

COMPLEXITY ANALYSIS

Problem Solving with Computers-II

C++

```
#include <iostream>
using namespace std;

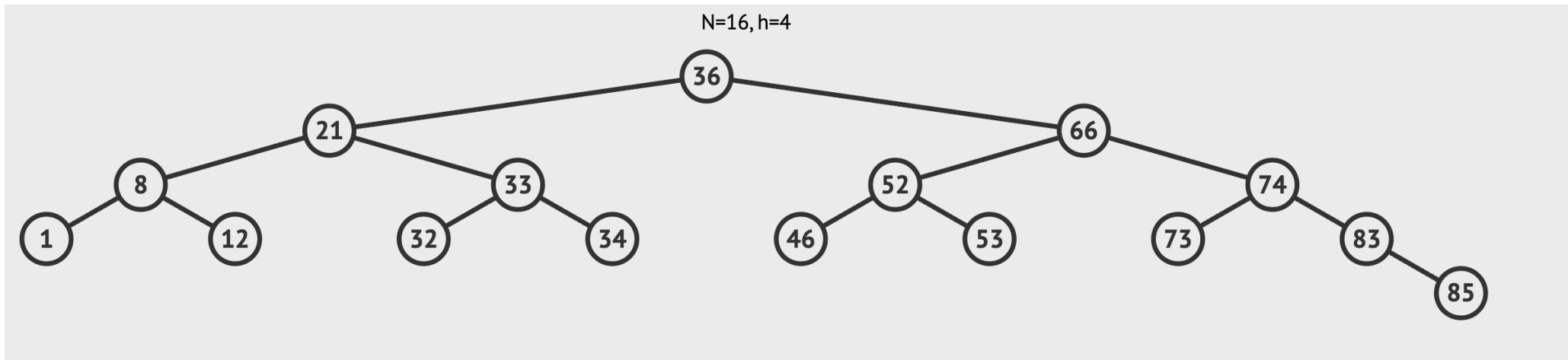
int main(){
    cout<<"Hola Facebook!n";
    return 0;
}
```

Review: Big O and BST

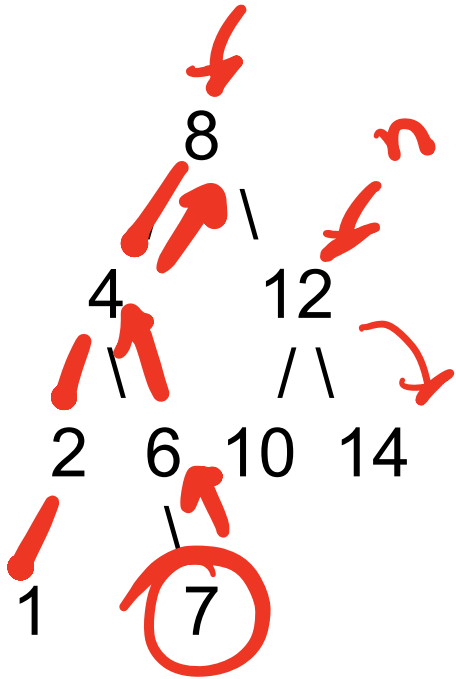
- Big O: what does $T(n) = O(f(n))$ mean?
- What are the operations in a bst and how fast do they run?
- Std:: set vs. custom BST (lab03)

Balanced Binary Search Trees

- Definition: A Balanced tree is a tree whose height is $O(\log n)$
 - Example of balanced BSTs: AVL trees, red black trees (`std::set`)
- Visualize: <https://visualgo.net/bn/bst>



Balanced BST time complexity (std::set)



Given a balanced BST with n nodes, which operation(s) have a time complexity of $O(\log n)$?

