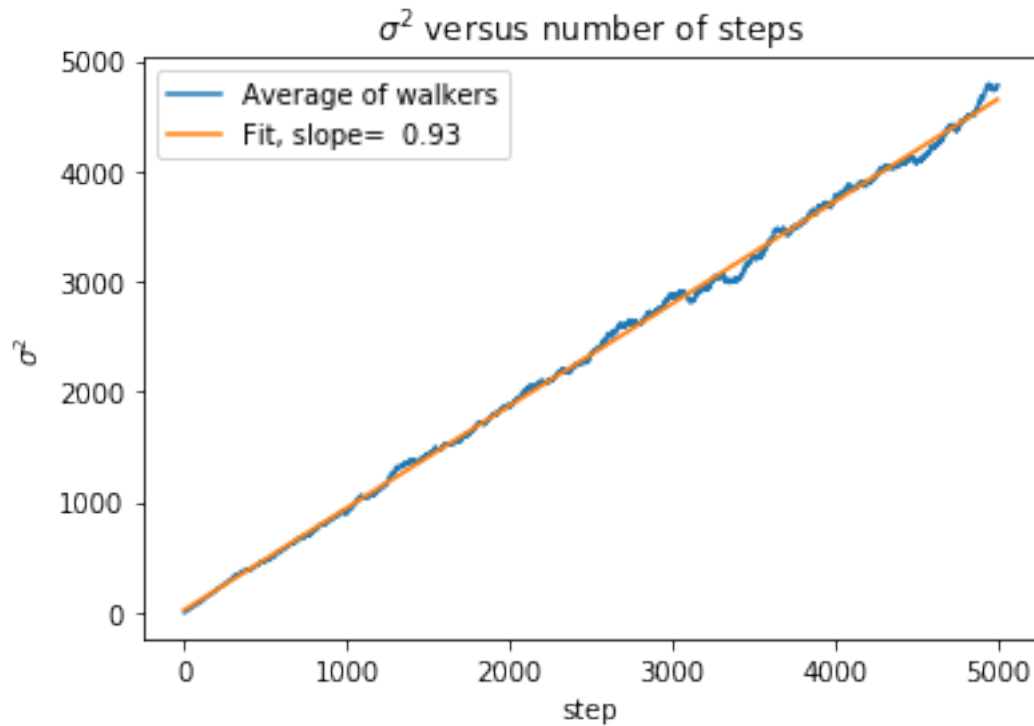
```
[10]: Text(0, 0.5, 'Average')
```



### 2.1.5 Calculate the Diffusion Constant and Compare to Theory

```
[11]: plt.plot( sigma2, label='Average of walkers' )
res = np.polyfit(t, sigma2,1 )
plt.plot( t, res[0]*t + res[1], label='Fit, slope=%6.2f' % res[0] )
plt.title(r"$\sigma^2$ versus number of steps")
plt.xlabel("step")
plt.ylabel(r"$\sigma^2$")
plt.legend()
```

```
[11]: <matplotlib.legend.Legend at 0x7f828f8f98>
```



```
[12]: D = res[0]/(dims*2)
theoryD = 1/2
percentError = (abs(D-theoryD)/theoryD)*100
print("The value of the diffusion constant for " + str(dims) + " Dimensions is_
↪" + str(D))
print("The theoretical value is " + str(theoryD))
print("The percent Error is: " +str(percentError) + " percent")
```

The value of the diffusion constant for 1 Dimensions is 0.46279260928789795

The theoretical value is 0.5

The percent Error is: 7.44147814242041 percent

## 2.2 2 Dimensions

### 2.2.1 Run the walkers

```
[13]: g = tf.random.Generator.from_seed(1)

dims = 2
n_walkers = 1000
n_steps = 5000
t = np.arange(n_steps)
# Walkers can go in + direction, - direction, or stay still
step_set = [-1, 0, 1]
```

```

# The shape is for "n_walkers" taking "n_steps" in "dims" dimensions.
# So, in 1d if there are 10 walkers making 100 steps each,
# it will be (10, 100, 1)
step_shape = (n_walkers,n_steps,dims)
# These are the steps at each stage
steps = np.random.choice(a=step_set, size=step_shape)
steps = tf.random.stateless_uniform(
    step_shape, [0,1], minval=-1, maxval=2, dtype=tf.int32, name=None
)
# Now we add up the steps for each walker to get the x positions
steps = np.array(steps)
x = steps.cumsum(axis=1)

```

### 2.2.2 Plot the $x$ position of the first 10 walkers

```

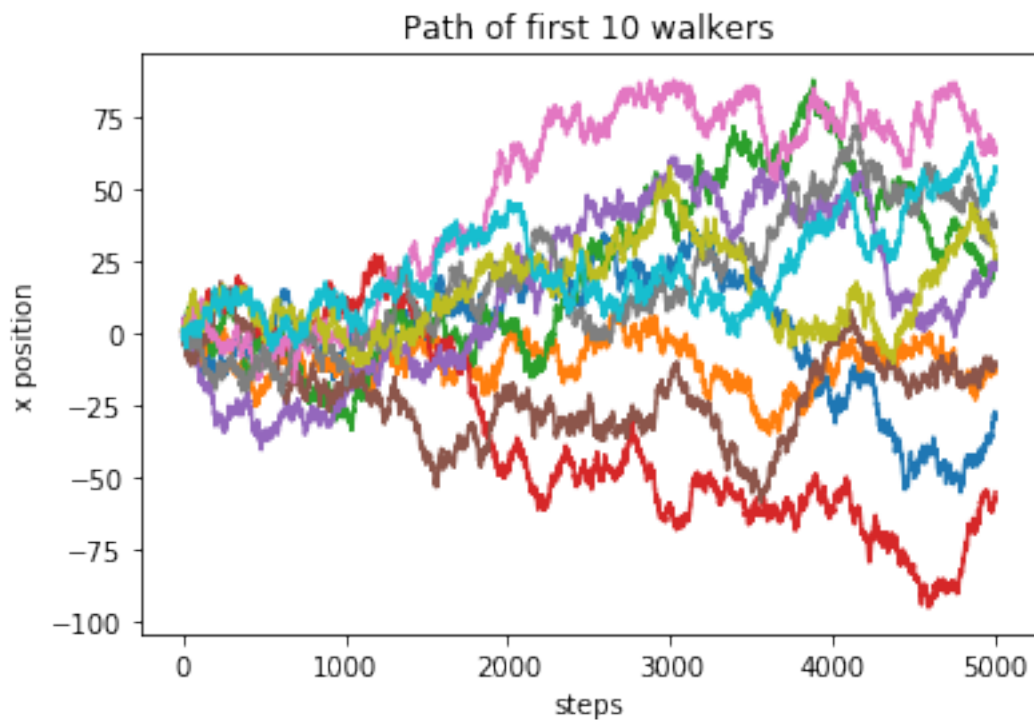
[14]: for i in range( min(10,n_walkers) ):
        plt.plot( x[i,:,0] )
plt.title("Path of first 10 walkers")
plt.xlabel("steps")
plt.ylabel("x position")

```

```

[14]: Text(0, 0.5, 'x position')

