

Operations on Strings, Lists Introduction to Functions

**CS 8: Introduction to Computer Science, Spring 2019
Lecture #4**

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Administrative

- Hw02 – due Tuesday in class
- Lab01 – due on Sunday by midnight
(11:59 pm) on **Gradescope!**

Lecture Outline

- Operations on Strings
- Intro to Lists & Tuple

Yellow Band = Class Demonstration! ☺

Strings

- These are all ok to use:

```
S = 'hello!'
```

```
S = "hello!"
```

```
S = "I said \"hello\"!"
```

```
S = 'I said "hello"!'
```

```
S = "I said 'hello'!"
```

*Note the alternate
use of " and '*

Adding a Newline Character

- If you want to print a string with a “newline” character in it...
 - i.e. equivalent to hitting the “Return” key

```
print("Hello!\nMy name is Zed")
```

This will print out:

Hello!

My name is Zed



Recall: Indexing

- Every character in a string has an index associated with it

| | | | | | | | | |
|---|---|---|---|---|---|---|---|---|
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| I | ' | m | | h | e | r | e | ! |

- In Python, indexing always starts at **0**.
 - So the 1st character in the string is character #0
 - Indexing is called out with square brackets [n]

Indices and Slices

- To slice a string into a smaller string, use $[i:j]$
 - Where i = starting index, j = ending index (NOT included)
 - Example: "Gaucho"[2:4] is "uc"
- Combinations are possible!
 - Example, what does this spell out?
`(("o" + "Gaucho"[2:5] + " ") * 3) + "!"`

Negative Indices in Strings

- If $s = \text{"hello"}$
- Then $s[-1] = \text{"o"}$
 $s[-2] = \text{"l"}$, etc...
- In the example above, $s[-2:] = \text{"lo"}$
etc...

Exercise 1

- What is the value of s after the following code runs?

```
s = 'abc'  
s = 'd' * 3 + s  
s = s + e* 2
```

- A. 'abcd3e2'
- B. 'abcdddabc'
- C. 'dddabcee'
- D. 'abcdddabce2'
- E. Error

Exercise 2

- What is the value of s after the following code runs?

```
s = 'abc'  
s = 'd' * 3 + s  
s = s + 'e'* 2
```

- A. 'abcd3e2'
- B. 'abcdddabc'
- C. 'dddabcee'
- D. 'abcdddabce2'
- E. Error

Some Operations on Strings

- Given a string S, for example, "Tunneling":

| | | |
|--------------------------|--|------------------|
| <code>len(S)</code> | Length of string | e.g. 9 |
| <code>S.upper()</code> | Make string all upper-case | e.g. "TUNNELING" |
| <code>S.lower()</code> | Make string all lower-case | e.g. "tunneling" |
| <code>S.find('n')</code> | Find the 1 st occurrence of | e.g. 2 |
| <code>S.find('z')</code> | <i>if not found...</i> | e.g. -1 |

*These are
called
methods*

More String Methods

Assume: name = ‘Bubba’

- name.count(‘b’) is 2 ← counts how many times ‘b’ occurs
- name.count(‘ubb’) is 1 ← counts how many times ‘ubb’ occurs

- name.center(9) is ‘ Bubba ’ ← centers w/ spaces on each side
- name.ljust(9) is ‘Bubba ’ ← left justifies name in 9 spaces
- name.rjust(9) is ‘ Bubba’ ← right justifies name in 9 spaces

- name.replace(‘bb’, ‘dd’) is ‘Budda’ ← Replaces one sub-string for another

More (Fun)ctions we can use with Strings!

- Boolean operators `in` and `not in` are great ways to check if a sub-string is found inside a longer string

Examples:

- “fun” `in` “functions” = True
- “fun” `in` “Functions” = False
- “Fan” `not in` “Functions” = True

Example

Assume string `s` = “how now brown cow meow!”

