# Intro to Ionic

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# Today's goals

- Overview of Ionic
- Ionic Components
  - Structural, Item, Inputs, Lists
- Ionic Services
- Ionic Routing
- Create a simple project
  - Components
  - Navigation between components

# Setting Up Ionic

```
    Install Ionic
```

```
o npm info ioniccurrent versions of ionico npm install -g ionic@latest-4
```

- o ionic -v
  ionic version
- Create Ionic project
  - o ionic start [project\_name]
- Serve Ionic project

```
o cd [project_name]
```

- o ionic serve
- Serve Ionic project in a lab

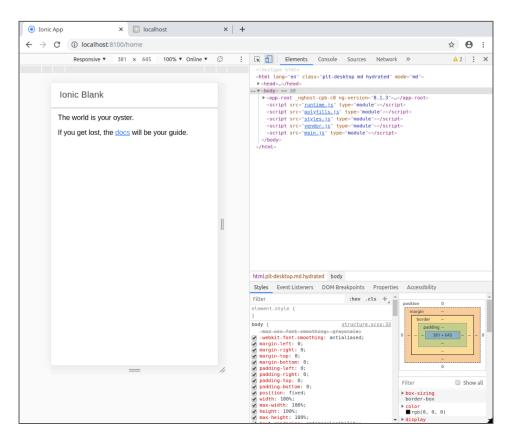
```
o cd [project_name]
```

```
o npm install @ionic/lab
flag)
```

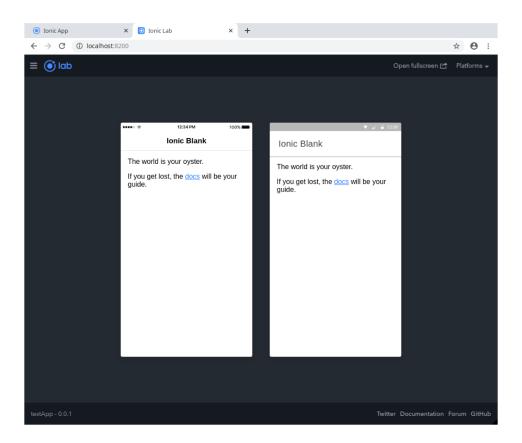
```
// Check
// We'll be using 4 in class
// Check
```

```
// Change directory to project
// Install lab in the project (NO -g
```

# Ionic Project in Browser



## Ionic Lab in Browser



#### Ionic Introduction

- Cross-platform
  - Shares same code across multiple platforms (iOS, Android, desktop, web etc)
  - Means that we can deploy apps that are **native** to its platform!
    - E.g., generate APK file for Android
- Web Standards-based
  - o Ionic Framework is built on top of HTML, CSS, Javascript using modern Web APIs
  - The framework becomes independent from a specific platform

Ionic Structural Components

```
<ion-header>
 <ion-toolbar>
  <ion-title>
   Home Page
  </ion-title>
 </ion-toolbar>
</ion-header>
<ion-content>
  content
</ion-content>
<ion-footer>
 <ion-toolbar>
  <ion-title>Ionic Footer</ion-title>
 </ion-toolbar>
</ion-footer>
```

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|--------------|----------|------|
| Home Page    |          |      |
| content      |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
|              |          |      |
| Ionic Footer |          |      |

#### Ionic Items

- <ion-item> is a basic component
- Essentially like <div>
- Creates a block, so its content become a "row"
- Contain other components (e.g.: a button):

```
<ion-content>
  <ion-item>
        <ion-button (click)="goToPage2()">
            Go to Page2
        </ion-button>
        </ion-item>
        </ion-content>
```

## Ionic Inputs

- Ionic supports various inputs
  - Today we'll only focus on text input
- Use [(ngModel)]= to bind to the variable

```
<ion-input type="text" placeholder="Item" [(ngModel)]="item"></ion-input>
<ion-button (click)="addItem()"> Add </ion-button>
```



#### **Ionic Lists**

- Display rows of information
- Each items are very customizable

```
<ion-list *ngFor="let item of list">
    <ion-item>
        <ion-label>{{item}}</ion-label>
        </ion-item>
        </ion-list>
```

```
<ion-list>
 <ion-card>
   <ion-card-header>
    <ion-card-title>My Groceries</ion-card-title>
   </ion-card-header>
 </ion-card>
  <ion-card *ngFor="let item of list">
   <ion-item>
    <ion-label>{{item}}</ion-label>
   </ion-item>
 </ion-card>
</ion-list>
```

### **Ionic Services**

- Works very similarly with Angular Services
- Generate service
  - o ionic generate service [service\_name]
- Must include in the "providers" in the app.module.ts
- Injecting services work the same way as Angular

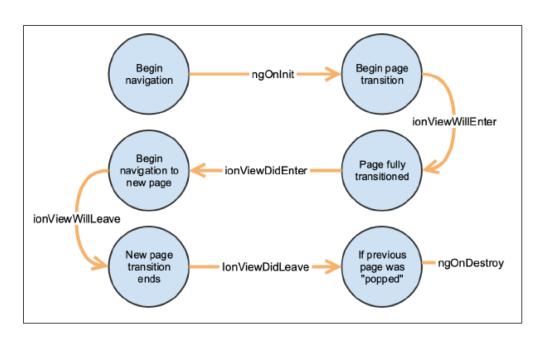
# Ionic Routing

- Ionic has largely two types of views: component and pages
  - Page is a component that acts as an entire view (with some nested components)
  - o Components are "smaller"
- To navigate around multiple pages, Ionic uses the app-routing.module.ts
  - Using Ionic CLI to generate pages fills out the app-routing.module.ts for you
  - Generate page: ionic generate page [page\_name]
- Two different ways to navigate
  - o href style
- <ion-button href="page2"> Go to page 2 </ion-button>

- NavController style
  - More intuitive with an example, so will be explained in the live demo

## Ionic Page Lifecycle

- Various events are fired between when a page is generated to its closure
- Mostly used are
  - o ngOnInit
    - Fired once when a page is loaded
  - ngOnDestroy
    - Fired right before the view is destroyed.



## Ionic Live Demo