```





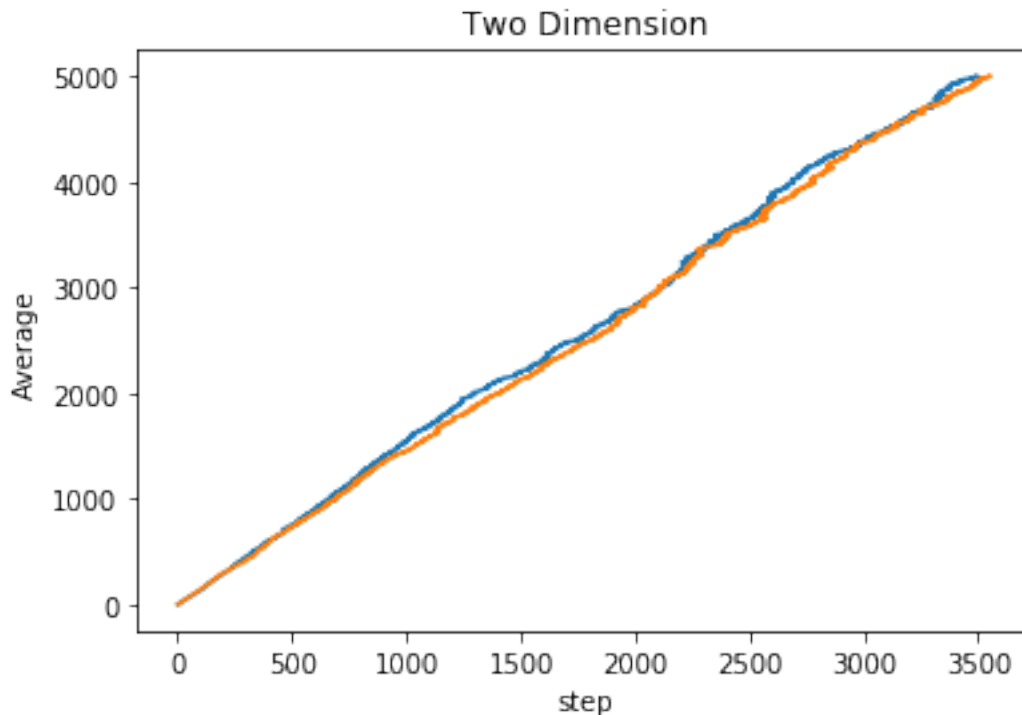
### 2.2.3 Compute the Averages

```
[15]: # Now get the averages over the walkers
x2 = np.average( x**2, axis=0 )
x4 = np.average( x**4, axis=0 )
sigma2_nd = np.sqrt( x4 - x2**2 )
sigma2 = np.sum( sigma2_nd, axis=1 )
```

### 2.2.4 Plot the quantity $\langle |x_n|^2 \rangle$ vs $n$

```
[16]: plt.plot( x2,t)
plt.title(r"Two Dimension")
plt.xlabel("step")
plt.ylabel(r"Average")
```

```
[16]: Text(0, 0.5, 'Average')
```

