

# BINARY SEARCH TREES

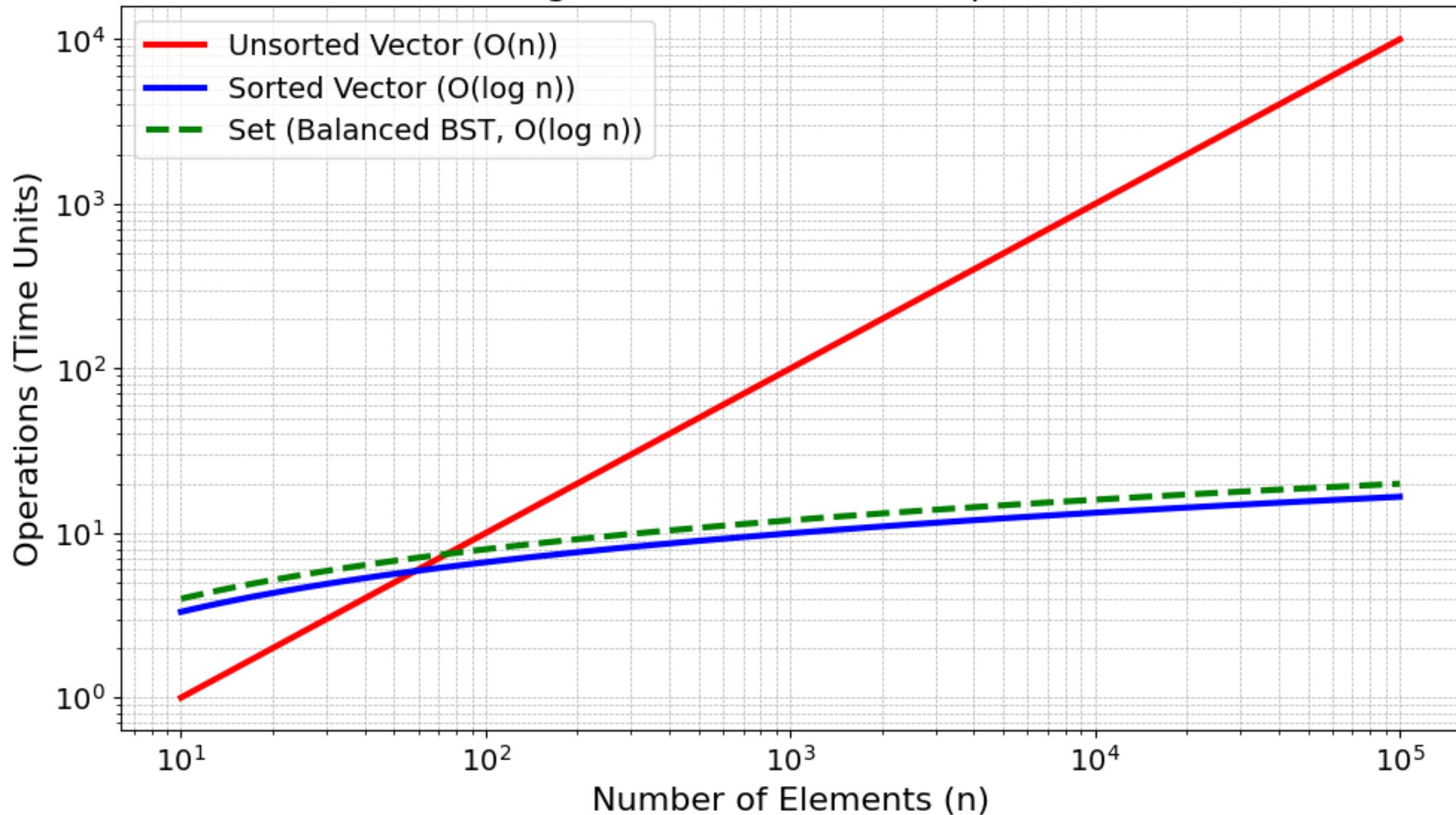
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Problem Solving with Computers-II

