Serverless Computing (Lecture 18, cs262a)

Ali Godsi & Ion Stoica, UC Berkeley October 28, 2020

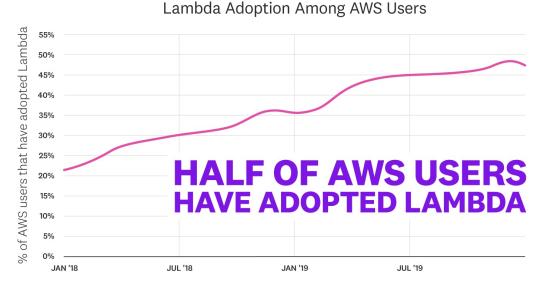
Papers

"Cloud Programming Simplified: A Berkeley View on Serverless Computing", Eric Jonas, Johann Schleier-Smith, Vikram Sreekanti, Chia-Che Tsai, Anurag Khandelwal, Qifan Pu, Vaishaal Shankar, Joao Menezes Carreira, Karl Krauth, Neeraja Yadwadkar, Joseph Gonzalez, Raluca Ada Popa, Ion Stoica and David A. Patterson (https://ucbrise.github.io/cs262a-fall2020/)

"Cloudburst: Stateful Functions-as-a-Service", Vikram Sreekanti, Chenggang Wu, Xiayue Charles Lin, Johann Schleier-Smith, Jose M. Faleiro, Joseph E. Gonzalez, Joseph M. Hellerstein and Alexey Tumanov, (https://arxiv.org/abs/2001.04592)

Why care?

Rapid growth



(from https://www.datadoghq.com/state-of-serverless/)

Source: Datadog

Change the way we write applications and expose new challenges "The future of AWS"

Marvin Theimer, Distinguished Engineer at AWS

Problem: building distributed apps is hard!

Need to deal with failures

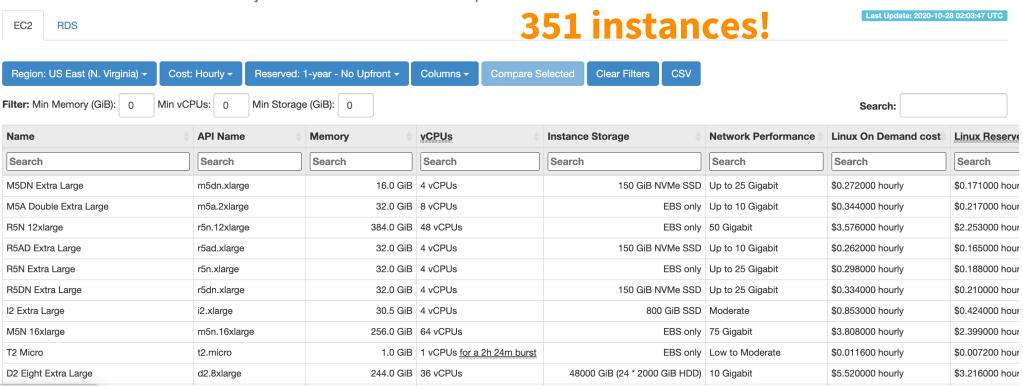
Need to deal with consistency

Need to manager instances:

- What type of instances?
- How many instances?
- What price point?
- Scale up and down # of instances with the demand
- Wait for instances to start...

AWS instance types

EC2Instances.info Easy Amazon EC2 Instance Comparison



https://ec2instances.info/

Serverless

Abstract away servers / clusters:

Pay for computation rather than reserved resources

Two kinds of serverless

Backend-as-a-Service (BaaS)

- E.g., Big Query, Athena, Databricks
- Users run distributed apps/jobs without reserving machines

Functions-as-a-Service (FaaS)

- E.g., Lambda, Cloud Functions
- Developers build distributed apps without reserving machines

Putting it together









Code

App Container

Language Runtime

Operating System

Hardware

Code

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Hardware

What does it do?

- 1. Manage a set of user defined functions
- 2. Take an event sent over HTTP or received from an event source
- 3. Determine function(s) to which to dispatch the event
- 4. Find an existing instance of function or create a new one
- 5. Send the event to the function instance
- 6. Wait for a response
- 7. Gather execution logs
- 8. Make the response available to the user
- 9. Stop the function when it is no longer needed