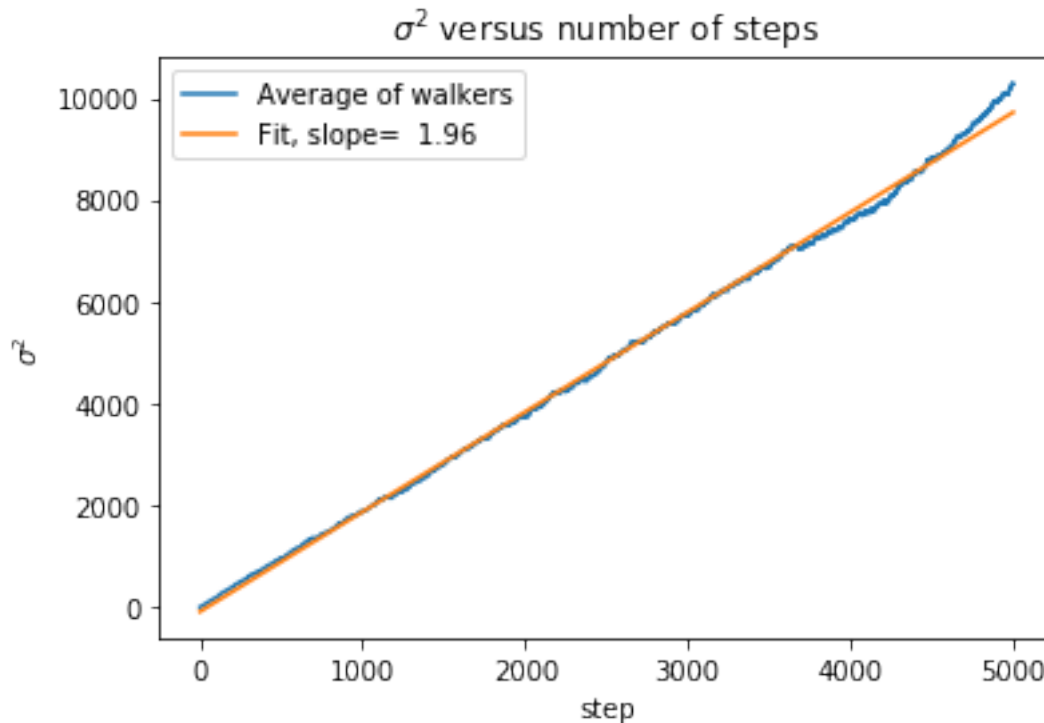


### 2.2.5 Calculate the Diffusion Constant and Compare to Theory

```
[17]: plt.plot( sigma2, label='Average of walkers' )
res = np.polyfit(t, sigma2,1 )
plt.plot( t, res[0]*t + res[1], label='Fit, slope=%6.2f' % res[0] )
plt.title(r"$\sigma^2$ versus number of steps")
```

```
plt.xlabel("step")
plt.ylabel(r"$\sigma^2$")
plt.legend()
```

[17]: <matplotlib.legend.Legend at 0x7f827c7198>



```
[18]: D = res[0]/(dims*2)
theoryD = 1/2
percentError = (abs(D-theoryD)/theoryD)*100
print("The value of the diffusion constant for " + str(dims) + " Dimensions is_↵
↵" + str(D))
print("The theoretical value is " + str(theoryD))
print("The percent Error is: " + str(percentError) + " percent")
```

The value of the diffusion constant for 2 Dimensions is 0.4904570667290827  
The theoretical value is 0.5  
The percent Error is: 1.908586654183464 percent

## 2.3 3 Dimensions

### 2.3.1 Run the walkers

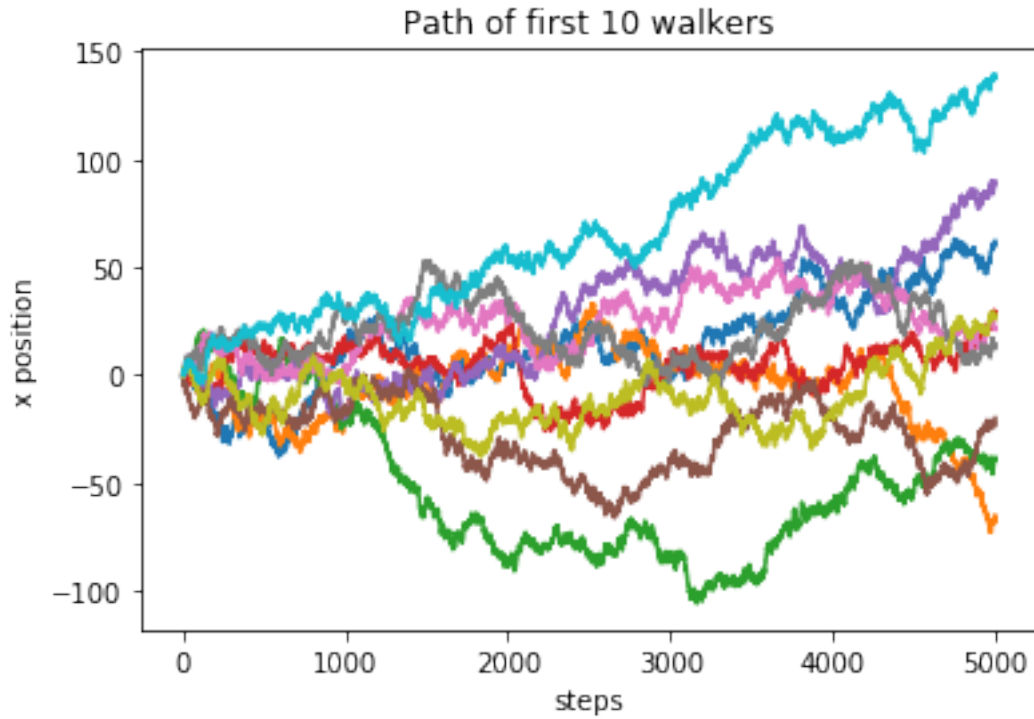
```
[19]: g = tf.random.Generator.from_seed(1)

dims = 3
n_walkers = 1000
n_steps = 5000
t = np.arange(n_steps)
# Walkers can go in + direction, - direction, or stay still
step_set = [-1, 0, 1]
# The shape is for "n_walkers" taking "n_steps" in "dims" dimensions.
# So, in 1d if there are 10 walkers making 100 steps each,
# it will be (10, 100, 1)
step_shape = (n_walkers, n_steps, dims)
# These are the steps at each stage
steps = np.random.choice(a=step_set, size=step_shape)
steps = tf.random.stateless_uniform(
    step_shape, [0,1], minval=-1, maxval=2, dtype=tf.int32, name=None
)
# Now we add up the steps for each walker to get the x positions
steps = np.array(steps)
x = steps.cumsum(axis=1)
```