C++

```
#include <iostream>
using namespace std;
int main(){
    cout<<"Hola Facebook\n";
    return 0;
}
```

## Scaling of Worst-Case Find Operations

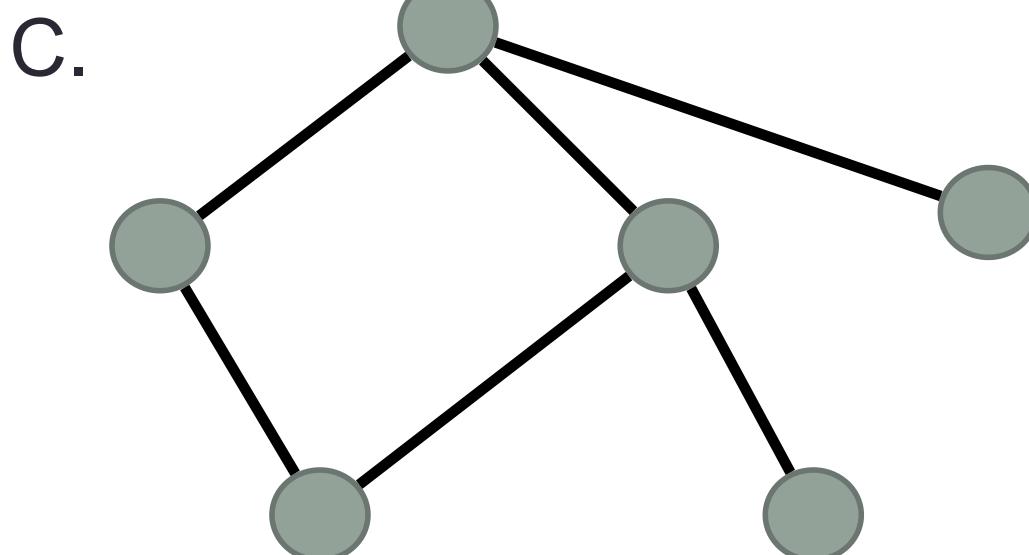
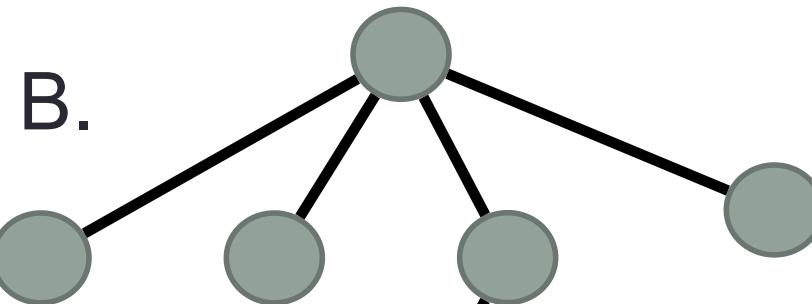


# Binary Search Trees (std::set)

- What are the operations supported?
- What are the running times of these operations?
- How do you implement the BST i.e. operations supported by it?

<https://cplusplus.com/reference/set/set/?kw=set>

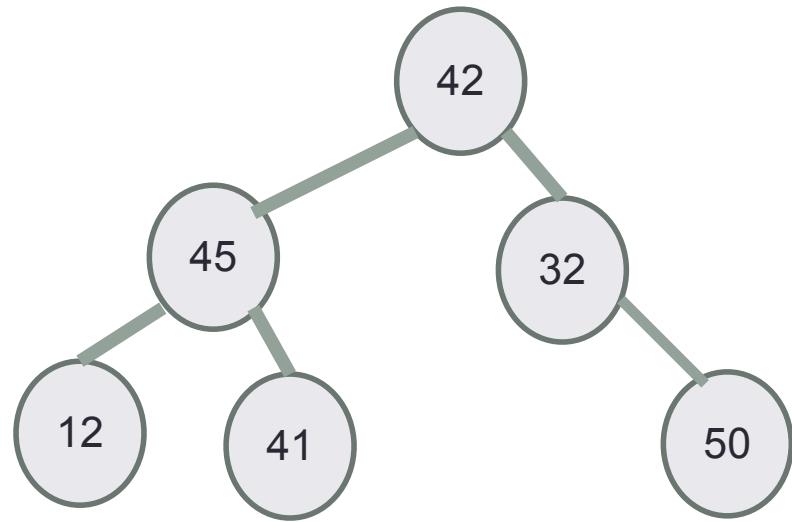
Which of the following is/are a tree?



