



Detail-oriented software engineer and highly efficient at building backend logic for using Node.js. Skilled at building REST APIs using express and very good at working in teams.

  <https://uche-tiidelab-portfolio.netlify.app/>

EMAIL: ucheogwumike@gmail.com

Uchechukwu Ogwumike

Backend Developer

 Abuja, Nigeria

Work Experience



Backend Engineer • Xtratech global solutions

February 2023 - Present

- * Part of a team that built and maintained projects using node.js and php laravel
- * Maintained, Designed and implemented databases using Er diagrams, sequelize and mysql
- * Integration of third party APIs
- * Implemented aes 256 encryption to handle user debit card details securely for online transactions
- * Used firebase authentication to manage user access and authorization
- * Using a VPS to host and maintain frontend and backend applications (ubuntu 20.04 and NGINX)



Intern • Tiidelab Initiative

June 2022 - December 2022

- * Part of a team of five backend developers that built projects using Node.js, and express
- * Designed and implemented databases using Er diagrams, sequelize and mysql
- * Integrated third party APIs for payment and file uploads
- * Wrote integration tests using jest
- * Maintained communication with frontend team and scheduled tasks using jira

Education



**Eastern Mediterranean
University**

Bachelor of Science-BS , Computer Engineering

2013 - 2017

Projects

Altrufunds

crowd funding solution built to help Nigerians raise funds for their endeavors through an easy to use transparent system.

Agro-ease

An e-commerce solution to help farmers sell their products and also allow consumers to get fresh farm products at an affordable price

Tiide-Cuisine

A simple meal web application and

Bolebration

A web application built to enable people buy food tickets for bolebration 2023.

Skills

JavaScript, HTML5 , CSS, Node Js, Express, Typescript, Sequelize ,SQL, firebase ,Linux, Nginx, Jira e.t.c.

Languages



English — Native or Bilingual

French-Beginner

Powered by **CakeResume**