### 2.3.2 Plot the $x$ position of the first 10 walkers

```
[20]: for i in range( min(10,n_walkers) ):
        plt.plot( x[i,:,0] )
plt.title("Path of first 10 walkers")
plt.xlabel("steps")
plt.ylabel("x position")
```

```
[20]: Text(0, 0.5, 'x position')
```



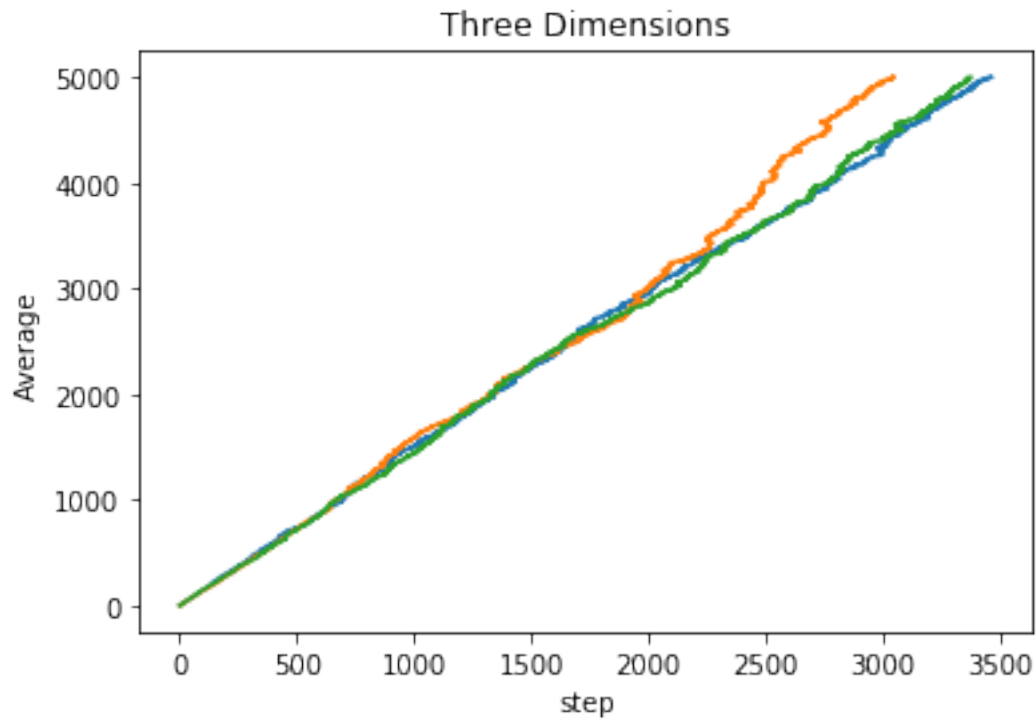
### 2.3.3 Compute the Averages

```
[21]: # Now get the averages over the walkers
x2 = np.average( x**2, axis=0 )
x4 = np.average( x**4, axis=0 )
sigma2_nd = np.sqrt( x4 - x2**2 )
sigma2 = np.sum( sigma2_nd, axis=1 )
```