“ h o w n o w b r o w n c o w m e o w ! ”
| 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 |

What is:

- `s.find('m')` = 18
- `s.find('r')` = 9
note: one space before meow
- `s.find('ow')` = 1
note: space between n and c
- `s.find('s')` = -1
- `s.replace(' meow', 'moo?') = "how now brown cowmoo?!"`
- ‘n c’ in `s` = True

Lists

- A **list** is a collection of multiple values
 - Similar to how a str is a collection of characters
- Note: In Python, lists can be of ***heterogenous***
 - Of ***different types*** (i.e. ints or strings or etc...)
- Lists can also have duplicate values
- Lists are ***mutable*** : elements of a list can be **modified**

Example of Lists

```
NameList = ["Abby", "Bruce", "Chris"]
```

```
Student = ["Jill Jillson", 19, 3.7, "F"]
```

NameList and **Student** are variables of type **list**

- You can call up list elements by indexing the list

Example: NameList[0] = "Abby"

Some Operations on Lists

- Given a list L, for example, [1, 2, -5, 9, 0, 1]:

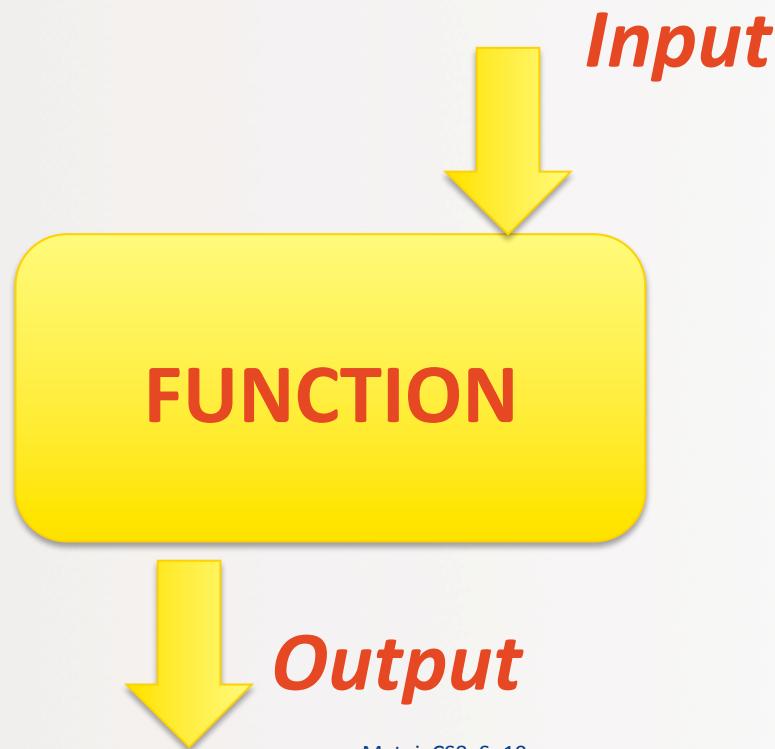
| | | |
|---------------------|-----------------------------|---------|
| <code>len(L)</code> | Length of list | e.g. 6 |
| <code>max(L)</code> | Max value in a list | e.g. 9 |
| <code>min(L)</code> | Min value in a list | e.g. -5 |
| <code>sum(L)</code> | Sum of all values in a list | e.g. 8 |

*Mostly
used on
lists of
numbers*

Tuples

- Tuples are a variable type that's very similar to lists
 - Except they are *immutable*!
 - That is, once they're set, they cannot change
- Example of a tuple:
`collection = (1, 2, "buckle my shoe", 3, 4)`
- You can call up list elements by indexing the list
Example: `collection[1] = 2`

Functions



Procedural Abstraction: The Function

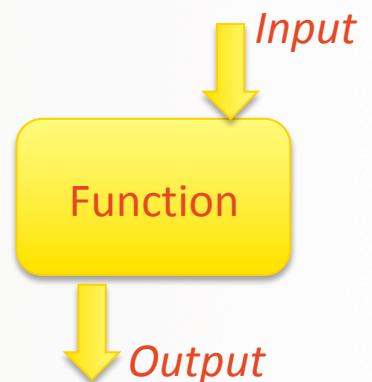
- A “black box” – a piece of code that can take inputs and gives me some expected output
- A **function**, for example, is a kind of procedural abstraction

25 → Square Root Function → 5

- What's happening inside the function?
- Doesn't always matter!... As long as it works!!

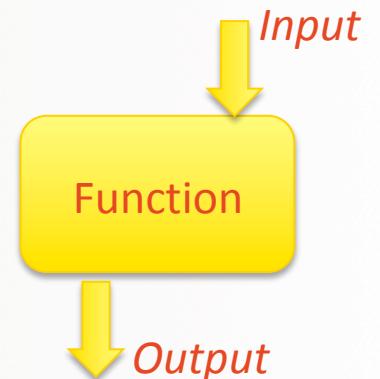
Programmed Function

- Does “something” to **input(s)** and sends back **output(s)**
 - Always has **parentheses** to “carry” the inputs
 - These inputs are called the **function arguments**
- Example: the **sqrt()** function (find the square root)
 - With an input of 25, I expect an output of 5
 - That is, **sqrt(25)** will give me (**RETURNS** to me) 5



More About Functions

- Definition:
“Self contained” modules of code that accomplish a specific task.
- The function often (although not always) “**returns**” an **output** (result)
- The “returned” output is linked to the function name (*examples coming...*)
- Sometimes the function does not return anything...
- Functions can be “**called from**” the main block of a program
 - Or from inside other functions!



