



>

Web Development

Applying look & feel with CSS



CSS Specificity



a

1 x element selector

Sith: 0, 0, 1



pa

2 x element selectors

Sith: 0, 0, 2



whatever

1 x class selector

Sith: 0, 1, 0



p a.whatever

2 x element selectors 1 x class selector

Sith: 0, 1, 2



.whatever .whatever

2 x class selectors

Sith. 0, 2, 0



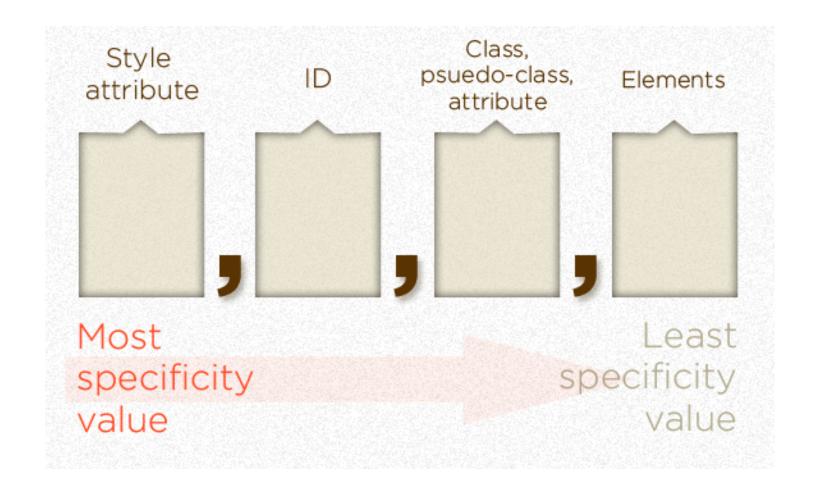
p.whatever a.whatever

2 x element selectors 2 x class selectors

Sith: 0, 2, 2

<div>
Top
</div>

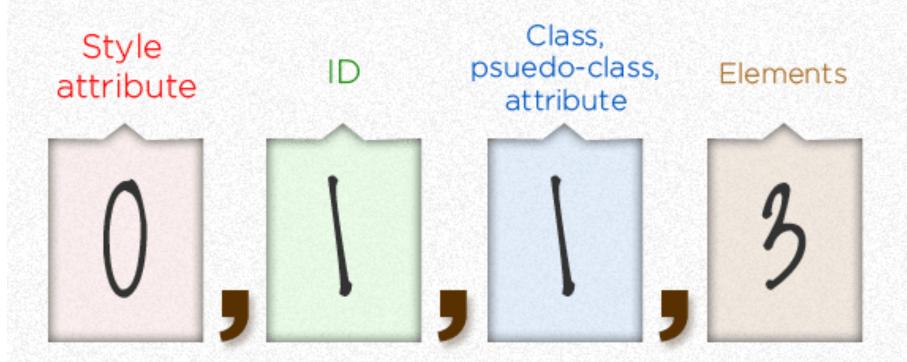
CSS Specificity





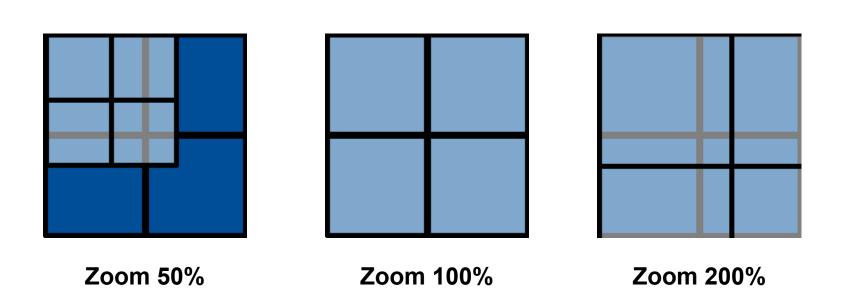
CSS Specificity

ul#nav li.active a





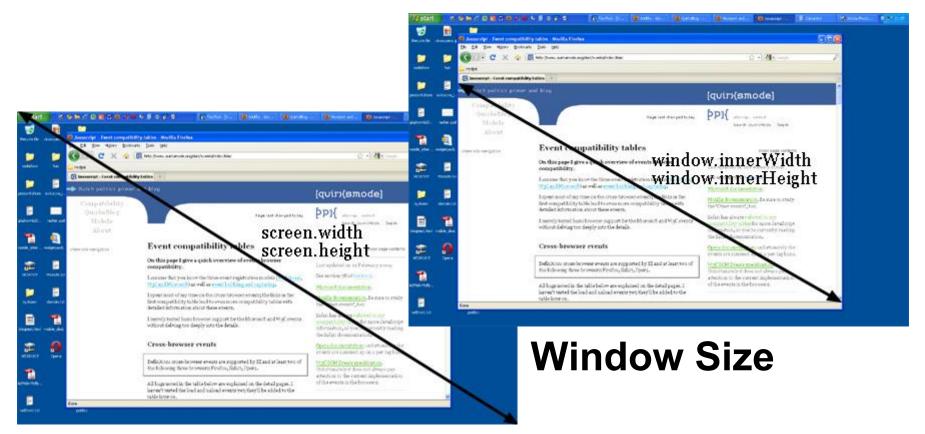
Device vs CSS Measures



At zoom level 100% one CSS pixel is exactly equal to one device pixel.



