Lab of Computer Network: NAT

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11.1 实验内容

1. SNAT

- (a) 运行给定网络拓扑 (nat_topo.py)
- (b) 在 n1, h1, h2, h3 上运行相应脚本
 - i. n1: disable_arp.sh, disable_icmp.sh, disable_ip_forward.sh, disable_ipv6.sh
 - ii. h1: disable_offloading.sh, disable_ipv6.sh
- (c) 在 n1 上运行 nat 程序:n1# ./nat exp1.conf
- (d) 在 h3 上运行 HTTP 服务: h3# python3 ./http_server.py
- (e) 在 h1, h2 上分别访问 h3 的 HTTP 服务
 - i. h1# wget http://159.226.39.123:8000
 - ii. h2# wget http://159.226.39.123:8000

2. DNAT

- (a) 运行给定网络拓扑 (nat topo.py)
- (b) 在 n1, h1, h2, h3 上运行相应脚本
 - i. n1: disable_arp.sh, disable_icmp.sh, disable_ip_forward.sh, disable_ipv6.sh
 - ii. h1-h3: disable offloading.sh, disable ipv6.sh
- (c) 在 n1 上运行 nat 程序:n1#./nat exp2.conf
- (d) 在 h1, h2 上分别运行 HTTP Server: h1/h2# python3 ./http_server.py
- (e) 在 h3 上分别请求 h1, h2 页面
 - i. h3# wget http://159.226.39.43:8000
 - ii. h3# wget http://159.226.39.43:8001

3. SDNAT

- (a) 手动构造一个包含两个 nat 的拓扑
 - i. h1 <-> n1 <-> n2 <-> h2
 - ii. 节点 n1 作为 SNAT, n2 作为 DNAT, 主机 h2 提供 HTTP 服务, 主机 h1 穿过两个 nat 连接到 h2 并获取相应页面

11.2 实验过程

11.2.1 读取配置信息

parse_config 函数用于读取配置文件中的配置信息,先完成 internal 和 external 端口的解析,再查看是否有 DNAT 配置,如果有则解析 DNAT 配置,将其添加到规则列表中。

一个事例配置文件格式如下:

```
internal-iface: n1-eth0
external-iface: n1-eth1
dnat-rules: 159.226.39.23:8002 -> 10.21.0.1:8000
```

我们需要从配置文件读取信息,代码如下:

```
int parse_config(const char *filename)
{
  char *line = (char *)malloc(MAX_LINE_LEN);
  FILE *file = fopen(filename, "r");
  if (!file) {
     fprintf(stderr, "config file do not exist\n");
     free(line);
     return -1;
  }
  while (fgets(line, MAX_LINE_LEN, file)) {
     if (line[0] == 'i') {
        char* internal =line + 16;
        nat.internal_iface = if_name_to_iface(internal);
        continue;
     }
     else if (line[0] == 'e') {
        char* external =line + 16;
        nat.external_iface = if_name_to_iface(external);
        continue;
     else if (line[0] == 'd') {
        struct dnat_rule *rule = (struct dnat_rule *)malloc(sizeof(struct
           dnat_rule));
        memset(rule, 0, sizeof(struct dnat_rule));
        char *drule = line + 12;
        u8 internal_ip[4], external_ip[4];
```

```
&external_ip[3], &external_ip[2], &external_ip[1],
                   &external_ip[0], &rule->external_port,
               &internal_ip[3], &internal_ip[2], &internal_ip[1],
                   &internal_ip[0], &rule->internal_port);
         rule->external_ip = external_ip[3] << 24 | external_ip[2] << 16 |</pre>
             external_ip[1] << 8 | external_ip[0];</pre>
         rule->internal_ip = internal_ip[3] << 24 | internal_ip[2] << 16 |</pre>
             internal_ip[1] << 8 | internal_ip[0];</pre>
         init_list_head(&rule->list);
         list_add_tail(&rule->list, &nat.rules);
         nat.assigned_ports[rule->external_port] = 1;
         continue;
      }
   }
   fclose(file);
   free(line);
   return 0;
}
```

