







COMPRESSION

- A blended space is created when two or more input spaces are compressed together.
- These compressions happen when aspects of the input spaces are fused.
- These fusible mappings are called "vital relations".
 - Identity
 - Part-Whole
 - Change
 - Intentionality
 - Uniqueness
 - (many others)
- Metonymies make compressions obvious:
 - "Washington and Moscow at odds on Ukraine"
 - "Obama and Putin spar over gas pipeline."

DINO COMPRESSION



- Compressions:
 - Identity further collapsed into Uniqueness (same animal)
 - Time (vast time scales reduced to a few steps)
- Millions of years of evolution, countless intermediate species, innumerable individuals, compressed to a story at human scale.

SEMANTIC FRAMES

- Blended spaces which hold what we know about a given domain.
 - Entities
 - Relationships
 - Actions
 - Moral judgments, sensory-motor memories, emotional attachments.
- Closely related to categorization.
- Constantly evolving based on new experiences.

FRAME EXAMPLES

• A "MEAL" FRAME

- Food, plates, tables, utensils.
- Expected behaviors, "table manners", serving order.

A "COMMERCIAL TRANSACTION" FRAME

- A Buyer and a Seller
- Money exchanged for goods/services.

A "RESTAURANT" FRAME

- A blended space which borrows from both the Meal and Commercial Transaction frames.
- Adds new aspects like serving staff, additional behavioral expectations like tipping, rules relating to shared social spaces, etc.

METAPHOR

When two domain frames are compressed into a blended space in which aspects of target domain are used to conceptualize the source domain.

(or, auf Anglish...)

When you use something you know deeply to get a handle on something you know less well (or that doesn't yet exist, is more abstract, etc).

PRIMARY METAPHORS

MORE IS UP

- "Her popularity soared."
- "Profits are down this quarter."

WARMTH IS AFFECTION

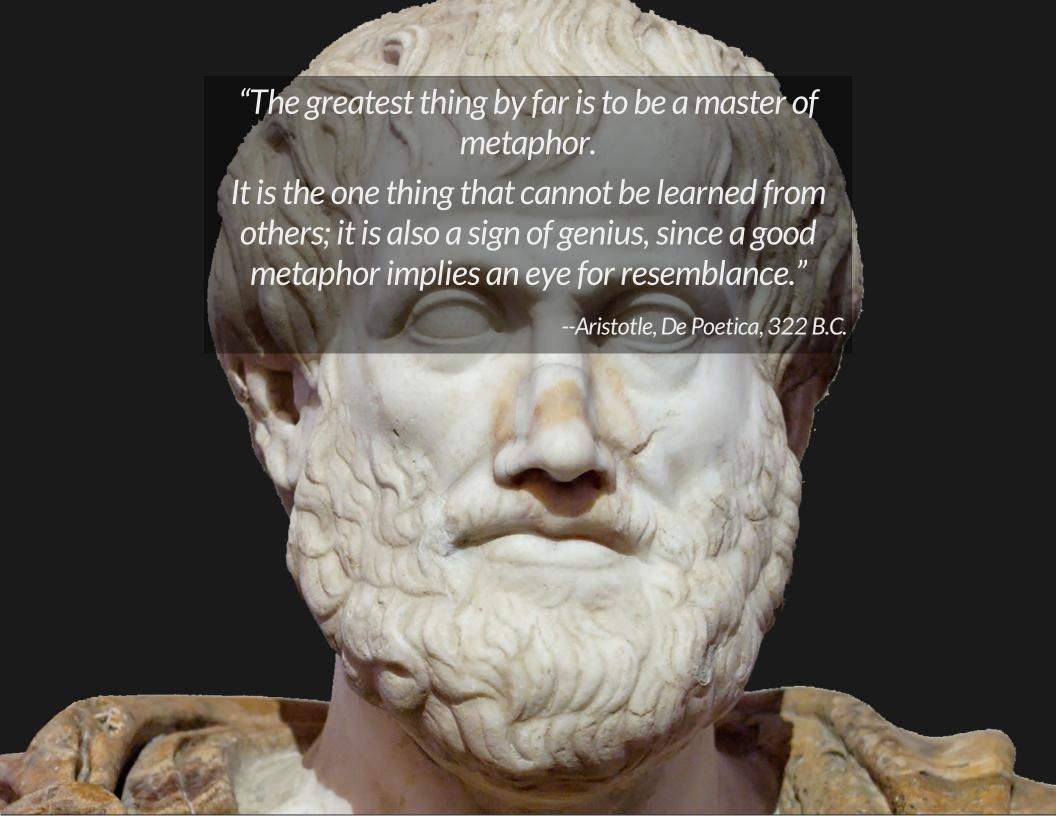
- "They gave her a warm reception."
- "He gave us the cold shoulder."