### 2.3.4 Plot the quantity $\langle |x_n|^2 \rangle$ vs $n$

```
[22]: plt.plot( x2,t)
plt.title(r"Three Dimensions")
plt.xlabel("step")
plt.ylabel(r"Average")
```

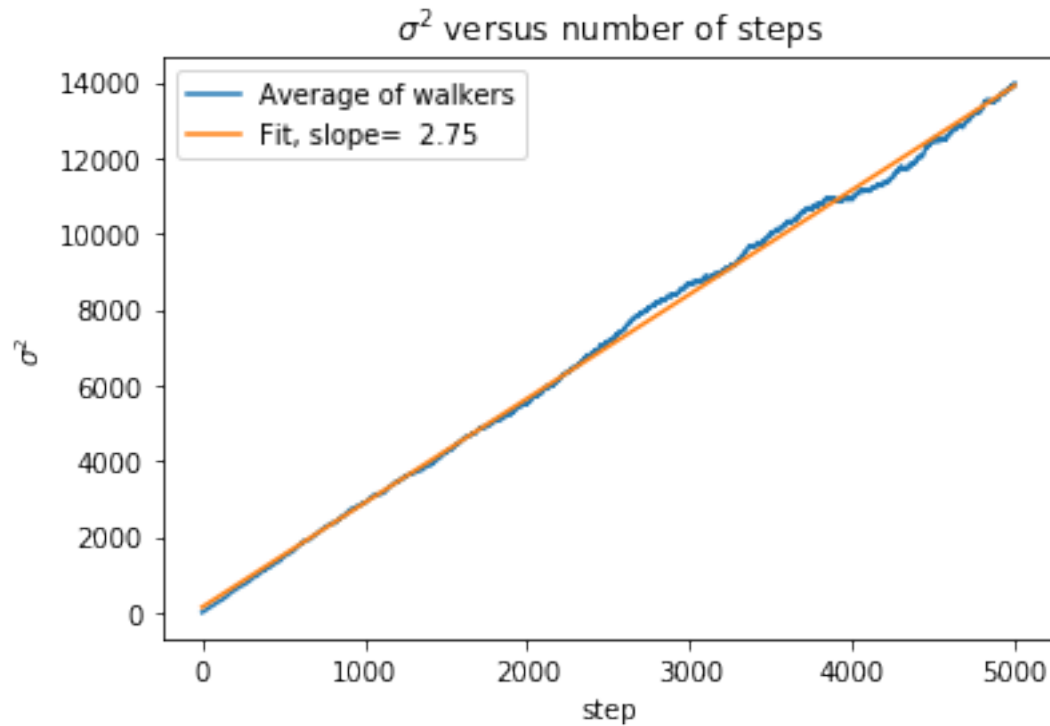
```
[22]: Text(0, 0.5, 'Average')
```



### 2.3.5 Calculate the Diffusion Constant and Compare to Theory

```
[23]: plt.plot( sigma2, label='Average of walkers' )
      res = np.polyfit(t, sigma2,1 )
      plt.plot( t, res[0]*t + res[1], label='Fit, slope=%6.2f' % res[0] )
      plt.title(r"$\sigma^2$ versus number of steps")
      plt.xlabel("step")
      plt.ylabel(r"$\sigma^2$")
      plt.legend()
```

```
[23]: <matplotlib.legend.Legend at 0x7f8268fda0>
```



```
[24]: D = res[0]/(dims*2)
theoryD = 1/2
percentError = (abs(D-theoryD)/theoryD)*100
print("The value of the diffusion constant for " + str(dims) + " Dimensions is_
↪" + str(D))
print("The theoretical value is " + str(theoryD))
print("The percent Error is: " +str(percentError) + " percent")
```

The value of the diffusion constant for 3 Dimensions is 0.4591364281910324  
The theoretical value is 0.5  
The percent Error is: 8.17271436179352 percent

```
[ ]:
```