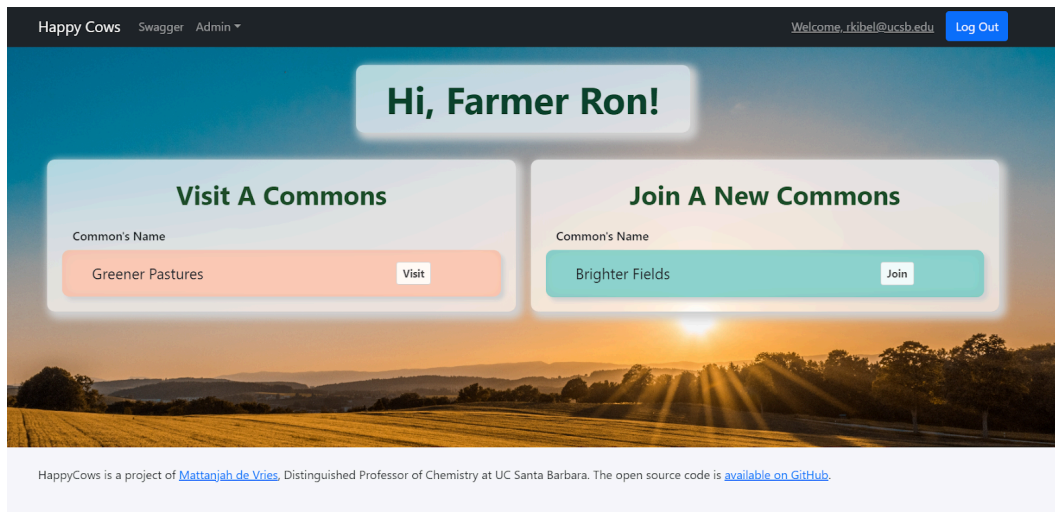


Spring 2024 4pm-07 Release Notes

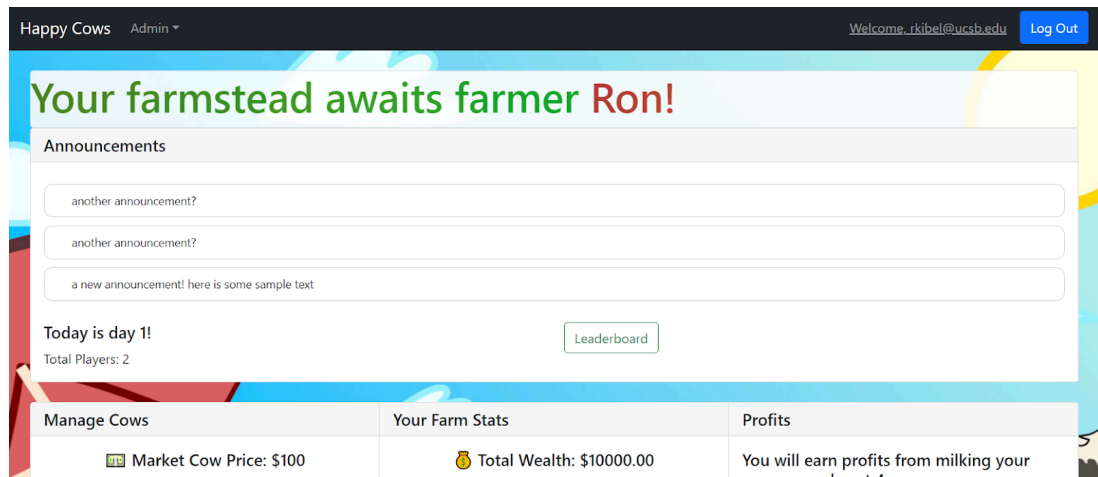
Section: UI/UX changes

- Homepage
 - Changed fonts, font color (green), removed animation
 - Created new background glass effect to the title as well as the visit a commons and join a new commons cards
 - Added box shadows across the board
 - Static to dynamic greeting (changes per login)
 - Spacing (Common's Name, flex CommonsCard, deleted Id column)
 - New CommonsCard color for new commons—corresponds to commons id, and removed the id section overall



- **Announcements**

- Added an Announcement Card component that displays an announcement on a page
- Integrated the component into PlayPage so that players can see all announcements posted
- If announcement too long (text extends maxHeight), box is scrollable



- User Table

- Added an "suspend" button column on the users table for admins to be able to remove a certain user from ALL commons. Currently, clicking button redirects to a placeholder page

Happy Cows

Swagger

Admin

Welcome_michellezimmermann@ucsb.edu

Log Out

Users

id	First Name	Last Name	Email	Last Online	Admin	Suspend
2	Zheli	Chen	zhelichen@ucsb.edu	21 hours ago	true	Suspend
1	Michelle	Zimmermann	michellezimmermann@ucsb.edu	Online now	true	Suspend
3	Nadav	Avital	nadavavital@ucsb.edu	22 hours ago	true	Suspend
4	Ron	Kibel	rkibel@ucsb.edu	22 hours ago	true	Suspend

HappyCows is a project of [Mattanah de Vries](#), Distinguished Professor of Chemistry at UC Santa Barbara. The open source code is [available on GitHub](#).

- User Commons

- Fixed the bug where the starting date of a new common could deviate by a maximum of one day from the user's current time
- Fixed the bug that allowed a user to navigate to a page they did not have access to

- Jobs Status Table

- Replaced custom buttons with native react bootstrap pagination. Now users can skip multiple pages at a time, as well as fast-travel to the first and last pages with one click

id	Created	Updated	Status	Log
70	5/29/2024, 12:00:01	5/29/2024, 12:00:01	complete	Starting record common stats job... Record common stats job done!
69	5/29/2024, 12:00:01	5/29/2024, 12:00:01	complete	Updating cow health... Cow health has been updated!
68	5/29/2024, 06:00:00	5/29/2024, 06:00:00	complete	Starting record common stats job... Record common stats job done!
67	5/29/2024, 04:00:00	5/29/2024, 04:00:00	complete	Starting to milk the cows Cows have been milked!
66	5/29/2024, 00:00:00	5/29/2024, 00:00:01	complete	Updating cow health... Cow health has been updated!
65	5/29/2024, 00:00:00	5/29/2024, 00:00:01	complete	Starting record common stats job... Record common stats job done!
64	5/28/2024, 18:00:00	5/28/2024, 18:00:00	complete	Starting record common stats job... Record common stats job done!
63	5/28/2024, 12:00:00	5/28/2024, 12:00:00	complete	Updating cow health... Cow health has been updated!
62	5/28/2024, 12:00:00	5/28/2024, 12:00:00	complete	Starting record common stats job... Record common stats job done!
61	5/28/2024, 06:00:00	5/28/2024, 06:00:00	complete	Starting record common stats job... Record common stats job done!

⏪ 1 ... 4 5 6 7 8 ... 12 ⏩

Section: Back-End changes

- **User.java**
 - Added a “suspend” field to the User class, which is will be used to implement the suspend functionality in the User table
- **Pom.xml**
 - Made a small change to the file in order to enable users making changes to the backend to make partial pitest runs
- **Swagger**
 - Added environment variable so that the developer can decide whether the Swagger option will be displayed on Nav Bar when deploying the app
- **Git Commit Tracker**
 - Added package and environment variable so that the latest commit info can be accessed via api/systemInfo