KNOWING IS SEEING

- "I see what you're saying."
- "The documentation is a little opaque."

MORE PRIMARY METAPHORS

- IMPORTANT IS BIG
- HAPPY IS UP
- UNDERSTANDING IS GRASPING
- INTIMACY IS CLOSENESS
- DIFFICULTIES ARE BURDENS
- ORGANIZATION IS PHYSICAL STRUCTURE
- TIME IS MOTION
- RELATIONSHIPS ARE ENCLOSURES
- CATEGORIES ARE CONTAINERS
- (Many, many others...)



METAPHOR IN SOFTWARE DEVELOPMENT

USER INTERFACE/USER EXPERIENCE

- What most people think of when they think of metaphor in a computing context.
- Iconography, desktops, windows, and trashcans are, like poetry, only the most visible use of metaphor.
- The UNIX command-line filesystem interface depends deeply on primary metaphors of containment and locality.
- GUI metaphors go wrong when their conceptual blends contain elements that do no meaningful compression. Laying out a calendar app like a day planner is a good compression ...giving it a leather cover is not.

PROJECT MANAGEMENT

The language and underlying concepts of project management are an ode to one primary metaphor:

- A TASK IS A JOURNEY
 - "We are making good progress."
 - "We just made it to our latest milestone."
 - "I hit a major roadblock in the database code."
 - "We need to get things back on track."
- Agile Programming, especially (Sprint, Bottleneck, Impediment, etc)

APPLICATION ARCHITECTURE/API DESIGN

- Most work is analogical ("automate this business process").
- Even when mimicking an existing process, thinking metaphorically can expand your frame of reference beyond data and transactions.
- Metaphoric analysis especially helpful when breaking new ground.
- Stand back from the problem and ask, "what is this like".

CASE STUDY: OAKLEY

• THE PROBLEM:

- Nearly 100 regional offices, worldwide.
- Each office had its own procedures for collecting and storing customer contact information.
- Corporate HQ wanted a normalized, dependable contact list for all registered customers.

• THE SOLUTION:

- Consternation.
- Panic.
- Frustration.
- "I might as well be panning for freakin' gold..."



COGNITIVE CONTEXT

George Lakoff
Women,
Fire, and
Dangerous
Things
What Categories Reveal
about the Mind



- Introduces many ideas behind this talk.
- Ideas further explored in *Metaphors We Live* By.



- Had recently seen John Huston's The Treasure of the Sierra Madre.
- A tale of greed and danger among miners prospecting for gold in the Mexican mountains.
- Lots of montages of mining work.

"DATA MINING"

PLACER MINING CUSTOMER DATA AGGREGATION

Diggers --> Scripts to pull customer data from individual offices.

Hopper --> Local storage for raw records.

Sluice --> Event-driven record processing pipeline.

Screens/Riffles --> Various filters to clean up/throw out erroneous records.

Assay ---> Validation and normalization of filtered records via 3rd party.

Vault --> Database storage for known-good records.

LESSONS

- Metaphor is imprecise (but that's okay!)
- Gave us an easy way to get our arms around a complex problem.
- Gave us ready-made application structure.
 - System workflow.
 - Entity names.
 - Class hierarchy.
- In short, applying a solution from one domain frame to a problem in a less well known domain brought the problem down to human scale, made us more productive.





