

CSE 11

Accelerated Intro to Programming

Discussion Section 3

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This discussion is being recorded

Logistics

- PA2 is due today
- PA3 released today
- PA2 resubmission will launched tomorrow and due after 2 weeks

Lecture recap

User defined data type

- data (fields)
- methods
- constructors → objects

- Classes
 - Combine simple pieces of data together into more complicated structures
 - For example, two integers can be used to represent a point in 2D space

- Constructors

- It does not make sense to have a fixed x and y in the point class
 - We use constructors to create objects in the class

- Objects

- Instances of the class
 - In many cases there are infinitely many objects
 - For example, the number of points is infinite

specific instances

Point
x, y

P (2, 3)

```
class Point {
```

```
int x;
```

```
int y;
```

```
Point(int x, int y) {
```

```
this.x = x;
```

```
this.y = y;
```

}

```
Point add(Point other) {
```

```
return new Point(this.x + other.x, this.y + other.y);
```

}

}

Point p1 = new Point(6, 2)

$$\begin{array}{rcl} p_1 \cdot x = 2 & + & p_2 \cdot x = 3 \\ p_1 \cdot y = 3 & + & p_2 \cdot y = 5 \end{array}$$

Point p3 = p1.add(p2)
p3.x = 5 p3.y = 8

Lecture recap

- int ← 4 bytes
- boolean ← 1 bit True False
- String
- double ← 8 bytes
 - Floating point number
 - Use with caution
 - double value1 = 1/2;
 - double value2 = 1.0/2;
 - double value3 = 1/2.0;
 - double value4 = 1.0/2.0;
 - Not precise

$8 \times 4 = 32 \text{ bits}$ $+ve$ -2^{31} 2^{31}

$2^{31}(-1)$ to -2^{31}
 $int\ a = 2^{32};$
 $int\ a = 2^{31} - 1;$

10^{-324} to 10^{308}

$1/2 \rightarrow \text{double}$

$1.0/2 = 0.5$

$1/2.0 = 0.5$

$1.0/2.0 = 0.5$

Lecture recap

Inbuilt Math

- Math library

- <https://docs.oracle.com/en/java/javase/15/docs/api/java.base/java/lang/Math.html>

- Lots of useful methods:

- max/min
- abs
- pow
- sqrt
- log
- ...

Math.pow(2, 3)
2³

PA3

- <https://github.com/CSE11-SP21-Assignments/cse11-sp21-pa3-starter>
- Due next Wednesday at 11:59pm PST
- Lots of stuff going on. Seek help if necessary
- Start early!

Thanks!