11.2.2 网络地址转换

在进行地址转换前,我们需要区分数据包的发送方向。当源地址为内部地址,且目的地址为外部地址时,方向为 DIR_OUT; 当源地址为外部地址,且目的地址为 external_iface 地址时, 方向为 DIR_IN; 否则为 DIR_INVALID:

```
// determine the direction of the packet, DIR_IN / DIR_OUT / DIR_INVALID
static int get_packet_direction(char *packet)
{
   // fprintf(stdout, "TODO: determine the direction of this packet.\n");
   struct iphdr *ip = packet_to_ip_hdr(packet);
   u32 saddr = ntohl(ip->saddr);
   u32 daddr = ntohl(ip->daddr);
   rt_entry_t *src = longest_prefix_match(saddr);
   rt_entry_t *dst = longest_prefix_match(daddr);
   if (src->iface == nat.internal_iface && dst->iface == nat.external_iface)
      return DIR_OUT;
   else if (src->iface == nat.external_iface && daddr == nat.external_iface->ip)
      return DIR_IN;
   else
      return DIR_INVALID;
}
```

根据数据包的方向类型, 先丢弃掉不可达的数据包和非 TCP 协议的数据包, 再根据数据包的类型进行地址翻译:

```
void nat_translate_packet(iface_info_t *iface, char *packet, int len)
{
   int dir = get_packet_direction(packet);
   if (dir == DIR INVALID) {
      log(ERROR, "invalid packet direction, drop it.");
      icmp_send_packet(packet, len, ICMP_DEST_UNREACH, ICMP_HOST_UNREACH);
      free(packet);
      return ;
   }
   struct iphdr *ip = packet_to_ip_hdr(packet);
   if (ip->protocol != IPPROTO_TCP) {
      log(ERROR, "received non-TCP packet (0x%0hhx), drop it", ip->protocol);
      free(packet);
      return ;
   }
  do_translation(iface, packet, len, dir);
}
```

数据包的地址翻译是本次试验的重点,分为 TCP 已连接和未连接两种情况。首先,我们需要根据数据包的方向来确定远端地址和端口,并计算出相应哈希值以查找连接或创建新连接。查找连接时,需要匹配的条件为:远端地址、远端端口、本地地址、本地端口(如果是 SNAT 则为外部地址和端口,如果是 DNAT 则为内部地址和端口)。若匹配到则修改头部中的源地址和目的地址,也要根据数据包头部修改映射表中相应内容,然后转发即可。若未匹配到,先检查该数据包是否是 SYN 包,若不是则直接丢弃,回复地址不可达;若是 SYN 包,则创建新连接,根据数据包的方向类型,若为公网访问内网,直接在已有映射规则中查找,查找到时则修改头部中的源地址和目的地址,也要根据数据包头部修改映射表中相应内容,然后转发即可;若为内网访问公网,则遍历找到一个未使用的端口,创建新的映射规则,修改头部中的源地址和目的地址,也要根据数据包头部修改映射表中相应内容,然后转发即可。最后,如果以上过程结束之后仍未知道如何处理该数据包,则直接丢弃,回复地址不可达:

```
// do translation for the packet: replace the ip/port, recalculate ip & tcp
// checksum, update the statistics of the tcp connection
void do_translation(iface_info_t *iface, char *packet, int len, int dir)
{
    // fprintf(stdout, "TODO: do translation for this packet.\n");
    struct iphdr *iphdr = packet_to_ip_hdr(packet);
    struct tcphdr *tcphdr = packet_to_tcp_hdr(packet);
    u32 daddr = ntohl(iphdr->daddr);
    u32 saddr = ntohl(iphdr->saddr);
```

```
u32 raddr = (dir == DIR_IN) ? saddr : daddr;
u16 sport = ntohs(tcphdr->sport);
u16 dport = ntohs(tcphdr->dport);
u16 rport = (dir == DIR_IN) ? sport : dport;
char *str = (char *)malloc(6);
memset(str, 0, 6);
memcpy(str, &raddr, 4);
memcpy(str + 4, &rport, 2);
u8 hash = hash8(str, 6);
free(str);
struct list_head *head = &nat.nat_mapping_list[hash];
struct nat_mapping *entry = NULL;
pthread_mutex_lock(&nat.lock);
list_for_each_entry(entry, head, list) {
  if (raddr != entry->remote_ip || rport != entry->remote_port)
      continue;
  int clear = (tcphdr->flags & TCP_RST) ? 1 : 0;
  if (dir == DIR IN) {
      if (daddr != entry->external_ip || dport != entry->external_port)
         continue;
      iphdr->daddr = htonl(entry->internal_ip);
      tcphdr->dport = htons(entry->internal_port);
      entry->conn.external_fin = (tcphdr->flags & TCP_FIN) ? 1 : 0;
      entry->conn.external_seq_end = tcp_seq_end(iphdr, tcphdr);
      if (tcphdr->flags & TCP_ACK)
         entry->conn.external_ack = tcphdr->ack;
  }
  else {
      if (saddr != entry->internal_ip || sport != entry->internal_port)
         continue;
      iphdr->saddr = htonl(entry->external_ip);
      tcphdr->sport = htons(entry->external_port);
      entry->conn.internal_fin = (tcphdr->flags & TCP_FIN) ? 1 : 0;
      entry->conn.internal_seq_end = tcp_seq_end(iphdr, tcphdr);
      if (tcphdr->flags & TCP_ACK)
         entry->conn.internal_ack = tcphdr->ack;
```

```
pthread_mutex_unlock(&nat.lock);
  entry->update_time = time(NULL);
  tcphdr->checksum = tcp_checksum(iphdr, tcphdr);
   iphdr->checksum = ip_checksum(iphdr);
  ip_send_packet(packet, len);
  if (clear) {
      nat.assigned_ports[entry->external_port] = 0;
      list_delete_entry(&(entry->list));
      free(entry);
  }
  return;
}
if ((tcphdr->flags & TCP_SYN) == 0) {
   fprintf(stderr, "Invalid packet!\n");
  icmp_send_packet(packet, len, ICMP_DEST_UNREACH, ICMP_HOST_UNREACH);
  free(packet);
  pthread_mutex_unlock(&nat.lock);
  return;
}
if (dir == DIR IN) {
  struct dnat_rule *rule;
   list_for_each_entry(rule, &nat.rules, list) {
      if (daddr == rule->external_ip && dport == rule->external_port) {
         struct nat_mapping *new = (struct nat_mapping *) malloc
            (sizeof(struct nat mapping));
         list_add_tail(&new->list, head);
         new->remote_ip = raddr;
         new->remote_port = rport;
         new->external_ip = rule->external_ip;
         new->external_port = rule->external_port;
         new->internal_ip = rule->internal_ip;
         new->internal_port = rule->internal_port;
         new->conn.external_fin = ((tcphdr->flags & TCP_FIN) != 0);
         new->conn.external_seq_end = tcp_seq_end(iphdr, tcphdr);
         if (tcphdr->flags & TCP_ACK)
            new->conn.external_ack = tcphdr->ack;
         new->update_time = time(NULL);
```

```
pthread_mutex_unlock(&nat.lock);
         iphdr->daddr = htonl(rule->internal_ip);
         tcphdr->dport = htons(rule->internal_port);
         tcphdr->checksum = tcp_checksum(iphdr, tcphdr);
         iphdr->checksum = ip_checksum(iphdr);
         ip_send_packet(packet, len);
         return;
      }
  }
}
else {
  u16 pid;
  for (pid = NAT_PORT_MIN; pid <= NAT_PORT_MAX; ++pid) {</pre>
      if (!nat.assigned_ports[pid]) {
         struct nat_mapping *new = (struct nat_mapping *) malloc(sizeof(struct
            nat_mapping));
         list_add_tail(&new->list, head);
         new->remote_ip = raddr;
         new->remote_port = rport;
         new->external_ip = nat.external_iface->ip;
         new->external_port = pid;
         new->internal_ip = saddr;
         new->internal_port = sport;
         new->conn.internal_fin = (tcphdr->flags & TCP_FIN) != 0;
         new->conn.internal_seq_end = tcp_seq_end(iphdr, tcphdr);
         if (tcphdr->flags & TCP_ACK)
            new->conn.internal_ack = tcphdr->ack;
         new->update time = time(NULL);
         pthread_mutex_unlock(&nat.lock);
         iphdr->saddr = htonl(new->external_ip);
         tcphdr->sport = htons(new->external_port);
         tcphdr->checksum = tcp_checksum(iphdr, tcphdr);
         iphdr->checksum = ip_checksum(iphdr);
         ip_send_packet(packet, len);
         return;
      }
  }
}
icmp_send_packet(packet, len, ICMP_DEST_UNREACH, ICMP_HOST_UNREACH);
```

```
free(packet);
}
```

