

VLADIMIR LUCHINSKIY

Computer Vision Engineer

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I am a Master's Degree student and a Computer Vision Engineer with 3 years of experience looking for Middle Computer Vision Engineer position in a field of Deep Learning.

WORK EXPERIENCE

Computer Vision Engineer

IntegraNT LLC

📅 May 2021 – Present 📍 Moscow, Russia

- Working on perception tasks for self-driving [sweeper robot](#).
 - Trained 2D one-stage object detection networks (YOLOX, EfficientDet), lightweight 2D (DDRNet, UNet) and 3D (SalsaNext) semantic segmentation networks, wrote optimized inference for them via both Python and C++ TensorRT API. Wrapped inference as ROS (Robotic Operating System) and ROS2 nodes.
 - Currently, 2 of my networks are deployed on our sweeper robot prototype. The networks were targeted for Jetson TX2 and Jetson Xavier embedded systems.
 - Converted convolutional neural networks from Pytorch to TensorRT using ONNX parsers and directly using TensorRT Python API. Successfully performed post-train quantization of UNet segmentation network to int8 for TensorRT.
 - Created simple monitoring system that evaluates lightweight object detection networks (like YOLOX-tiny) on freshly collected data using automatically generated annotations from pretrained heavyweight detection networks (like EfficientDet-d7). The system was implemented on Python via DVC and MLFlow frameworks.

Computer Vision Engineer

Computer Vision Systems LLC

📅 Nov 2018 – Aug 2021 📍 Saint-Petersburg, Russia

- Worked on city objects recognition task in [Augmented.City](#) project.
 - Trained FaceNet with center loss to perform image retrieval for corresponding task. The network has won a city objects recognition [competition](#) held by [FPI](#).
 - Used generative adversarial network (CycleGAN) for the expansion of training data for the task of city objects recognition in different weather conditions. Specifically, the expansion was done by converting summer pictures to their winter counterpart via GAN. This approach improved accuracy on winter data from 31% to 42%.
- Trained two-headed Unet-EfficientNet for searching defects on steel pipes using Pytorch. Proved the concept and helped my company to earn a contract with [TMK](#).
- Converted Pytorch segmentation and detection models to TensorRT for deploying on NVIDIA Jetson. Created a small C++ library for inferencing these models via TensorRT.
- Speeded up pretrained TensorFlow Lite networks on ARM edge devices with ArmNN library.

SKILLS

Programming languages: Python, C++

Tools: Pytorch, TensorFlow 1.x, NumPy, OpenCV, TensorRT, ROS, Jupyter Notebook, Matplotlib, DVC, MLFlow, Linux, Docker

Mathematics: Calculus, Linear Algebra

Languages: Russian (native speaker), English (Upper-Intermediate)

PET PROJECTS

TensorFlow networks with C++

The project provides instrumentary for inferencing TensorFlow networks using TensorFlow bindings for C++ and can perform image retrieval or segmentation with them.

torch2onnx2trt

A simple python package that simplifies PyTorch models conversion to ONNX and TensorRT.

EDUCATION

Master's degree

**Saint-Petersburg State University,
Mathematics and Mechanics faculty,
Computer Science department**

📅 2020 – Present 📍 Saint-Petersburg, Russia

Bachelor's degree

**Saint-Petersburg State University,
Mathematics and Mechanics faculty,
System Programming department**

📅 2016 – 2020 📍 Saint-Petersburg, Russia

ADDITIONAL COURSES

Stanford's CS231n

📅 2018

Course dedicated to convolutional neural networks for visual recognition. Studied lectures on YouTube and completed home assignments