D. A & B

E. All of A-C

# Binary Trees



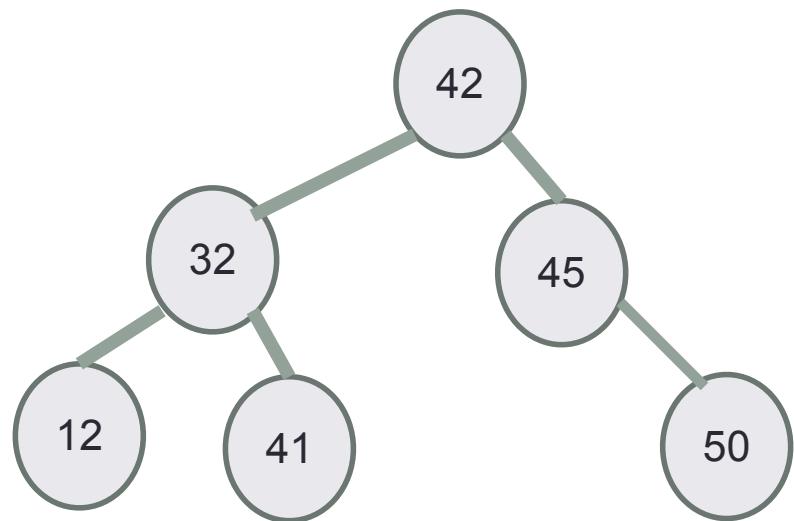
In a tree, nodes are arranged in a hierarchy

- One node is distinguished as the root
- Each node:
  - stores a key
  - has a pointer to child nodes and parent (optional)
- Unique path between any two nodes
- Leaf nodes have no children

In a binary tree, each node has at most \_\_\_\_\_ children

```
struct TreeNode {  
  
    TreeNode* left;  
    TreeNode* right;  
    TreeNode* parent;  
    int const data;  
  
    TreeNode(int d) : data(d) {  
        left = right = parent = nullptr;  
    }  
};
```

# Binary Search Tree – What is it?



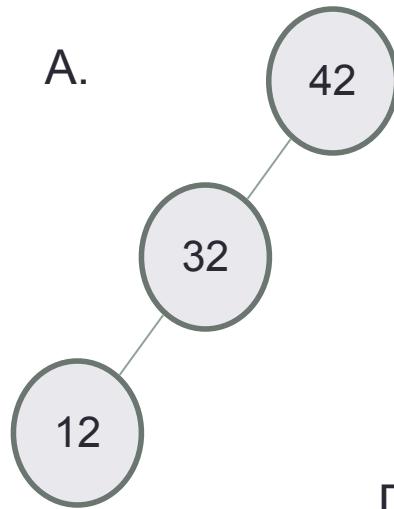
BST is a binary tree where each node satisfies the **Search Tree Property**

For any node,  
Keys in node's left subtree < Node's key <  
Keys in node's right subtree

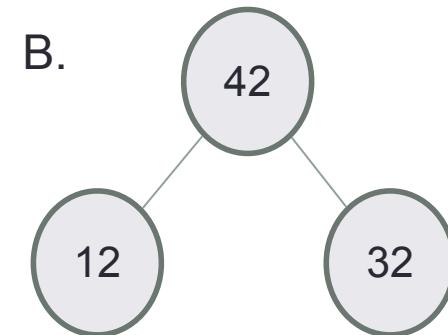
`std::set` does not store duplicate values  
Do the keys have to be integers?

