Kevin Poon

Place | Phone Number | Email

EDUCATION

University of California, Irvine   September 2025 - Present

Bachelor of Science in Software Engineering

Expected Graduation: June 2027

City College of San Francisco   January 2023 - May 2025

Associate of Science in Computer Science

GPA: 3.92/4.0 | Dean's List (multiple semesters)

Graduated with Highest Honors

- Relevant Coursework:
    - Data Structures & Algorithms: C++
    - Discrete Mathematics
    - Computer Architecture with Assembly
    - Advanced Python Programming
    - Linear Algebra & Differential Equations

EXPERIENCE

George Washington High School Robotics   San Francisco, CA

Software Engineer   August 2022 - May 2023

- Programmed initial autonomous sequence and driver-controlled functions in Java
- Led hands-on training sessions to prepare new team members on system validation
- Mentored new team members on programming concepts and version control

Niantic   Santa Clara, CA

Brand Ambassador   June 2023 - June 2023

- Supported Niantic staff during AWE USA 2023 with event setup, logistics, and on-site operations
- Managed a booth showcasing "Meet Wol," an AR/XR experience, and provided hands-on demonstration of the product to over 50 attendees

PROJECTS

Game Development   May 2024 - August 2024

- Designed and implemented a 2D platformer and top-down game in C# (Unity Engine)
- Collaborated with teammates to plan and implement game features
- Contributed to "Reapers Rampage" and "Reapers Revenge" as primary programmer ([Itch.io link](#))

SKILLS

- **Languages:** Proficient in C++, C#, Java | Familiar with Python
- **Tools & Frameworks:** Git, Unity, VS Code
- **Concepts:** Object-Oriented Programming, Software Testing