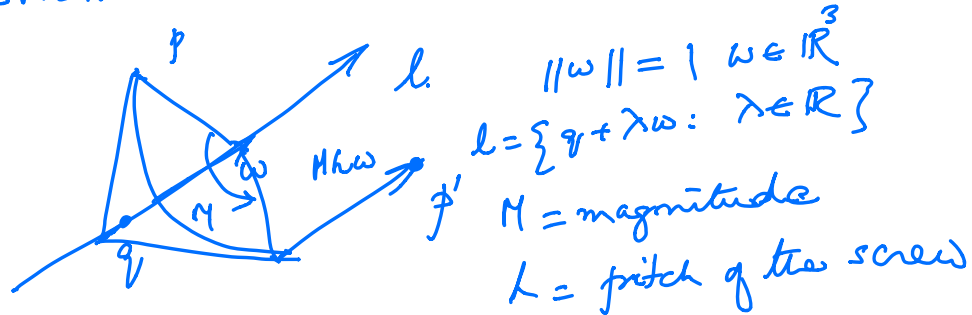


## REVIEW OF SCREWS &amp; TWISTS



$$\begin{bmatrix} p' \\ 1 \end{bmatrix} = \begin{bmatrix} e^{M \hat{\omega}} & (I - e^{M \hat{\omega}})q + lM\omega \\ 000 & 1 \end{bmatrix} \begin{bmatrix} p \\ 1 \end{bmatrix}$$

$$(p' - v) = \underbrace{e^{M \hat{\omega}} (p - v)}_{\text{Rotation}} + \underbrace{lM\omega}_{\text{Translation}}$$

SCREW  
MOTION

$$g = \begin{bmatrix} e^{M \hat{\omega}} & (I - e^{M \hat{\omega}})q + lM\omega \\ 000 & 1 \end{bmatrix}$$

$$e^{\hat{\xi} \theta}$$

$$\hat{\xi} = \begin{bmatrix} \hat{\omega} & v \\ 000 & 0 \end{bmatrix}$$

$\omega$  screw axis  
 $\| \omega \| = 1$

$$Q = M$$

Claim: If  $v = -\omega \times q + l\omega$

Then  $e^{\hat{\xi} \theta} = g$

□

$$\text{pure } e^{\hat{\xi}\theta} = \begin{bmatrix} e^{\hat{\omega}\theta} & (I - e^{\hat{\omega}\theta})\omega \times v + \omega \omega^T v \theta \\ 0 & 1 \end{bmatrix} \quad (2)$$

$$v = -\omega \times q + h\omega \quad \theta = M.$$

$$\begin{aligned} & (I - e^{\hat{\omega}\theta}) (\omega \times (-\omega \times q + h\omega)) + \omega \omega^T (-\omega \times q + h\omega) \theta \\ &= (I - e^{\hat{\omega}\theta}) (-\hat{\omega}^2 q) + \omega \omega^T h\omega \theta \\ &= (I - e^{\hat{\omega}\theta}) (-\omega \omega^T + I) q + h\theta \omega \omega^T q \\ &= -(I - e^{\hat{\omega}\theta}) (\omega \omega^T) q + (I - e^{\hat{\omega}\theta}) q + h\theta \omega \\ &= -(\cancel{I} - \cancel{I} + \hat{\omega} \theta + \frac{\hat{\omega}^2 \theta^2}{2!} + \dots) \omega \omega^T q + (I - e^{\hat{\omega}\theta}) q + h\theta \omega \\ &= 0 + (I - e^{\hat{\omega}\theta}) q + h\theta \omega \end{aligned}$$

$$\text{SCREW MOTION } e^{\hat{\xi}\theta} = \begin{bmatrix} e^{\hat{\omega}\theta} & (I - e^{\hat{\omega}\theta}) q + h\theta \omega \\ 0 & 1 \end{bmatrix}$$

$$\xi = \begin{bmatrix} \hat{\omega} & v \\ 0 & 1 \end{bmatrix} \quad \begin{matrix} \|\omega\| = 1 \\ \omega \neq 0 \end{matrix}$$

Define  $q = w \times v$

$$M = 0$$

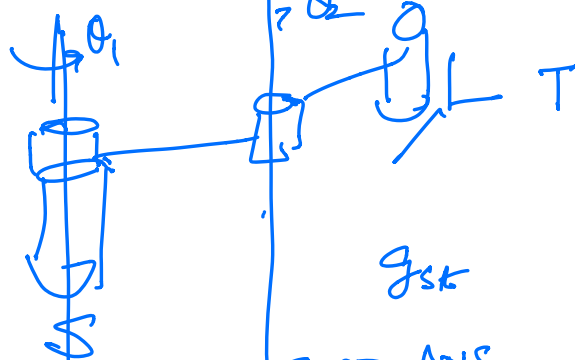
$$h = w^T v$$

$$\text{pitch } h = \frac{w^T v}{w^T w}$$

(3)

SCREW  $\{q + \lambda w\}$   
associated with

$$\hat{\xi} = \begin{bmatrix} \hat{w} & v \\ 0 & 0 \end{bmatrix}$$



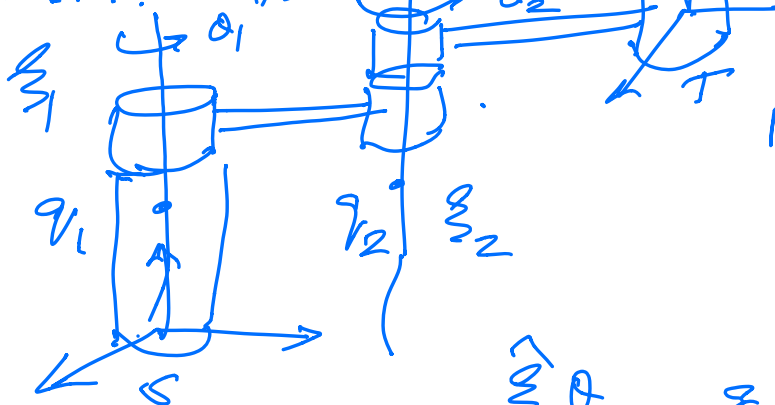
$$e^{\hat{\xi}_2 \theta_2}$$

SCREW AXIS

REVOLUTE JOINT  
SCREW WITH  $h = 0$

$$M = \theta_2$$

2 D.O.F. MANIPULATOR



MOVE  
JOINT 2

$$g_{ST}(\theta_1, \theta_2) =$$

$$e^{\hat{\xi}_2 \theta_2}$$

$$\underline{\underline{g_{ST}(0)}}$$

INITIAL POSN  
& ORIENTATION

$$e^{\hat{\xi}_2 \theta_2} = \begin{bmatrix} e^{\hat{w}_2 \theta_2} & (I - e^{\hat{w}_2 \theta_2}) \hat{v}_2 + h_{22} \omega_2 \\ 0 & 1 \end{bmatrix}$$

$h_2 = \text{Pitch of Screw 2} = 0$

BECAUSE JOINT 2 IS ROTARY

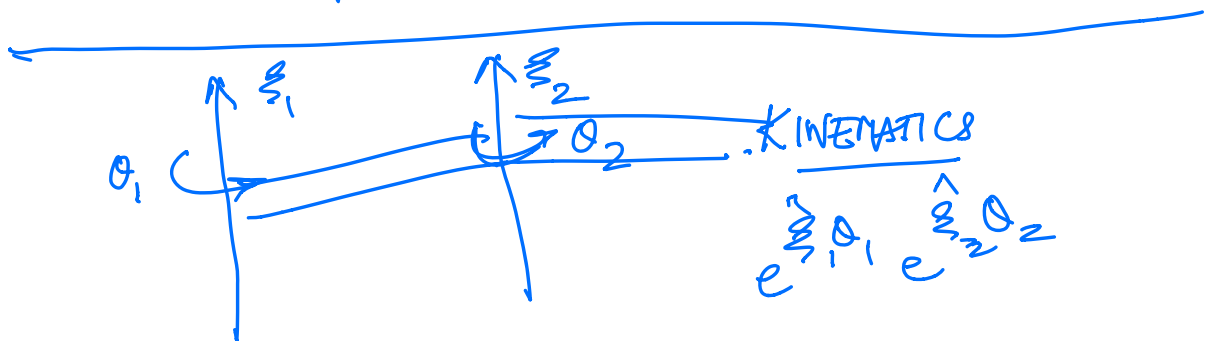
$$e^{\hat{\xi}_2 \theta_2} = \begin{bmatrix} e^{\hat{w}_2 \theta_2} & (I - e^{\hat{w}_2 \theta_2}) \hat{v}_2 \\ 0 & 1 \end{bmatrix}$$

Now move joint 1

$$e^{\hat{\xi}_1 \theta_1} = \begin{bmatrix} e^{\hat{w}_1 \theta_1} & (I - e^{\hat{w}_1 \theta_1}) \hat{v}_1 \\ 0 & 1 \end{bmatrix}$$

$$g_{ST}(0) = e^{\hat{\xi}_1 \theta_1} e^{\hat{\xi}_2 \theta_2} g_{ST}(0)$$

$$g_{ST}(0) = \begin{bmatrix} e^{\hat{w}_1 \theta_1} & (I - e^{\hat{w}_1 \theta_1}) \hat{v}_1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} e^{\hat{w}_2 \theta_2} & (I - e^{\hat{w}_2 \theta_2}) \hat{v}_2 \\ 0 & 1 \end{bmatrix}$$



