

Courses required for the major, inside or outside of the Department of Computer Science, cannot be taken for the passed/not passed grading option. They must be taken for **letter** grades.

TOTAL UNITS REQUIRED FOR GRADUATION 184

COMPUTER SCIENCE 2016-17

FRESHMAN YEAR

FALL	units	WINTER	units	SPRING	units
G.E. Elective or CMPSC 8*	4	CMPSC 16	4	CMPSC 24	4
MATH 3A	4	MATH 3B	4	MATH 4A	4
WRIT 1, 2, or G.E. Elective	4	PHYS 1	4	PHYS 2	4
G.E. Elective	4	WRIT 1, 2, or G.E. Elective	4	Science or Free Elective	4
TOTAL	16		16		16

SOPHOMORE YEAR

FALL	units	WINTER	units	SPRING	units
CMPSC 32	4	CMPSC 56	4	CMPSC 48	4
CMPSC 40	5	CMPSC 64	4	Math 6A	4
MATH 4B	4	PSTAT 120A	4	G.E. Elective	4
PHYS 3	3	WRIT 50	4	Science or Free Elective	4
PHYS 3L	1				
TOTAL	17		16		16

JUNIOR YEAR

FALL	units	WINTER	units	SPRING	units
CMPSC 130A	4	CMPSC 130B	4	CMPSC 154	4
CMPSC 138	4	Field Elective	5	PSTAT 120B	4
G.E. Elective	4	Free Elective	3	Field or Free Elective	4
Science or Free Elective	4	G.E. Elective	4	G.E. Elective	4
TOTAL	16		16		16

SENIOR YEAR

FALL	units	WINTER	units	SPRING	units
CMPSC 111 **	4	CMPSC 170	4	Field or Free Elective	4
CMPSC 160	4	CMPSC 162	4	Field or Free Elective	4
Field or Free Elective	4	ENGR 101***	3	G.E. or Free Elective	5
		Field or Free Elective	4		
TOTAL	12		15		13

* CMPSC 8 is recommended only for students who do not have prior programming experience; programming experience is a prerequisite for CMPSC 16.

** Or you may take CMPSC 140 in Winter Quarter to satisfy this requirement.

*** ENGR 101 may be taken any quarter of senior year.