# Which of the following is/are a binary search tree?

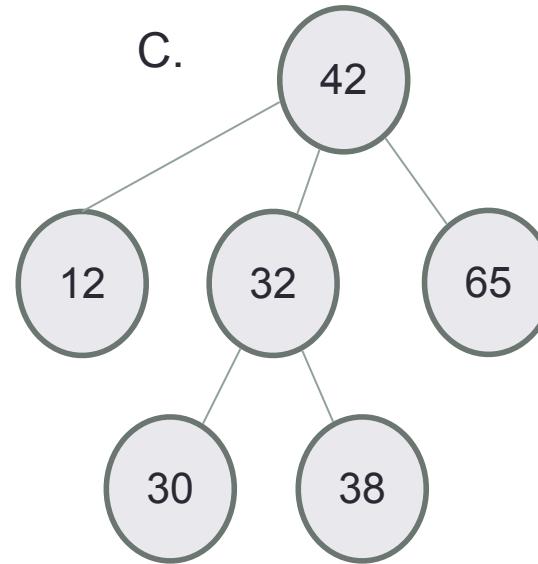
A.



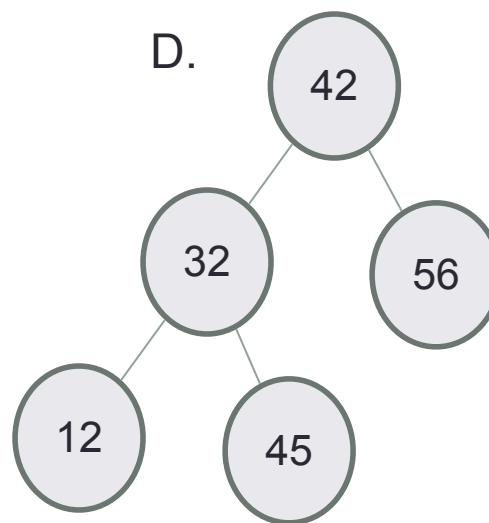
B.



C.



D.



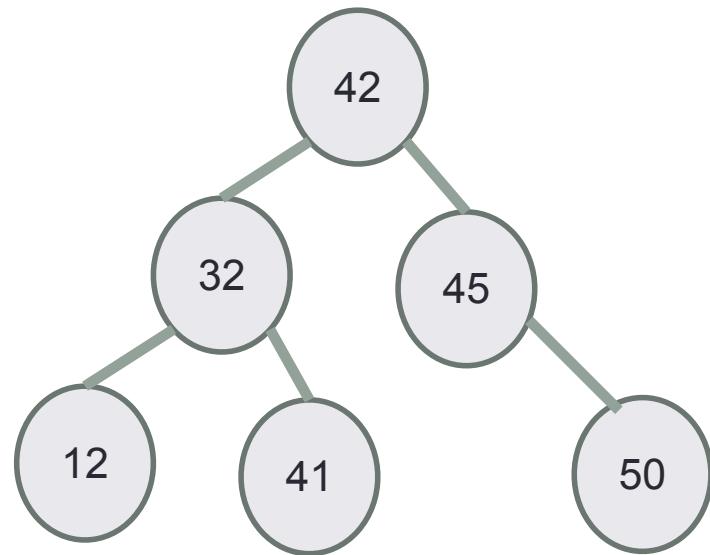
E. More than one of these



- Path – a sequence of (zero or more) connected nodes.
- Length of a path - number of edges traversed on the path
- Height of node – Length of the longest path from the node to a leaf node.
- **Height of the tree** - Length of the longest path from the **root** to a leaf node.