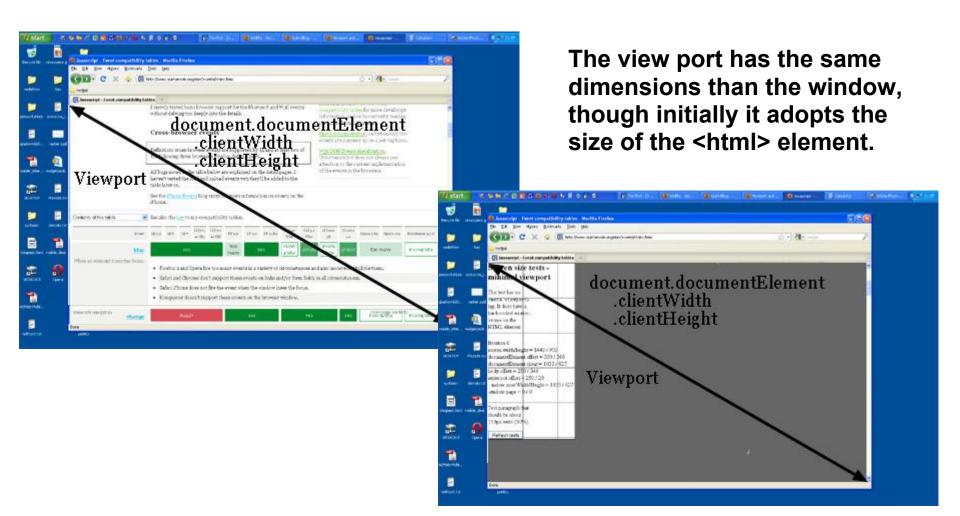
Browser Measures



Screen Size

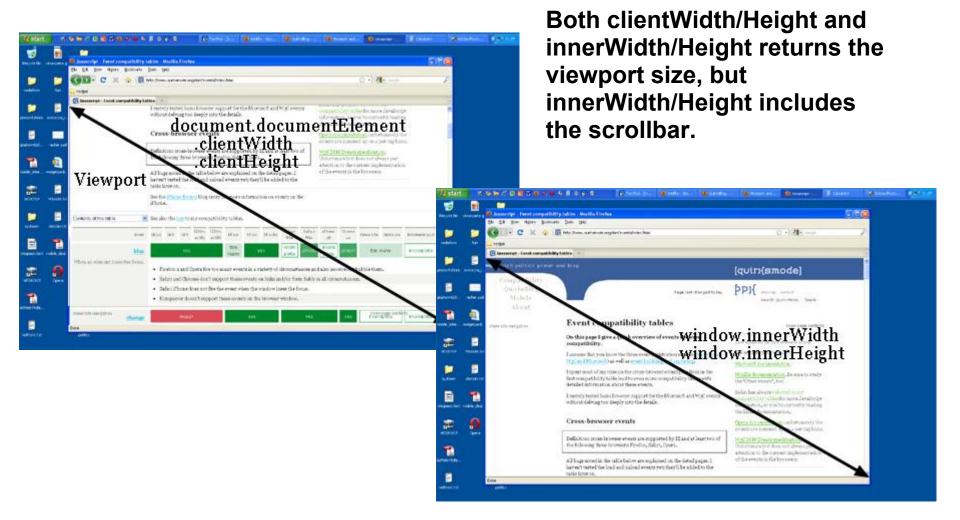


The Viewport





The Viewport





CSS Units

Relative length

• em: 1 em is equivalent to the font-size.

• ex: 1 ex is equivalent to the x-height of the font.

• px: Pixel

Absolute length

• in: Inch.

• cm: Centimeter

• mm: Millimeter

• pt: Point

• pc: Pica



. "Ems" (em)

The "em" is a scalable unit that is used in web document media. An em is equal to the current font-size, for instance, if the font-size of the document is 12pt, 1em is equal to 12pt. Ems are scalable in nature, so 2em would equal 24pt, .5em would equal 6pt, etc. Ems are becoming increasingly popular in web documents due to scalability and their mobile-device-friendly nature.