IF you STARTED rotating about  $\hat{e}_2$ ,  
 $\hat{e}_1$  is left unchanged

IF YOU START by rotating about  $S_1$  first

[illegible]

$$\underbrace{e^{\hat{\Sigma}_1 \theta_1} e^{\hat{\Sigma}_2 \theta_2}}_{\text{I}} \cdot e^{\hat{\Sigma}_1 \theta_1} = y_X(0)$$

$$g_k(a) = \frac{e^{\sum_1 a_1} \cdot e^{\sum_2 a_2} \cdot e^{\sum_3 a_3} \cdots e^{\sum_n a_n}}{\text{Numbering from base } S \rightarrow \text{tool } T} g_k(b)$$

$$R^6 \Rightarrow \mathbb{E}_1 = \begin{bmatrix} V_1 \\ W_1 \end{bmatrix} \mathbb{E}_2 = \begin{bmatrix} V_2 \\ W_2 \end{bmatrix} \dots$$

$$\mathbb{R}^{4 \times 4} \quad \hat{\mathbb{E}}_1 = \begin{bmatrix} \hat{W}_1 & V_1 \\ 000 & 0 \end{bmatrix} \quad \hat{\mathbb{E}}_2 = \begin{bmatrix} \hat{W}_2 & V_2 \\ 000 & 0 \end{bmatrix}$$

Scree geometric  $q_i$  on axis  $\mathbb{E}_i$  &  $h_i$  pitch of  $i$ th joint

$$V_i = -W_i \times q_i + h_i W_i$$

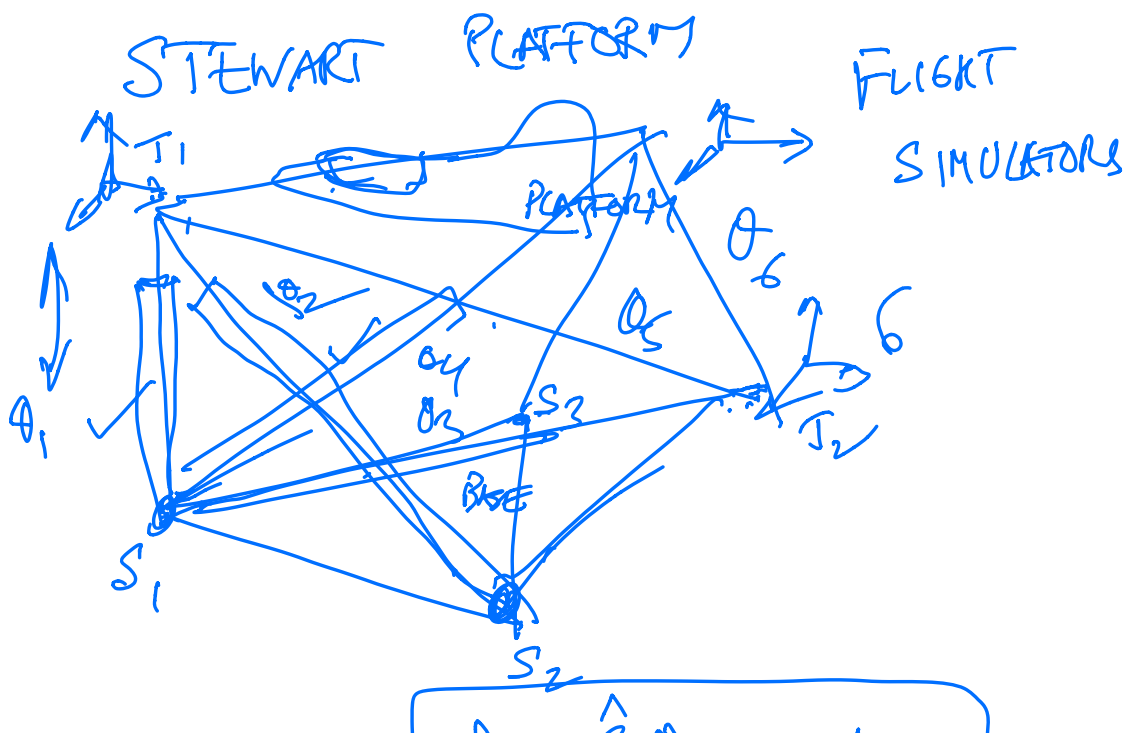
$h_i = 0$  Rev.

$h_i = \infty$  Prismatic

$$\mathbb{R}^3 \ni W$$

$$\hat{W} \in \mathfrak{so}(3) \quad \mathbb{R}^{3 \times 3}$$

$$\begin{bmatrix} 0 & -W_3 & W_2 \\ W_3 & 0 & -W_1 \\ -W_2 & W_1 & 0 \end{bmatrix}$$



$$\begin{array}{l} \gamma_{S, T_1} \\ \gamma_{S, T_2} \\ \gamma_{S, T_3} \end{array} = \begin{array}{l} e^{z_1 \theta_1} e^{z_2 \theta_2} \gamma_{S, T_1}(S) \\ \vdots \\ \vdots \end{array}$$

Additional relationships between

$T_1, T_2, T_3 \rightarrow$

Sec 5.4 of Chap 3  
of MLS