A. min/max

$O(\log n)$

B. search

(value)

Best case $O(1)$

$O(\log n)$
worst case
 $O(\log n)$

C. successor

(node)

//

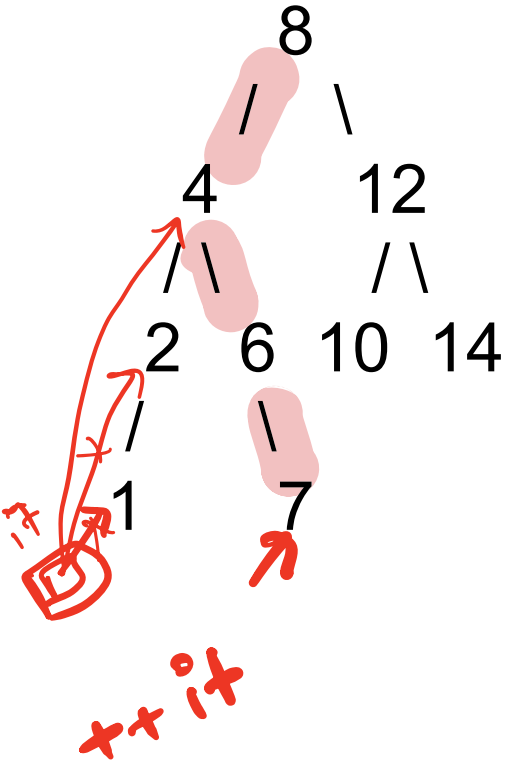
//

D. All of the above

(worst case)

Discuss best case/worst case for each operation

Amortized Analysis



What is the worst case time complexity of this code?

```
void printSetValues(const std::set<int>& s){  
    for (int value : s) {  
        std::cout << value << " ";  
    }  
}
```

\uparrow
 n keys

A. $O(1)$ B. $O(\log n)$ C. $O(n)$ D. $O(n \log n)$

Note: Worst case time complexity of successor is $O(\log n)$

(see analysis on next page)

```

for (iterator it = s.begin(); it != s.end(); ++it) {
    cout << *it
}

```

$\downarrow O(\log n)$
 Worst case $O(\log n)$
 Worst case overall $\approx O(n \log n)$
 But we can get a better big-O estimate!
 Calls successor!
 (variable cost per iteration)

$T(n)$: Running time of iterating over a set S with n keys.

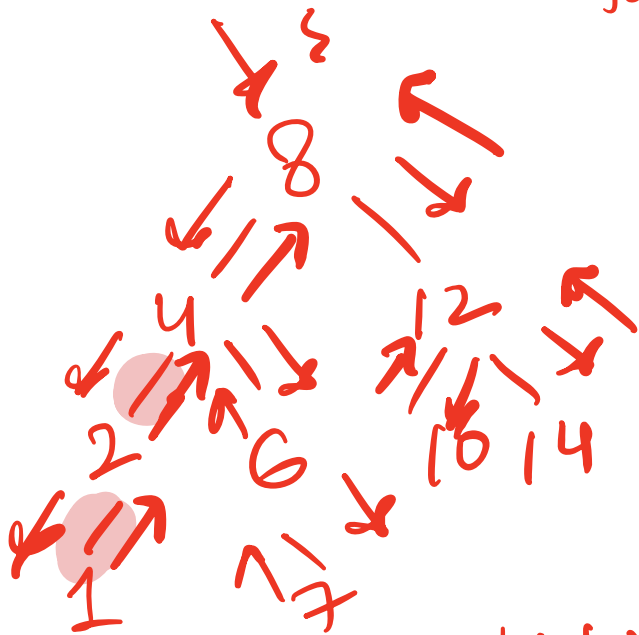
```

for (int value : S) {
    cout << value << " ";
}

```

Amortized analysis

Every iteration incurs a variable cost. Therefore compute the overall cost (summed over all iterations)