11.2.3 映射表的老化

老化线程每秒唤醒一次,删除超时未传输和已经握手完毕断开连接的映射规则,释放端口:

```
void *nat_timeout()
{
   while (1) {
      // fprintf(stdout, "TODO: sweep finished flows periodically.\n");
      sleep(1);
      pthread_mutex_lock(&nat.lock);
      for (int i = 0; i < HASH_8BITS; i++) {</pre>
         struct nat_mapping *entry = NULL, *map_q = NULL;
         list_for_each_entry_safe(entry, map_q, &nat.nat_mapping_list[i], list) {
            if (time(NULL) - entry->update_time > TCP_ESTABLISHED_TIMEOUT ||
                is_flow_finished(&entry->conn)) {
               nat.assigned_ports[entry->external_port] = 0;
               list_delete_entry(&entry->list);
               free(entry);
            }
         }
      }
      pthread_mutex_unlock(&nat.lock);
   }
   return NULL;
}
```

11.3 实验结果

11.3.1 SNAT

在 nl 上运行 nat 程序,读入配置文件 expl.conf,配置文件如下:

```
internal-iface: n1-eth0
external-iface: n1-eth1
```

在 h2 上进行 wget 操作,结果如下:

```
root@zhangjiawei-VirtualBox:/home/zhangjiawei/E3E3/2024_zjw_ComputerNetwork/Lab
11/11-nat# wget http://159.226.39.123:8000
--2024-11-19 15:41:29-- http://159.226.39.123:8000/
E3E3E3E3 159.226.39.123:8000... E3E3E3E3
E3E3E3 HTTP E3E3E3E3E3E3E3E3E3E3... 200 OK
[35353 212 [text/html]
[353535353: 'index.html'
                        100%[======>]
                                                              212 --.-KB/s
                                                                                    [][] Os
index.html
2024-11-19 15:41:29 (5.70 MB/s) - E3E3E3 'index.html' [212/212])
root@zhangjiawei-VirtualBox:/home/zhangjiawei/E3E3/2024_zjw_ComputerNetwork/Lab
11/11-nat# cat index.html
<!doctype html>
\langle html \rangle
          <head> <meta charset="utf-8">
                    <title>Network IP Address</title>
          </head>
          <body>
              My IP is: 159.226.39.123
              Remote IP is: 159.226.39.43
          </body>
</html>
```

图 11.1. h2 获取 h3 页面

使用 wireshark 抓包,结果如下:

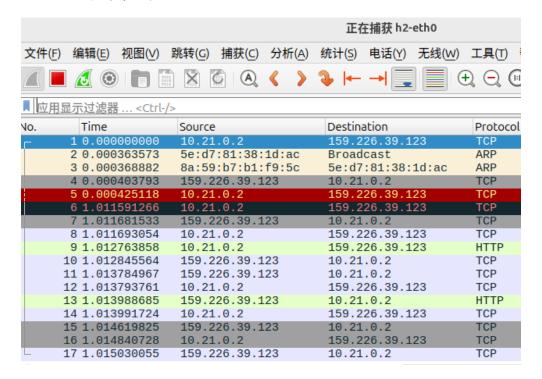


图 11.2. h2 获取 h3 页面抓包 h2 结果

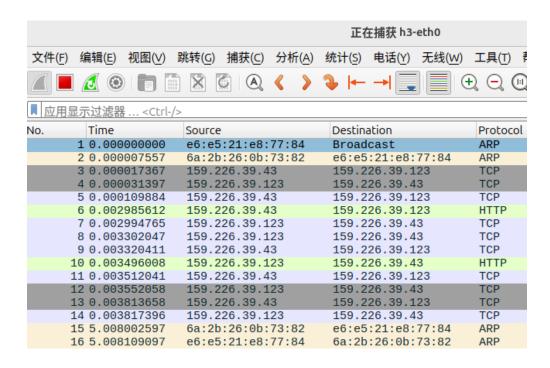


图 11.3. h2 获取 h3 页面抓包 h3 结果

可见, h2 成功获取到了 h3 的页面,且 NAT 成功将私有地址转换为公有地址。

11.3.2 DNAT

在 nl 上运行 nat 程序,读入配置文件 exp2.conf,配置文件如下:

internal-iface: n1-eth0
external-iface: n1-eth1

dnat-rules: 159.226.39.43:8000 -> 10.21.0.1:8000
dnat-rules: 159.226.39.43:8001 -> 10.21.0.2:8000

在 h3 上进行 wget 操作,结果如下:

```
root@zhangjiawei-VirtualBox:/home/zhangjiawei/E3E3/2024_zjw_ComputerNetwork/Lab
11/11-nat# wget http://159.226.39.43:8001
--2024-11-19 15:58:04-- http://159.226.39.43:8001/
E3E3E3E3 159.226.39.43:8001... E3E3E3E3
E3E3E3 HTTP E3E3E3E3E3E3E3E3... 200 OK
[3[3[3] 208 [text/html] [3[3[3][3][3]: 'index.html.1'
                          100%[=======>]
index.html.1
                                                                   208 --.-KB/s
                                                                                         E3E3 0s
2024-11-19 15:58:04 (90.9 MB/s) - EJEJEJ 'index.html.1' [208/208])
root@zhangjiawei-VirtualBox:/home/zhangjiawei/E3E3/2024_zjw_ComputerNetwork/Lab
11/11-nat# wget http://159.226.39.43:8000
--2024-11-19 15:59:47-- http://159.226.39.43:8000/
E3E3E3 HTTP E3E3E3E3E3E3E3E3E3E3... 200 OK
E3E3E3 208 [text/html]
E3E3E3E3E3: 'index.html.2'
index.html.2
                          100%[======>]
                                                                   208 --.-KB/s
                                                                                         [][] Os
2024-11-19 15:59:47 (1.44 MB/s) - [3[3[3 'index.html.2' [208/208])
root@zhangjiawei-VirtualBox:/home/zhangjiawei/E3E3/2024_zjw_ComputerNetwork/Lab
11/11-nat# cat index.html.1
<!doctype html>
\langle html \rangle
           <head> <meta charset="utf-8">
                     <title>Network IP Address</title>
          </head>
           <body>
               My IP is: 10.21.0.2
Remote IP is: 159.226.39.123
           </body>
</html>
root@zhangjiawei-VirtualBox:/home/zhangjiawei/E3E3/2024_zjw_ComputerNetwork/Lab
11/11-nat# cat index.html.2
<!doctype html>
\langle html \rangle
           <head> <meta charset="utf-8">
                     <title>Network IP Address</title>
           </head>
           <body>
               My IP is: 10.21.0.1
Remote IP is: 159.226.39.123
           </body>
</html>
```

图 11.4. h3 获取 h1, h2 页面

使用 wireshark 抓包,结果如下:

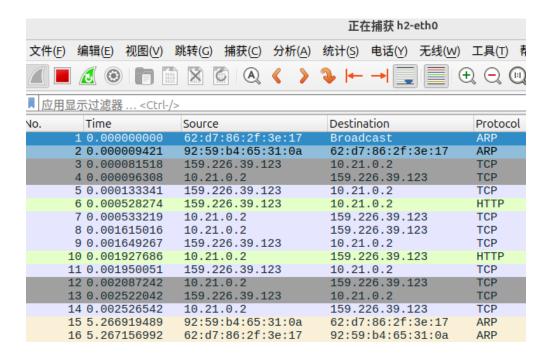


图 11.5. h3 获取 h2 页面抓包 h2 结果

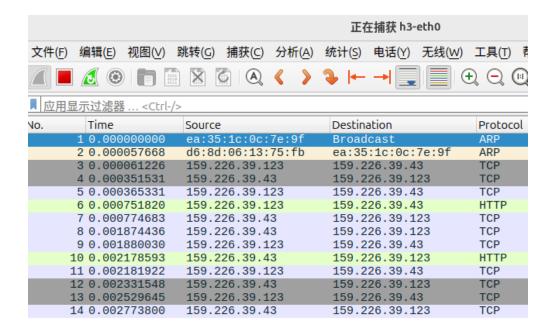


图 11.6. h3 获取 h2 页面抓包 h3 结果

可见, h3 成功获取到了 h1 和 h2 的页面, 且 NAT 成功将公有地址转换为私有地址。

11.3.3 SDNAT

手动构造一个包含两个 nat 的拓扑如下:

```
h1, h2, n1, n2 = net.get('h1', 'h2', 'n1', 'n2')

h1.cmd('ifconfig h1-eth0 10.21.0.1/16')
h1.cmd('route add default gw 10.21.0.254')

h2.cmd('ifconfig h2-eth0 10.21.0.2/16')
h2.cmd('route add default gw 10.21.0.254')

n1.cmd('ifconfig n1-eth0 10.21.0.254/16')
n1.cmd('ifconfig n1-eth1 159.226.39.23/24')

n2.cmd('ifconfig n2-eth0 10.21.0.254/16')
n2.cmd('ifconfig n2-eth1 159.226.39.43/24')
```

编写配置文件,分别在 n1 和 n2 上运行 nat 程序并读入配置文件:

```
internal-iface: n1-eth0
external-iface: n1-eth1
dnat-rules: 159.226.39.23:8002 -> 10.21.0.1:8000
```

```
internal-iface: n2-eth0
external-iface: n2-eth1
dnat-rules: 159.226.39.43:8001 -> 10.21.0.2:8000
```

令 h2 提供 http 服务,在 h1 上进行 wget 操作,结果如下:

```
root@zhangjiawei-VirtualBox:/home/zhangjiawei/E3E3/2024_zjw_ComputerNetwork/Lab
11/11-nat# wget http://159.226.39.43:8001
--2024-11-19 16:14:12-- http://159.226.39.43:8001/
E3E3E3E3 159.226.39.43:8001... E3E3E3E3
E3E3E3 HTTP E3E3E3E3E3E3E3E3... 200 OK
E3E3E3 207 [text/html]
E3E3E3E3E3: 'index.html.3'
index.html.3
                              100%[========>]
                                                                             207 --.-KB/s
                                                                                                       [][] 0s
2024-11-19 16:14:12 (1.31 MB/s) - [3E3E3 'index.html.3' [207/207])
root@zhangjiawei-VirtualBox:/home/zhangjiawei/[]
11/11-nat# cat index.html.3
\langle ! doctype html \rangle
<html>
            <head> <meta charset="utf-8">
                        <title>Network IP Address</title</pre>
            </head>
            <body>
                  My IP is: 10.21.0.2
Remote IP is: 159.226.39.23
            </body>
</html>
```

图 11.7. h1 获取 h2 页面

可见, h1 成功获取到了 h2 的页面,且 NAT 转换成功。

11.4 实验总结

本次实验主要学习了 NAT 的实现原理, 通过实验了解了 SNAT、DNAT 和 SDNAT 的实现方法, 掌握了 NAT 的实现过程, 与理论知识相结合, 加深了对 NAT 的理解。