Pixels (px)

Pixels are fixed-size units that are used in screen media (i.e. to be read on the computer screen). One pixel is equal to one dot on the computer screen (the smallest division of your screen's resolution). Many web designers use pixel units in web documents in order to produce a pixel-perfect representation of their site as it is rendered in the browser. One problem with the pixel unit is that it does not scale upward for visually-impaired readers or downward to fit mobile devices.



Points (pt)

Points are traditionally used in print media (anything that is to be printed on paper, etc.). One point is equal to 1/72 of an inch. Points are much like pixels, in that they are fixed-size units and cannot scale in size.



Percent (%)

The percent unit is much like the "em" unit, save for a few fundamental differences. First and foremost, the current font-size is equal to 100% (i.e. 12pt = 100%). While using the percent unit, your text remains fully scalable for mobile devices and for accessibility.



Generally, **1em = 12pt = 16px = 100%**. When using these font-sizes, let's see what happens when you increase the base font size (using the body CSS selector) from 100% to 120%.

	body { font-size: 100%; }	body { font-size: 120%; }
font-size: 1em	The quick brown fox	The quick brown
font-size: 12pt	The quick brown fox	The quick brown fox
font-size: 16px	The quick brown fox	The quick brown fox
font-size: 100%	The quick brown fox	The quick brown

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Fonts



On computer screens, sans-serif fonts are considered easier to read than serif fonts.



Font Families

Generic family	Font family	Description
Serif	Times New Roman Georgia	Serif fonts have small lines at the ends on some characters.
Sans-serif	Arial Verdana	"Sans" means without - these fonts do not have the lines at the ends of characters.
Monospace	Courier New Lucida Console	All monospace characters have the same width.



Font Families

Safe Fonts

Arial Arial Black Comic Sans MS

Courier New

Georgia

Impact

Times New Roman
Trebuchet MS
Verdana

Embedded Fonts

```
@font-face {
  font-family: indie-flower;
  src: url(IndieFlower.ttf'),
      url('IndieFlower.eot');
}

body {
  font-family: indie-flower;
  font-size: 36px;
  font-weight: bold;
}
```

Bold Indie Flower looks like this.



Font Size

Absolute (pixels, points)

- Sets the text to a specified size.
- b. Does not allow a user to change the text size in all browsers (bad for accessibility reasons).
- a. Absolute size is useful when the physical size of the output is known.

Relative (em, percent)

- Sets the size relative to surrounding elements.
- b. Allows a user to change the text size in browsers.



Colors

Named	Numeric	Color name	Hex rgb	Decimal
		black	#000000	0,0,0
		silver	#C0C0C0	192,192,192
		gray	#808080	128,128,128
		white	#FFFFFF	255,255,255
		maroon	#800000	128,0,0
		red	#FF0000	255,0,0
		purple	#800080	128,0,128
		fuchsia	#FF00FF	255,0,255
		green	#008000	0,128,0
		lime	#00FF00	0,255,0
		olive	#808000	128,128,0
		yellow	#FFFF00	255,255,0
		navy	#000080	0,0,128
		blue	#0000FF	0,0,255
		teal	#008080	0,128,128
		aqua	#00FFFF	0,255,255

Named Colors:

```
body { background: white }
h1 { color: maroon }
h2 { color: olive }
p { background: transparent }
```

RGB Color values:

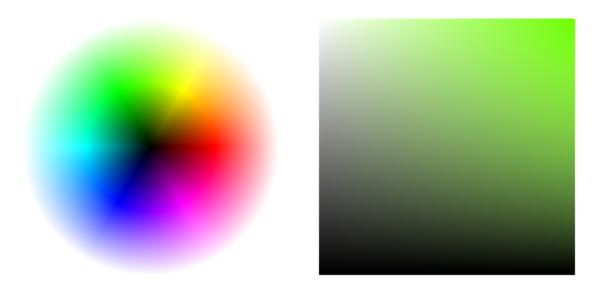
```
em { color: #f00 }
em { color: #ff0000 }
em { color: rgb(255,0,0) }
em { color: rgb(100%, 0%,
0%)}
```

RGBA Color values:

```
em { color: rgb(255,0,0) } em { color: rgba(255,0,0,1) em { color: rgb(100%,0%,0%) em { color: rgba(100%,0%,0%,1) }
```



Safe Colors



#66cc00	#55bb00	#4eb400
web-safe	web-smart	unsafe
web-safe	web-smart	unsafe



Background

CSS background properties are used to define the background effects of an element.

CSS Background properties:

- background-color
- background-image
- background-repeat
- background-attachment
- background-position



Background Color



```
.content { background: red }
.content { background: #f00 }
.content { background: #ff0000 }
.content { background: rgb(255,0,0)}
```



Background Image: Sprites