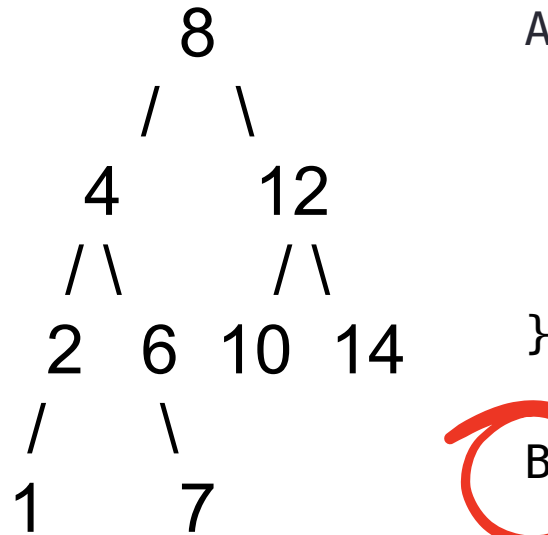
Goal: Find the total number of edge traversals over the entire run of the for-loop

No. of edges = $n-1$, because every node has an edge to its parent, except the root

Every edge is traversed at most twice

$T(n) \propto$ Total number of edge traversals = $2(n-1)$
 $= O(n)$

Comparing algorithms



Which code is faster to find a key in a set (s)?

```
A. bool find(const std::set<int>& s, int key){  
    for (int value : s) {  
        if(value == key) return true;  
    }  
    return false;  
}
```

Option A: $T(n) = O(n)$, based on previous analysis

```
B. bool find(const std::set<int>& s, int key){  
    set<int>::iterator it = s.find(key);  
    if(it != s.end()) return true;  
    return false;  
}
```

Option B: $T(n) = O(\log n) + O(1) = O(\log n)$

C. Both are equally fast!

Finding common keys

Given a `std::set` with N unique integer keys and a `std::vector` with M integer keys (not necessarily unique), you need to find all keys common to both, returning a `std::set` of the found keys. Two solutions are implemented (see handout for code):

- **Solution 1:** Iterate over the M vector keys, using `std::set::find` to check if each key is in the set.
- **Solution 2:** Iterate over the N set keys, using `std::find` on the unsorted vector to check if each key is in the vector.

What is the time complexity of these solutions?

Assume the number of common keys is bounded a constant K

Finding common keys (contd)

- **Solution 1:** Iterate over the M vector keys, using `std::set::find` to check if each key is in the set.
- **Solution 2:** Iterate over the N set keys, using `std::find` on the unsorted vector to check if each key is in the vector.

Which of the following correctly describes the time complexity of these solutions?

Option	Solution 1	Solution 2
A	$O(M * N)$	$O(N * M)$
B	$O(M * \log N)$	$O(N * M)$
C	$O(M)$	$O(N * M)$
D	$O(M * \log N)$	$O(N * \log M)$

(Analysis provided
in lecture code)

