# Design

### **Posix Library Functions**

In Posix, we created two functions metacat() and metatag() that sys call do\_metacat and do\_metatag.

- metacat() reads the metadata stored in the specified file's inode.
- metatag() writes the specified message to the specified file's inode.

#### VFS Handler

We created two VFS sys call handlers to handle metacat() and metatag(), called do\_metaread() and do\_metawrite(), respectively.

- Request The request function, req\_metarw(), opens a grant to communicate with MFS. It then packs the relevant information into a message and sends the message to the MFS.
- Message Our message takes a similar form to the existing message for read() and write(). It holds 4 fields: the request type, the inode number of the file, the grand ID, and the number of bytes to transfer.

#### **MFS Handler**

We decided to use the triple indirection zone 9 to store our metadata because it rarely used for most files. Our MFS handler allocates a block in zone 9 in the inode if it is not already allocated, then reads or writes to the block as requested.

# Implementation

## Posix Library Functions and System Calls

We changed two entries of the VFS call table: do\_metaread() in entry 69 and do\_meatwrite() in entry 70. These tell the system (ie sys calls) which functions will handle the system calls sent from metacat() and metatag(). The metacat() and metatag() library functions are in \_metarw.c in lib/libc/posix. They both take a file descriptor, number of bytes, and buffer pointer as arguments. They pack the arguments into a message, and then call \_syscall() with their respective call table entries.

#### VFS Handler

In servers/vfs/read.c, do\_metaread() and do\_metawrite() are our system call handlers. They each call meta\_read\_write() and pass in an argument that represents their intention to read or write. meta\_read\_write() checks validity of the arguments for our request function, req\_metarw(), and then calls that request.

### Request Handler

In servers/vfs/request.c, req\_metarw() first calls cpf\_grant\_magic() to set up a grant to transfer data between the user space and MFS. It then populates a message with the inode number of the file, the grand ID, and the number of bytes. Finally it uses fs\_sendrec() to send the request to the MFS.

#### MFS Handler

We first needed to add two calls to the MFS call table. We added fs\_metarw() to entries 33 and 34. We also had to add a 34<sup>th</sup> and 35<sup>th</sup> entry to each other filesystem server (ext2, hgfs, pfs). The new entries in the extra filesystems are left as no\_sys. In fs\_metarw() we first find the inode of the desired file. Then it determines the block size of the inode and store the values sent in with the request message. Finally, it calls meta\_rw\_chunk(), which handles the actual reading and writing. meta\_rw\_chunk() first allocates zone 9 of the inode if it has not been allocated yet, otherwise it just accesses i\_zone[9] scaled by s\_log\_zone\_size (found in the super block). Next, it uses sys\_safecopyfrom() to write from the grant to the inode block, or sys\_safecopyto() to read from the inode block to the grant. If we wrote metadata, we first zero the block using zero\_block() so that any old data will not be re-used, and then we mark the block dirty before calling put\_block() and returning.

### Copy

In /usr/src/commands/cp, cp.c holds the minix implementation for copying a file. In copy(), after the file contents have been copied, we call metacat() on the original file to get the metadata associated with it. We then metatag() that data onto the new copy.

# Testing

We created a test script, mk.tests, to test all requirements. Running ./mk.tests will cause all tests to run. First we add metadata to a file and metacat() it to the screen. Then we copy that file to a new file and affirm that the metadata remains the same in both files. Next we change the metadata of the original file and affirm that the new file's metadata remains unchanged. Next we change the content of a file and affirm the metadata associated with it does not change. Then we check that changing the metadata does not change the file contents. Finally we create 1000 files with metadata and remove them, and affirm that we have no memory leaks.

#### Results

We were not able to implement removing of metadata, resulting in a loss of 4kB for when a file with metadata is removed. All other tests run as expected.