

# Interface User Design

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# Contenido

- 1 Concept
- 2 Part 1
- 3 Mapping User Objectives
- 4 Design Evaluation Cycle

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# concept

User interface is the front-end application view to which user interacts in order to use the software .

User ser can manipulate and control the software as well as hardware by means of user interface.

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# Part 1

Today user interface is found at almost every place where digital technology exists right from computers mobile phones cars, music players,airplanes,ships etc.

User interface is part of software and is designed in such a way that it is -expected to provide the user insight of the software . UI provides fundamental platform for human-computer interaction.

-Ui can be graphical ,text-based ,audio-video based,depending upon the underlying hardware and software combination.

UI can be hardware or software or a combination of both.

The software becomes more popular if its user interface is:

- Attractive
- Simple to use
- Responsive in short time
- Clear to understand
- Consistent on all interfacing screens



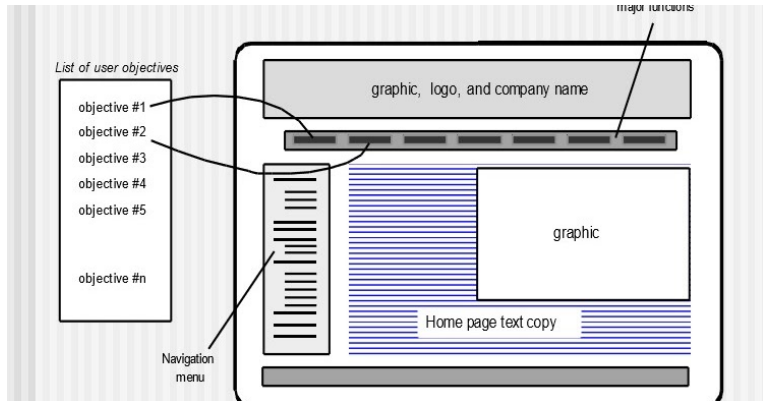
## UI broadly divided into two categories

- command line interface
- graphical user interface

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# Mapping User Objectives



Figura

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# Design Evaluation Cycle

