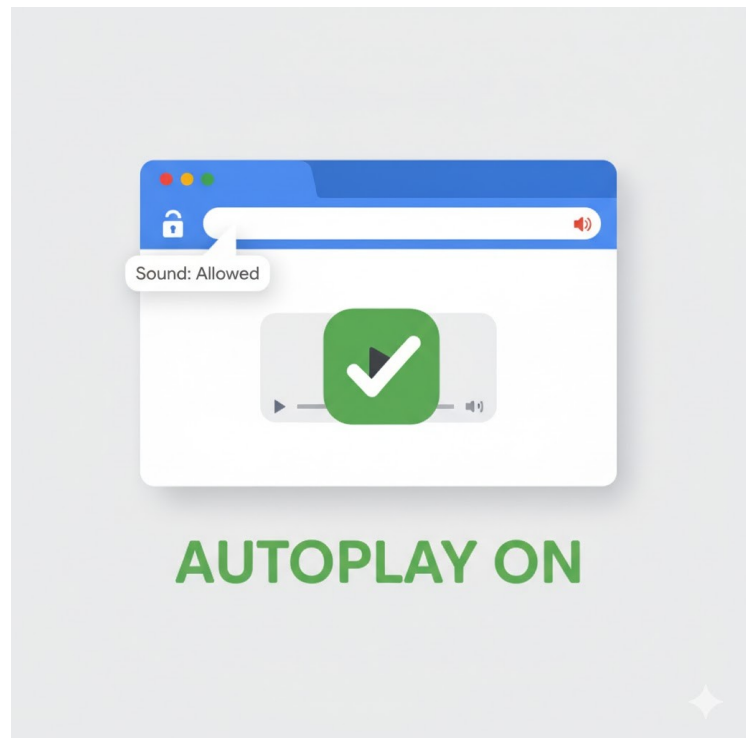




Troubleshooting Guide: Enabling Autoplay for Local Web Content (Google Chrome)



This guide explains how to manually override Google Chrome's strict autoplay policy for your local development or kiosk page. This method specifically allows videos and audio to play without requiring a user to click first.

Target Page Reference

This procedure applies to the specific URL where your application is hosted:

`http://localhost/contest-dash/index.html`

Procedure: How to Allow Autoplay Permanently

Follow these steps directly within your Google Chrome browser:

Step 1: Navigate to the Target Site

1. Open your Google Chrome browser.
2. Navigate directly to the page that is blocking media autoplay:

`http://localhost/contest-dash/index.html`

Step 2: Access Site Information

1. Look to the far left of the address bar where the URL is displayed.
2. Click on the **Site Information** icon.
 - This usually looks like a **Lock** (🔒) icon (if using HTTPS) or a **Tuning Fork/Info** (🔧) icon (if using HTTP/localhost).
 - *A small menu will drop down.*

Step 3: Go to Site Settings

1. In the drop-down menu, click the option labeled **Site settings**.
 - *(This will open a new tab containing the detailed permissions panel for your specific localhost address.)*

Step 4: Adjust the Sound Permission

1. In the list of permissions (Location, Camera, Microphone, etc.), scroll down to the setting labeled **Sound**.
2. Click the current setting next to **Sound** (which may be **Default**, **Automatic**, or **Block**).
3. Change the setting to **Allow**.

Step 5: Finalize and Apply Changes

1. A prompt may appear at the top of the browser asking you to **"Reload"** the page to apply the changes.
2. Click the **Reload** button, or manually refresh the page (F5 on Linux/Windows).

✨ Result

Once the page is reloaded, the permission change is saved permanently for the entire **localhost** domain in your browser. All media on the localhost/contest-dash/index.html page should now be able to **autoplay with sound** without a user gesture.