More About Functions

- A function can be used over and over again.
- Example:
Consider a function called “***distance***” that returns the value of the distance between a point w/ coordinates (a, b) and the Cartesian origin (0, 0)

$$\textit{distance}(a, b) = \textit{square root of } (a^2 + b^2)$$

We can “reuse” this function with different values for a and b!

distance(2, 4)

distance(92, -41)

distance(distance(1,1), 4)

Defining Your Own Function

- To define a function in Python, the **necessary** syntax is:

```
def functionName (parameters):  
    # a block of statements appear here  
    # all of them must be indented (with tabs)
```

- **def** – a mandatory keyword that defines a function
- **functionName** – any legal Python identifier (e.g. myLittleFunction)
- **():** – mandatory set of parentheses and colon
- **parameters** – object names (can be none, 1 param., or multiple params.)

Example Definition

```
# My first function! Yay!
def dbl(x):
    """This function returns double its input x"""
    print("I'm doubling the number to:", 2*x)
    return 2*x    # I need to "return" the result
```

Let's try it out!

FUNCTION RULES!

```
# My first function! Yay!
```

```
def dbl(x):
```

Function header

x is the input parameter (also called argument)

Function body

```
    """This function returns double its input x"""
```

```
    print("I'm doubling the number to:", 2*x)
```

```
    return 2*x # I need to "return" the result
```

Indentation: VERY IMPORTANT

Achieved with a tab character or just spaces

All the lines in the function body are indented from the function header; and all to the *same* degree

docstring: a comment that becomes part of Python's built-in help system!

With each function be sure to include one that:

- a) describes overall what the function does, and*
- b) explains what the inputs mean/are*

More Example Definitions

```
# This function calculates the distance between (a,b) and (0,0)
def distance(a, b):
    x = a**2                  # Note the tab indent!!!
    y = b**2                  # Recall ** means "to the power of"
    z = (x + y) ** 0.5
    return z                  # I need to "return" the result
```

!!! Alternatively, I can also do this !!!

```
def distance(a, b):
    return ( (a**2) + (b**2) ) ** 0.5
```

Let's try it out!

Flow of Execution of a Function

- **DEFINING vs. CALLING** a function
- Calling is how you get to “run” it from another place in the code
- Use its name and arguments AS DEFINED
- Example:
to call the **dbl** function for an input of 21, you’d have to call it like this: **dbl(21)**

comes before the call

*Function
Definition*

```
def dbl(x):  
    y = 2*x  
    return y
```

*Function
Call*

```
...  
...  
a = dbl(21)  
print(a)
```

What if There are Multiple Parameters??

- When you call a function, the values you put in parenthesis have to be in the order in which they are listed in the definition!
- Example:

```
def subtract(m, n):  
    return m - n
```

When you call this function to do a subtraction of 5 – 99, then:

m has to be 5 and n has to be 99

So, it's called as:

subtract(5, 99)

i.e. not subtract(99, 5)

What About... NO Parameters?!

- Sure, you can do that!

- Example:

```
def fortyTwo():  
    return 42
```

All this function does is return the number 42 to whoever called it!

Which way should we call it?

*fortyTwo
fortyTwo()*

Wow. Functions are Cool.

Can They CALL EACH OTHER????

Yes!!!!!!!!!!!!!! Be careful that you get the order correct...!

```
def halve( x ):  
    """ returns half its input, x """  
    return div(x, 2)
```

```
def div( y, x ):  
    """ returns y / x """  
    return y / x
```

**What happens when I say:
 >>> halve(85)**

Let's try it out!

- A. I get 42
- B. I get 42.5
- C. 0
- D. 0.02352 (i.e., 2 divided by 85)

YOUR TO-DOS

- Finish reading **Chapter 2**
- Start reading **Chapter 3**
- Finish up **HW2 (due Tuesday)**
- Finish up **Lab1 (due Sunday)**

- Remember office hours/open labs! ☺

- Eat your greens...

</LECTURE>