Space Complexity

$S(n)$ = auxiliary memory needed to compute $F(n)$

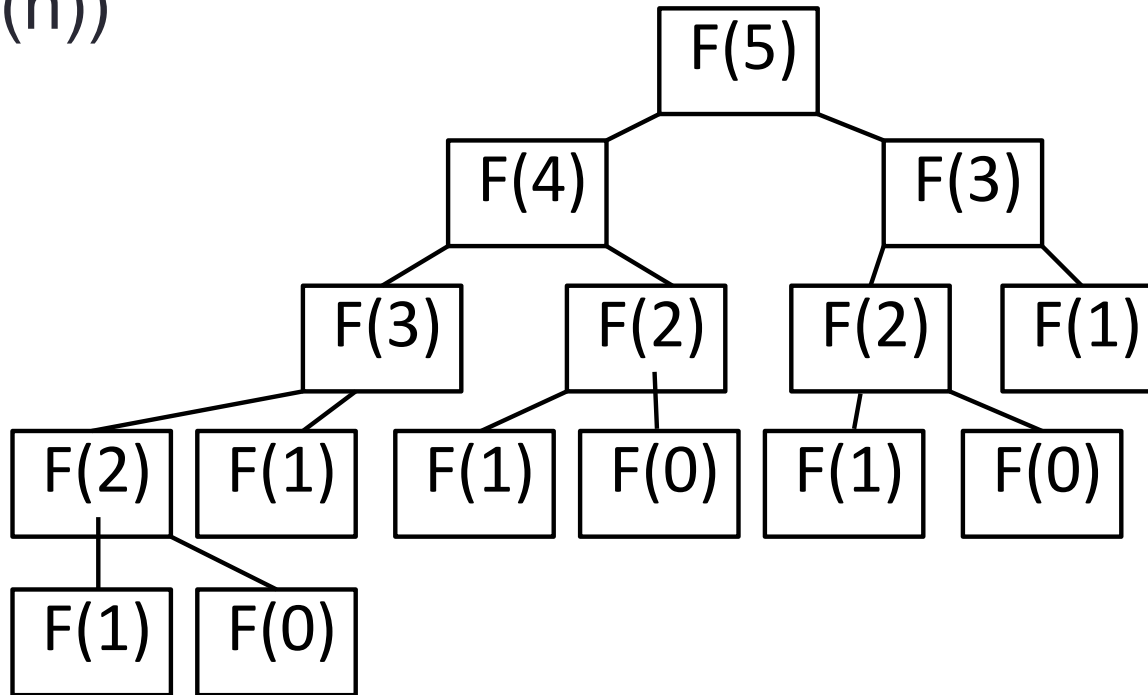
In general space complexity includes space to store inputs + auxiliary space. But for this class assume auxiliary space only

```
F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```

What is $S(n)$? Express your answer in Big-O notation

What is $S(n)$? Express your answer in Big-O notation

- A. $O(1)$
- B. $O(\log(n))$
- C. $O(n)$
- D. $O(n^2)$
- E. $O(2^n)$



Tree of recursive calls needed to compute $F(5)$

$S(n)$ relates to maximum depth of the recursion

```
F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```

F(5)

$S(n)$ relates to maximum depth of the recursion

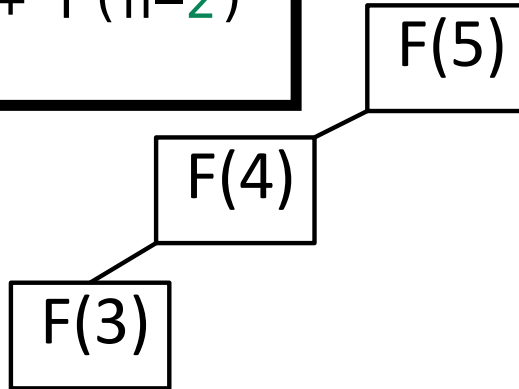
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F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```

F(5)

F(4)