BSTs of different heights are possible with the same set of keys  
Examples for keys: 12, 32, 41, 42, 45

# search in a BST

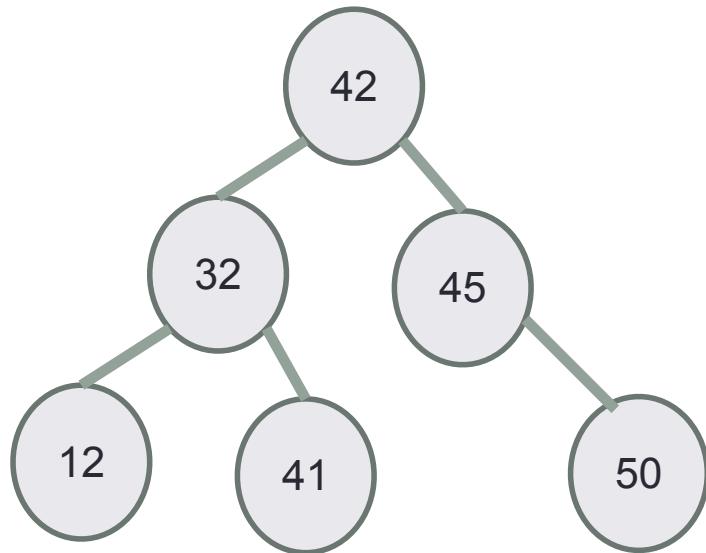


- Start at the root;
- Trace down a path by comparing  $k$  with the key of the current node  $x$ :
  - If the keys are equal: we have found the key
  - If  $k < \text{key}[x]$  search in the left subtree of  $x$
  - If  $k > \text{key}[x]$  search in the right subtree of  $x$
- What is the running time of search?



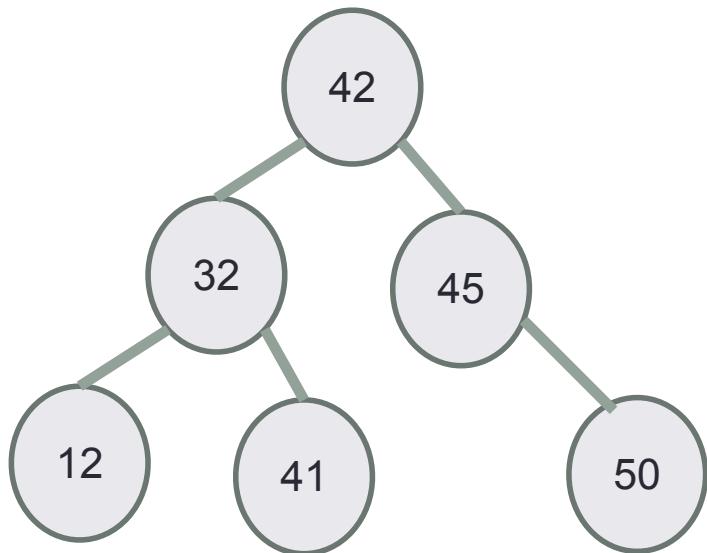
Search for 41, then search for 53

# Insert



- Insert 40
- Search for the key
- Insert at the spot you expected to find it
- What is the running time of insert?

# Min/Max



**Which of the following describes the algorithm to find the maximum value in the BST?**

- A. Return the root node's value
- B. Follow **right child** pointers from the root, until a node with no right child is encountered, return that node's key
- C. Follow **left child** pointers from the root, until a node with no left child is encountered, return that node's key

# Define the BST ADT

## Operations

Search

Insert

Min

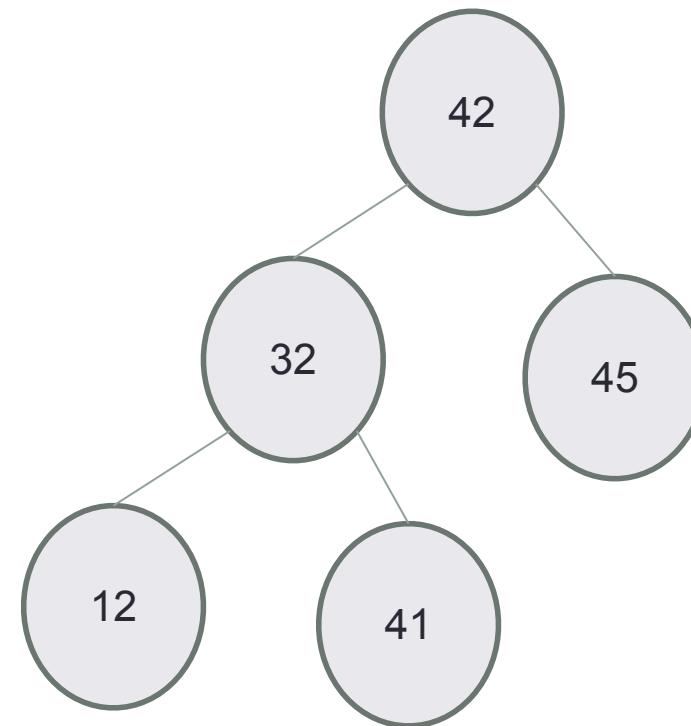
Max

Successor (next largest key)

Predecessor (next smaller key)

Delete

Print elements (3 variations)

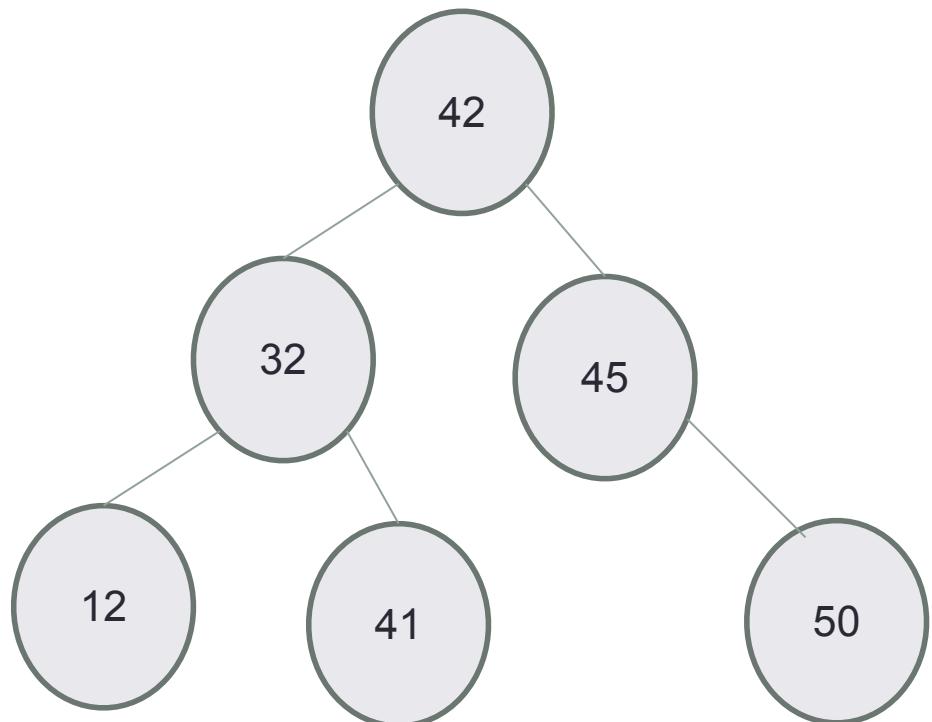


# Traversing down the tree

- Suppose n is a pointer to the root. What is the output of the following code:

```
n = n->left;  
n = n->right;  
cout<<n->data<<endl;
```

- A. 42
- B. 32
- C. 12
- D. 41
- E. Segfault



# Quiz Time!

- This is a closed book, closed notes quiz
- No calculators, phones, or notes are allowed
- Write all answers clearly in pen or dark pencil
- Show your work for partial credit
- Take the rest of class time.
- You can leave when you are done