

**Moral Foundations Questionnaire: 30-Item Full Version**  
**Item Key, July 2008**

--Below are the items that compose the MFQ20. Variable names are IN CAPS

--Besides the 30 test items there are 2 “catch” items, MATH and GOOD

--For more information about the theory, or to print out a version of this scale formatted for participants, or to learn about scoring this scale, please see: [www.moralfoundations.org](http://www.moralfoundations.org)

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**PART 1 ITEMS** (responded to using the following response options: not at all relevant , not very relevant, slightly relevant, somewhat relevant, very relevant, extremely relevant)

MATH - Whether or not someone was good at math [This item is not scored; it is included both to force people to use the bottom end of the scale, and to catch and cut participants who respond with last 3 response options]

Harm:

EMOTIONALLY - Whether or not someone suffered emotionally

WEAK - Whether or not someone cared for someone weak or vulnerable

CRUEL - Whether or not someone was cruel

Fairness:

TREATED - Whether or not some people were treated differently than others

UNFAIRLY - Whether or not someone acted unfairly

RIGHTS - Whether or not someone was denied his or her rights

Ingroup:

LOVECOUNTRY - Whether or not someone’s action showed love for his or her country

BETRAY - Whether or not someone did something to betray his or her group

LOYALTY - Whether or not someone showed a lack of loyalty

Authority:

RESPECT - Whether or not someone showed a lack of respect for authority

TRADITIONS - Whether or not someone conformed to the traditions of society

CHAOS - Whether or not an action caused chaos or disorder

Purity:

DECENCY - Whether or not someone violated standards of purity and decency

DISGUSTING - Whether or not someone did something disgusting

GOD - Whether or not someone acted in a way that God would approve of

**PART 2 ITEMS** (responded to using the following response options: strongly disagree, moderately disagree, slightly disagree, slightly agree, moderately agree, strongly agree)

GOOD – It is better to do good than to do bad. [Not scored, included to force use of top of the scale, and to catch and cut people who respond with first 3 response options]

Harm:

COMPASSION - Compassion for those who are suffering is the most crucial virtue.

ANIMAL - One of the worst things a person could do is hurt a defenseless animal.

KILL - It can never be right to kill a human being.

Fairness:

FAIRLY - When the government makes laws, the number one principle should be ensuring that everyone is treated fairly.

JUSTICE – Justice is the most important requirement for a society.

RICH - I think it's morally wrong that rich children inherit a lot of money while poor children inherit nothing.

Ingroup:

HISTORY - I am proud of my country's history.

FAMILY - People should be loyal to their family members, even when they have done something wrong.

TEAM - It is more important to be a team player than to express oneself.

Authority:

KIDRESPECT - Respect for authority is something all children need to learn.

SEXROLES - Men and women each have different roles to play in society.

SOLDIER - If I were a soldier and disagreed with my commanding officer's orders, I would obey anyway because that is my duty.

Purity:

HARMLESSDG - People should not do things that are disgusting, even if no one is harmed.

UNNATURAL - I would call some acts wrong on the grounds that they are unnatural.

CHASTITY - Chastity is an important and valuable virtue.