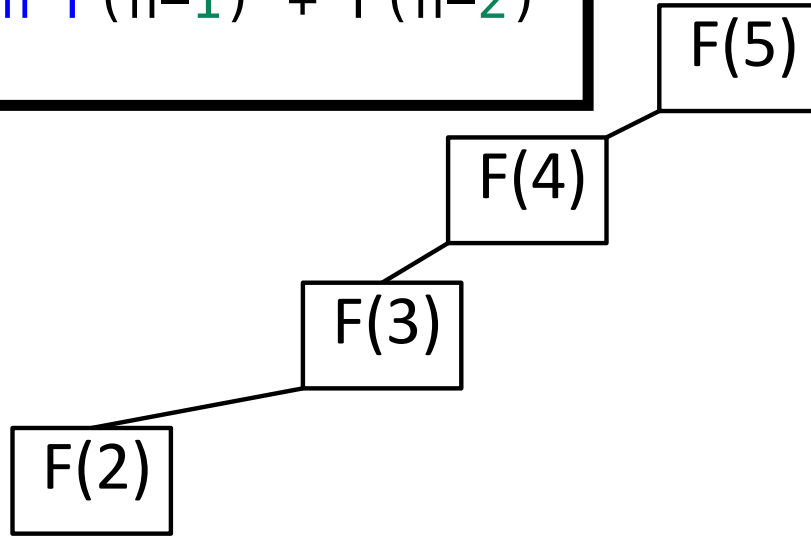
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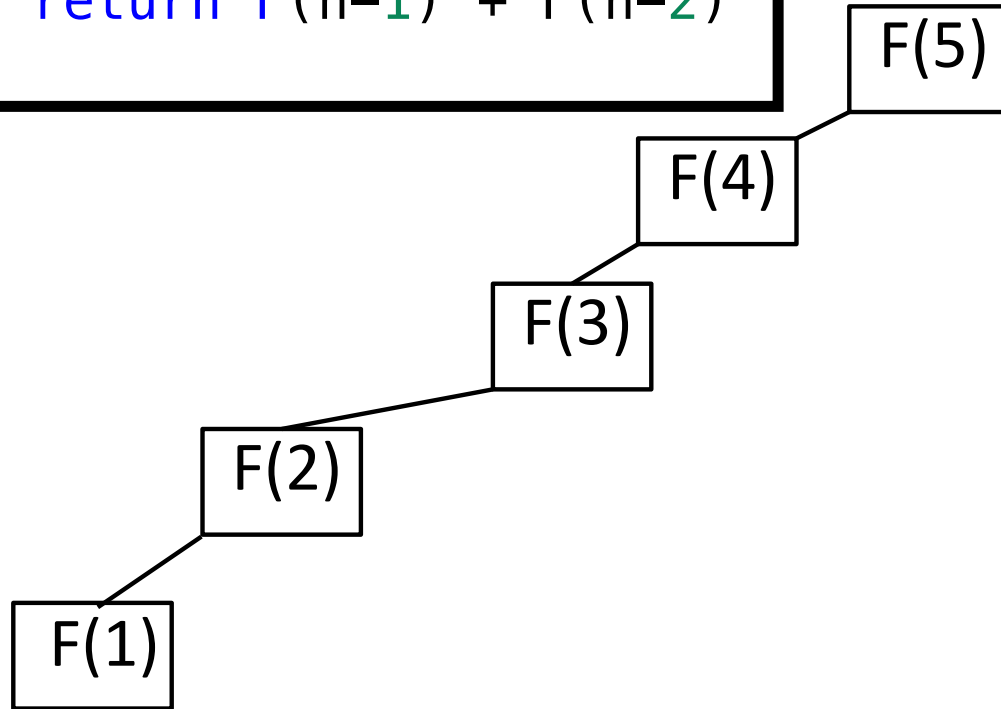
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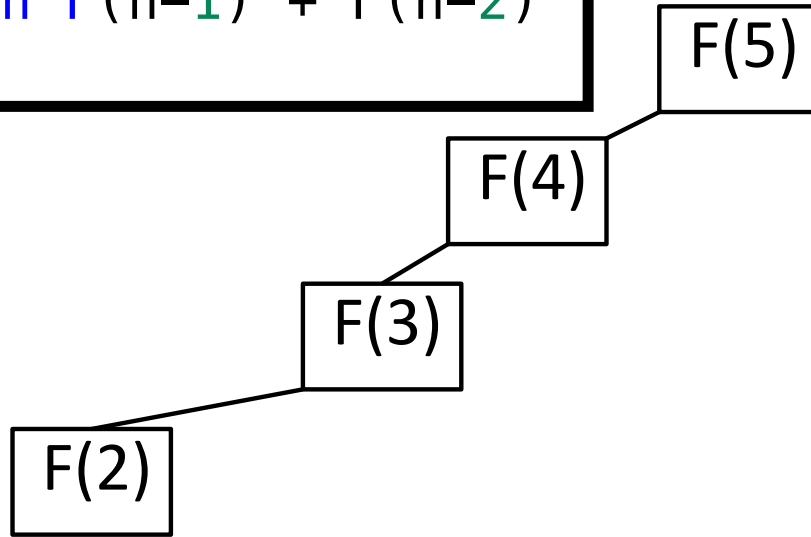
```
F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```



Maximum depth of the recursion = 5

