300167

EOPSY

Lab 4 Memory Management

TASK

The goal of this task was to configure a command file which maps any 8 pages of physical memory to the first 8 pages of virtual memory. After that it reads from one virtual memory address on each of the 64 virtual pages.

INTRODUCTION

Memory Management is functionality of an operating system to manages primary memory and moves processes between main memory and disk during execution. It has knowledge about each memory localization, no matter if it is assigned to any process or stays free. It also checks how much memory has to be allocated for the process.

While loading and removing processes from the memory, the free memory space is divided into smaller pieces. After some time, memory blocks are so small that there is not enough memory space for the process to be allocated. Such problem is known as **fragmentation**.

To prevent from fragmentation, **paging** was implemented. Paging is a memory management technique in which process address space is divided into blocks of the same size called *pages*. Moreover, main memory is also divided into physical memory blocks, with the same size, what is called *frames*.

Described above method called paging was used during this laboratory. There are several advantages from such approach:

- 1. reduces external fragmentation
- 2. simple to implement and efficient
- 3. swapping between pages and frames is easy due to the fact that they have equal sizes

SOLUTION

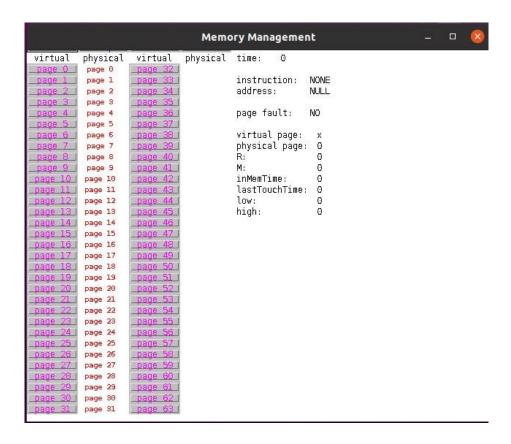
In order to configure mapping it was necessary to edit *memory.conf* file.

According to our task I map only 8 pages. It is done using *memset* command which assigns virtual pages to the physical pages respectively.

Secondly I configured *commands* file which specifies read operation for 64 virtual pages. In the *memory.conf* file, pagesize was set to 16384 addresses. Due to this fact I execute read command 64 times for addresses being multiples of 16384.

```
1 READ 0
2 READ 16384
3 READ 32768
4 READ 49152
5 READ 65536
6 READ 81920
7 READ 98304
8 READ 114688
9 READ 131072
10 READ 147456
11 READ 163840
12 READ 180224
13 READ 196608
14 READ 212992
15 READ 229376
16 READ 245760
17 READ 262144
18 READ 278528
19 READ 294912
20 READ 311296
21 READ 327680
22 READ 344064
23 READ 360448
24 READ 376832
25 READ 393216
26 READ 409600
27 READ 425984
28 READ 442368
29 READ 458752
30 READ 475136
31 READ 491520
32 READ 507904
33 READ 524288
34 READ 540672
35 READ 557056
36 READ 573440
37 READ 589824
38 READ 606208
39 READ 622592
40 READ 638976
41 READ 655360
42 READ 671744
43 READ 688128
44 READ 704512
45 READ 720896
46 READ 737280
47 READ 753664
48 READ 770048
49 READ 786432
50 READ 802816
51 READ 819200
52 READ 835584
53 READ 851968
54 READ 868352
55 READ 884736
56 READ 901120
57 READ 917504
58 READ 933888
59 READ 950272
60 READ 966656
61 READ 983040
62 READ 999424
63 READ 1015808
64 READ 1032192
```

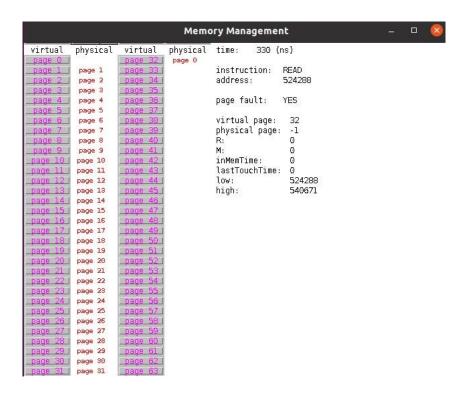
Below there is presented program running the simulation in its primary state. As it was stated in the *memory.conf* file, first 0-7 virtual pages correspond to first 0-7 physical pages. Rest of the pages are mapped by default.



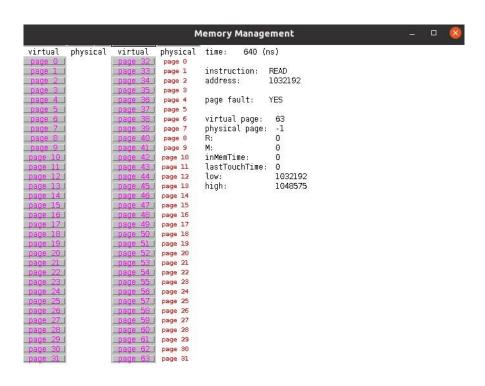
Next, if we start simulation by one step, we can notice that the first mapped page becomes the first replacement. This is caused due to the fact that the used page replacement algorithm was First-In First-Out (FIFO).

FIFO is the simplest page replacement algorithm. Operating System keeps track of all pages in the memory in a queue. In the front of the queue is the oldest page. When a page needs to be replaced, the first page from the queue is used.

Due to the fact that there are 32 virtual pages mapped to physical pages and the rest virtual pages are not mapped to any physical pages, I expected faults while trying to access not mapped virtual pages. My suspicious have been confirmed and it can be seen on the picture below:



The first page fault occurs at the 32^{nd} page. Page used as a replacement was the oldest page in the queue so the 0^{th} page. The rest of the pages will be also replaced with the next page from the queue respectively. Below there is a result after going through all pages.



Moreover, the prove, that the first page fault occurs for the 32^{nd} page, can be found in the *tracefile* with results. All pages below 32^{nd} one caused also a fault:

