#### IN4MATX 133: User Interface Software

Lecture 9: AJAX, Fetch, and Promises

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### Git/GitHub demo

- First half of Simion's Friday office hours
  - 3-4pm Friday, DBH 5222 (note-> different room!)
  - 4-5pm will be "normal" office hours
- Simion will do a short demo, but come with questions

### Twitter development app

- May take some time to get approved
  - Apply for it ASAP!
- Only the last 1/4 of the assignment requires the development app
  - No need to wait for Twitter approval to start the assignment

# Today's goals

#### By the end of today, you should be able to...

- Explain how programs access web resources and common ways they respond
- Implement a fetch request to get a resource from a web API
- Use promises to make an asynchronous request

### WebAPIs

- Many web services and data sources allow you to use HTTP (web) requests to access their data
- This is done by providing a web API.
- https://developer.twitter.com/



#### Web APIs

#### Application Programming Interface

- The interface we can use to interact with an application through programming
- An interface is just a defined set of functions

```
function doSomething(param1, param2) {
//...
An interface
```

### WebAPIs

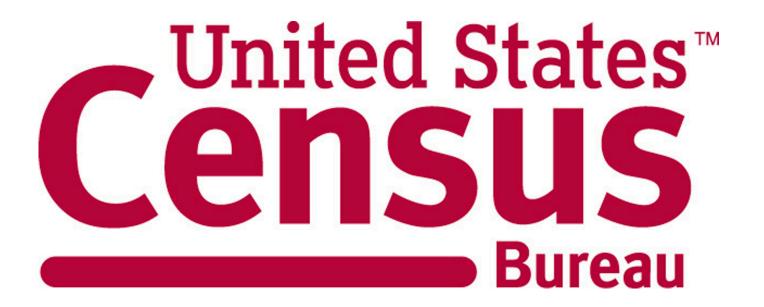






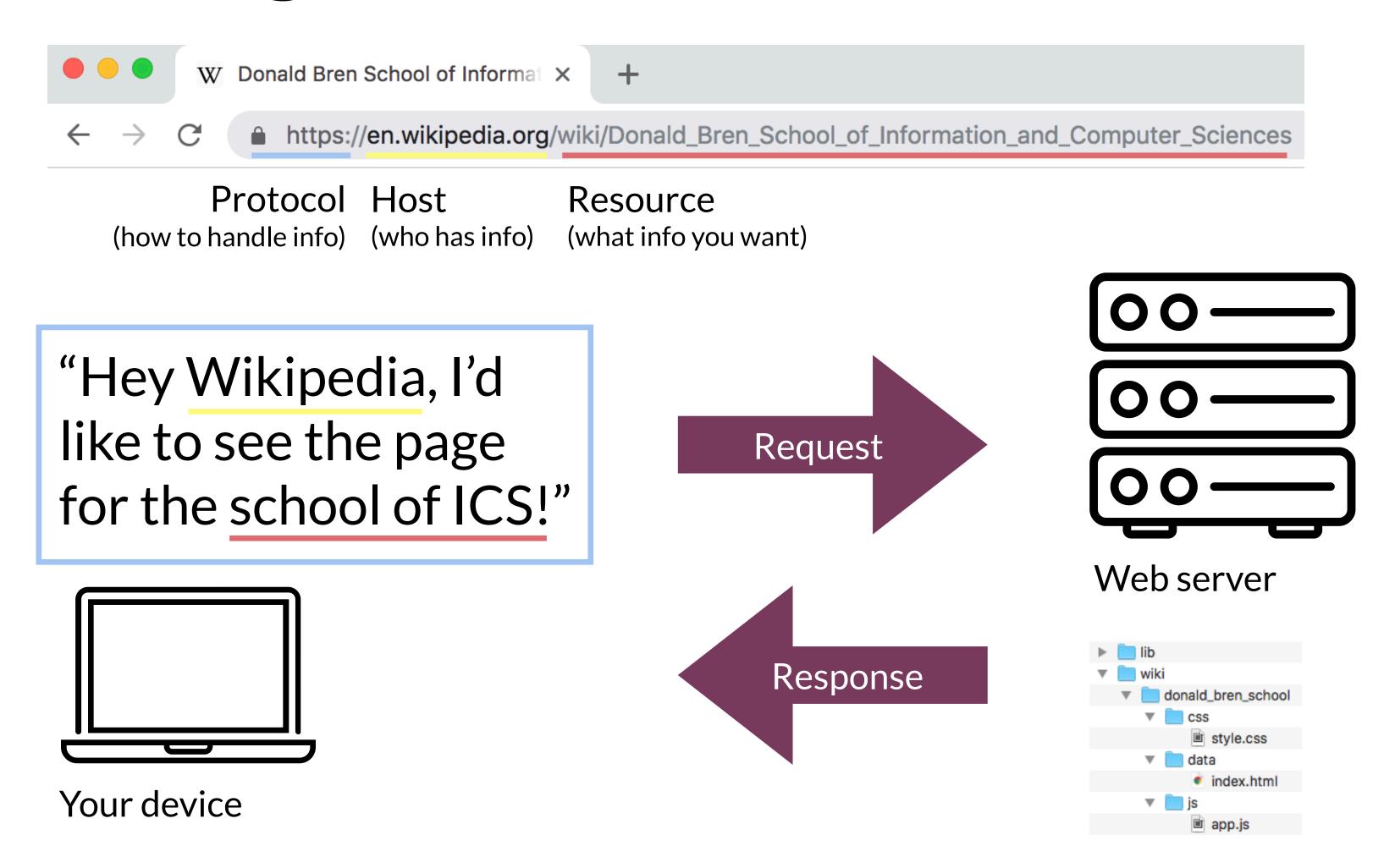






https://www.programmableweb.com/

### Using the internet



### URI

#### Uniform Resource Indicator

- All URLs are URIs, but URLs also specify "access mechanism"
  - http://,file://
- URIs will return a <u>resource</u>
  - Could be a webpage, image file etc.
  - Could also just be data

### URI

#### Uniform Resource Indicator

- http://www.domain.com/users => returns a list of users
  - The list of users is the *resource*
- Can have sub-resources
- http://www.domain.com/users/shawna
  - Returns a specific user

### **URI format**

- Base URI:
  - How every API request for that API starts
  - https://api.twitter.com/
- Endpoint
  - Specific resources which can be accessed via that api
  - 1.1/search/tweets.json
  - 1.1/status/filter.json



Endpoints often contain an API version number

https://developer.twitter.com/en/products/tweets.html

### URI queries

- Key/value pairs which follow the URI
  - Parameters for the resource, may specify exactly what to return or what format it should be in
  - ?key=value&key=value
- https://api.twitter.com/1.1/search/tweets.json? q=UCI&lang=en language=english
  - "query", in Twitter this means what text or hashtag to search for

#### HTTP verbs

- HTTP requests include a target resource and a verb (method) specifying what to do with it
  - GET: return a representation of the current state of the resource
  - POST: add a new resource (e.g., a record, an entry)
  - PUT: update an existing resource to a new state
  - PATCH: update a portion of the resource's state
  - DELETE: remove the resource
  - OPTIONS: return a set of methods that can be performed on the resource

### HTTP responses

- Responses will include a status code (whether it worked as expected) and a body (the actual response)
  - 200:OK
  - 201: Created (for POST)
  - 400: Bad request (something is wrong with your URI)
  - 403: Forbidden (some access or authentication issue)
  - 404: Not found (resource does not exist)
  - 500:Internal server error (generic server-side error)

### Putting it all together

- HTTP GET https://api.twitter.com/1.1/search/ tweets.json?q=UCI&lang=en
  - Use the "get" verb to access English-language tweets which mention UCI
  - We expect/hope for status code 200 (OK)
  - Then we access the body

### Escaping characters

- Some characters, like the hash (#) are reserved in URLs
  - Linking to IDs within pages
- We need to encode the character to search for a hashtag on Twitter
- HTTP GET https://api.twitter.com/1.1/search/tweets.json?q=%23UCI&lang=en

Character	From Windows-1252	From UTF-8
space	%20	%20
!	%21	%21
ш	%22	%22
#	%23	%23
\$	%24	%24
%	%25	%25

https://www.w3schools.com/tags/ref\_urlencode.asp



Character	From Windows-1252	From UTF-8
space	%20	%20
!	%21	%21
п	%22	%22
#	%23	%23
\$	%24	%24
%	%25	%25

# Which request would search the Twitter API for recent mentions of ice cream?

- A)HTTP GET https://api.twitter.com/1.1/search/tweets.json?q=ice cream
- B)HTTP GET https://api.twitter.com/1.1/search/tweets.json?q=icecream
- C)HTTP GET https://api.twitter.com/1.1/search/tweets.json?q=ice%20cream
- (D) HTTP POST https://api.twitter.com/1.1/search/tweets.json?q=ice%20cream
- (E) HTTP POST https://api.twitter.com/1.1/search/tweets.json?q=ice cream

### So how do we make a web request?



Asynchronous JavaScript and XML

#### XML

#### Extensible Markup Language

- A generalized syntax for semantically defining structured content
- HTML is XML with defined tags

### Plain text

```
Belgian Waffles
"Two of our famous Belgian Waffles with plenty of real maple syrup"
$5.95
650 calories
Strawberry Belgian Waffles
"Light Belgian waffles covered with strawberries and whipped cream"
$7.95
900 calories
Berry-Berry Belgian Waffles
"Light Belgian waffles covered with an assortment of fresh berries and whipped
cream"
$8.95
900 calories
French Toast
"Thick slices made from our homemade sourdough bread"
$4.50
600 calories
Homestyle Breakfast
"Two eggs, bacon or sausage, toast, and our ever-popular hash browns"
$6.95
950 calories
```

#### XML

```
<bre>breakfast menu>
  <food>
   <name>Belgian Waffles
   <price>$5.95</price>
   <description>
     Two of our famous Belgian Waffles with plenty of real maple syrup
   </description>
   <calories>650</calories>
  </food>
  <food>
   <name>Strawberry Belgian Waffles
   <price>$7.95</price>
   <description>
     Light Belgian waffles covered with strawberries and whipped cream
   </description>
   <calories>900</calories>
  </food>
  <food>
   <name>Berry-Berry Belgian Waffles
   <price>$8.95</price>
   <description>
     Light Belgian waffles covered with an assortment of fresh berries and whipped
cream
   </description>
    <calories>900</calories>
  </food>
  <food>
   <name>French Toast</name>
   <price>$4.50</price>
    <description>
     Thick slices made from our homemade sourdough bread
   </description>
   <calories>600</calories>
  </food>
  <food>
    <name>Homestyle Breakfast
   <price>$6.95</price>
   <description>
     Two eggs, bacon or sausage, toast, and our ever-popular hash browns
   </description>
   <calories>950</calories>
```

#### XML

### JSON

```
<bre>dreakfast menu>
 <food>
   <name>Belgian Waffles</name>
   <price>$5.95</price>
   <description>
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 </food>
  <food>
    <name>Homestyle Breakfast</name>
   <price>$6.95</price>
   <description>
     Two eggs, bacon or sausage, toast, and our ever-popular hash browns
   </description>
    <calories>950</calories>
```

```
"breakfast menu": {
    "food": [
      "name": "Belgian Waffles",
      "price": "$5.95",
      "description": "Two of our famous Belgian Waffles with plenty of real maple
syrup",
      "calories": "650"
      "name": "Strawberry Belgian Waffles",
      "price": "$7.95",
      "description": "Light Belgian waffles covered with strawberries and whipped
cream",
      "calories": "900"
      "name": "Berry-Berry Belgian Waffles",
      "price": "$8.95",
      "description": "Light Belgian waffles covered with an assortment of fresh
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      "name": "French Toast",
      "price": "$4.50",
      "description": "Thick slices made from our homemade sourdough bread",
      "calories": "600"
      "name": "Homestyle Breakfast",
      "price": "$6.95",
      "description": "Two eggs, bacon or sausage, toast, and our ever-popular hash
browns",
      "calories": "950"
```

### XML vs. JSON

- XML and JSON represent the same data
- JSON is more concise
  - Less data to move around on the web
- JSON is easier to read
  - Close tags in XML are redundant
- JSON has taken over as the typical format of web requests



Asynchronous JavaScript and XML JSON

# Sending an AJAX request

### XMLHttpRequest

• AJAX requests are built into a browser-provided object called XMLHTTPRequest
var xhttp = new XMLHttpRequest();
xhttp.onreadystatechange = function() {

```
if (xhttp.readyState == 4 && xhttp.status == 200) {
       // Action to be performed when the document is read;
       var xml = xhttp.responseXML;
       var movie = xml.getElementsByTagName("track");
       //...
xhttp.open("GET", "filename", true);
xhttp.send();
```

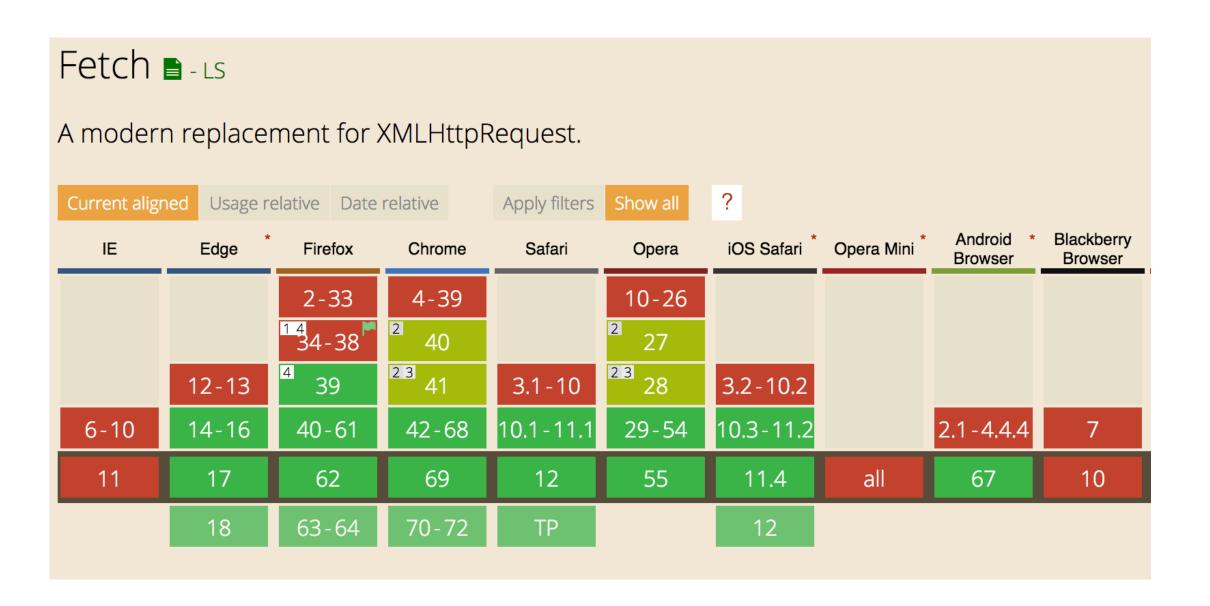
### XMLHttpRequest

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```
xhttp = new XMLHttpRequest();
xhttp nreadystatechange = function() {
   if (xn n.readyState == 4 && xhttp.status == 00
      // Action to be performed when the doment is read;
      var xml = xht responseXML;
                               sByTagName("track");
      var movie = xml.get
      //...
       en("GET", "filename", true);
 cp.send();
```

### Fetch

- A new, modern method for submitting XMLHttpRequests
- Included in most browsers (but not IE)
- fetch('url')



### Fetch polyfill

- Polyfills ensure a user's browser has the latest libraries
  - Downloads "fill" versions of added functions, re-written using existing functions
- Fetch polyfill: <a href="https://github.com/github/fetch">https://github.com/github/fetch</a>
- Or import it from a CDN:

```
<script src="https://cdnjs.cloudflare.com/ajax/libs/
fetch/3.0.0/fetch.min.js"></script>
```

### Using fetch

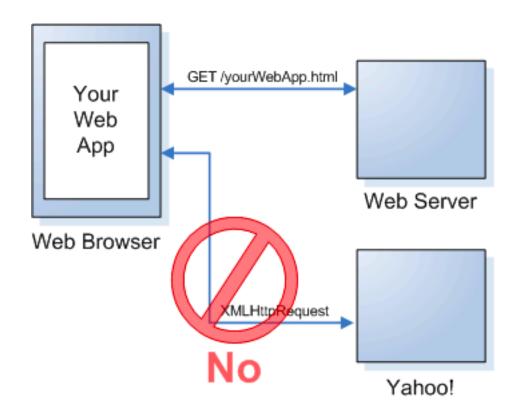
- fetch ('some-url') defaults to a GET request
- fetch can optionally take a second options argument (as a dictionary)
  - method: what method to use (e.g., POST, PUT, DELETE)
  - headers: specify content type format, etc. (more on headers in the next week)
  - body: what you want to send for a POST/PUT request

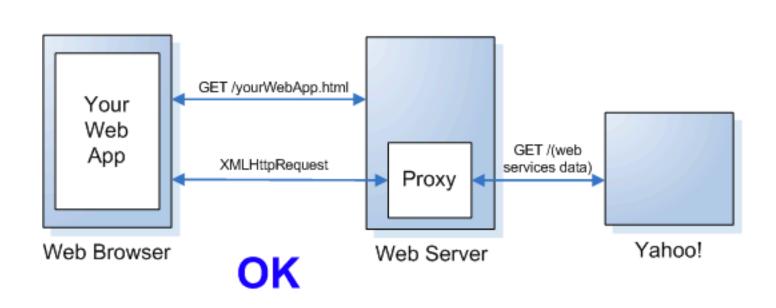
### Using fetch

```
For a GET request
fetch('some-url');
For a POST request
fetch('some-url', {
  method: 'POST',
  headers: {'Content-Type': 'application/json'},
  body: JSON.stringify(data-to-send)
});
```

# Same-origin policy

- Many browsers will not permit AJAX requests to a different server.
   This helps prevent malicious scripts from accessing data in the DOM
  - A non-browser proxy server running locally (like twitter-proxy in A2)
     can communicate with a different server
  - The browser can communicate with the proxy server





https://en.wikipedia.org/wiki/Same-origin\_policy

# Same-origin policy

- Two browser tabs: A bank app open in one, an evil app in the other
  - Both run JavaScript scripts written by their source
- The origin is what HTML page opened the JavaScript file
  - So each tab is a separate origin
- Without the same-origin policy, the evil app could read, edit, etc. your bank information
  - Different tabs, but both running with the same JavaScript engine





# Same-origin policy

 So instead, the bank app can only talk to the bank server, and the evil app can only talk to the evil server



- Two exceptions:
  - An app can always communicate with other apps in the same domain (e.g., localhost apps can communicate with any other localhost apps)
  - A server can designate that it will accept connections from sources with a particular origin (or any origin)
  - You can disable this in your browser, but probably shouldn't

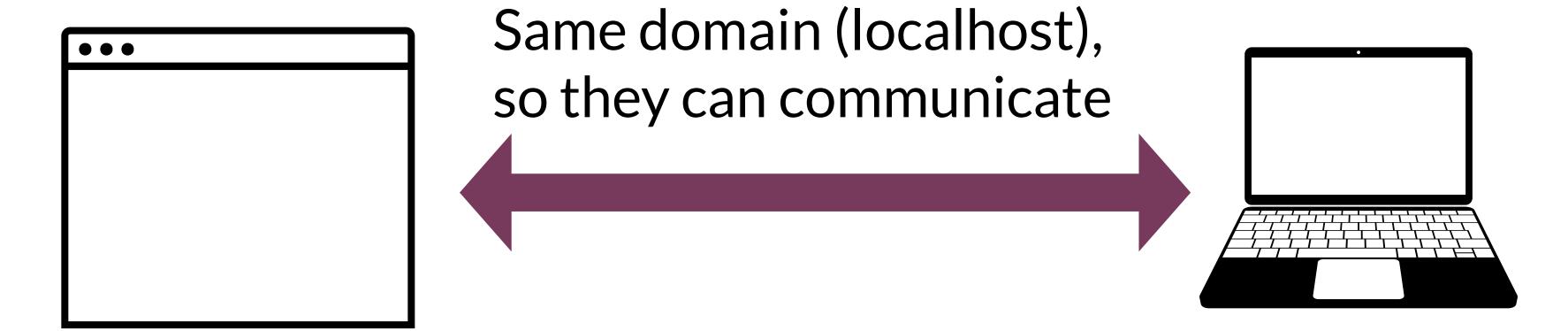


#### A local web server

- Install live-server package globally
  - npm install -g live-server
- Running it
  - cd path/to/project
  - live-server .
- Will open up your webpage at <a href="http://localhost:8080">http://localhost:8080</a>

### Servers on localhost

• Localhost: "this computer"



Live server: localhost:8080

Browser implements same-origin policy to protect the other data you have open in the browser

Twitter proxy: localhost:7890

No same-origin policy restrictions, can communicate with Twitter



# Which can make an HTTP request to the Spotify API?

(Assume the browser uses default settings)

- (A) 1, 5
- (B) 4, 5
- (c) 1, 4, 5
- D 1, 2, 4, 5
- (E) 1, 2, 3, 4, 5

- (1) A browser open to spotify.com
- (2) A browser open to localhost:8888
- (3) A browser open to <u>twitter.com</u>
- (4) A command-line server open to localhost:8888
- (5) A server running in the Spotify domain



Asynchronous JavaScript and XML JSON

#### Asynchronous requests

- Ajax requests are asynchronous, so they happen simultaneously with the rest of the code
- After the request is sent, the next line of code is executed without waiting for the request to finish

```
(1) console.log('About to send request');
   //send request for data to the url
(2) fetch(url); Does NOT return the data
(3) console.log('Sent request');
(4) Data is actually received sometime later!
```

#### Asynchronous requests

- It's uncertain how long it'll take the request to complete
- Handling requests asynchronously allows a person to continue interacting with your page
  - The request is not blocking their interface interactions
  - It's a bad experience when a person tries to navigate your webpage, but can't

#### Promises

- Because fetch () is asynchronous, the method returns a Promise
- Promises act as a "placeholder" for the data that will eventually be received from the AJAX request

```
//fetch() returns a Promise
var thePromise = fetch(url);
```

#### Promises

});

```
• We use the .then() method to specify a callback function to be executed when the promise is fulfilled
 (when the asynchronous request is finished)
//what to do when we get the response
function successCallback(response) {
   console.log(response);
                              Callback will be passed the request response
//when fulfilled, execute the callback function
//(which will be passed the fetched data)
var promise = fetch(url);
promise.then(successCallback, rejectCallback);
//more common to use anonymous variables/callbacks:
fetch(url).then(function(response) {
   console.log(response);
```

#### Promise polyfill

- Promises are the modern way of handling asynchronous, but again the standard is not yet available in all browsers (specifically: IE)
- https://caniuse.com/#feat=promises
- So we need another polyfill
- https://cdnjs.com/libraries/es6-promise

```
<script src="https://cdnjs.cloudflare.com/ajax/libs/es6-
promise/4.1.1/es6-promise.min.js"></script>
```

#### fetch() responses

- The parameter passed to the .then() callback is the response, not the data we're looking for
- The fetch() API provides a method .json() that we can use to extract the data from the response

#### Chaining promises

• The . then () method itself returns a Promise containing the value (data) returned by the callback method

```
    This allows you to chain callback functions together,

  doing one after another (but after the Promise is fulfilled)
function makeString(data) {
   return data.join(", "); //a value to put in Promise
function makeUpper(string) {
   return string.toUpperCase(); //a value to put in Promise
var promiseA = getData(); When completed, promiseA => json data
var promiseB = promiseA.then(makeString);promiseB => comma-separated string
var promiseC = promiseB.then(makeUpper); promiseC => uppercase string
promiseC.then(function(data) {
   console.log(data); Data is an uppercase,
};
                      comma-separated string
```

#### Chaining promises

• The . then () method itself returns a Promise containing the value (data) returned by the callback method

```
    This allows you to chain callback functions together,

 doing one after another (but after the Promise is fulfilled)
function makeString(data) {
   return data.join(", "); //a value to put in Promise
function makeUpper(string) {
   return string.toUpperCase(); //a value to put in Promise
//more common to use anonymous variables and chain functions
getData()
   .then(makeString)
   .then(makeUpper)
   .then(function(d) { console.log(d); };
```

#### Multiple promises (sequential)

• The .then() function will also handle promises returned by previous callbacks, allowing for sequential async calls

```
getData(fooSrc)
  .then(function(fooData){
    var modifiedFoo = modify(fooData)
    return modifiedFoo;
  .then(function(modifiedFoo){
    //do something with modifiedFoo
    var barPromise = getData(barSrc);
    return barPromise;
  .then(function(barData){
    //do something with barData
```

#### Extracting fetch() data

• To actually download JSON data...
fetch(url)
 .then(function(response) {
 var dataPromise = response.json();
 return dataPromise;
 })
 .then(function(data) {
 //do something with data
 });

#### Catching errors

• We can use the .catch() function to specify a callback that will occur if the promise is rejected (an error occurs).

```
• This method will "catch" errors from all previous . then () s
getData(fooSrc)
  .then(firstCallback)
  .then(secondCallback)
  .catch(function(error) {
     //called if EITHER previous callback
     //has an error
     //param is object representing the error itself
     console.log(error.message);
  .then(thirdCallback) //will only do this if
                         //no previous errors
```

#### Multiple promises (concurrent)

 Because Promises are just commands to do something, we can wait for all of them to be done var foo = fetch(fooUrl); var bar = fetch(barUrl); //a promise for when all commands ready Promise.all(foo, bar) .then(function(fooRes, barRes) { //do something both both responses, e.g., return Promise.all(fooRes.json(), barRes.json()); .then(function(fooData, barData){ //now have both data sets!

# Today's goals

#### By the end of today, you should be able to...

- Explain how programs access web resources and common ways they respond
- Implement a fetch request to get a resource from a web API
- Use promises to make an asynchronous request

#### Quiz 1 grading

- We strove for internal consistency
  - One course staff graded every response for a given question
  - Any rulings, lenient or harsh, applied to everyone
- Grades will be posted over the weekend

#### Quiz 1 results

- Mean: 27.5/35 (by 78%) Median 27.85, Stdev 5.13
  - Max 35, min 7.5
- Lowest quiz will be dropped
- You can come to office hours Monday or Wednesday to see your grade breakdown
  - Given the efforts we took for consistency, we expect very few regrades
  - One quiz point is worth ~0.3% of your course grade (iff it's one of your 4 highest)
  - Amidst everything else, this will almost certainly not make a difference

#### Quiz 2 logistics

- In discussion this coming Tuesday (10/23)
- No major change in the format
  - Still about concepts rather than coding
  - A bit shorter, but worth the same percentage of your course grade
- We'll follow seating charts
  - Check with your TA when you arrive
- If you have an accommodation, the quiz will be sent to DSC

#### IN4MATX 133: User Interface Software

Lecture 9: AJAX, Fetch, and Promises

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# Supplemental material: How does information get shared between tabs?

# Same-origin policy

- Apps can make cookies, which are browser-level not tab-level
  - Can keep track of whenever you go to a page that imports a script from their domain
  - Banks, Facebook, etc. use this so you can stay logged in to their app
  - Facebook and Google have their scripts on a lot of websites (Like buttons, AdWords), so they can easily track the pages you go to on the web





# Same-origin policy

- Client-side JavaScript can only read these cookies if you're on a page in the domain that generated them
  - E.g., <u>facebook.com</u> can read Facebook cookies, but not Google cookies
  - But if they could read another domain's cookies,
     they could steal the information Facebook knows about you
  - Or worse, steal your Bank login (technically a login token)
  - And then steal your money