$S(n)$ relates to maximum depth of the recursion

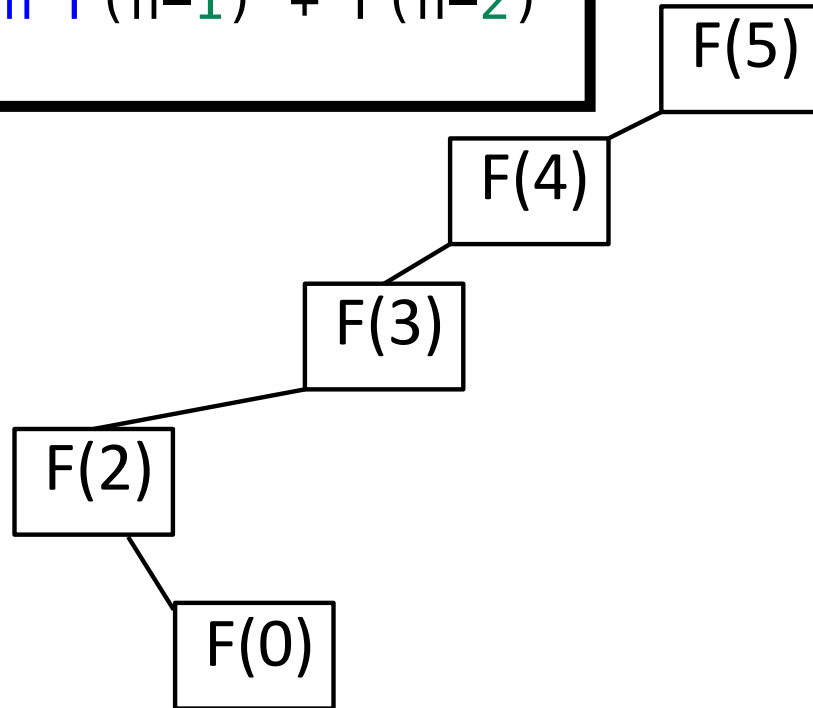
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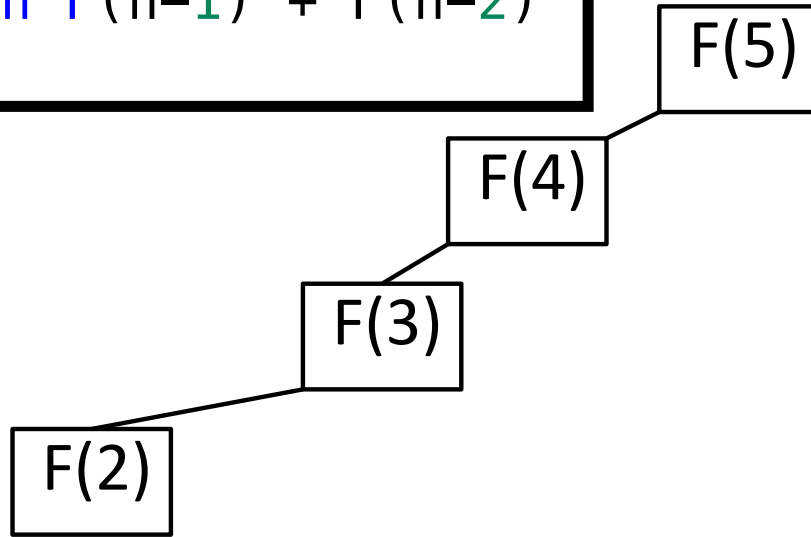
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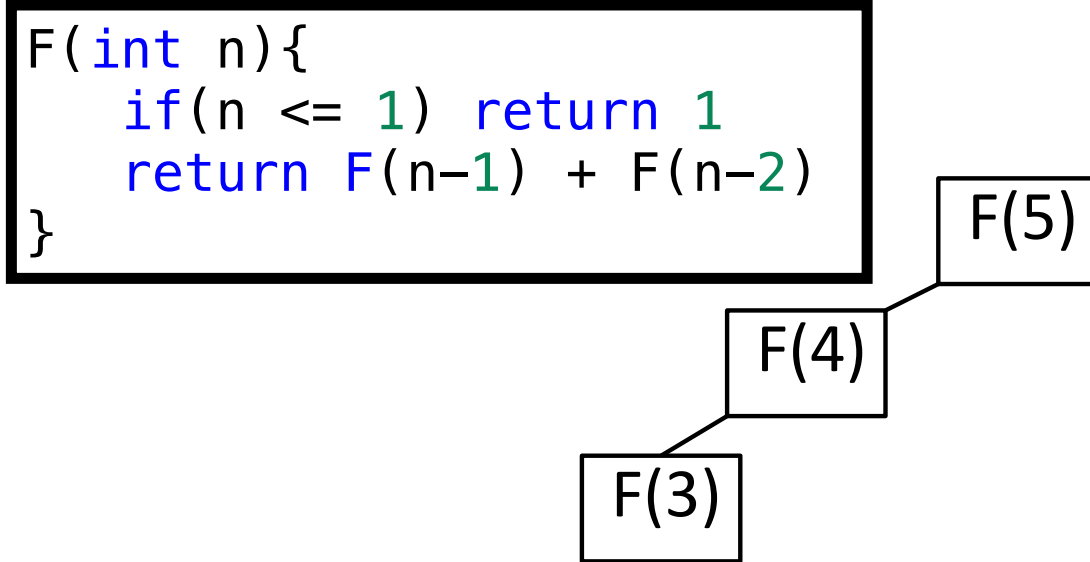
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}
```



Maximum depth of the recursion = 5

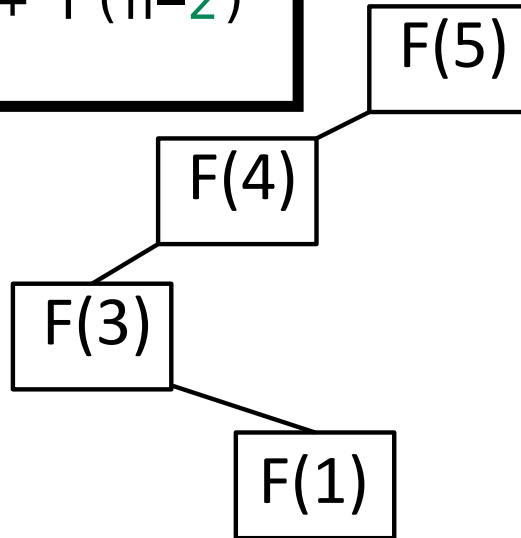
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Maximum depth of the recursion = 5

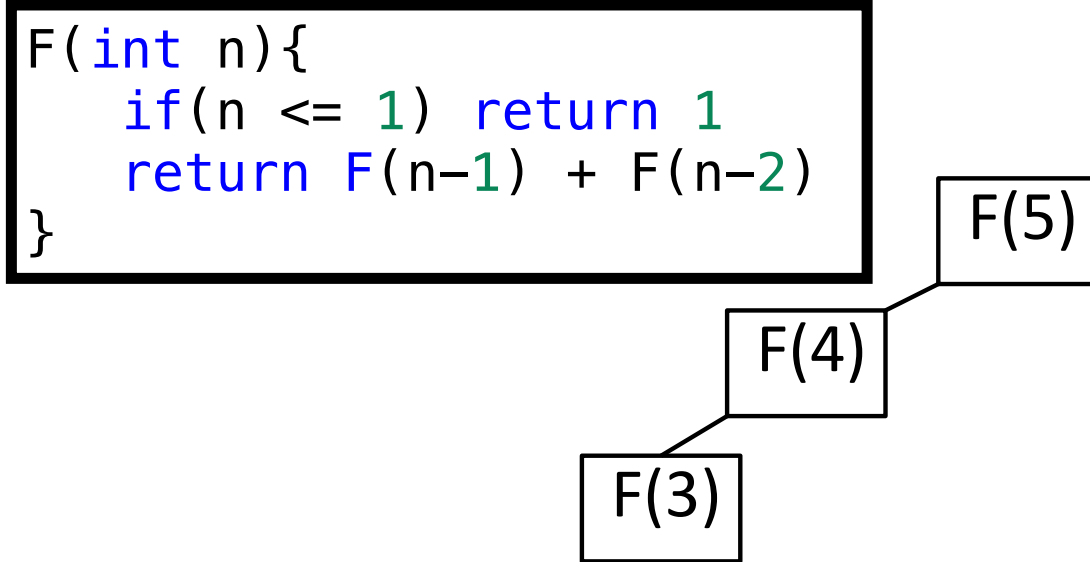
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```

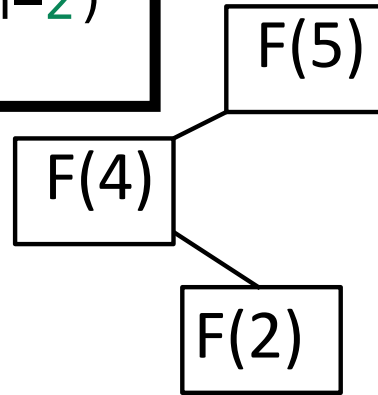
F(5)

F(4)

Maximum depth of the recursion = 5

$S(n)$ relates to maximum depth of the recursion

```
F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```



Maximum depth of the recursion = 5

$S(n)$ relates to maximum depth of the recursion

```
F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```

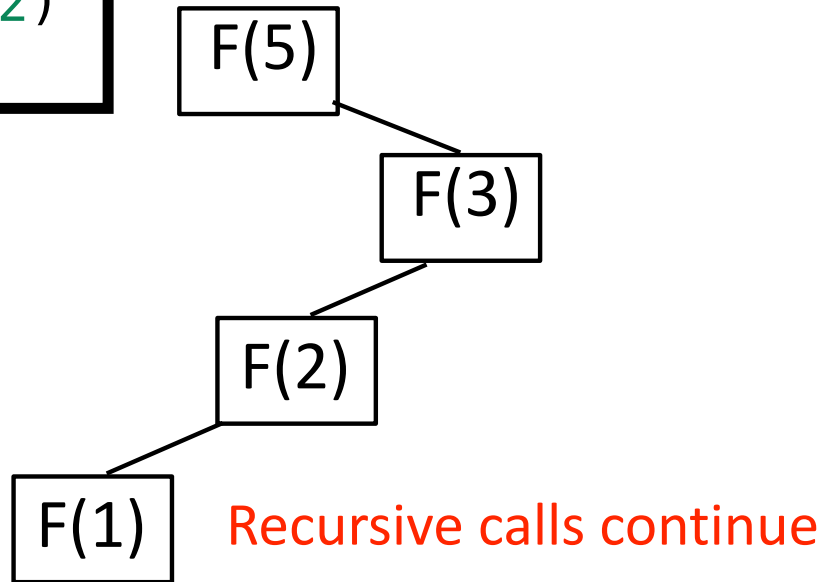
F(5)

F(4)

Maximum depth of the recursion = 5

$S(n)$ relates to maximum depth of the recursion

```
F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```



Maximum depth of the recursion for $F(n) = n$

Therefore, $S(n) = O(n)$


Which algorithm is more space efficient?

A.

```
F(int n){  
    if(n <= 1) return 1  
    return F(n-1) + F(n-2)  
}
```

B.

```
F(int n){  
    Initialize A[0 . . . n]  
    A[0] = A[1] = 1  
  
    for i = 2 : n  
        A[i] = A[i-1] + A[i-2]  
  
    return A[n]  
}
```

 C. Both are the same: $O(n)$